

Step 1: Define TreeNode

```
class TreeNode:
```

```
    def __init__(self, val):
```

```
        self.val = val
```

```
        self.left = None
```

```
        self.right = None
```

Step 2: Construct Binary Tree

```
def insert(root, val):
```

```
    if root is None:
```

```
        return TreeNode(val)
```

```
    if val < root.val:
```

```
        root.left = insert(root.left, val)
```

```
    else:
```

```
        root.right = insert(root.right, val)
```

```
    return root
```

Step 3: Check if valid BST

```
def is_valid_BST(root, min_val=float('-inf'), max_val=float('inf')):
```

```
    if root is None:
```

```
        return True
```

```
    if not (min_val < root.val < max_val):
```

```
        return False
```

```
    return (is_valid_BST(root.left, min_val, root.val) and
```

```
            is_valid_BST(root.right, root.val, max_val))
```

Example: Create tree and validate

values = [10, 5, 15, 3, 7, 12, 17]

root = None

for val in values:

root = insert(root, val)

print("Is Valid BST?", is_valid_BST(root)) # Output: True