

```
1 ✓ class Player(object):
2 ✓     def __init__(self, name, age,
   skills, style=None):
3         self.name = name
4         self.age = age
5         self.skills = skills
6         self.style = style
7
8 ✓     def get_player(self):
9
10        print(self.name, self.age, self.skills, s
11        elf.style)
```

```
12 ✓ class Team(object):
13 ✓     def __init__(self, name):
14         self.name = name
15         self._players = []
16
17 ✓     def add_player(self, obj):
18 ✓         if isinstance(obj, Player):
19             self._players.append(obj)
20 ✓         else:
21             print("Please provide
player object")
22
23 ✓     def get_players(self):
24 ✓         for player in self._players:
25             player.get_player()
26
27
```

```
28 ✓ if __name__ == "__main__":
29
30     p1 = Player("Mahendra", 46,
31     "Wicket Kipper", "Right-Hand Batsman")
32     p2 = Player("Sachin", 35,
33     "Batsman", "Right-Hand Batsman")
34     p3 = Player("Saurabh", 44,
35     "Batsman", "Left-Hand Batsman")
36     p4 = Player("Zahir", 38,
37     "Bowler", "Medium Pace Bowler")
38     p5 = Player("Yuvraj", 43, "All
39     rounder")
40
41     t = Team("India")
42     t.add_player(p1)
43     t.add_player(p2)
44     t.add_player(p3)
45     t.add_player(p4)
46     t.add_player(p5)
47
48     t.get_players()
```

Mahendra 46 Wicket Kipper Right-Hand Batman
Sachin 35 Batman Right-Hand Batman
Saurabh 44 Batman Left-Hand Batman
Zahir 38 Bowler Medium Pace Bowler
Yuvraj 43 All rounder None

