



**CROSS PLATFORM  
VIRTUAL REALITY SHOOTER**



# ALVO



## Introducing ALVO

Alvo is an intense virtual reality experience for casual and competitive players alike. Filled with heated combat, explosions, and tactical game play all mashed into one - there's something here for everyone. It boasts as a cross-platform competitive online multiplayer VR FPS experience where players compete in 5 on 5 combat. With an array of loadouts uniquely created by the player, individuals or teams will fight, jump, prone, slide, and climb their way up the leaderboards, unlocking upgrades for weapons, skins, killstreaks and perks. Players can choose to hold one location or attack the enemy in a run-and-gun style across a variety of game modes, from free-for-all, team deathmatch, search and destroy, and more!

Alvo is currently in Closed Beta on PSVR.



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## Gameplay

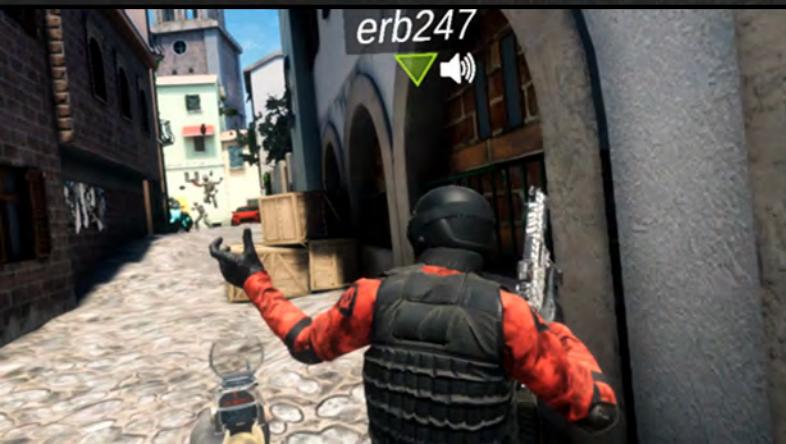
Immersion is key to a VR experience. Alvo delivers with diverse high quality environments, weapons, and networked player IK tracking of movements that players are bound to get lost in. Alvo combines gameplay and movement elements that create a VR experience like no other.

Players can fire weapons and launch grenades while running, jumping, climbing, crouching, sliding, and while prone. With these movement options, players can traverse their world horizontally and vertically at speeds not yet seen in VR.

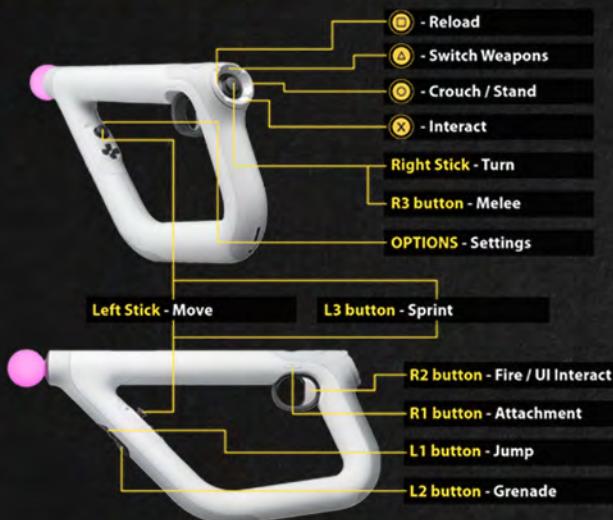


Audio and visual cues further enhance the experience, guiding player decisions and strategies around enemy movement and distant engagements. Players won't have to wonder if they hit their target as satisfying audio cues provide confirmation of well placed shots and grenade throws. The realism will heighten the intensity of every engagement making each experience unique and exciting, having players begging for more.

Not a fan of a cluttered user interface? Alvo allows players to turn on and off UI features for a customizable experience from both ends of the spectrum: All visual information to no visual information.



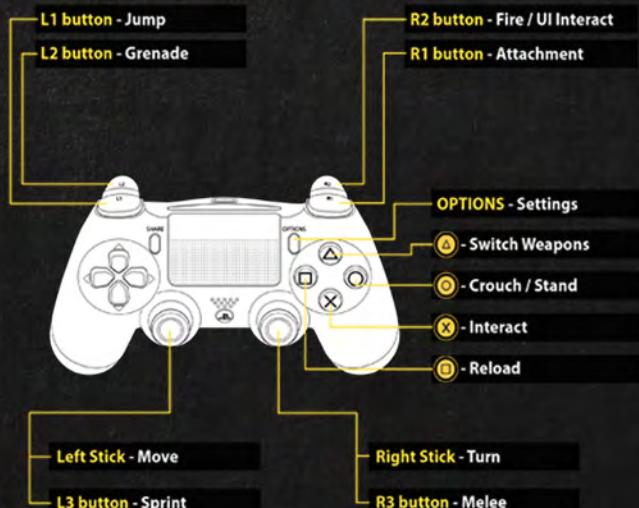
## PlayStation®VR Aim Controller



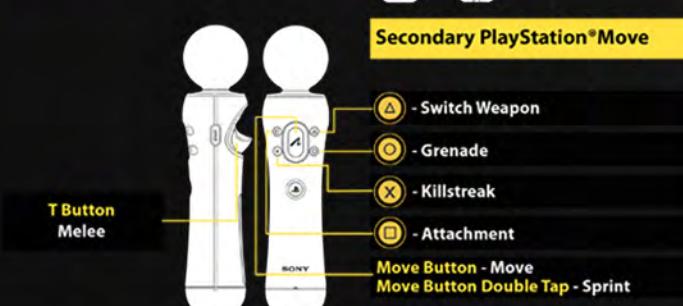
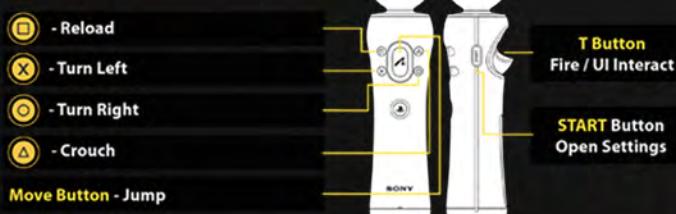
## AIM CONTROLLER

## DUALSHOCK

## DUALSHOCK®4 wireless controller



## Primary PlayStation®Move



## MOVE CONTROLLERS

## Game Modes

Players can squad up with new or existing friends, utilizing in-game voice chat to strategize their next move in various game modes such as:

**Free-for-All:** In lobbies of up to ten players, you will battle against one another in a competition for most kills. Respawns keep the action going and excitement at max for the players who enjoy running and gunning.

**Team Deathmatch (TDM):** Players team up in a squad of 5 to coordinate the best strategies for victory. Like free-for-all, respawns keep the action alive in a competition for most cumulative kills where the team with the most wins.

**Search and Destroy (SND):** For a potentially slower pace, players can team up in a squad of five to attack or defend bomb sites. The attacking team is challenged with the task to plant a bomb at one of two sites (A or B) while the defending team has to decide which site to defend. The attacking team wins when the bomb is planted and detonation time expires, or all members of the defending team are eliminated. The defending team wins by either defusing the bomb after it is planted or eliminating all members of the attacking team. With only one life to spare, players will tread more cautiously in this thrilling tactical experience.



Time is valuable and limited, to ensure players spend the most amount of time actually playing the game rather than waiting for other players, we keep the action going by the use of bots which fill matches as players come and go.

# Weapons

Alvo features a variety of weapons for players to take into combat:

- Assault rifles
- Submachine guns
- Shotguns
- Sniper rifles
- Pistols



# Attachments

Really make your gun work for you! Players can customize their weapons by equipping extra items to take into the field, select one of the different weapon sights; Red Dot, Mini Reflex, Holographic, and as a first for PSVR FPS; zoomed scopes. Once added you can select a reticle type and color. Other attachments available are Lasers in multiple color options and a bayonet for the end of your rifle.



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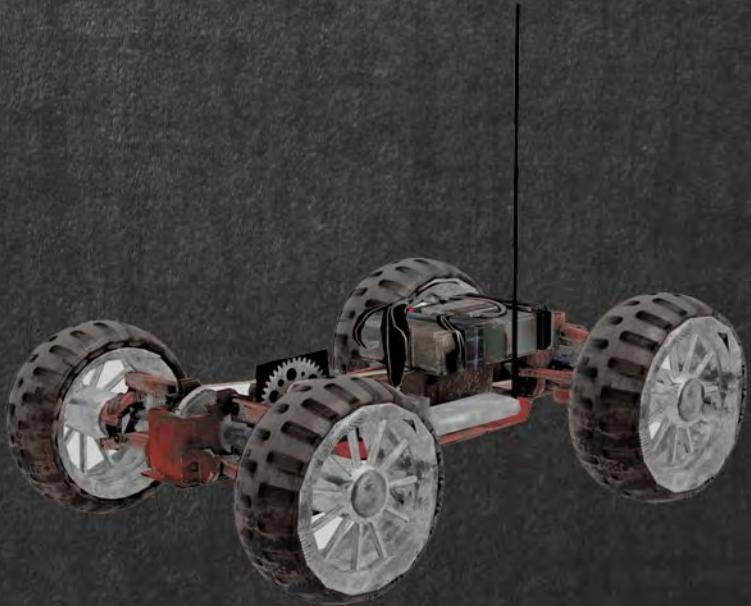
## Killstreaks



Never seen before in VR FPS; players can earn killstreaks through consecutive eliminations.

Killstreaks currently available:

Enhanced Radar, Explosive drones, guided explosive RC cars, and attack dogs  
(Not available in Search and Destroy)



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## Characters

Players can choose from 13 different character models



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## Leaderboard

There is no better way to tout your accomplishments than through your position on the leaderboard!

Players will strive for top spots in the global leaderboards with full tracking of eliminations, deaths, matches played and more!

PLAYER	KILLS	DEATHS	WINS	K/D
KILLER_SHOTZ	11573	3774	3	3.09
Lumazzengale13	10791	2802	4	3.72
GR88RKID0	9581	5274	0	1.87
SlowRaaLearner	9147	6342	0	1.41
hibou_rapide098	6945	2617	0	2.65
Rtwizzy420	6208	0	1	0.00

## Marketing & Community

We have an ever growing Discord (2500 and counting) and a presence on all major social media platforms. At release, copies of the game will be distributed to recognized and valued platform influencers to provide viewers an honest review; streaming sessions with developers will be arranged for viewer engagement.

## Post Release Content Plans

### Paid DLC:

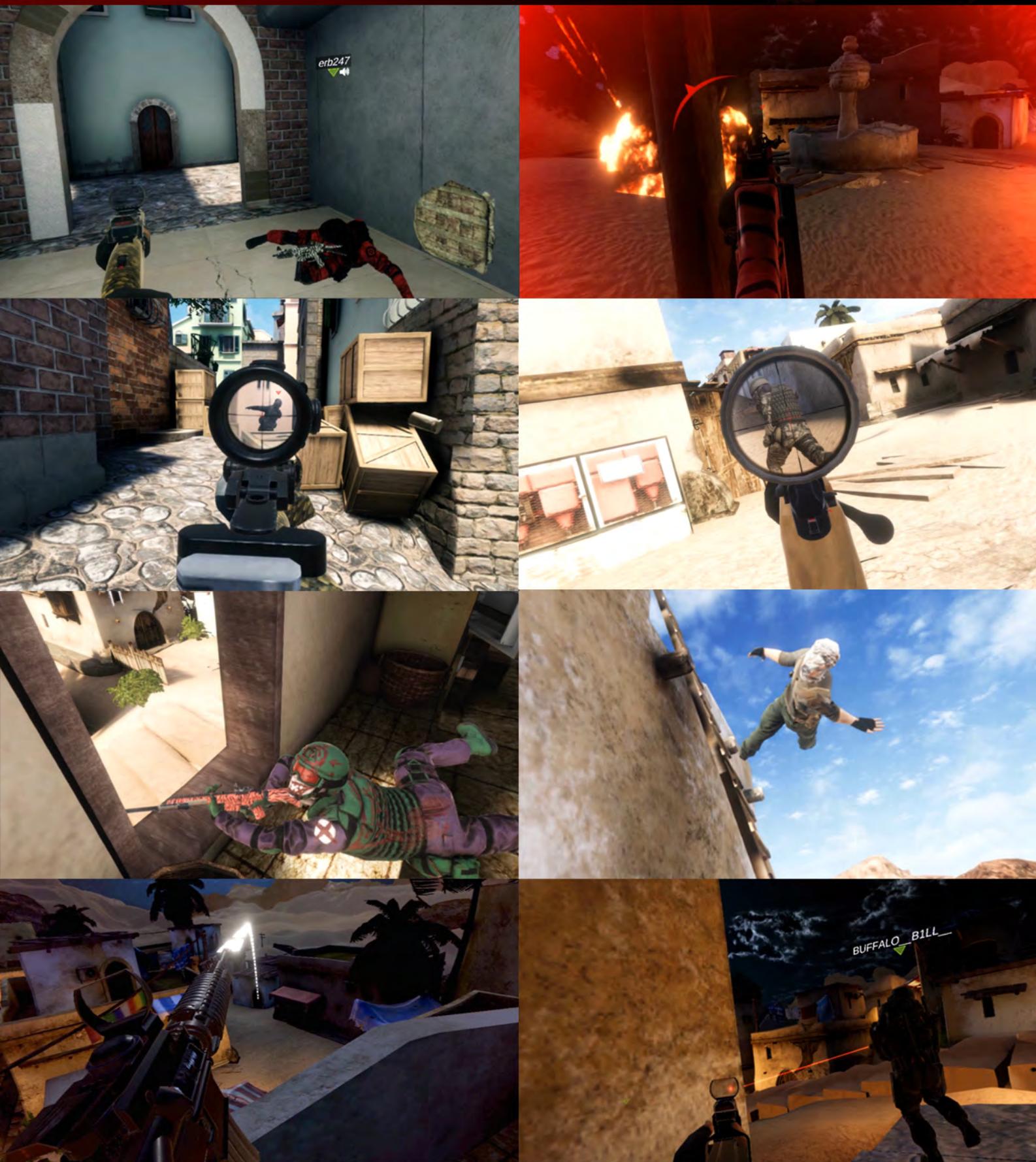
- Character skins and customization options
- Gun skins
- New reticles and colors
- New laser sight colors
- New smoke grenade colors

### Updates and Community:

- The addition of two handed tracking for manual reloading and dual wielding of handguns with the PS move controllers
- Custom matches with a variety of customizable options
- New maps, weapons, killstreaks, character/skins/customizations
- Competitive and E-Sport ready spectator mode
- New game modes including: Domination, Trouble in Terrorist Town (TTT), and Zombies.
- Player engagement through planned events for prizes via our discord and social media



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