

Cypress Commands & Methods – Usage Guide

1. Test Structure & Hooks

describe() – Test Suite

Groups related tests.

```
describe('Login flow', () => {  
  // tests here  
})
```

Use when: You want to organize tests by feature/module.

it() – Individual Test

Defines a single test case.

```
it('logs in with valid credentials', () => {  
  // steps & assertions  
})
```

Use when: You express a single behavior you want to verify.

Hooks: before, beforeEach, afterEach, after

Run setup/teardown logic.

```
before(() => {  
  // runs once before all tests  
})
```

```
beforeEach(() => {
```

```
// runs before every test
})

afterEach(() => {
  // runs after every test
})

after(() => {
  // runs once after all tests
})
```

Typical uses:

- **before**: seed DB, log in via API.
- **beforeEach**: visit page, reset state, set cookies.
- **after/afterEach**: cleanup, log out, reset data.

2. Navigation & Page-Level Commands

cy.visit() – Load a Page ([Cypress Documentation](#))

Navigates to a URL (absolute or relative to **baseUrl**).

```
cy.visit('/')           // uses baseUrl
cy.visit('/login')      // //login on baseUrl
cy.visit('http://localhost:3000/dashboard') // full URL
```

Options example:

```
cy.visit('/users', {
  qs: { page: '1', role: 'admin' }, // query params
  failOnStatusCode: false
})
```

Use when: Starting any UI test or navigating to specific routes.

cy.reload() – Reload Current Page

```
cy.reload()           // normal reload
cy.reload(true)       // reload without using cache
```

Use when: You want to re-trigger page load or verify persistence.

cy.url() / **cy.title()**

```
cy.url().should('include', '/dashboard')
cy.title().should('eq', 'My App – Dashboard')
```

Use when: Verifying redirects, routing, or page titles.

3. Querying the DOM (Getting Elements)

cy.get() – Find by Selector ([Cypress Documentation](#))

Gets one or more elements using a CSS selector or alias.

```
cy.get('input[name="email"]')
cy.get('.btn-primary')
cy.get('@userRow') // using alias
```

Use when: You know the CSS selector / data attribute.

🔑 Best practice: Use **data-cy** or **data-test** attributes for stable selectors.

cy.contains() – Find by Text ([Cypress Documentation](#))

Gets element containing specific text.

```
cy.contains('Submit') // any element containing text
cy.contains('button', 'Save') // button with text Save
```

```
cy.contains('li', /user-\d+/) // using RegExp
```

Use when: Locating buttons/links by visible label (more user-like).

cy.find() – Find Inside an Existing Subject

Used after **cy.get()** to narrow search.

```
cy.get('form').find('input[type="password"]')
```

Use when: You want to search *within* a specific container.

cy.within() – Scoped Queries

All **cy.get()** calls inside **within** are scoped to that element.

```
cy.get('form#login').within(() => {  
  cy.get('input[name="email"]').type('[email protected]')  
  cy.get('input[name="password"]').type('secret')  
  cy.contains('button', 'Login').click()  
})
```

Use when: Page has repeated patterns (cards, forms, tables).

4. User Actions (Interacting with Elements)

These are usually chained off a **cy.get()** or **cy.contains()**.

.click()

```
cy.get('button[type="submit"]').click()  
cy.contains('Delete').click()
```

Options (e.g., force click):

```
cy.get('button.hidden').click({ force: true })
```

.type()

Types into input/textarea.

```
cy.get('input[name="email"]').type('[email protected]')  
cy.get('textarea').type('Some multi-line\ntext')
```

With options:

```
cy.get('#search').type('Cypress{enter}')
```

.clear()

```
cy.get('input[name="email"]').clear().type('[email protected]')
```

.check() / .unchecked() – Checkboxes & Radios

```
cy.get('input[type="checkbox"]').check()  
cy.get('input[type="checkbox"]').unchecked()  
cy.get('input[name="gender"]').check('male') // value="male"
```

.select() – <select> Dropdown

```
cy.get('select#country').select('India') // by text  
cy.get('select#country').select('IN') // by value
```

Scroll & Viewport

```
cy.get('#footer').scrollIntoView()  
cy.scrollTo('bottom')
```

5. Assertions

.should() – Chained Assertions ([LambdaTest](#))

```
cy.get('h1').should('contain', 'Dashboard')
cy.get('input').should('be.visible').and('be.enabled')
cy.get('@userCount').should('be.gt', 0)
```

Common built-in assertions:

- State: `be.visible`, `exist`, `be.disabled`, `be.checked`
 - Text/value: `have.text`, `contain`, `have.value`
 - Attributes/CSS: `have.attr`, `have.class`, `have.css`
 - Length: `have.length`, `have.length.at.least`, etc.
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.and() – Chain More Assertions

```
cy.get('button')
  .should('be.visible')
  .and('have.text', 'Save')
```

expect() – Explicit Assertions (Chai)

Used inside `.then()` callbacks.

```
cy.get('@userResponse').then((res) => {
  expect(res.status).to.eq(200)
  expect(res.body).to.have.property('id')
})
```

6. Timing, Waits & Retry-ability

Cypress automatically retries commands and assertions until timeout. Use manual waits sparingly.

cy.wait() – Time-based or Alias-based

```
cy.wait(1000) // not recommended usually
```

```
// better – wait on network call
cy.intercept('GET', '/api/users').as('getUsers')
cy.visit('/users')
cy.wait('@getUsers')
```

Use when: You need to wait for network calls or debounced UI changes.

cy.clock() & **cy.tick()**

Control the browser clock (for timers, polling, etc.).

```
cy.clock()
// some code that sets setTimeout...
cy.tick(5000) // move time forward 5s
```

7. Aliases, Variables & Chaining

.as() – Create Alias

Alias DOM elements, routes, or arbitrary values.

```
cy.get('table#users').as('usersTable')
cy.get('@usersTable').should('be.visible')

cy.intercept('GET', '/api/users').as('getUsers')
cy.wait('@getUsers')

cy.wrap({ role: 'admin' }).as('userData')
```

cy.wrap() – Wrap JS Value into Cypress Chain

```
const user = { name: 'Murali' }  
cy.wrap(user).its('name').should('eq', 'Murali')
```

.then() – Work with Resolved Values

```
cy.get('input[name="email"]').then(($input) => {  
  const val = $input.val()  
  expect(val).to.include('@')  
})
```

Use when: You need imperative logic, conditionals, or to bridge Cypress chain with plain JS.

8. Network & API Testing

cy.request() – HTTP Requests ([Reflect](#))

Make API calls without using the UI.

```
cy.request('GET', '/api/users').then((response) => {  
  expect(response.status).to.eq(200)  
  expect(response.body).to.have.length(5)  
})
```

```
// with body  
cy.request('POST', '/api/login', {  
  email: '[email protected]',  
  password: 'secret'  
})
```

Use when: Login via API, seeding data, pure API tests.

cy.intercept() – Stub / Spy Network Calls ([Cypress Documentation](#))

Intercept and control XHR/fetch.

```
cy.intercept('GET', '/api/users').as('getUsers')  
cy.visit('/users')
```



```
cy.wait('@getUsers').its('response.statusCode').should('eq', 200)
```

Stub response:

```
cy.intercept('GET', '/api/users', {
  statusCode: 200,
  body: [{ id: 1, name: 'Test User' }]
})
cy.visit('/users')
```

Use when: Mocking backend, testing error states, speeding up tests.

9. Fixtures & Test Data

`cy.fixture()`

Load static JSON or text from `cypress/fixtures`.

```
cy.fixture('user.json').then((user) => {
  cy.get('input[name="email"]').type(user.email)
})
```

Combine with `cy.intercept()`:

```
cy.fixture('users.json').then((users) => {
  cy.intercept('GET', '/api/users', { body: users })
})
```

10. Window, Document & Application State

`cy.window()` & `cy.document()` ([GeeksforGeeks](#))

Access the underlying `window` or `document` object.

```
cy.window().then((win) => {
  expect(win.localStorage.getItem('token')).to.exist
})
```

```
})
```

```
cy.document().its('contentType').should('eq', 'text/html')
```

Use when: Working with storage, global variables, or low-level DOM details.

cy.viewport()

Change browser viewport size.

```
cy.viewport(1280, 720)
cy.viewport('iphone-6') // preset
```

Use when: Testing responsive layouts.

11. System & Node Side

cy.exec()

Run system commands on the machine running Cypress.

```
cy.exec('node scripts/reset-db.js')
  .its('code')
  .should('eq', 0)
```

cy.task()

Run custom Node code defined in [setupNodeEvents](#).

```
// cypress.config.js (in setupNodeEvents)
on('task', {
  log(message) {
    console.log(message)
    return null
  },
})
```

```
// test
cy.task('log', 'Running test for user creation')
```

Use when: You need backend helpers, DB access, file system, etc.

12. Custom Commands

Cypress.Commands.add() / **.overwrite()** ([Cypress Documentation](#))

Create reusable commands.

```
// cypress/support/commands.js
Cypress.Commands.add('login', (email, password) => {
  cy.visit('/login')
  cy.get('input[name="email"]').type(email)
  cy.get('input[name="password"]').type(password)
  cy.contains('button', 'Login').click()
})
```

```
// usage
cy.login('[email protected]', 'secret')
```

Overwrite:

```
Cypress.Commands.overwrite('visit', (originalFn, url, options) => {
  // add auth header or logging
  return originalFn(url, options)
})
```

Use when: You see repeated patterns in tests; want to build a domain-specific language (DSL) for your app.

13. Common Patterns & Best Practices (Quick Notes)

- Prefer **cy.contains()** + **semantics** instead of brittle CSS selectors.

- Use **aliases** (`.as()`) for:
 - network calls (`@getUsers`)
 - frequently used elements (`@submitBtn`)
 - complex data (`@user`)
 - Avoid `cy.wait(5000)` unless absolutely necessary; prefer waiting on intercept aliases or assertions.
 - Bring logic into **custom commands** instead of long, repetitive test bodies.
 - Keep **test code readable**: “Given–When–Then” structure, clear intent in test names.
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If you tell me your audience level (absolute beginners vs experienced testers), I can trim this into a **1–2 page printable PDF style** or expand with **advanced methods** (sessions, origin, shadow DOM, iframes, etc.).