

Sustainable productivity for web-application development

# Ostrya Labs Clean Code Matters

# Agenda – Day 3

- Theory -
  - ReSTful Architecture
  - Command lines
  - x Database
  - Console Data Manipulations
  - Git Version Control
  - Deploy on Heroku



# Agenda – Day 3

- Lab
  - http://ruby.railstutorial.org/ruby-on-rails-tutorial-book
    - Chapter 2
    - Chapter 3
    - Chapter 4
    - Chapter 5
    - Chapter 6



# REpresentational State Transfer

- Web Services are viewed as resources
- Can be uniquely identified by their URLs
- Explicit use of HTTP methods to denote the invocation of different operations
- highly reusable across platforms since they rely on basic HTTP protocol
- being preferred for integration with backend enterprise services

# REpresentational State Transfer

#### **CRUD** Principle

- POST Create a resource
- GET Retrieve a resource
- PUT Update a resource
- DELETE Delete a resource



# REpresentational State Transfer

#### **CRUD** Principle

- POST ../products
- GET ../products/:id
- PUT ../products/:id
- DELETE ../products/:id
- ../products/new
- ../products/id:/edit



# Rails command lines



# **Command Line options**

- rails new
- rails server
- rails generate and destroy
- rails console
- rake ruby make



#### rails new

# rails new commandsapp

```
$ rails new commandsapp
create
create README.rdoc
create Rakefile
create config.ru
create .gitignore
create Gemfile
create app
...
create tmp/cache
...
run bundle install
```



# rails server

# rails server [rails s]

```
$ cd commandsapp
$ rails server
=> Booting WEBrick
=> Rails 4.0.0 application starting in development on
http://0.0.0.0:3000
=> Call with -d to detach
=> Ctrl-C to shutdown server
[2012-05-28 00:39:41] INFO WEBrick 1.3.1
[2012-05-28 00:39:41] INFO ruby 1.9.2 (2011-02-18) [x86_64-darwin11.2.0]
[2012-05-28 00:39:41] INFO WEBrick::HTTPServer#start: pid=69680
port=3000
```

# http://localhost:3000



# rails generate

- controller
- model
- scaffold
- migration



#### rails generate controller

```
$ rails generate controller Greetings hello
    create app/controllers/greetings controller.rb
     route get "greetings/hello"
    invoke erb
    create app/views/greetings
    create app/views/greetings/hello.html.erb
    invoke test unit
              test/controllers/greetings controller test.rb
    create
    invoke helper
            app/helpers/greetings helper.rb
    create
    invoke test unit
    create
                test/helpers/greetings helper test.rb
    invoke assets
             coffee
    invoke
                app/assets/javascripts/greetings.js.coffee
    create
    invoke
              scss
                app/assets/stylesheets/greetings.css.scss
     create
```

# rails generate model[scaffold]

```
$ rails generate scaffold HighScore game:string score:integer
    invoke active record
              db/migrate/20120528060026 create high scores.rb
    create
              app/models/high score.rb
    create.
    invoke
              test unit
    create
                test/models/high score test.rb
                test/fixtures/high scores.yml
    create
    invoke resource route
    route
              resources : high scores
    invoke scaffold controller
              app/controllers/high scores controller.rb
    create
    invoke
    create
                app/views/high scores
                app/views/high scores/index.html.erb
    create.
                app/views/high scores/edit.html.erb
    create
                app/views/high scores/show.html.erb
    create
                app/views/high scores/new.html.erb
    create
                app/views/high scores/ form.html.erb
    create
    invoke
              test unit
                test/controllers/high scores controller test.rb
    create
    invoke
              helper
                app/helpers/high scores helper.rb
    create
    invoke
                test unit
                  test/helpers/high scores helper test.rb
    create.
    invoke assets
    invoke
              coffee
    create
                app/assets/javascripts/high scores.js.coffee
    invoke
                app/assets/stylesheets/high scores.css.scss
    create
    invoke scss
              app/assets/stylesheets/scaffolds.css.scss
    create
```



#### rails destroy [rails d]

```
$ rails generate model Oops
     invoke active record
     create db/migrate/20120528062523 create oops.rb
     create:
             app/models/oops.rb
     invoke test unit
     create
                 test/models/oops test.rb
                 test/fixtures/oops.yml
     create
$ rails destroy model Oops
     invoke active record
               db/migrate/20120528062523 create oops.rb
     remove
               app/models/oops.rb
     remove
     invoke test unit
                 test/models/oops test.rb
     remove
                 test/fixtures/oops.yml
     remove
```

# Command Line Basics rails console

```
$ rails console staging
```

```
$ rails console --sandbox
Loading development environment in sandbox (Rails 4.0.0)
Any modifications you make will be rolled back on exit
irb(main):001:0>
```



# <u>rake – ruby make</u>

- rake about
- rake assets
- rake db
- rake doc



# Database



# Selecting a database

/config/database.yml

By default has sqlite3

rails new myapp --database=postgresql



- Default datastructure for data model is called a model.
- Default library for interacting with a database is called **Active Record**.
- Migrations allow data definitions to be written in Ruby.
- No use of SQL, DDL



# Rake commands

#### rake db commands

- rake db:create /db:create:all
- rake db:migrate
- rake db:rollback
- rake db:drop / db:drop:all
- rake db:seed



## rails generate model

```
$ rails generate model User name:string email:string
    invoke active_record
    create db/migrate/[timestamp]_create_users.rb
    create app/models/user.rb
    invoke rspec
    create spec/models/user_spec.rb
```

```
class CreateUsers < ActiveRecord::Migration
  def change
      create_table :users do |t|
      t.string :name
      t.string :email

      t.timestamps
  end
  end
end</pre>
```

	users
id	integer
name	string
email	string
created_at	datetime
updated_at	datetime

rake db:migrate



- Controller name is Plural
- Model name is Singular
- Table name is Plural again...



# Database manipulations

--- No DMLs



```
class CreateProducts < ActiveRecord::Migration

def change
    create_table :products do |t|
    t.string :name
    t.text :description

t.timestamps
    end
    end
end
```



# Model - Change

\$ rails generate migration AddPartNumberToProducts

```
class AddPartNumberToProducts < ActiveRecord::Migration
def change
end
end
```



#### Model - Add Column

\$ rails generate migration AddPartNumberToProducts part\_number:string

```
class AddPartNumberToProducts < ActiveRecord::Migration
def change
   add_column :products, :part_number, :string
end
end
```



# Model – Add Column, Index

```
$ rails generate migration AddPartNumberToProducts
part_number:string:index
```

```
class AddPartNumberToProducts < ActiveRecord::Migration
   def change
   add_column :products, :part_number, :string
   add_index :products, :part_number
   end
end</pre>
```



# Model - Remove Column

```
$ rails generate migration RemovePartNumberFromProducts part_number:string
```

```
class RemovePartNumberFromProducts < ActiveRecord::Migration
  def change
    remove_column :products, :part_number, :string
  end
end</pre>
```



## Model - Add Columns

```
$ rails generate migration AddDetailsToProducts part_number:string
price:decimal
```

```
class AddDetailsToProducts < ActiveRecord::Migration
  def change
    add_column :products, :part_number, :string
    add_column :products, :price, :decimal
  end
end</pre>
```



#### Model - Create table

```
$ rails generate migration CreateProducts name:string
part_number:string
```

```
class CreateProducts < ActiveRecord::Migration
  def change
      create_table :products do |t|
      t.string :name
      t.string :part_number
    end
end
end</pre>
```



# Model - Add belongs\_to

\$ rails generate migration AddUserRefToProducts user:references

```
class AddUserRefToProducts < ActiveRecord::Migration
  def change
   add_reference :products, :user, index: true
  end
end</pre>
```



# Model - Create Join tables

rails g migration CreateJoinTableCustomerProduct customer product

```
class CreateJoinTableCustomerProduct < ActiveRecord::Migration
  def change
    create_join_table :customers, :products do |t|
    # t.index [:customer_id, :product_id]
    # t.index [:product_id, :customer_id]
  end
end
end</pre>
```



# Console Data Manipulations



#### Console tricks

```
$ rails console --sandbox
Loading development environment in sandbox
Any modifications you make will be rolled back on exit
>>
```

users		
id	integer	
name	string	
email	string	
created_at	datetime	
updated at	datetime	



#### Console tricks

```
>> User.new => #<User id: nil, name: nil, email: nil, created_at: nil, updated_at: nil>
```

```
>> user = User.new(name: "Michael Hartl", email: "mhartl@example.com")
=> #<User id: nil, name: "Michael Hartl", email: "mhartl@example.com",
created_at: nil, updated_at: nil>
```

- >> user.save
- => true



```
>> user
=> #<User id: 1, name: "Michael Hartl", email: "mhartl@example.com",
created_at: "2013-03-11 00:57:46", updated_at: "2013-03-11 00:57:46">
```

>> user.name
=> "Michael Hartl"
>> user.email
=> "mhartl@example.com"
>> user.updated\_at
=> Mon, 11 Mar 2013 00:57:46 UTC +00:00



```
>> User.create(name: "A Nother", email: "another@example.org")
#<User id: 2, name: "A Nother", email: "another@example.org", created_at:
"2013-03-11 01:05:24", updated_at: "2013-03-11 01:05:24">
>> foo = User.create(name: "Foo", email: "foo@bar.com")
#<User id: 3, name: "Foo", email: "foo@bar.com", created_at: "2013-03-11 01:05:42">
```

```
>> foo.destroy
=> #<User id: 3, name: "Foo", email: "foo@bar.com", created_at: "2013-03-11
01:05:42", updated_at: "2013-03-11 01:05:42">
```



```
>> User.find(1)
=> #<User id: 1, name: "Michael Hartl", email: "mhartl@example.com",
created_at: "2013-03-11 00:57:46", updated_at: "2013-03-11 00:57:46">
```

```
>> User.find(3)
ActiveRecord::RecordNotFound: Couldn't find User with ID=3
```



```
>> User.find_by_email("mhartl@example.com")
=> #<User id: 1, name: "Michael Hartl", email: "mhartl@example.com",
created_at: "2013-03-11 00:57:46", updated_at: "2013-03-11 00:57:46">
```

```
>> User.find_by(email: "mhartl@example.com")
=> #<User id: 1, name: "Michael Hartl", email: "mhartl@example.com",
created_at: "2013-03-11 00:57:46", updated_at: "2013-03-11 00:57:46">
```

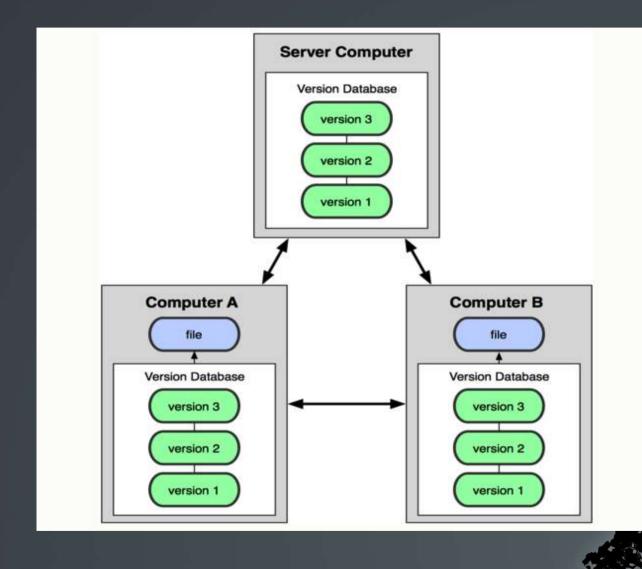


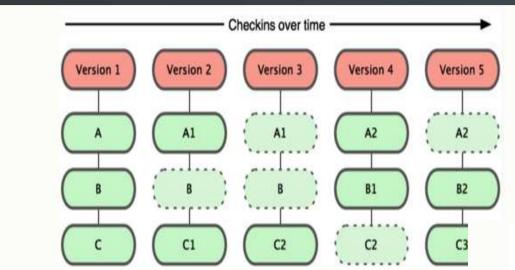
```
>> User.first
=> #<User id: 1, name: "Michael Hartl", email: "mhartl@example.com",
created_at: "2013-03-11 00:57:46", updated_at: "2013-03-11 00:57:46">
```

```
>> User.all
=> [#<User id: 1, name: "Michael Hartl", email: "mhartl@example.com",
created_at: "2013-03-11 00:57:46", updated_at: "2013-03-11 00:57:46">,
#<User id: 2, name: "A Nother", email: "another@example.org", created_at:
"2013-03-11 01:05:24", updated_at: "2013-03-11 01:05:24">]
```

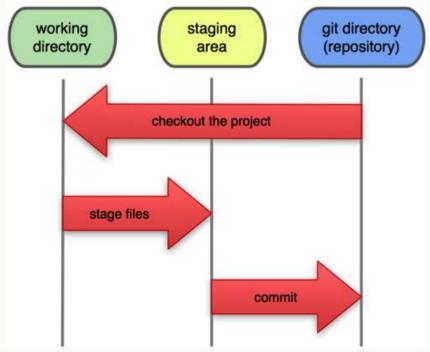








#### **Local Operations**



#### Installation

```
$ apt-get install libcurl4-gnutls-dev libexpat1-dev gettext \
libz-dev libssl-dev
```

#### \$ apt-get install git

```
$ git config --global user.name "John Doe"
$ git config --global user.email johndoe@example.com
```



## Gitignore

- Not all changes need be tracked.
  - Bundle config files
  - Database journal files
  - Log files
  - Temp files
  - Swap files.....



```
$ git add .
```

```
$ git status
# On branch master
#
# Initial commit
#
Changes to be committed:
# (use "git rm --cached <file>..." to unstage)
#
    new file: README.rdoc
# new file: Rakefile
...
```

```
$ git commit -m "Initialize repository"
[master (root-commit) df0a62f] Initialize repository
42 files changed, 8461 insertions(+), 0 deletions(-)
create mode 100644 README.rdoc
create mode 100644 Rakefile
.
.
```



```
$ git log
commit df0a62f3f091e53ffa799309b3e32c27b0b38eb4
Author: Michael Hartl <michael@michaelhartl.com>
Date: Thu Oct 15 11:36:21 2009 -0700
Initialize repository
```

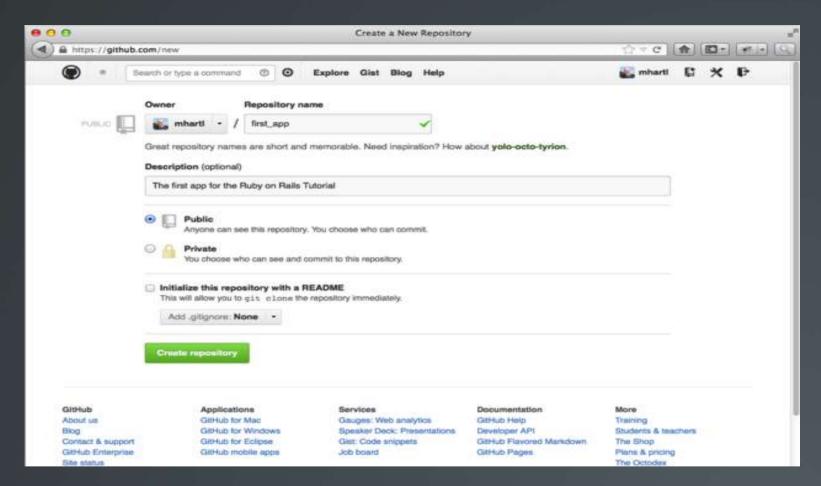
#### For discarding changes - before commiting

```
$ git status
# On branch master
# Changed but not updated:
# (use "git add/rm <file>..." to update what will be committed)
# (use "git checkout -- <file>..." to discard changes in working directory)
#
# deleted: app/controllers/application_controller.rb
#
no changes added to commit (use "git add" and/or "git commit -a")
```

```
$ git checkout -f
$ git status
# On branch master
nothing to commit (working directory clean)
$ ls app/controllers/
application_controller.rb
```



### Github



Sign up for a Github account Setup SSH Keys



```
$ git remote add origin https://github.com/<username>/first app.git
$ git push -u origin master
$ git checkout -b modify-README
Switched to a new branch 'modify-README'
$ git branch
master
* modify-README
$ git status
# On branch modify-README
# Changes to be committed:
   (use "git reset HEAD <file>..." to unstage)
       renamed:
                   README.rdoc -> README.md
 Changed but not updated:
   (use "git add <file>..." to update what will be committed)
   (use "git checkout -- <file>..." to discard changes in working directory)
       modified:
                   README.md
```

\$ git commit -a -m "Improve the README file"

```
$ git branch -d modify-README
Deleted branch modify-README (was 2c92bef).
```

\$ git push

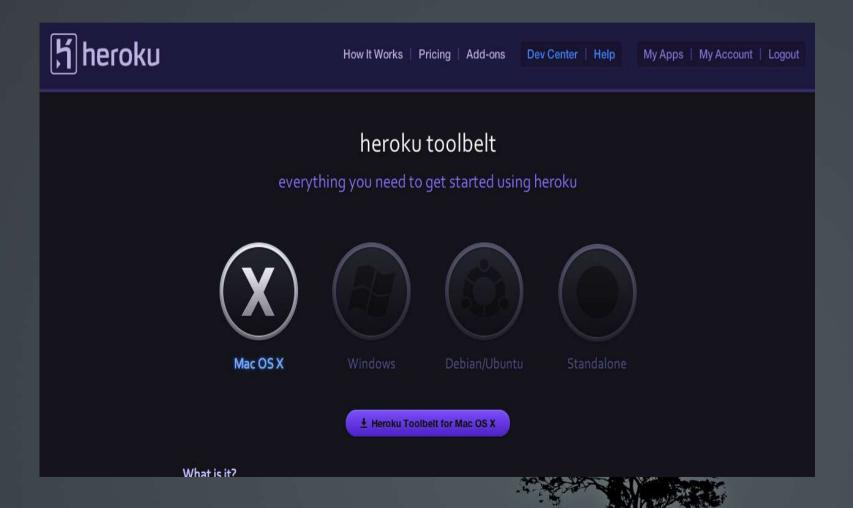


# Deploy on Heroku



### Heroku

## Sign Up for a Heroku account Install Heroku Toolbelt



## Heroku Deployment

```
$ heroku login

$ cd ~/rails_projects/first_app
$ heroku create
```

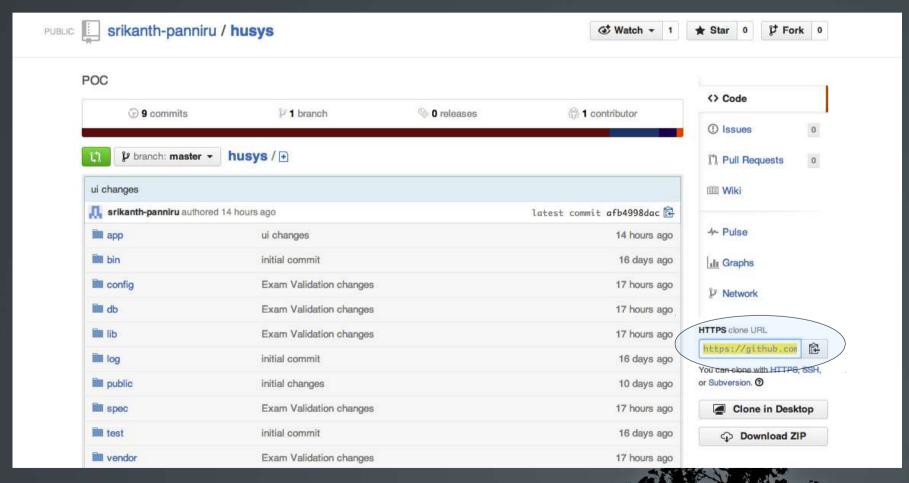
Created http://stormy-cloud-5881.herokuapp.com/ git@heroku.com:stormy-cloud-5881.herokuapp.com Git remote heroku added

- \$ git push heroku master
- \$ heroku open



## Heroku – Other's application

#### git clone <path>



## Heroku - Other's application

Only fetch and test git pull

Fetch and modify
git fetch
git merge origin/master



# Thank You!



