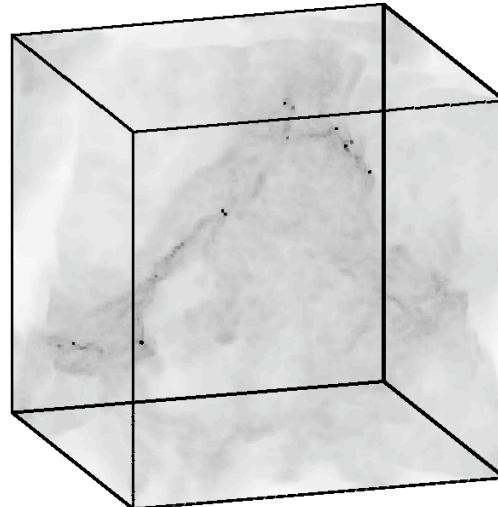


SPH Basics

Introduction into
Smoothed Particle
Hydrodynamics



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Overview

- Some words about hydrodynamics
- SPH – The Standard Implementation
- Modifications and Extensions
- Some Caveats

Hydrodynamics:

- text books on hydrodynamics

- Landau & Lifshitz, Volume VI - Hydrodynamics
- Landau & Lifshitz, Volume X - Kinetic theory
- Reichl, A modern course in statistical physics, Wiley, New York (1998)
- Shu, The physics of astrophysics 2, Univ. Sc. Books, Mill Valley (1992)

- derivation

- gases and fluids are *large* ensembles of interacting particles
- → state of system is described by location in $6N$ dimensional phase space $f^{(N)}(\vec{q}_1 \dots \vec{q}_N, \vec{p}_1 \dots \vec{p}_N) d\vec{q}_1 \dots d\vec{q}_N d\vec{p}_1 \dots d\vec{p}_N$
- time evolution governed by ‘equation of motion’ for $6N$ -dim probability distribution function $f^{(N)}$
- $f^{(N)} \rightarrow f^{(n)}$ by integrating over all but n coordinates → BBGKY hierarchy of equations of motion (after Born, Bogoliubov, Green, Kirkwood and Yvon)
- physical observables are typically associated with 1- or 2-body probability density $f^{(1)}$ or $f^{(2)}$
- at lowest level of hierarchy: 1-body distribution function describes the probability of finding a particle at time t in the volume element $d\vec{q}$ at \vec{q} with momenta in the range $d\vec{p}$ at \vec{p} .
- **Boltzmann equation** – equation of motion for $f^{(1)}$

$$\begin{aligned} \frac{df}{dt} &\equiv \frac{\partial f}{\partial t} + \dot{\vec{q}} \cdot \vec{\nabla}_{\vec{q}} f + \dot{\vec{p}} \cdot \vec{\nabla}_{\vec{p}} f \\ &= \frac{\partial f}{\partial t} + \vec{v} \cdot \vec{\nabla}_{\vec{q}} f + \vec{F} \cdot \vec{\nabla}_{\vec{p}} f = f_c . \end{aligned}$$

Hydrodynamics:

- derivation

- Boltzmann equation

$$\begin{aligned}\frac{df}{dt} &= \frac{\partial f}{\partial t} + \dot{\vec{q}} \cdot \vec{\nabla}_q f + \dot{\vec{p}} \cdot \vec{\nabla}_p f \\ &= \frac{\partial f}{\partial t} + \vec{v} \cdot \vec{\nabla}_q f + \vec{F} \cdot \vec{\nabla}_p f = f_c.\end{aligned}$$

- first line: transformation from comoving to spatially fixed coordinate system.
 - second line: velocity $\vec{v} = \dot{\vec{q}}$ and force $\vec{F} = \dot{\vec{p}}$
 - all higher order terms are 'hidden' in the collision term f_c

- observable quantities are typically (velocity) moments of the Boltzmann equation, e.g.
 - density:

$$\rho = \int m f(\vec{q}, \vec{p}, t) d\vec{p}$$

- momentum:

$$\rho \vec{v} = \int m \vec{v} f(\vec{q}, \vec{p}, t) d\vec{p}$$

- kinetic energy density:

$$\rho \vec{v}^2 = \int m \vec{v}^2 f(\vec{q}, \vec{p}, t) d\vec{p}$$

Hydrodynamics:

- derivation

- in general: the i -th velocity moment $\langle \xi_i \rangle$ (of $\xi_i = m\vec{v}^i$) is

$$\langle \xi_i \rangle = \frac{1}{n} \int \xi_i f(\vec{q}, \vec{p}, t) d\vec{p}$$

with the mean particle number density n defined as

$$n = \int f(\vec{q}, \vec{p}, t) d\vec{p}$$

- the equation of motion for $\langle \xi_i \rangle$ is

$$\int \xi_i \left\{ \frac{\partial f}{\partial t} + \vec{v} \cdot \vec{\nabla}_q f + \vec{F} \cdot \vec{\nabla}_p f \right\} d\vec{p} = \int \xi_i \{f_c\} d\vec{p},$$

which after some complicated rearrangement becomes

$$\frac{\partial}{\partial t} n \langle \xi_i \rangle + \vec{\nabla}_q (n \langle \xi_i \vec{v} \rangle) + n \vec{F} \langle \vec{\nabla}_p \xi_i \rangle = \int \xi_i f_c d\vec{p}$$

(Maxwell-Boltzmann transport equation for $\langle \xi_i \rangle$)

- if the RHS is zero, then ξ_i is a conserved quantity. This is only the case for first three moments, **mass** $\xi_0 = m$, **momentum** $\vec{\xi}_1 = m\vec{v}$, and **kinetic energy** $\xi_2 = m\vec{v}^2/2$.
- MB equations build a hierarically nested set of equations, as $\langle \xi_i \rangle$ depends on $\langle \xi_{i+1} \rangle$ via $\vec{\nabla}_q (n \langle \xi_i \vec{v} \rangle)$ and because the collision term cannot be reduced to depend on ξ_i only.
 - need for a closure equation
 - in hydrodynamics this is typically the equation of state.

Hydrodynamics:

- assumptions

- **continuum limit:**

- distribution function f must be a ‘smoothly’ varying function on the scales of interest → local average possible
 - stated differently: the averaging scale (i.e. scale of interest) must be larger than the mean free path of individual particles
 - stated differently: microscopic behavior of particles can be neglected
 - concept of fluid element must be meaningful

- **only ‘short range forces’:**

- forces between particles are short range or saturate → collective effects can be neglected
 - stated differently: correlation length of particles in the system is finite (and smaller than the scales of interest)

- limitations

- shocks (scales of interest become smaller than mean free path)
 - phase transitions (correlation length may become infinite)
 - description of self-gravitating systems
 - description of fully fractal systems

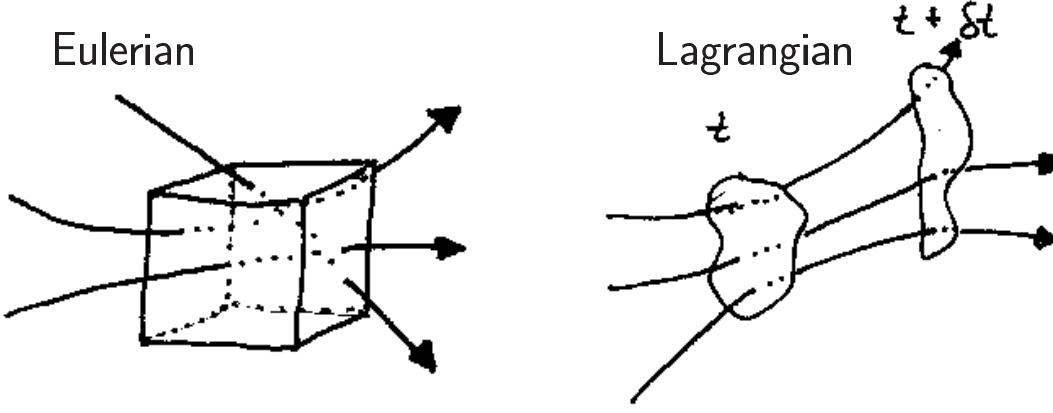
Hydrodynamics:

- the equations of hydrodynamics

- hydrodynamics \equiv book keeping problem

One must keep track of the ‘change’ of a fluid element due to various physical processes acting on it. How do its ‘properties’ evolve under the influence of compression, heat sources, cooling, etc.?

- Eulerian vs. Lagrangian point of view



consider spatially fixed volume element

following motion of fluid element

- hydrodynamic equations = set of equations for the five conserved quantities (ρ , $\rho\vec{v}$, $\rho\vec{v}^2/2$) plus closure equation (plus transport equations for ‘external’ forces if present, e.g. gravity, magnetic field, heat sources, etc.)

Hydrodynamics:

- the equations of hydrodynamics

- equations of hydrodynamics

$$\frac{d\rho}{dt} = \frac{\partial \rho}{\partial t} + \vec{v} \cdot \vec{\nabla} \rho = -\rho \vec{\nabla} \cdot \vec{v} \quad (\text{continuity equation})$$

$$\frac{d\vec{v}}{dt} = \frac{\partial \vec{v}}{\partial t} + (\vec{v} \cdot \vec{\nabla}) \vec{v} = -\frac{1}{\rho} \vec{\nabla} p - \vec{\nabla} \phi + \eta \vec{\nabla}^2 \vec{v} + \left(\zeta + \frac{\eta}{3}\right) \vec{\nabla} (\vec{\nabla} \cdot \vec{v}) \quad (\text{Navier-Stokes equation})$$

$$\frac{d\epsilon}{dt} = \frac{\partial \epsilon}{\partial t} + \vec{v} \cdot \vec{\nabla} \epsilon = T \frac{ds}{dt} - \frac{p}{\rho} \vec{\nabla} \cdot \vec{v} \quad (\text{energy equation})$$

$$\vec{\nabla}^2 \phi = 4\pi G \rho \quad (\text{Poisson's equation})$$

$$p = \mathcal{R} \rho T \quad (\text{equation of state})$$

$$\vec{F}_B = -\vec{\nabla} \frac{\vec{B}^2}{8\pi} + \frac{1}{4\pi} (\vec{B} \cdot \vec{\nabla}) \vec{B} \quad (\text{magnetic force})$$

$$\frac{\partial \vec{B}}{\partial t} = \vec{\nabla} \times (\vec{v} \times \vec{B}) \quad (\text{Lorentz equation})$$

ρ = density, \vec{v} = velocity, p = pressure, ϕ = gravitational potential, ζ and η viscosity coefficients, $\epsilon = \rho \vec{v}^2 / 2$ = kinetic energy density, T = temperature, s = entropy, \mathcal{R} = gas constant, \vec{B} = magnetic field (cgs units)

Hydrodynamics:

- the equations of hydrodynamics

- mass transport – continuity equation

$$\frac{d\rho}{dt} = \frac{\partial \rho}{\partial t} + \vec{v} \cdot \vec{\nabla} \rho = -\rho \vec{\nabla} \cdot \vec{v}$$

(conservation of mass)

- transport equation for momentum – Navier Stokes equation

$$\frac{d\vec{v}}{dt} = \frac{\partial \vec{v}}{\partial t} + (\vec{v} \cdot \vec{\nabla}) \vec{v} = -\frac{1}{\rho} \vec{\nabla} p - \vec{\nabla} \phi + \eta \vec{\nabla}^2 \vec{v} + \left(\zeta + \frac{\eta}{3} \right) \vec{\nabla} (\vec{\nabla} \cdot \vec{v})$$

momentum change due to

→ pressure gradients: $(-\rho^{-1} \vec{\nabla} p)$

→ (self) gravity: $-\vec{\nabla} \phi$

→ viscous forces (internal friction, contains $\text{div}(\partial v_i / \partial x_j)$ terms):
 $\eta \vec{\nabla}^2 \vec{v} + \left(\zeta + \frac{\eta}{3} \right) \vec{\nabla} (\vec{\nabla} \cdot \vec{v})$

(conservation of momentum, general form of momentum transport: $\partial_t(\rho v_i) = -\partial_j \Pi_{ij}$)

- transport equation for internal energy

$$\frac{d\epsilon}{dt} = \frac{\partial \epsilon}{\partial t} + \vec{v} \cdot \vec{\nabla} \epsilon = T \frac{ds}{dt} - \frac{p}{\rho} \vec{\nabla} \cdot \vec{v}$$

→ follows from the thermodynamic relation $d\epsilon = T ds - p dV = T ds + p/\rho^2 d\rho$ which described changes in ϵ due to entropy changed and to volume changes (compression, expansion)

→ for adiabatic gas the first term vanishes ($s = \text{constant}$)

→ heating sources, cooling processes can be incorporated in ds
(conservation of energy)

Hydrodynamics:

- the equations of hydrodynamics
 - closure equation – equation of state
 - general form of equation of state $p = p(T, \rho, \dots)$
 - ideal gas: $p = \mathcal{R}\rho T$
 - special case – isothermal gas: $p = c_s^2 T$ (as $\mathcal{R}T = c_s^2$)

SPH Basics:

- literature

- Benz, W., SPH, in ‘The Numerical Modeling of Nonlinear Stellar Pulsations’ ed. J. R. Buchler, Kluwer (1990)
- Monaghan, J. J., Particle Methods for Hydrodynamics, Comp. Phys. Reports (1985)
- Monaghan, J. J., SPH, ARA&A (1992)

- concept of SPH

- ‘invented’ independently by Lucy (1977) and Gingold & Monaghan (1977)
- originally proposed as Monte Carlo approach to calculate the time evolution of gaseous systems
- more intuitively understood as interpolation scheme:

The fluid is represented by an ensemble of particles i , each carrying mass m_i , momentum $m_i \vec{v}_i$, and hydrodynamic properties (like pressure p_i , temperature T_i , internal energy ϵ_i , entropy s_i , etc.). The time evolution is governed by the equation of motion plus additional equations to modify the hydrodynamic properties of the particles. Hydrodynamic observables are obtained by a local averaging process.

SPH Basics:

- properties of local averaging processes

- local averages $\langle f(\vec{r}) \rangle$ for any quantity $f(\vec{r})$ can be obtained by convolution with an appropriate smoothing function $W(\vec{r}, \vec{h})$:

$$\langle f(\vec{r}) \rangle \equiv \int f(\vec{r}') W(\vec{r} - \vec{r}', \vec{h}) d^3 r'.$$

the function $W(\vec{r}, \vec{h})$ is called smoothing kernel

- the kernel must satisfy the following two conditions:

$$\int W(\vec{r}, \vec{h}) d^3 r = 1 \quad \text{and} \quad \langle f(\vec{r}) \rangle \rightarrow f(\vec{r}) \quad \text{for } \vec{h} \rightarrow 0$$

the kernel W therefore follows the same definitions as Dirac's delta function $\delta(\vec{r})$: $\lim_{h \rightarrow 0} W(\vec{r}, h) = \delta(\vec{r})$.

- most SPH implementations use spherical kernel functions

$$W(\vec{r}, \vec{h}) \equiv W(r, h) \quad \text{with} \quad r = |\vec{r}| \quad \text{and} \quad h = |\vec{h}|.$$

(one could also use triaxial kernels, e.g. Martel et al. 1995)

- as the kernel function W can be seen as approximation to the δ -function for small but finite h we can expand the averaged function $\langle f(\vec{r}) \rangle$ into a Taylor series for h to obtain an estimate for $f(\vec{r})$; if W is an even function, the first order term vanishes and the errors are second order in h

$$\langle f(\vec{r}) \rangle = f(\vec{r}) + \mathcal{O}(h^2)$$

this holds for functions f that are smooth and do not exhibit steep gradients over the size of W (\rightarrow problems in shocks).

(more specifically the expansion is $\langle f(\vec{r}) \rangle = f(\vec{r}) + \kappa h^2 \vec{\nabla}^2 f(\vec{r}) + \mathcal{O}(h^3)$)

SPH Basics:

- properties of local averaging processes

- within its intrinsic accuracy, the smoothing process therefore is a linear function with respect to summation and multiplication:

$$\begin{aligned}\langle f(\vec{r}) + g(\vec{r}) \rangle &= \langle f(\vec{r}) \rangle + \langle g(\vec{r}) \rangle \\ \langle f(\vec{r}) \cdot g(\vec{r}) \rangle &= \langle f(\vec{r}) \rangle \cdot \langle g(\vec{r}) \rangle\end{aligned}$$

(one follows from the linearity of integration with respect to summation, and two is true to $\mathcal{O}(h^2)$)

- derivatives can be ‘drawn into’ the averaging process:

$$\begin{aligned}\frac{d}{dt} \langle f(\vec{r}) \rangle &= \left\langle \frac{d}{dt} f(\vec{r}) \right\rangle \\ \vec{\nabla} \langle f(\vec{r}) \rangle &= \left\langle \vec{\nabla} f(\vec{r}) \right\rangle\end{aligned}$$

Furthermore, the spatial derivative of f can be transformed into a spatial derivative of W (no need for finite differences or grid):

$$\vec{\nabla} \langle f(\vec{r}) \rangle = \left\langle \vec{\nabla} f(\vec{r}) \right\rangle = \int f(\vec{r}') \vec{\nabla} W(|\vec{r} - \vec{r}'|, h) d^3 r'.$$

(shown by integrating by parts and assuming that the surface term vanishes; if the solution space is extended far enough, either the function f itself or the kernel approach zero)

- basic concept of SPH is a **particle representation** of the fluid
→ *integration* transforms into *summation* over discrete set of particles; example **density** ρ :

$$\langle \rho(\vec{r}_i) \rangle = \sum_j m_j W(|\vec{r}_i - \vec{r}_j|, h).$$

in this picture, the mass of each particle is smeared out over its kernel region; the density at each location is obtained by summing over the contributions of the various particles → ***smoothed particle hydrodynamics!***

SPH Basics:

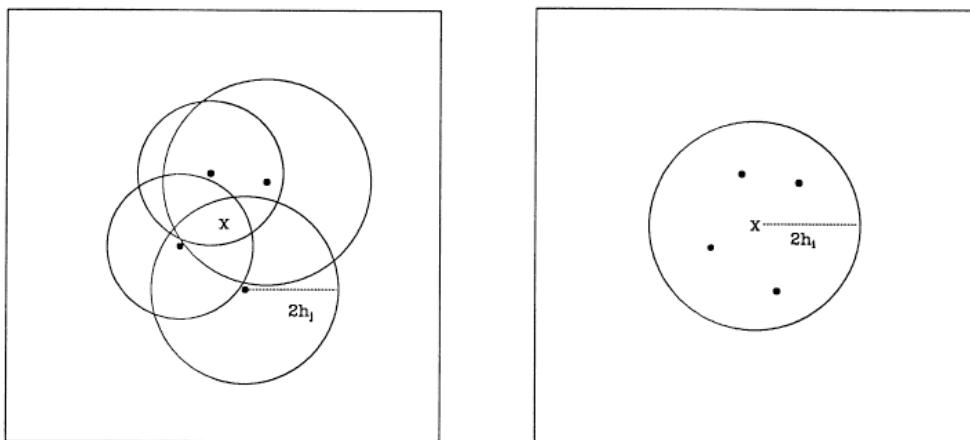
- properties of local averaging processes

- ‘scatter’ versus ‘gather’ approach:

$$\langle \rho(\vec{r}_i) \rangle = \sum_j m_j W(|\vec{r}_i - \vec{r}_j|, h) .$$

allows for two different interpretations...

1. particle i collects the contributions from all other particles j which smoothing volumes h_j scatter onto location \vec{r}_i
 $h \rightarrow h_j$, i.e. use $W(|\vec{r}_i - \vec{r}_j|, h_j)$ in the summation
2. particle i gathers the contributions from all particles which centers fall within the smoothing volume of i
 $h \rightarrow h_i$, i.e. use $W(|\vec{r}_i - \vec{r}_j|, h_i)$ in the summation



if all particles have the same smoothing length $h = h_i = h_j$
both approaches are equivalent; otherwise different j contribute
to the sum → violation of Newton’s 3. law!!

therefore, enforce **force anti-symmetry** by using the (arithmetic)
average of the smoothing lengths for all particle pairs

$$h \rightarrow h_{ij} = \frac{h_i + h_j}{2} .$$

SPH Basics:

- the kernel function

- different functions meet the requirement $\int W(|\vec{r}|, h) d^3r = 1$ and $\lim_{h \rightarrow 0} \int W(|\vec{r} - \vec{r}'|, h) f(\vec{r}') d^3r' = f(\vec{r})$:

→ Gaussian kernel:

$$W(r, h) = \frac{1}{\pi^{3/2} h^3} \exp\left(-\frac{r^2}{h^2}\right)$$

- *pro*: mathematically sound
- *pro*: derivatives exist to all orders and are smooth
- *contra*: all particles contribute to a location

→ spline functions with compact support

→ the standard kernel: cubic spline

with $\xi = r/h$ it is defined as

$$W(r, h) \equiv \frac{1}{\pi h^3} \begin{cases} 1 - \frac{3}{2}\xi^2 + \frac{3}{4}\xi^3, & \text{for } 0 \leq \xi \leq 1; \\ \frac{1}{4}(2 - \xi)^3, & \text{for } 1 \leq \xi \leq 2; \\ 0, & \text{otherwise.} \end{cases}$$

- *pro*: compact support → all interactions are zero for $r > 2h$ → number of particles involved in the average remains small (typically between 30 and 80)
- *pro*: second derivative is continuous
- *pro*: dominant error term is second order in h

→ in principle different kernel functions could be used for different equations (but it brings no obvious advantage, except maybe in the case of XSPH)

→ specialized kernels can be constructed for different types of problems

SPH Basics:

- variable smoothing length h
 - spatial resolution of SPH is limited by h , the scale over which forces and physical properties are smeared out
 - to make optimum use of the Lagrangian nature of SPH one has to allow for variations of h : in high-density regions h should be small, in regions of low density h should be large
 - the optimum value of h is such that every particle has ~ 50 neighbors within the smoothing volume
 - caveats:
 - introduction of *additional errors* (the Taylor series now contains contributions from $\vec{\nabla}h$, furthermore time derivatives $\partial h/\partial t$ occur); however, these errors are of second or higher order and thus the same as the one inherent to SPH anyway
 - *modification of the kernel gradient*

$$\vec{\nabla}W(|\vec{r}-\vec{r}'|, h) = \vec{\nabla}W(|\vec{r}-\vec{r}'|, h)\Big|_h + \frac{\partial}{\partial h}W(|\vec{r}-\vec{r}'|, h)\vec{\nabla}h\Big|_{\vec{r}}$$

the new term is $\propto \vec{\nabla}h$ and becomes important only if the smoothing length varies on scales less than the smoothing lengths itself → it is generally *neglected* (see Nelson & Papaloizou 1994).

- equation of ‘motion’ for h can be coupled to the density: from $h = h_0 (\rho_0/\rho)^3$ it follows from using the continuity equation

$$\frac{dh}{dt} = -\frac{1}{3} \frac{h d\rho}{\rho dt} = \frac{1}{3} h \vec{\nabla} \cdot \vec{v} \quad (1)$$

alternative methods exist (see e.g. Steinmetz & Müller 1993)

SPH Basics:

- the fluid equations in SPH

- there is an infinite number of possible SPH implementations of the hydrodynamic equations!
- some notation: $h_{ij} = (h_i + h_j)/2$, $\vec{r}_{ij} = \vec{r}_i - \vec{r}_j$, $\vec{v}_{ij} = \vec{v}_i - \vec{v}_j$, and $\vec{\nabla}_i$ is the gradient with respect to the coordinates of particle i ; all measurements are taken at particle positions (e.g. $\rho_i = \rho(\vec{r}_i)$)
- *general form of SPH equations:*

$$\langle f_i \rangle = \sum_{j=1}^{N_i} \frac{m_j}{\rho_j} f_j W(r_{ij}, h_{ij})$$

- *density — continuity equation* (conservation of mass)

$$\rho_i = \sum_{j=1}^{N_i} m_j W(r_{ij}, h_{ij})$$

or
$$\frac{d\rho_i}{dt} = \sum_{j=1}^{N_i} m_j \vec{v}_{ij} \cdot \vec{\nabla}_i W(r_{ij}, h_{ij})$$

(the second implementation is almost never used, see however Monaghan 1991 for an application to water waves)

important

density is needed for *ALL* particles *BEFORE* computing other averaged quantities → at each timestep, SPH computations consist of *TWO* loops, first the *density* is obtained for each particle, and then in a second round, all *other* particle properties are updated.

- *pressure* is defined via the *equation of state* (for example for isothermal gas $p_i = c_s^2 \rho_i$)

SPH Basics:

- the fluid equations in SPH

- *velocity* — Navier Stokes equation (conservation of momentum)

→ consider for now *only* pressure contributions: Euler's equation

$$\frac{d\vec{v}}{dt} = \frac{\partial \vec{v}}{\partial t} + (\vec{v} \cdot \vec{\nabla}) \vec{v} = -\frac{1}{\rho} \vec{\nabla} p = -\vec{\nabla} \left(\frac{p}{\rho} \right) - \frac{p}{\rho^2} \vec{\nabla} \rho \quad (*)$$

here, the identity $\vec{\nabla}(p\rho^{-1}) = \rho^{-1}\vec{\nabla}p - p\rho^{-2}\vec{\nabla}\rho$ is used

→ in the SPH formalism this reads as

$$\frac{d\vec{v}_i}{dt} = - \sum_{j=1}^{N_i} m_j \left(\frac{p_i}{\rho_i^2} + \frac{p_j}{\rho_j^2} \right) \vec{\nabla}_i W(r_{ij}, h_{ij})$$

where the first term in (*) is neglected because it leads to surface terms in the averaging procedure; it is assumed that either the pressure or the kernel becomes zero at the integration border; if this is not the case *correction terms* need to be added above.

the equation is anti-symmetric in i and j and conserves momentum locally and globally.

→ if *self-gravity* is taken into account, the gravitational force needs to be added on the RHS

$$\vec{F}_G = -\vec{\nabla}\phi_i = -G \sum_{j=1}^N \frac{m_j r_{ij}}{r_{ij}^2 r_{ij}}$$

note that the sum needs to be taken over *ALL* particles ← computationally expensive

SPH Basics:

- the fluid equations in SPH

- *velocity* — Navier Stokes equation (conservation of momentum)

- the contribution of *viscosity*:

- converts ordered kinetic energy into random kinetic energy (heat)
 - molecular viscosity in most astrophysical problems is small (except maybe in shocks) → SPH normally has NO explicit treatment of physical viscosity.
 - however, *artificial viscosity* is needed to prevent particle interpenetration.
 - this is achieved by smearing out shocks and by introducing dissipation in regions with strong velocity divergence
 - there are MANY ways to formulate artificial viscosity!!

- the standard formulation of viscous pressures is

$$p_\alpha = \Pi_\alpha \rho^2 = -\alpha \rho \ell c_s (\vec{\nabla} \cdot \vec{v}) ,$$

and

$$p_\beta = \Pi_\beta \rho^2 = -\beta \rho \ell^2 (\vec{\nabla} \cdot \vec{v})^2 .$$

α and β are free parameters and control the strength of the viscous terms (typical values are $\alpha = 1$ and $\beta = 2$); ℓ is the scale over which shocks are smeared out (typically $\ell \approx 2h$).

- p_α is a combined *shear* and *bulk* viscosity – it dampens post-shock oscillations
- p_β is a von Neumann-Richtmyer viscosity – necessary to prevent interpenetration in high Mach number shocks

SPH Basics:

- the fluid equations in SPH

- *velocity* — Navier Stokes equation (conservation of momentum)
→ the SPH implementation of the standard artificial viscosity is

$$\vec{F}_i^{\text{visc}} = - \sum_{j=1}^{N_i} m_j \Pi_{ij} \vec{\nabla}_i W(r_{ij}, h_{ij}),$$

where the viscosity tensor Π_{ij} is defined by

$$\Pi_{ij} = \begin{cases} (-\alpha c_{ij} \mu_{ij} + \beta \mu_{ij}^2) / \rho_{ij} & \text{for } \vec{v}_{ij} \cdot \vec{r}_{ij} \leq 0, \\ 0 & \text{for } \vec{v}_{ij} \cdot \vec{r}_{ij} > 0, \end{cases}$$

where

$$\mu_{ij} = \frac{h \vec{v}_{ij} \cdot \vec{r}_{ij}}{\vec{r}_{ij}^2 + 0.01h^2}.$$

with $\vec{r}_{ij} = \vec{r}_i - \vec{r}_j$, $\vec{v}_{ij} = \vec{v}_i - \vec{v}_j$, mean density $\rho_{ij} = (\rho_i + \rho_j)/2$, and mean sound speed $c_{ij} = (c_i + c_j)/2$.

→ Advantages of the standard artificial viscosity

- Galilean invariant
- vanishes for rigid body rotation (but not for differential rotation!!!)
- conserved linear and angular momenta

→ Disadvantages of the standard formula

- generates entropy in shear flows → Balsara viscosity
- leads to strong dissipation (one simulates ‘honey’ instead of interstellar gas) → time-dependent viscosity & XSPH
- arbitrariness (no physical motivation) → Flobbe-type viscosities

→ many alternative formulations exist

→ set together, the momentum equation is

$$\frac{d\vec{v}_i}{dt} = - \sum_{j=1}^{N_i} m_j \left(\frac{p_i}{\rho_i^2} + \frac{p_j}{\rho_j^2} + \Pi_{ij} \right) \vec{\nabla}_i W(r_{ij}, h_{ij}) - \nabla \phi_i$$

SPH Basics:

- the fluid equations in SPH

- *energy equation* (conservation of momentum)

→ recall the hydrodynamic energy equation:

$$\frac{d\epsilon}{dt} = \frac{\partial \epsilon}{\partial t} + \vec{v} \cdot \vec{\nabla} \epsilon = \frac{ds}{dt} - \frac{p}{\rho} \vec{\nabla} \cdot \vec{v}$$

→ for *adiabatic* systems ($c = \text{const}$) the SPH form follows as

$$\frac{d\epsilon_i}{dt} = \frac{p_i}{\rho_i^2} \sum_{j=1}^{N_i} m_j \vec{v}_{ij} \cdot \vec{\nabla}_i W(r_{ij}, h_{ij}),$$

(note that the alternative form

$$\frac{d\epsilon_i}{dt} = \frac{1}{2} \sum_{j=1}^{N_i} m_j \left(\frac{p_i}{\rho_i^2} + \frac{p_j}{\rho_j^2} \right) \vec{v}_{ij} \cdot \vec{\nabla}_i W(r_{ij}, h_{ij})$$

can lead to unphysical solutions, like negative internal energy)

→ *dissipation* due to (artificial) viscosity leads to a term

$$\frac{d\epsilon_i}{dt} = \frac{1}{2} \sum_{j=1}^{N_i} m_j \Pi_{ij} \vec{v}_{ij} \cdot \vec{\nabla}_i W(r_{ij}, h_{ij})$$

→ the presence of *heating* sources or *cooling* processes can be incorporated into a function Γ_i .

→ altogether:

$$\boxed{\frac{d\epsilon_i}{dt} = \frac{p_i}{\rho_i^2} \sum_{j=1}^{N_i} m_j \vec{v}_{ij} \cdot \vec{\nabla}_i W_{ij} + \frac{1}{2} \sum_{j=1}^{N_i} m_j \Pi_{ij} \vec{v}_{ij} \cdot \vec{\nabla}_i W_{ij} + \Gamma_i}$$

SPH Basics:

- the fluid equations in SPH

- *entropy equation*

→ alternatively to the energy equation one can integrate an equation for the '*entropy*'

→ the *entropic function* $A(s)$ is defined by

$$p = A(s)\rho^\gamma .$$

the internal energy follows as

$$\epsilon = \frac{A(s)}{\gamma - 1} \rho^{\gamma-1} \quad (*)$$

→ the time evolution of $A(s)$ depends on the emissivity per unit volume Γ (heat sources and sinks) and on the viscosity; one possible SPH implementation is

$$\frac{dA_i}{dt} = -\frac{\gamma - 1}{\rho_i} \Gamma_i + \frac{1}{2} \frac{\gamma - 1}{\rho_i^{\gamma-1}} \sum_{j=1}^{N_i} m_j \Pi_{ij} \vec{v}_{ij} \cdot \vec{\nabla}_i W(r_{ij}, h_{ij}) .$$

→ the time evolution of ϵ_i is then derived from this equation via (*), the temperature T_i of particle i is directly proportional to ϵ_i .

SPH Basics:

- time integration

- time integration is done similar to N -body methods
- there are two main schemes: *leap-frog* and *predictor-corrector methods*
- *variable timesteps*
 - efficient use of CPU power in strongly inhomogeneous systems
 - typically, the lengths of timestep bins differ by factor 2
 - criteria for choosing the timestep
 - *Courant-Friedrichs-Lowy* plus *viscosity* criterion

$$\delta t_{cv} = \frac{0.3 h}{c_s + h|\vec{\nabla} \cdot \vec{v}| + 1.2(\alpha c_s + \beta h|\vec{\nabla} \cdot \vec{v}|)}.$$

- *force* criterion

$$\delta t_f = 0.3 \sqrt{\frac{h}{|\vec{F}|}},$$

- *global error tolerance* criteria are possible in Runge-Kutta schemes

- boundary conditions

- closed (or periodic) boundaries can be handled by introducing ‘ghost’ particles
- open boundaries are difficult, because of large pressure gradients (e.g. water surface on air)

Modifications of SPH:

o

- alternative ways to force anti-symmetry

- instead of using one kernel and take a mean value for h , average of the kernel contributions of each particle:

$$W\left(\left|\vec{r}_i - \vec{r}_j\right|, \frac{h_i + h_j}{2}\right) \rightarrow \frac{1}{2} \left\{ W\left(\left|\vec{r}_i - \vec{r}_j\right|, h_i\right) + W\left(\left|\vec{r}_i - \vec{r}_j\right|, h_j\right) \right\}$$

- instead of the arithmetic mean for the quantity p/ρ^2 use the geometric one:

$$\frac{1}{2} \left(\frac{p_i}{\rho_i^2} + \frac{p_j}{\rho_j^2} \right) \quad \rightarrow \quad \frac{\sqrt{p_i p_j}}{\rho_i \rho_j}$$

- XSPH (Monaghan 1989)

- in the standard formulation the particle is advanced by integrating

$$\frac{d\vec{r}_i}{dt} = \vec{v}_i$$

- it may be more physical (and in the spirit of SPH) when moving the particle with the **smoothed** flow velocity

$$\frac{d\vec{r}_i}{dt} = \hat{\vec{v}}_i \text{ with } \hat{\vec{v}}_i = \vec{v}_i + \eta \sum_{j=1}^{N_i} \frac{m_j}{\rho_{ij}} (\vec{v}_i - \vec{v}_j) W\left(\left|\vec{r}_i - \vec{r}_j\right|, h_{ij}\right)$$

where $\eta \approx 0.5$.

- this allows for a strongly reduced artificial viscosity term → reach higher Reynolds numbers when modeling interstellar turbulence
 - XSPH also allows for the introduction of the *Cassama-Holm subgrid model of turbulence* (Monaghan 2002 – astro-ph/0204118)

Modifications of SPH:

- alternative formulations of viscosity

- Balsara viscosity:

- standard viscosity generates entropy in shear flows (Balsara 1989)

- add a correction term $\propto \vec{\nabla} \times \vec{v}$

- new viscosity:

$$\Pi_{ij} = \begin{cases} (-\alpha c_{ij} \mu_{ij} + \beta \mu_{ij}^2) / \rho_{ij} & \text{for } \vec{v}_{ij} \cdot \vec{r}_{ij} \leq 0, \\ 0 & \text{for } \vec{v}_{ij} \cdot \vec{r}_{ij} > 0, \end{cases}$$

where now

$$\mu_{ij} = \frac{h \vec{v}_{ij} \cdot \vec{r}_{ij}}{\vec{r}_{ij}^2 + 0.01h^2} \frac{f_i + f_j}{2}$$

with

$$f_i = \frac{|\vec{\nabla} \cdot \vec{v}|_i}{|\vec{\nabla} \cdot \vec{v}|_i + |\vec{\nabla} \times \vec{v}|_i + 0.0001c_i/h}$$

- this representation vanishes in pure shear flows, but is identical to the standard version in purely compressional flows

- for more physically motivated viscosity see

- Flebbe et al., ApJ, 431, 754 (1994)

- Watkins et al., ApJS, 119, 177 (1996)

- etc

Modifications of SPH:

- alternative formulations of viscosity

- switch to reduce viscosity (Morris & Monaghan 1997)
 - artificial viscosity is a strongly *undesired quantity*, as it leads to dissipation that is much higher than in astrophysical gases
 - for realistic models one wants as little artificial viscosity as possible (e.g. important for turbulence simulations — we model ‘honey’ instead of interstellar gas)
 - in principle, artificial viscosity is only needed in regions of strong compression (shocks)
 - introduce a switch which leads to high Π_{ij} when $\vec{\nabla} \cdot \vec{v}$ becomes strongly negative and then let Π_{ij} ‘decay’ to zero afterwards
 - implementation:
 - each particle i carries its own value α_i (and β_i , e.g. with $\beta_i = 2\alpha_i$)
 - time evolution

$$\alpha_i = \alpha_{\min} + A \exp(-t/\tau)$$

with decay time $\tau \approx 10h/c_s$.

Modifications of SPH:

- fully conservative formulation using Lagrange multipliers

- Springel & Hernquist (2002, astro-ph/0111016)
 - Monaghan (2002, astro-ph/0204118)

- o the Lagrangian for compressible flows which are generated by the thermal energy $\epsilon(\rho, s)$ acts as effective potential is

$$\mathcal{L} = \int \rho \left\{ \frac{1}{2} v^2 - u(\rho, s) \right\} d^3 r.$$

equations of motion follow with $s = \text{const}$ from

$$\frac{d}{dt} \frac{\partial \mathcal{L}}{\partial \vec{v}} - \frac{\partial \mathcal{L}}{\partial \vec{r}} = 0$$

- o after some SPH arithmetics, one can derive the following acceleration equation for particle i

$$\frac{d\vec{v}_i}{dt} = - \sum_{j=1}^{N_i} m_j \left\{ \frac{1}{f_i} \frac{p_i}{\rho_i^2} \vec{\nabla}_i W(r_{ij}, h_i) + \frac{1}{f_j} \frac{p_j}{\rho_j^2} \vec{\nabla}_i W(r_{ij}, h_j) \right\}$$

where

$$f_i = \left[1 + \frac{h_i}{3\rho_i} \frac{\partial \rho_i}{\partial h_i} \right]$$

- o the Lagrange multiplier used here is the constraint that h_i is adjusted such that each smoothing volume contains a fixed amount of mass
 - o under this constraint, the formulation conserves energy, entropy, linear and angular momentum ($\vec{\nabla} h$ terms are taken into account implicitly)

Properties of SPH:

- *no clear mathematical convergence study* → reliability of method needs to rely on comparison with analytic solutions and on empirical tests (e.g. comparing results obtained with different particle numbers)
- SPH is more *dissipative* than most grid-based methods
- SPH is *Lagrangian*, it can resolve large density contrasts wherever needed (regions of interest need not to be defined in advance)
- SPH provides *good* resolution in *high-density* regions, however, only *poorly* resolves *low-density* regions
- SPH generally performs poorly when handling shocks (but see GPH)
- SPH is a particle scheme → good for describing the *transition* from gaseous to stellar-dynamical systems (i.e. good for describing the formation of stellar clusters)
- SPH *cannot* (yet) handle *magnetic field* satisfactorily (problems with stability and with $\vec{\nabla} \cdot \vec{B} = 0$ requirement)
- SPH can be combined with the special purpose hardware GRAPE