

# CS218 - Data Structures

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## 1 Linked List in Python

Raster images of the notebook 04-linked-list

### Linked List

```
In [17]: class Node:
          def __init__(self, data=None):
              self.val = data
              self.next = None

          class LinkedList:
              def __init__(self):
                  self.head = None
```

### The Push Operation

Push operation has two cases:

1. When there are no nodes
2. When there is already one or more nodes

```
In [18]: def push(self, val):
          new_node = Node(val)

          # no node currently
          if self.head is None:
              self.head = new_node
              return

          # otherwise, reach the end and then insert
          last = self.head
          while last.next is not None:
              last = last.next

          last.next = new_node

          LinkedList.push = push  ## We can add functions to classes even after definition
```



## Insertion

Again, two cases: \_\_\_\_\_

```
In [25]: l = LinkedList()
l.push(1)
l.push(2)
l.push(3)
l.insert(0, 10)
print(l)

l.insert(1, 11)
print(l)
l.insert(1000, 12)
print(l)
l.insert(5, 121)
print(l)

Case 1
[10, 1, 2, 3]
Case 2
[10, 11, 1, 2, 3]
Case 2
[10, 11, 1, 2, 3, 12]
Case 2
[10, 11, 1, 2, 3, 121, 12]
```

## Remove Operation

This is also the same:

1. If first node is present and same as val, remove it.
2. Otherwise, move *prev* and *temp* until temp points to the value. Set next of *prev* to next of *temp*. (Temp is lost)

```
In [27]: def remove(self, val):  
        temp = self.head  
  
        # check first node  
        if temp is not None:  
            if temp.val == val:  
                print("case 1")  
                self.head = temp.next  
                temp = None # not needed really
```

```
In [23]: # Todo: len, get(index)
```