

# Recognition Memory

## Design

28 subjects were used. Experiment consisted in 3 training phases, followed by a test phase. In training, for a total of 16 blocks, 4 different types of cue1, 4 different types of cue2, and 2 outcomes were presented. The image displayed in each type of cue was randomly assigned for each participant. Both phase 1 and 2 comprised 2 blocks, whereas phase 3 consisted on 12 blocks. All blocks were a sequence of 10 trials. In each trial, a cue1 and a cue2 were presented, followed by an outcome. In phase 1, there were 2 types of cue1 (1 and 2) and 2 types of cue2 (5 and 6), thus creating 4 different combinations that were repeated 5 times across the phase (those that were presented 2 times in the first block were presented 3 in the second and vice versa). Cue 1 was always paired with outcome 1 (10 times total) and cue 2 was always paired with outcome 2, whereas cues 5 and 6 were paired with each outcome half of the times. In phase 2 there were 2 different types of cue1 (3 and 4) and 2 types of cue2 (7 and 8), thus creating 4 different combinations that were repeated 5 times across the phase (those that were presented 2 times in the first block were presented 3 in the second and vice versa). Cue 3 was paired with outcome 1 with a 0.8 contingency, being the rest of trials paired with outcome 2. The opposite was true for cue 4 (note that the distribution across blocks is uneven), and cues 7 and 8 were paired with each outcome half of the times. In phase 3, the stimuli combinations from the two previous phases were intermixed, so each combination was presented 15 times (again, blocks were uneven). The contingencies between cues and outcomes were maintained as in the previous phases. In this training phase, on each trial, the participants had to predict the probable outcome of the cues presented, and the response given as well as the reaction time (RT) were recorded. Based on the programmed contingencies, an additional measure of accuracy was computed, comparing the most probable outcome (that is, the outcome with a higher contingency with cue1) with the response emitted by the participant.

In test phase, the participants were presented each of the 8 cues twice, together with a similar yet new cue, and were asked to choose what cue they had seen before, as well as rating how sure they were of their response. The rating RT was also recorded. A memory score was computed, taking the rating given to the cue in positive when the response was right, and in negative when it was wrong.

Phase 1	Phase 2	Phase 3	Test
AX - O1	0.8CW - O1 / 0.2CW - O2	Phases 1 & 2 intermixed	A
AY - O1	0.8CZ - O1 / 0.2CZ - O2		B
BX - O2	0.8DW - O2 / 0.2DW - O1		C
BY - O2	0.8DZ - O2 / 0.2DZ - O1		D
			X
			Y
			W
			Z

## Results

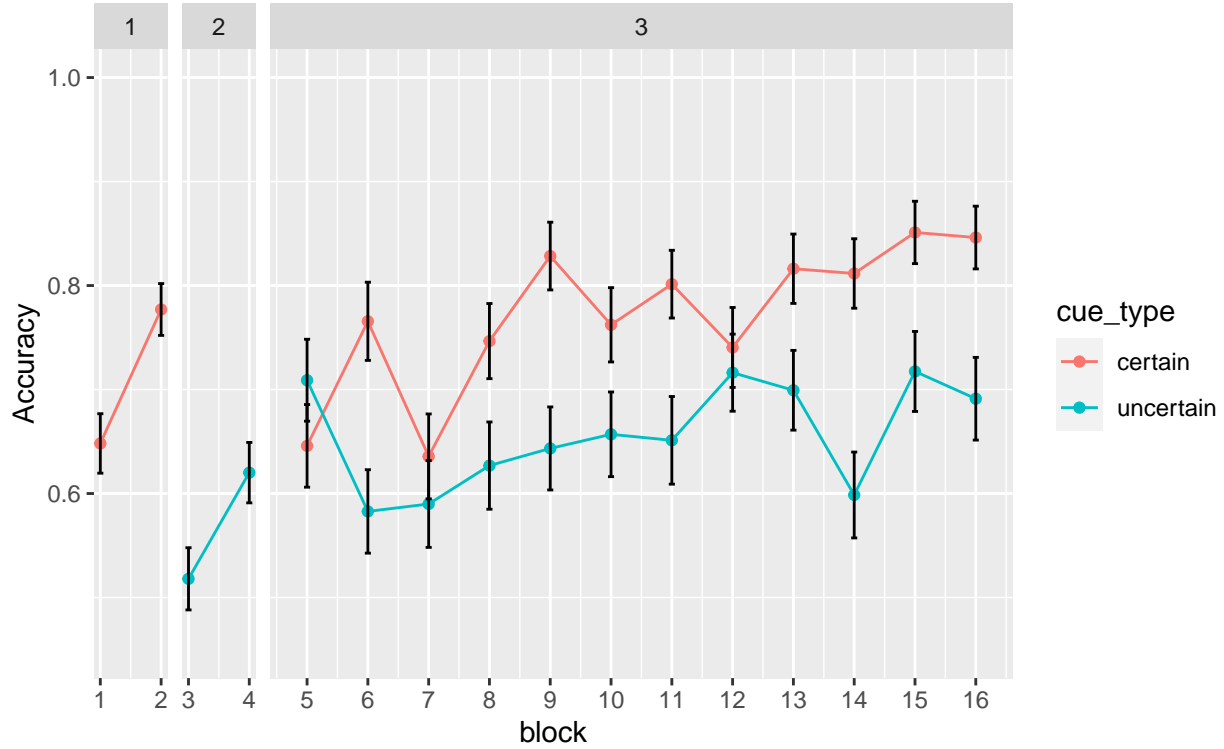
### Training phase

As can be seen in the Figure below, the accuracy to the certain cues increased during phase 1, but it seems to decrease again at the start of phase 3, then gradually increasing to reach a value of around 0.85 at the

end of training. The accuracy to uncertain cues, although not as better as for the certain groups, increases throughout the training phase, reaching a level of around 0.7 at the end of it.

**Figure 1**

Mean corrected accuracy for the 16 block of the three phases of training



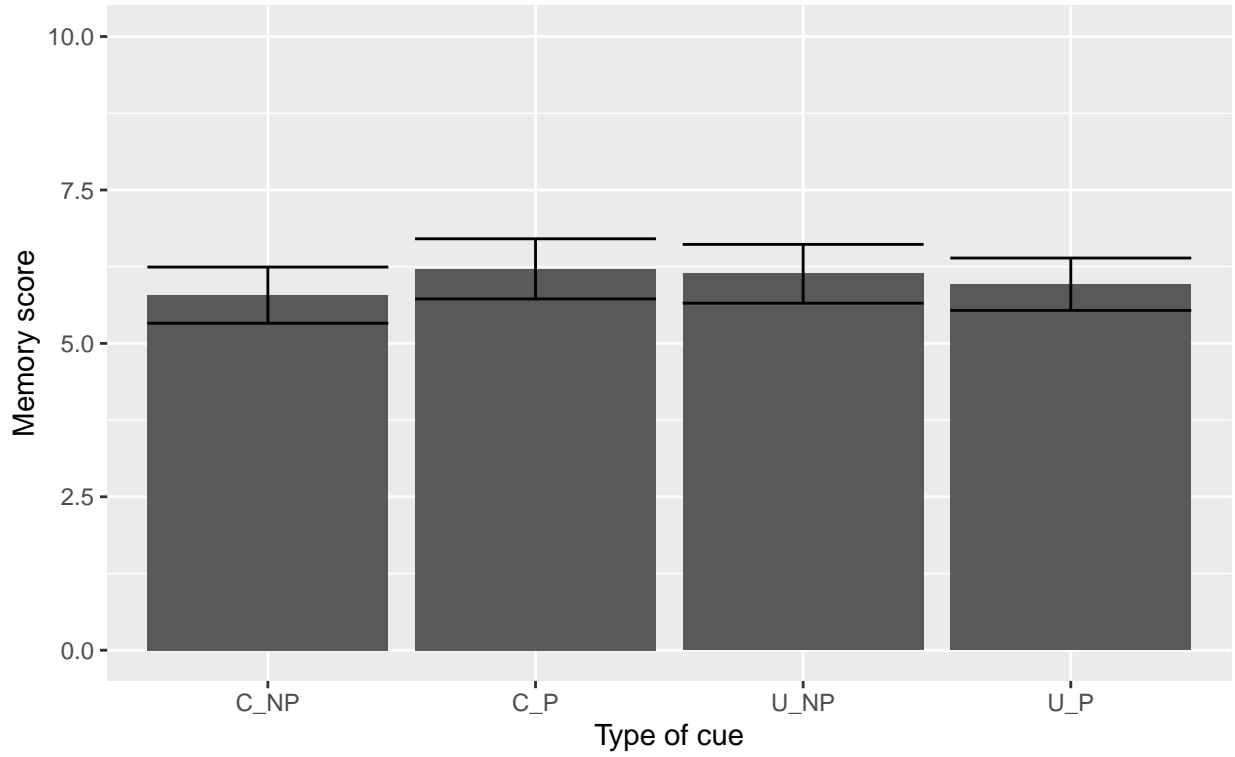
A within-subject ANOVA for phase 1 showed a significant effect of the block ( $F(1, 27) = 7.79, p = .010, \eta_p^2 = .22$ ), for which moderate evidence was found ( $BF = 5.661875 \pm 1.02\%$ ). This indicated that the accuracy to certain cues increased from block 1 to block 2. Similarly, the results of the ANOVA for phase 2 indicated a main effect of the block ( $F(1, 27) = 5.21, p = .031, \eta_p^2 = .16$ ), again finding moderate evidence in favor of this effect ( $BF = 3.394765 \pm 0.9\%$ ), which can be interpreted as an increase in the accuracy as phase 2 progressed. For phase 3, ANOVA was performed for the type of cue and the progression of time was measured in chunks of two blocks. This ANOVA found both the main effect of the type of cue and of the blocks were significant (Blocks:  $F(3.49, 94.11) = 4.80, p = .002, \eta_p^2 = .15$ , Cue type:  $F(1, 27) = 18.30, p < .001, \eta_p^2 = .40$ ), whereas the interaction between them was non significant ( $F(5, 135) = 1.47, p = .202, \eta_p^2 = .05$ ). There was extremely strong evidence on the effect of the type of cue ( $BF = 18562713 \pm 1.95\%$ ), strong evidence in favor of the effect of block ( $BF = 13.42447 \pm 0.42\%$ ) and that there was strong evidence of the non significance of the interaction ( $BF = 0.08279911 \pm 6.17\%$ ).

## Test phase

In the figure below, it can be seen that the memory score was very similar for all cues, all receiving a score of around 6.

Figure 2

Mean memory score for each type of cue in test phase



The absence of differences was confirmed by the results of the ANOVA, that yield no significant effect of the certainty or predictiveness the cue, neither their interaction ( $F(1, 27) = 0.01$ ,  $p = .928$ ,  $\eta_p^2 < .01$ ,  $F(1, 27) = 0.07$ ,  $p = .792$ ,  $\eta_p^2 < .01$ ,  $F(1, 27) = 0.34$ ,  $p = .564$ ,  $\eta_p^2 = .01$ , respectively). In all cases, there was moderate evidence that the main effects were non significant ( $BF = 0.209404 \pm 4.41\%$ ,  $BF = 0.2027201 \pm 1.36\%$ ), and anecdotal evidence that the interaction was non significant ( $BF = 0.3705453 \pm 16.85\%$ ). This indicated that all the cues were remembered similarly.