

DRCP Backend Documentation

1. Architecture Overview

- **Tech Stack:** Node.js, Express, MongoDB (Mongoose), JWT, Joi, Socket.io
 - **Structure:** Modular (controllers, services, routes, models, validators, middlewares, errorHandler, utils/tests)
 - **Main Features:** User management, incidents, volunteers, resources/donations, chat (real-time), admin, validation, error handling
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2. Routing & API Endpoints

User/Auth

Method	Endpoint	Description	Auth Required	Sample Output
POST	<code>/api/users/register</code>	Register user (victim/volunteer/admin)	No	<code>{ user, token }</code>
POST	<code>/api/users/login</code>	Login user	No	<code>{ user, token }</code>
GET	<code>/api/users/profile</code>	Get current user profile	Yes	<code>{ status: 'success', user }</code>
PATCH	<code>/api/users/profile</code>	Update profile (location, status)	Yes	<code>{ user }</code>
DELETE	<code>/api/users/:userId</code>	Delete user (if not assigned)	Yes	<code>{ status: 'success', message: 'User deleted' }</code>

Incident

Method	Endpoint	Description	Auth Required	Sample Output
GET	<code>/api/incidents</code>	List all incidents	Yes	<code>{ incidents: [...] }</code>
POST	<code>/api/incidents</code>	Create new incident	Yes	<code>{ incident }</code>

Method	Endpoint	Description	Auth Required	Sample Output
GET	/api/incidents/:incidentId	Get incident by ID	Yes	{ incident }
PATCH	/api/incidents/:incidentId	Update incident	Yes	{ incident }
DELETE	/api/incidents/:incidentId	Delete incident	Yes	{ status: 'success', message: 'Incident deleted' }
POST	/api/incidents/:incidentId/reports	Add victim report	Yes	{ report }
GET	/api/incidents/:incidentId/reports	List all reports	Yes	{ reports: [...] }
POST	/api/incidents/:incidentId/assign	Assign volunteer to incident	Yes	{ assigned: true }
GET	/api/incidents/:incidentId/volunteers	List volunteers for incident	Yes	{ volunteers: [...] }

Volunteer

Method	Endpoint	Description	Auth Required	Sample Output
POST	/api/volunteers/assign	Assign self to incident	Yes	{ assigned: true }
GET	/api/volunteers/assigned-incidents	List assigned incidents	Yes	{ incidents: [...] }

Resource/Donation

Method	Endpoint	Description	Auth Required	Sample Output
POST	/api/resources/donate	Donate a resource	Yes	{ donation }
GET	/api/resources	List all resources	Yes	{ resources: [...] }
GET	/api/resources/:resourceId	Get resource by ID	Yes	{ resource }

Method	Endpoint	Description	Auth Required	Sample Output
POST	/api/resources/allocate	Allocate resource to incident	Yes	{ resource }
GET	/api/resources/history	Get donation history	Yes	{ history: [...] }

Chat (REST & Socket.io)

Method	Endpoint	Description	Auth Required	Sample Output
GET	/api/chat/incident/:incidentId	Get all chat messages for incident	Yes	{ messages: [...] }
POST	/api/chat/incident/:incidentId/message	Send chat message	Yes	{ message }

Socket.io Events:

- `joinIncident` (join a chat room)
- `sendMessage` (send message, broadcast to room)
- `newMessage` (receive new message in real-time)

3. Code Flow & Layered Structure

```
graph TD
    Client-->|HTTP/Socket.io|API[Express API/Socket.io]
    API-->|Routes|Router
    Router-->|Delegates|Controller
    Controller-->|Business Logic|Service
    Service-->|DB Ops|Model[Mongoose]
    Controller-->|Validation|Validator[Joi]
    Controller-->|Error|ErrorHandler
    API-->|Real-time|Socket.io
```

- **Routes:** Define endpoints, attach validators, and call controllers.
- **Controllers:** Thin, handle request/response, delegate to services, handle errors.
- **Services:** All business logic, DB queries, transactions.
- **Models:** Mongoose schemas for all resources.
- **Validators:** Joi schemas for input validation.
- **Middlewares:** Auth, role checks, error handling, etc.
- **Socket.io:** Real-time chat and notifications.

4. Sample Workflows

User Registration & Login

1. `POST /api/users/register` → Validates input → Creates user → Returns `{ user, token }`
2. `POST /api/users/login` → Validates input → Checks credentials → Returns `{ user, token }`

Incident Reporting & Assignment

1. Victim reports incident: `POST /api/incidents`
2. Volunteers see open incidents: `GET /api/incidents`
3. Volunteer assigns self: `POST /api/volunteers/assign`
4. Victim/volunteer/admin chat in real-time: `POST /api/chat/incident/:incidentId/message`
(REST or Socket.io)

Resource Donation & Allocation

1. User donates resource: `POST /api/resources/donate`
2. Admin allocates resource: `POST /api/resources/allocate`
3. Victim/volunteer sees available resources: `GET /api/resources`

Chat

- All assigned users join incident room via Socket.io.
- Send/receive messages in real-time.
- Fetch chat history via REST.

5. Testing

- **Unit & Integration:** Jest + Supertest for all modules.
- **System Test:** Full workflow (register, incident, assign, donate, allocate, chat, delete, etc.)
- **Edge Cases:** Unauthorized access, invalid data, deletion while assigned, etc.

Sample Test Output:

```
{
  "user": {
    "_id": "abc123",
    "name": "Victim1",
    "role": "victim",
    "email": "victim1@example.com"
  },
  "token": "eyJhbGciOiJIUzI1NiIsInR5cCI6IkpXVCJ9..."
}
```

```
{
  "incident": {
    "_id": "def456",
    "title": "Flood in Area",
    "status": "open",
    "victims": ["abc123"],
    "volunteers": []
  }
}
```

```
{
  "messages": [
    { "sender": { "name": "Victim1" }, "message": "Help needed!", "sentAt":
    "... " }
  ]
}
```

6. Controllers & Services

- **Controllers:** Thin, only handle HTTP, call services, catch errors.
 - **Services:** All business logic, DB ops, validation, error throwing.
 - **Error Handling:** All errors passed to centralized error handler.
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7. Diagrams

Incident Assignment & Chat Flow

```
sequenceDiagram
    participant Victim
    participant Volunteer
    participant Admin
    participant API
    participant DB

    Victim->>API: POST /api/incidents
    API->>DB: Create Incident
    Volunteer->>API: GET /api/incidents
    API->>DB: List Incidents
    Volunteer->>API: POST /api/volunteers/assign
    API->>DB: Assign Volunteer
    Victim->>API: POST /api/chat/incident/:id/message
    Volunteer->>API: POST /api/chat/incident/:id/message
    Admin->>API: POST /api/chat/incident/:id/message
    API->>DB: Save Message
    API-->>Victim: newMessage (Socket.io)
```

```
API-->>Volunteer: newMessage (Socket.io)
API-->>Admin: newMessage (Socket.io)
```

8. Best Practices

- All input validated (Joi/Mongoose)
- All errors handled centrally
- All business logic in services
- All sensitive routes protected by JWT auth
- Real-time chat via Socket.io
- Modular, maintainable codebase

9. How to Run

1. Install dependencies: `npm install`
2. Set up `.env` with MongoDB URI and JWT secret
3. Start server: `npm start`
4. Run tests: `npm test`

10. Further Improvements

- Add Swagger/OpenAPI docs
- Add more admin endpoints
- Add more real-time notifications (resource allocation, incident status)
- Add rate limiting, monitoring, logging

11. Quick Start Commands

```
# Install dependencies
npm install

# (or if using pnpm)
pnpm install

# Run the server (development)
npm start

# Run the server (production, if applicable)
npm run prod

# Run all tests (unit, integration, system)
npm test
```

```
# Lint the code (if you have a linter)
npm run lint
```
