

Chronicis - Platform Technical Specification (POC)

Document Version: 2.0

Date: November 18, 2025

Status: Approved for Development

Changelog:

- v2.0 (Nov 18, 2025): Refactored to focus on platform architecture; removed implementation details
- v1.1 (Nov 18, 2025): Added search functionality specifications, rebranded to Chronicis
- v1.0 (Nov 17, 2025): Initial technical specification

Note: Visual design specifications are documented separately in the Chronicis Style Guide. Feature requirements are documented in the Functional Requirements document.

Table of Contents

1. Platform Overview
 2. Technology Stack
 3. Architecture
 4. Client Requirements
 5. Azure Infrastructure
 6. Development Environment
 7. Non-Functional Requirements
-

Platform Overview

Purpose

Chronicis is a web-based knowledge management application for tabletop RPG players to organize campaign information hierarchically.

Platform Type

Single-page application (SPA) with serverless backend

Target Users

- D&D Players (primary)
- Dungeon Masters (future)

Deployment Model

- Cloud-hosted (Azure)
 - No local installation required
 - Browser-based access
-

Technology Stack

Frontend

- **Framework:** Blazor WebAssembly (.NET 10)
- **UI Library:** MudBlazor
- **State Management:** Scoped services pattern
- **Browser Requirements:** Modern browsers with WebAssembly support (Chrome, Edge, Firefox, Safari)

Backend

- **API Framework:** Azure Functions (.NET 10)
- **Hosting Model:** Serverless (Azure Static Web Apps managed functions)
- **Authentication:** None for POC (anonymous access)

Data Layer

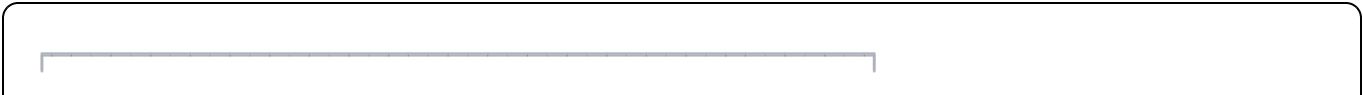
- **ORM:** Entity Framework Core 10
- **Database:** Azure SQL Database
- **Migration Strategy:** Code-first with EF migrations

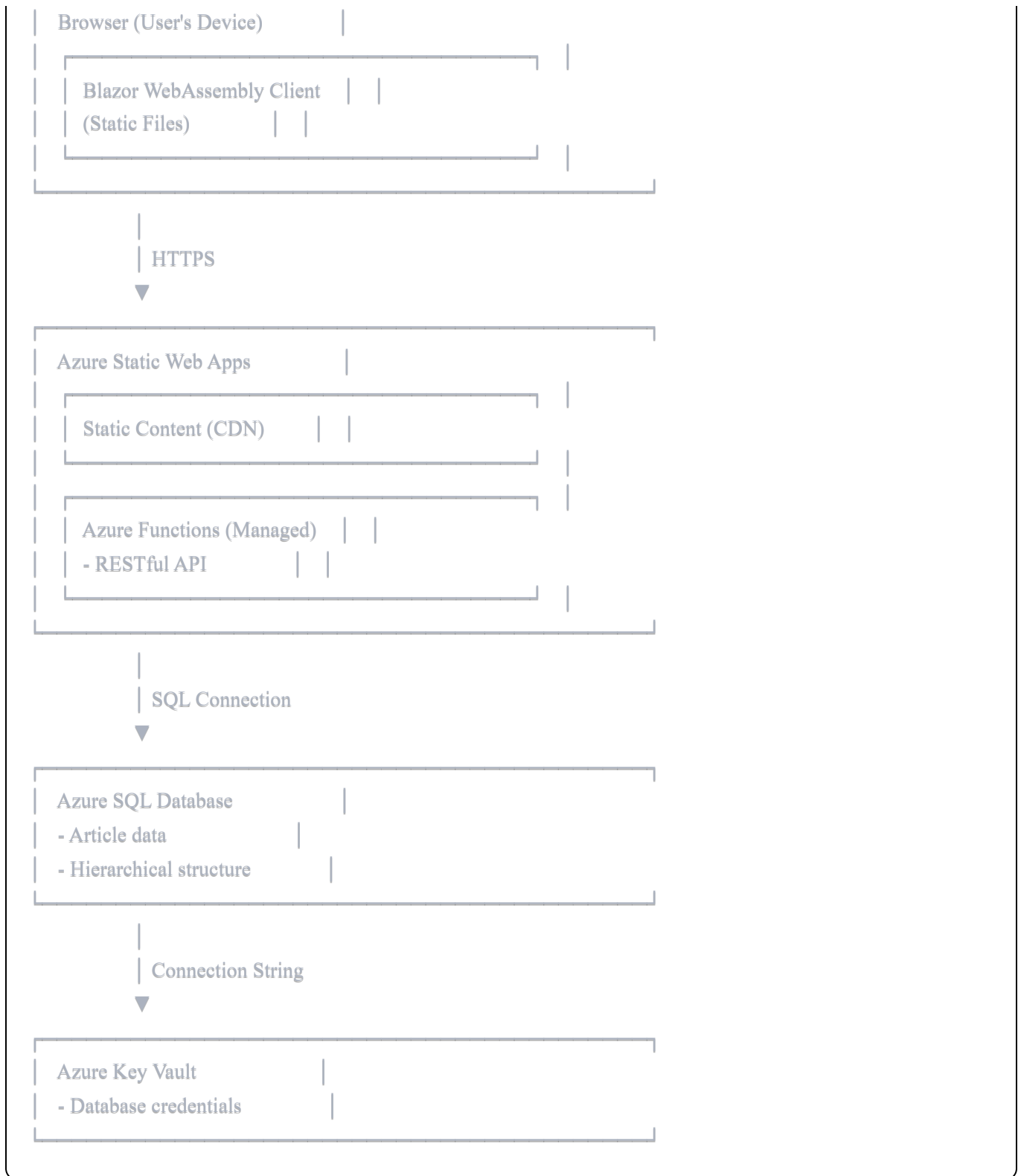
Infrastructure

- **Hosting:** Azure Static Web Apps
 - **Database:** Azure SQL Database (Basic or Serverless tier for dev/test)
 - **Secrets:** Azure Key Vault
 - **CI/CD:** GitHub Actions (auto-configured by Static Web Apps)
-

Architecture

High-Level Architecture





Communication Patterns

- **Client ↔ API:** HTTP/JSON (RESTful)
- **API ↔ Database:** Entity Framework Core (LINQ)
- **Client State:** In-memory (scoped services)

Scalability Model (POC)

- **Frontend:** Auto-scales via CDN

- **Backend:** Serverless auto-scaling
 - **Database:** Single instance (can scale up)
-

Client Requirements

Core Components

MainLayout:

- App bar with logo and title
- Persistent left drawer (320px width)
- Main content area (flexible width)
- Search box in drawer header

ArticleTreeView:

- Hierarchical tree display
- Lazy loading of children on expand
- Visual distinction for parents (bold text)
- Context menu (three-dot icon on hover)
- Keyboard shortcuts (Ctrl+N for new child)
- Search filtering capability

ArticleDetail:

- Display article title, timestamp, body
- Breadcrumb navigation showing path from root
- Edit and Delete action buttons
- Empty state handling

ArticleEditor:

- Form fields: Title, Date, Time, Body
- Create and Edit modes
- Validation
- Save and Cancel actions

State Management

- TreeStateService: Manages tree data, selection, expansion, search
- ArticleApiService: Handles all API communication
- Error notifications via toast/snackbar

Search Requirements

- Filter articles by title (case-insensitive substring match)
- Display matching articles with full ancestor path
- Trigger: Search button click or Enter key
- Clear: X button in search box
- Auto-expand ancestors of matching articles

Routing

- Single-page with minimal routing
- URL should reflect selected article (optional for POC)

User Interactions

- Click: Select article
 - Expand/Collapse: Load/show children
 - Context Menu: Add child, Edit, Delete
 - Keyboard: Ctrl+N creates child article
-

Azure Infrastructure

Required Azure Resources

Resource Group:

- Name: rg-chronicis-dev
- Location: East US (or preferred region)

Azure Static Web App:

- Name: swa-chronicis-dev
- Tier: Free (for POC)
- Includes: Static content hosting + managed Azure Functions

Azure SQL Database:

- Server: `sql-chronicis-dev`
- Database: `Chronicis`
- Tier: Basic or Serverless (dev/test)
- Firewall: Allow Azure services

Azure Key Vault:

- Name: `kv-chronicis-dev`
- Purpose: Store database connection string
- Access: Managed identity from Static Web App

Deployment Pipeline

- GitHub Actions (auto-configured)
- Triggers: Push to main branch
- Steps: Build → Test (optional) → Deploy

Configuration

- Connection string: Stored in Key Vault, referenced in app settings
 - CORS: Configured for Static Web Apps domain
 - Environment variables: Managed through Azure Portal or GitHub secrets
-

Development Environment

Prerequisites

- .NET 10 SDK
- Azure Functions Core Tools
- Visual Studio 2022 or VS Code with C# extension
- Azure CLI (for infrastructure setup)
- SQL Server (LocalDB, Express, or Docker) for local development

Local Development

- Client runs on `https://localhost:5001` (or configured port)
- API runs on `http://localhost:7071` (Azure Functions runtime)
- Database: Local SQL Server or remote Azure SQL Database

Development Workflow

1. Code changes made locally
2. Test locally with local/remote database
3. Commit to Git
4. Push to GitHub
5. Automatic deployment via GitHub Actions

Database Migrations

- EF Core Code-First migrations
 - Apply locally: `dotnet ef database update`
 - Apply to Azure: Via CI/CD pipeline or manual script
-

Non-Functional Requirements

Performance

- **Page Load:** < 3 seconds initial load
- **Tree Expansion:** < 500ms to load children
- **Search:** < 1 second for results
- **Article View:** < 500ms to display

Scalability (POC Scope)

- Support up to 1,000 articles
- Support up to 10 concurrent users
- No real-time collaboration required

Availability

- Target: 99% uptime (POC)
- Scheduled maintenance windows acceptable

Security (POC Scope)

- HTTPS enforced
- No authentication (anonymous access)
- Database credentials in Key Vault
- SQL injection prevention via parameterized queries (EF Core)

Browser Compatibility

- Chrome (latest)
- Edge (latest)
- Firefox (latest)
- Safari (latest)

Data Persistence

- All data persisted to database
- No client-side caching (for POC)
- No offline mode

Error Handling

- User-friendly error messages
 - Toast notifications for success/error
 - Graceful degradation
 - No silent failures
-

Appendix: Technology Justifications

Why Blazor WebAssembly?

- Full-stack .NET development experience
- Strong typing and compile-time checks
- Component-based architecture
- Good performance for data-heavy UIs
- No server-side rendering needed (lower costs)

Why Azure Functions?

- Serverless = lower costs for POC
- Auto-scaling
- Integrated with Static Web Apps (simplified deployment)
- Pay-per-execution model

Why Azure SQL Database?

- Managed service (no server maintenance)

- Strong consistency for hierarchical data
- Good query performance for recursive queries
- Easy scaling options
- Built-in backup and recovery

Why MudBlazor?

- Comprehensive component library
- Material Design
- Active community
- Free and open source
- Good tree view component

Document History

Version	Date	Author	Changes
2.0	2025-11-18	Technical Team	Refactored to platform-focused specification, removed implementation details
1.1	2025-11-18	Technical Team	Added search functionality, rebranded to Chronicis with dragon logo
1.0	2025-11-17	Technical Team	Initial technical specification based on functional requirements

End of Technical Specification