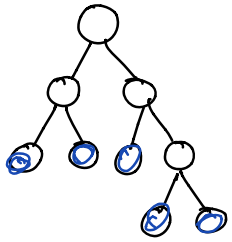
Some terminology

Full binary tree:

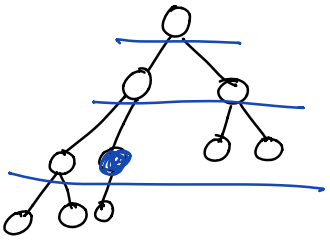
Every node other than the leaves has two children

(Every node has two children or no children)



Complete Binary Tree

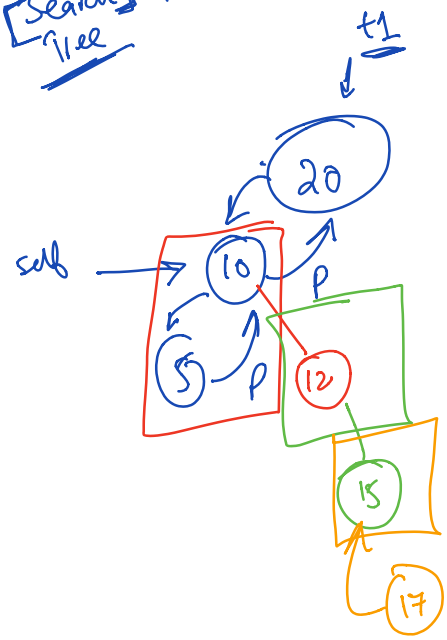
All levels are completely filled (except possibly the last — in which case, all leaves in there must be to the left.)

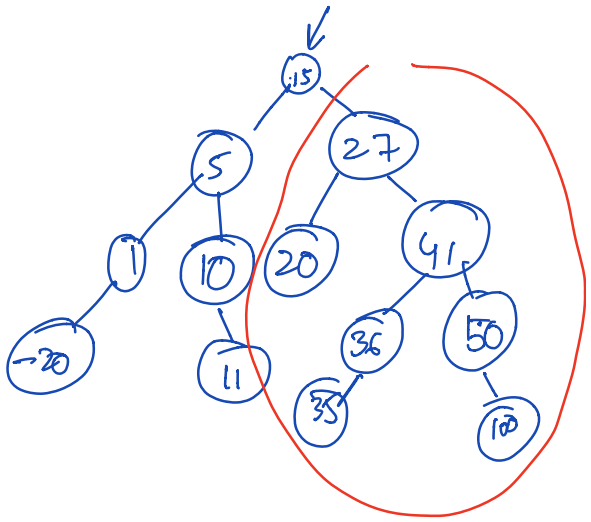


t1 = BST(15)

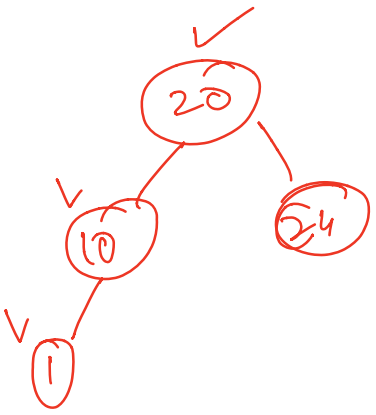
t1.insert(__)

Binary Search Tree

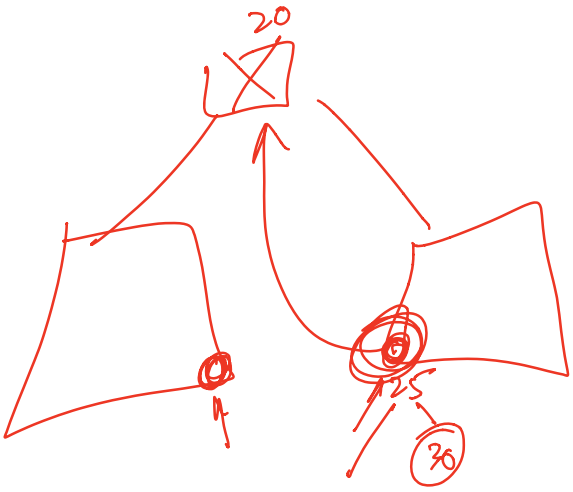


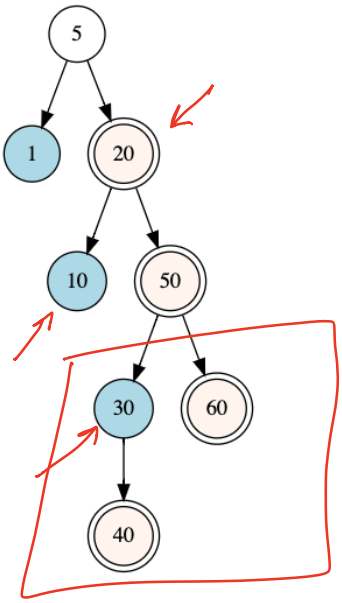


In_order



1, 10, 20, 24


20
30

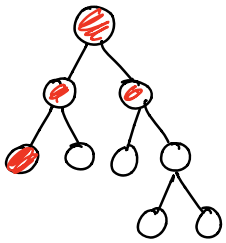

5
1
20
10
50
30
60
40

Full binary Tree

Each node —

0 or 2

children

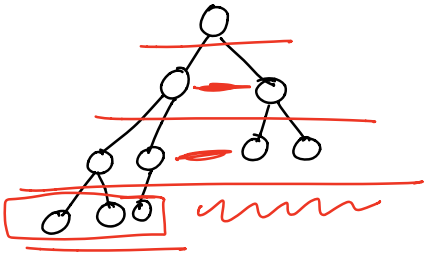


Complete binary Tree

All levels filled

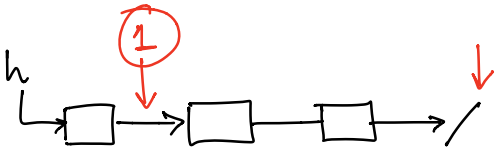
(possibly) except

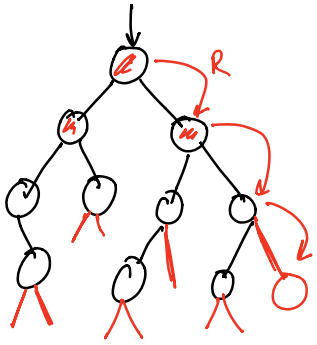
last → to left.



Linked

Insertion

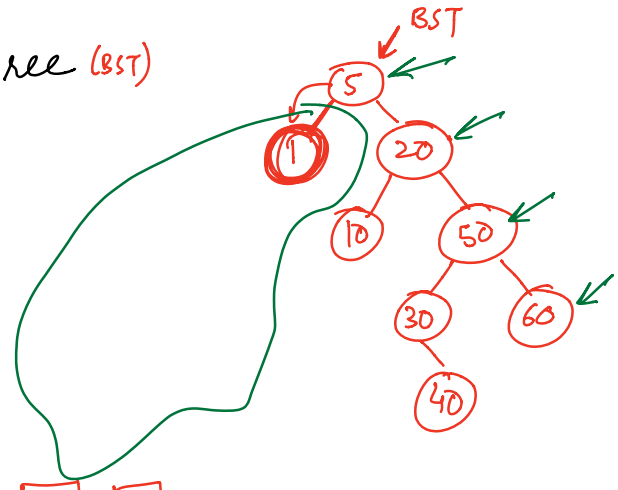




TreeNode

↳ Binary Search Tree (BST)

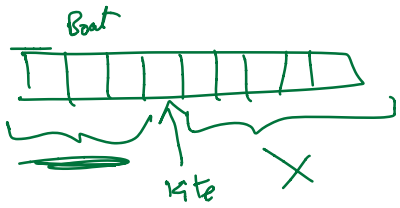
- Binary
- Search



Insert :

5, 1, 20, 10, 50, 30, 40, 60

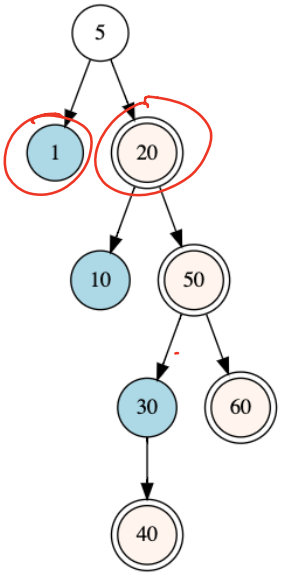
Searching



In-order traversal

L, I, R

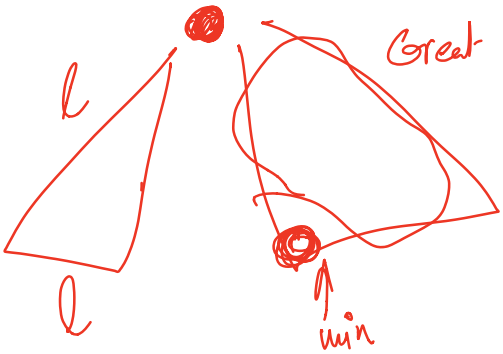
1, 5, 10, 20, 30, 40, 50, 60

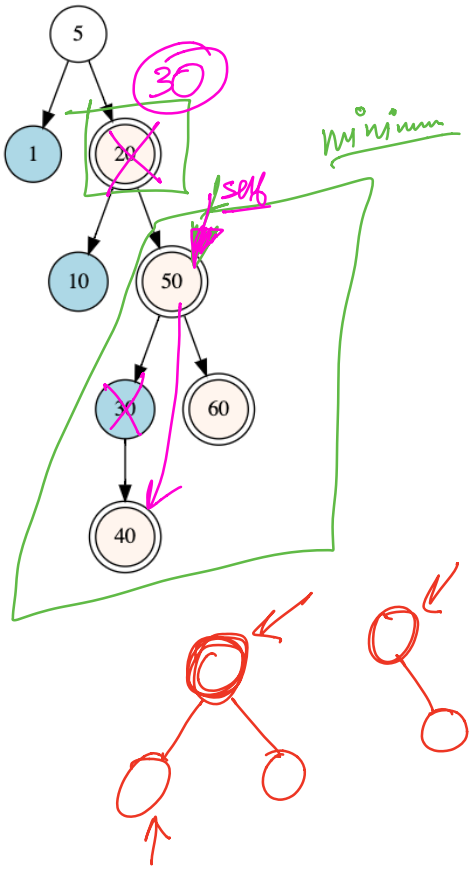


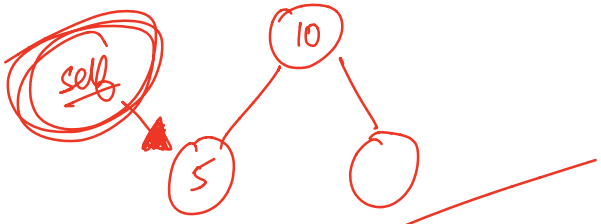
Deletion:

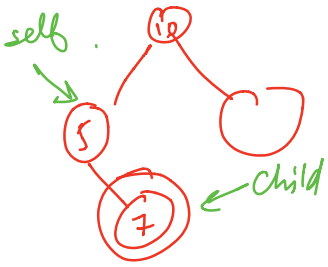
case 1 : No children (leaf)

case 2 : One child (either child)









10

self.parent

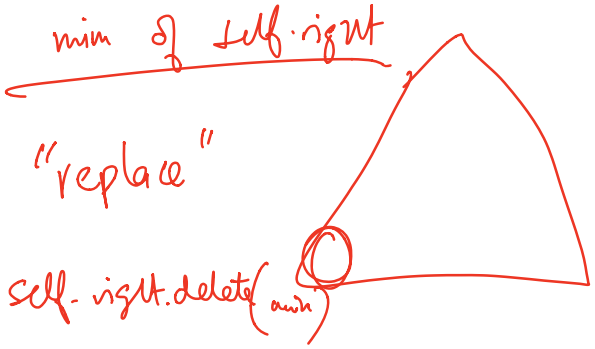
"find child"

```
if self.parent.right == self:
    self.parent.right = node
if self.parent.left = self:
    self.parent.left = node.
```

set_for_parent(self, node)

```
if self.right:
    child = self.right
if self.left:
    child = self.left
```

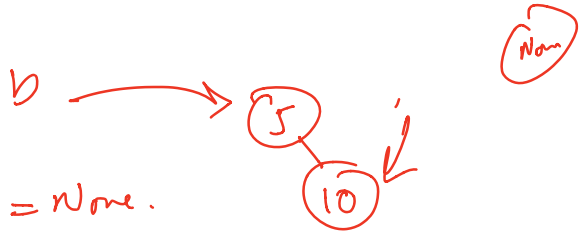
self.set_for_parent(child)



min of self.right

"replace"

self.right.delete(min)

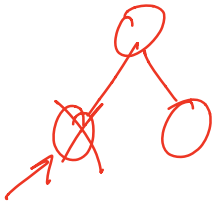


b = None.

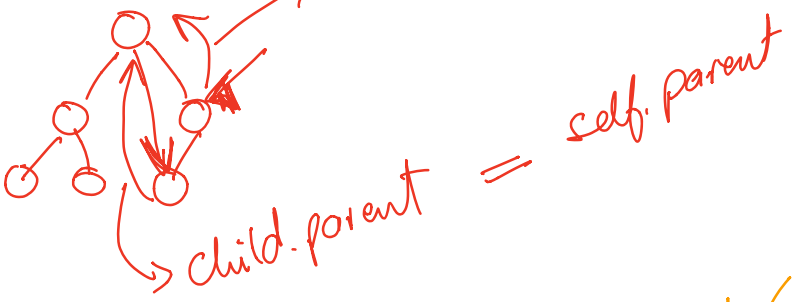
b = b.delete(5)

None

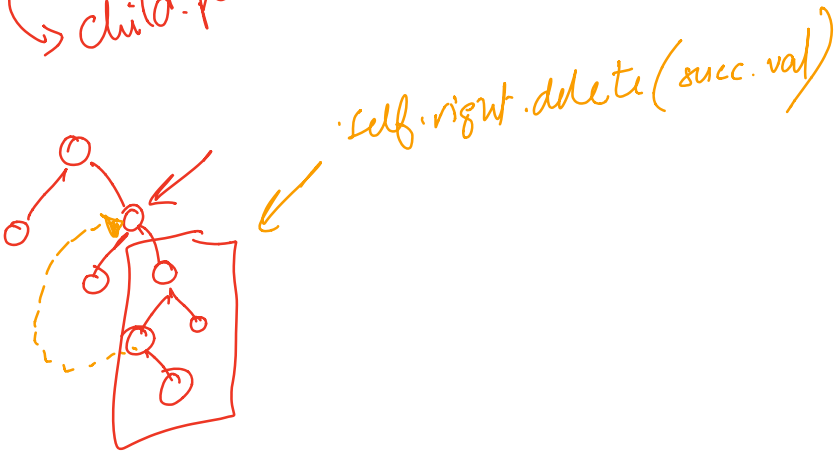
Case 1

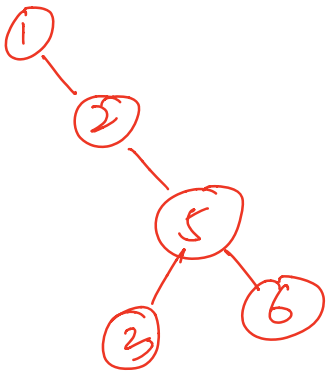


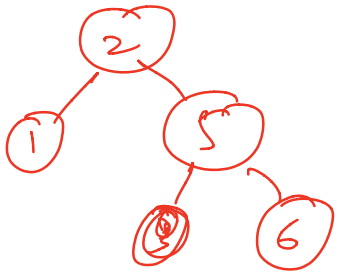
Case 2



Case 3:







RB trees

AVL trees