

Tuesday, 11 April 2023 04:30

- Schrodinger equation.

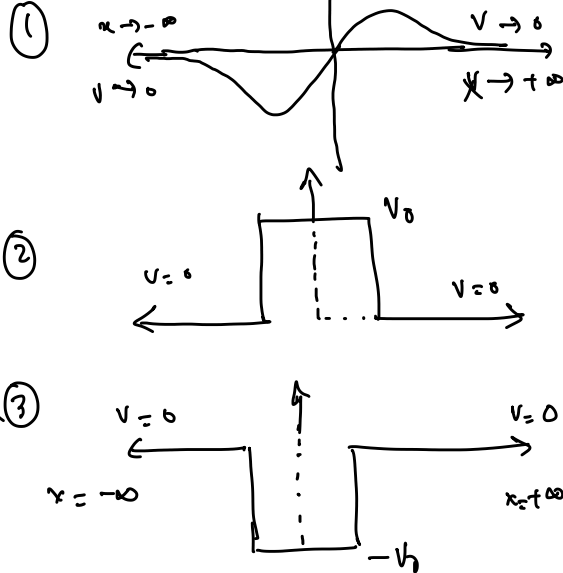
$$-\frac{\hbar^2}{2M} \frac{d^2\psi}{dx^2} + \underbrace{V(x)}_{\text{energy states}} \psi = E \psi(x)$$

- Solve the eq.
- Construct wavefunction
- Energy eigenstates
- $V(x)$ potential.

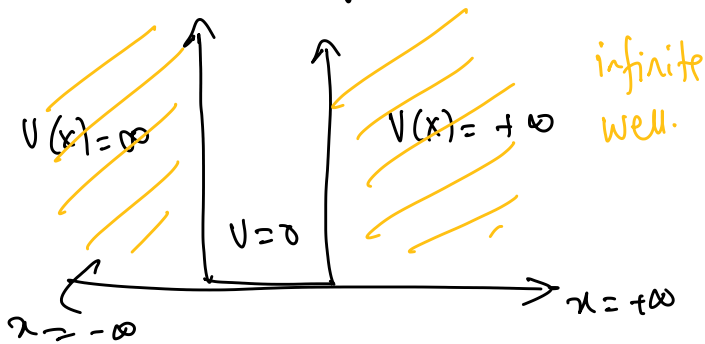
$V(x)$ is a localised potential in some region of space.

$$V(x) \rightarrow 0 \text{ as } x \rightarrow \pm\infty$$

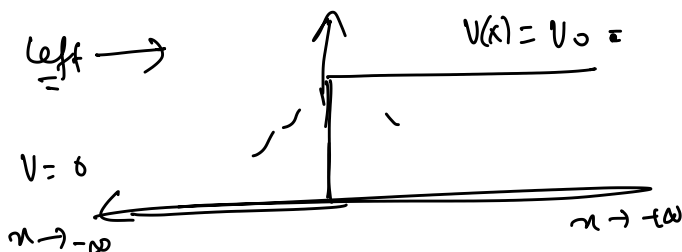
Scattering Solutions



How about other types of potential:



In this example you will not get scattering solution, you will only get "Bounded solutions"



Bounded States

- Bounded states are states that are localised in some region of space.
- the wavefunction are normalisable and have profiles that drop off exponentially far from the potential

$$\psi(x) \sim e^{-\lambda|x|} \text{ as } |x| \rightarrow \infty$$

∴ The energy of the state

$$E = -\frac{\hbar^2 \lambda^2}{2m}$$

- In particular ^{2m.} bound states have $E < 0$
- It is this property that ensures that the particle is trapped within the potential and cannot escape to infinity.
- In the absence of a potential, a solution which decays exponentially to the left will grow exponentially to the far right. But for the state to be normalisable the potential has to turn this behaviour around ~~as~~ so the wavefunction decreases as both $x \rightarrow -\infty$ and $x \rightarrow +\infty$. This will only happen for specific values of λ . \Rightarrow therefore the spectrum of bound states are always discrete

!!
(quantum)

Scattering States :

- The scattering states are not localised in space.
- wavefunction are not normalisable
- asymptotically, far from the potential scattering states take the form of plane waves. In 1 dimension

Right Moving. $\psi \sim e^{ikx}$ free

left moving: $\psi \sim e^{-ikx}$ particle state

for $k > 0$

- the time dependence $\psi \sim e^{\pm ikx - iEt/\hbar}$
- Solving the Schrodinger eq in the asymptotic region with $V = 0$

gives the energy E :

$$E = \frac{\hbar^2 k^2}{2m}$$

- $E > 0$

Scattering Matrix (S-Matrix)

