

Murano Project Documentation

Murano Project Documentation

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Abstract

This document is intended for individuals who wish to configure and use our product or intend to contribute.

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Chapter 1. Overview

Welcome to Murano Project.

Intended Audience

This guide is intended to individuals who want to contribute to our project.

Document Change History

This version of the Murano Manual replaces and obsoletes all previous versions. The most recent changes are described in the table below:

Revision Date	Summary of Changes
April. 4, 2013	• Initial document creation.

Additional Resources

- Mirantis - Cloud Software [<http://www.mirantis.com>]

Chapter 2. Blueprint

Project Background

Enterprise customers frequently use Windows-based environments for their internal and external products. Configuration of the Windows environment is a complex task which usually requires a lot of effort from administrators. Windows setup consists of numerous services which might be tightly coupled to each other. While the automated installation of Windows services can be fairly straightforward, service configuration can be hard to automate because it requires a well-designed Windows architecture and deep knowledge of Windows services configuration.

Currently several open source solutions exist that can help to partially solve automation of Windows environment provisioning. In the world of OpenStack there is the Heat project, which is similar to Amazon CloudFormation. Heat is an excellent tool for managing OpenStack cloud resources such as VM instances, security groups, and so on. It allows you to define all cloud resources in a single JSON template, then later maintain all of those resources by editing that template. Although the declarative template approach is well suited to OpenStack resources, it quickly becomes complex when it comes to application management.

Another option is a tool such as Chef or Puppet. These tools are flexible, but require you to have a deep knowledge of scripting and require a significant amount of effort to manually script or modify cookbooks for your specific environment configuration. This is manageable in a stable environment, but it becomes time-consuming and involves manual script coding when one needs to deploy various environments with rapidly changing configurations. Also Chef and Puppet require additional infrastructure to support them.

The biggest problem for both approaches above is in supporting multi-step configuration of services with circular dependencies required for correct configuration of Windows services. This can be solved by using external orchestration.

Another potential problem is the lack of UI functionality enabling creation and configuration of an environment without writing a script.

Proposal

Mirantis proposes to introduce a new service which will allow a non-experienced user to deploy reliable Windows based environments in a “push-the-button” manner. The key goal is to provide a UI and API enabling the deployment and operation of Windows Environments at the Windows Services abstraction level. The service should be able to orchestrate complex circular dependent cases in order to set up a complex Windows Environment with multiple dependant services.

The service will address following use cases:

- Self-provisioning of predefined Windows services with their dependencies
- Automation of administrative tasks during data center roll-out
- Custom windows application as a windows service

The solution will provide higher level of abstraction for manipulation Windows Environments. Key concepts are:

- Windows Service - a service such as Active Directory, MSSQL, or IIS, which usually consists of multiple virtual machines and has multiple dependencies.
- Windows Environment - a logical unit for all Services and represents a classical Windows Datacenter
- Windows VM instance - a VM which hosts a Windows Service. A Windows Service might be deployed

The Key Features of the Service are the following:

1. Native to OpenStack
2. Introduces abstraction level for Windows Environments
3. Supports Availability Zones and Disaster Recovery scenarios
4. Uses native Windows features for HA solutions

Architecture

The Murano Service communicates with the following OpenStack components:

- Horizon - provides a GUI with ability to use all Murano features;
- Keystone - authenticates users and provides the security token that is used to work with OpenStack, hence limiting the user abilities in Murano based on OpenStack privileges;
- Heat - is used to provision VMs and other OpenStack resources for Windows Environments;
- Glance - stores Windows Server VM images, with each image containing an installed OS and a set of scripts
- Quantum - provides the network configuration API
- Agent - provides agent functionality to communicate with the Orchestration Engine and executes tasks on VMs

Figure 2.1. Architecture

REST API

Murano exposes a service endpoint for communication with a client. It exposes API functions to manipulate objects such as environment and service.

This component is responsible for translating API function parameters to Object Model attributes and propagating the deployment status from the Orchestration Engine.

Object Model

An internal representation of Windows Services and Environments. All attributes and entities are described in the API specification.

Orchestration Engine

This is the core component which evaluates Object Model changes and creates a plan for implementing these changes on the instances or in the cloud. This component will support extensions via plug-ins. Plugins can add new services and extend existing services for integration. Currently there are two services which are already implemented as plugins. They are Active Directory and IIS Service.

Integration with Heat

Heat is a cloud resource management engine that allows you to manipulate resources that represent OpenStack entities (Security Groups, Instances, Floating IPs, Volumes, etc.) and some entities such as AutoScaling groups from a single point of control.

OpenStack resource provisioning is one of the steps required for environment deployment and Heat will be used for that purpose. Heat allows you to define all OpenStack resources in a single document that will be easy to maintain and will not require resorting to multiple OpenStack APIs while keeping the software configuration separate.

Windows on OpenStack

Windows works on KVM pretty smoothly, and with the RedHat-created open-source VirtIO drivers for Windows, it's possible to work efficiently with KVM exposed devices.

In OpenStack's Grizzly release, Microsoft's hypervisor Hyper-V will be supported. The Hyper-V virtual switch will be also supported as a Quantum plug-in. From the performance viewpoint, Hyper-V Server 2012 compares very favorably with bare metal, processing just over 6% fewer transactions per second compared to the same workload running on a similarly configured physical server.

Also, unlike the current OpenStack, Hyper-V also natively supports Windows Clusters.

Chapter 3. Roadmap

Phase 1. Initial Version

(Release date: May 30th)

- Core Services: REST API, Orchestration Engine
- Horizon dashboard extension as plugin
- Integration with Heat
- Support single Data Center (no Disaster Recovery)
- Support the following Windows Services:
 - Active Directory - Single Domain with multiple domain controllers
 - IIS Server - single instance of IIS Server
 - IIS Cluster - multiple IIS instances with Load Balancing
 - ASP.NET Application Service - ASP.NET application installed on top of IIS

Phase 2. Stable Release

(3 month)

- Stabilize Core Services (bug fixing)
- Support API, UI extensibility
- UI design
- Workflow and recipes repository
- Data transfer between service instances
- Basic Service monitoring
- Additional Services:
 - MS SQL - single instance of Microsoft SQL Server or Pair of SQL Servers with DB mirroring

Phase 3

- Add more services
- Services Dependencies support
- Extended health monitoring
- Agent extensibility (allow 3rd party configuration tools)
- Basic Self-healing (actions on monitoring events)
- Additional Services

Phase 4

- Availability Zones support
- Auto-scaling for Windows services
- Security improvements

Chapter 4. API Specification

Revision Date	Summary of Changes
February 4, 2013	<ul style="list-style-type: none">Initial document creation
February 22, 2013	<ul style="list-style-type: none">Enhance API with latest architecture changes
March 06, 2013	<ul style="list-style-type: none">Fix specification according to remarks from Dmitry Teselkin
Jun 06, 2013	<ul style="list-style-type: none">ASP.NET Application, Web Server Farm and ASP.NET Application Farm Services Added, uri/address/endpoint corrections, hostname assignment section added

Introduction

Murano Service API is a programmatic interface used for interaction with Murano. Other interaction mechanisms like Murano Dashboard or Murano CLI should use API as underlying protocol for interaction.

Glossary

For detailed information about entities and terms used in this document, please refer first to architecture.

Environment	<p>Environment is a set of logically related Services managed by a single tenant. Environment defines Windows environment boundaries.</p> <p>Services within single Environment may comprise some complex configuration while Services in different Environments are always independent from one another. Each Environment is associated with single OpenStack project (tenant).</p>
Service	<p>Service is building block of Windows environment. Service is a set of one or more Virtual Machines sharing a common purpose and configured together. Each service belongs to a single Environment and single Service Type.</p> <p>Services are comprised from one or more Service Units.</p>
Service Type	<p>Service type is definition for describing set of features exposed by service.</p>
Service Unit	<p>Service Units are the actual Windows Server VMs instantiated by OpenStack and then configured according to its Service Type (this may also correspond to one of predefined Windows Server roles).</p>
Service Metadata	<p>Service Metadata is a JSON-encoded definition of Environment, its Services and their Service Units along with all their attributes. Service Metadata may describe both current and the intended state of the Environment.</p>
Session	<p>All changes to environment done in scope of Session. After all changes to Environment state are accumulated, changes actually are applied only after session is deployed.</p>

Return codes and errors

All REST API calls return the natural HTTP response codes for the operations, e.g. a successful GET returns a HTTP 200, a successful PUT returns a HTTP 201, a GET for a non-existent entity returns HTTP 404, unauthorized operations return HTTP 401 or HTTP 403, internal errors return HTTP 500.

Response of POSTs and PUTs

All POST and PUT requests by convention should return the created object (in the case of POST, with a generated ID) as if it was requested by GET.

Authentication

All requests include a Keystone authentication token header (X-Auth-Token). Clients must authenticate with Keystone before interacting with the Murano service.

Workflow

Figure 4.1. Sample Workflow



Let's review a sample workflow (series of API calls) for creating new Environment with Active Directory Service deployment:

1. POST /environments/ - Creating new Environment
2. POST /environments/id/configure – Creating new configuration session for Environment
3. POST /environments/id/services – Creating new ActiveDirectory service
4. POST /environments/id/sessions/session_id/deploy – Saving and deploying changes

Hostname assignment

Each Service Object definition may have an attribute "unitNamingPattern" that is used to control hostnames that will be assigned to spawned VM instances of the service.

Hostname pattern has the form of "name#" where "#" character is replaced with sequential number of unit within the service (starting with 1) and all other characters remain intact. For example Service with unitNamingPatter equal to "ad#-loc" will have units with hostnames "ad1-loc", "ad2-loc" etc.

"unitNamingPattern" attribute is optional. If it is omitted then a unique random hostname would be assigned.

API

Environment API

This section describes API calls for Environment management.

Get a List of existing Environments

Table 4.1. Environment Object

Attribute	Type	Description
id	string	Unique ID
name	string	User-friendly name
created	datetime	Creation date and time in ISO format
updated	datetime	Modification date and time in ISO format
tenant_id	string	OpenStack tenant ID
version	int	Current version
status	string	Deployment status: ready, pending, deploying

Call

Table 4.2. GET /environments Call

Method	URI	Description
GET	/environments	Get a list of existing Environments

Payload

None

Returns

This call returns list of environments. Only the basic properties are returned. For details see "Get Environment Instance Detailed Information":

```
{
  "environments": [
    {
      "id": "0ce373a477f211e187a55404a662f968",
      "name": "dcl",
      "created": "2010-11-30T03:23:42Z",
      "updated": "2010-11-30T03:23:44Z",
      "tenant_id": "0849006f7ce94961b3aab4e46d6f229a",
```

```
        "version": 1,
        "status": "ready"
    },
    {
        "id": "c697bd2429304820a928d145aa42af59",
        "name": "dc2",
        "created": "2010-11-30T03:23:42Z",
        "updated": "2010-11-30T03:23:44Z",
        "tenant_id": "0849006f7ce94961b3aab4e46d6f229a",
        "version": 2,
        "status": "deploying"
    }
]
}
```

Create Environment instance

Table 4.3. Environment Object

Attribute	Type	Required	Description
name	string	yes	User-friendly name

Call

Table 4.4. POST /environments Call

Method	URI	Description
POST	/environments	Create new Environment

Payload

```
{
  "name": "env1"
}
```

Returns

This call returns created environment:

```
{
  "id": "ce373a477f211e187a55404a662f968",
  "name": "env1",
  "created": "2010-11-30T03:23:42Z",
  "updated": "2010-11-30T03:23:44Z",
}
```



```
    "tenant_id": "0849006f7ce94961b3aab4e46d6f229a",  
    "version": 0  
  }
```

Update Environment Instance

Table 4.5. Environment Object

Attribute	Type	Required	Description
name	string	yes	User-friendly name

Call

Table 4.6. PUT /environments/<id> Call

Method	URI	Description
PUT	/environments/<id>	Update properties of Environment instance

Table 4.7. Error Response Codes

Code	Description
401	User is not authorized to access this tenant resources

Payload

```
{  
  "name": "env1-changed"  
}
```

Returns

This call returns modified environment object:

```
{  
  "id": "ce373a477f211e187a55404a662f968",  
  "name": "env1-changed",  
  "created": "2010-11-30T03:23:42Z",  
  "updated": "2010-11-30T03:23:44Z",  
  "tenant_id": "0849006f7ce94961b3aab4e46d6f229a",  
  "version": 0  
}
```

Get Environment Instance Detailed Information

Call

Table 4.8. GET /environments/<id> Call

Method	URI	Description
GET	/environments/<id>	Returns detailed information about Environment including child entities

Table 4.9. Error Response Codes

Code	Description
401	User is not authorized to access this tenant resources

Payload

None

Returns

This call returns environment object with underlying services:

```
{
  "environments": [{
    "id": "0ce373a477f211e187a55404a662f968",
    "name": "dc1",
    "created": "2010-11-30T03:23:42Z",
    "updated": "2010-11-30T03:23:44Z",
    "tenant_id": "0849006f7ce94961b3aab4e46d6f229a",
    "version": 1,
    "status": "deploying",
    "services": [
      "activeDirectories": [{
        "id": "96365940588b479294fe8e6dc073db04",
        "name": "acme.dc",
        "created": "2010-11-30T03:23:42Z",
        "updated": "2010-11-30T03:23:44Z",
        "status": "deploying",
        "units": [{
          "id": "d08887df15b94178b244904b506fe85b",
          "isMaster": true,
          "location": "west-dc"
        }, {
          "id": "dcf0de317e7046bea555539f19b8ea84",
          "isMaster": false,
          "location": "west-dc"
        }
      ]
    ]
  }
]
```

```
}
```

Remove Environment

Call

Table 4.10. DELETE /environments/<id> Call

Method	URI	Description
DELETE	/environments/<id>	Remove specified Environment.

Table 4.11. Error Response Codes

Code	Description
401	User is not authorized to access this tenant resources

Payload

None

Returns

None

Environment Configuration API

Multiple sessions could be opened for one environment simultaneously, but only one session going to be deployed. First session that starts deploying is going to be deployed; other ones become invalid and could not be deployed at all. User could not open new session for environment that in `deploying` state (that's why we call it "almost lock free" model).

Table 4.12. Configuration Session Object

Attribute	Type	Description
id	string	Session unique ID
environment_id	string	Environment that going to be modified during this session
created	datetime	Creation date and time in ISO format
updated	datetime	Modification date and time in ISO format
user_id	string	Session owner ID
version	int	Environment version for which configuration session is opened
state	string	Session state. Could be: open, deploying, deployed

Configure Environment / Open session

During this call new working session is created, and session ID should be sent in header (X-Configuration-Session) to all next API calls.

Call

Table 4.13. POST /environments/<id>/configure Call

Method	URI	Description
POST	/environments/<id>/configure	Creating new configuration session

Table 4.14. Error Response Codes

Code	Description
403	Could not open session for environment, environment has deploying status

Payload

None

Returns

This call returns created session:

```
{
  "id": "4aecdc2178b9430cbbb8db44fb7ac384",
  "environment_id": "4dc8a2e8986fa8fa5bf24dc8a2e8986fa8",
  "created": "2010-11-30T03:23:42Z",
  "updated": "2010-11-30T03:23:54Z",
  "user_id": "d7b501094caf4daab08469663a9e1a2b",
  "version": 12,
  "state": "open"
}
```

Deploy changes from Session

Call

Table 4.15. POST /environments/<id>/sessions/<sessionId>/deploy Call

Method	URI	Description
POST	/environments/<id>/sessions/<sessionId>/deploy	Deploying changes made in session with specified <sessionId>

Table 4.16. Error Response Codes

Code	Description
403	Session is invalid
403	Session is already deployed or deployment is in progress

Payload

None

Returns

None

Get session information

Call

Table 4.17. GET /environments/<id>/sessions/<sessionId> Call

Method	URI	Description
GET	/environments/<id>/sessions/<sessionId>	Getting details about session with specified <sessionId>

Table 4.18. Error Response Codes

Code	Description
401	User is not authorized to access this session
403	Session is invalid

Payload

None

Returns

This call returns session information:

```
{
  "id": "4aecdc2178b9430cbbb8db44fb7ac384",
  "environment_id": "4dc8a2e8986fa8fa5bf24dc8a2e8986fa8",
  "created": "2010-11-30T03:23:42Z",
  "updated": "2010-11-30T03:23:54Z",
  "user_id": "d7b501094caf4daab08469663a9e1a2b",
  "version": 0,
  "state": "deploying"
}
```

Delete Session

Call

Table 4.19. DELETE /environments/<id>/sessions/<sessionId> Call

Method	URI	Description
DELETE	/environments/<id>/sessions/<sessionId>	Delete session with specified <sessionId>

Table 4.20. Error Response Codes

Code	Description
401	User is not authorized to access this session
403	Session is in deploying state and could not be deleted

Payload

None

Returns

None

Services API

This section describes API calls for managing all types of services.

Calls and Endpoints

GET

Using GET calls to services endpoint user works with list containing all services for specified environment. User can request whole list, specific service, or specific attribute of specific service using tree traversing. To request specific service user should add to endpoint part with service id, e.g.: */environments/<id>/services/<service_id>*. For selection of specific attribute on service, simply appending part with attribute name will work. For example to request service name, user should use next endpoint: */environments/<id>/services/<service_id>/name*

Call**Table 4.21. GET /environments/<id>/services Call**

Method	URI
GET	/environments/<id>/services

Table 4.22. Headers

Name	Type	Required	Description
X-Configuration-Session	string	no	ID of valid configuration session

Payload

None

Returns

Json Object

PUT

Using PUT calls user can update or add any attribute on any service.

Call**Table 4.23. PUT /environments/<id>/services Call**

Method	URI
PUT	/environments/<id>/services

Table 4.24. Headers

Name	Type	Required	Description
X-Configuration-Session	string	yes	ID of valid configuration session

Payload

Json Object

Returns

Json Object

POST

POST calls used for adding new elements to lists with objectes.

Call**Table 4.25. POST /environments/<id>/services Call**

Method	URI
POST	/environments/<id>/services

Table 4.26. Headers

Name	Type	Required	Description
X-Configuration-Session	string	yes	ID of valid configuration session

Payload

Json Object

Returns

Json Object

DELETE

User can remove any attribute or list item using DELETE calls.

Call**Table 4.27. DELETE /environments/<id>/services Call**

Method	URI
DELETE	/environments/<id>/services

Table 4.28. Headers

Name	Type	Required	Description
X-Configuration-Session	string	yes	ID of valid configuration session

Payload

None

Returns

None

Example Calls using Web Server as example

Please use this example for constructing general CRUD calls to services.

Get a List of existing services

Call**Table 4.29. GET /environments/<id>/services Call**

Method	URI	Description
GET	/environments/<id>/services	Get a list of existing WebServers

Table 4.30. Headers

Name	Type	Required	Description
X-Configuration-Session	string	no	ID of valid configuration session

Payload

None

Returns

This call returns list of services:

```
[
  {
    "id": "0ce373a477f211e187a55404a662f968",
    "name": "frontend",
    "type": "webServer",
    "created": "2010-11-30T03:23:42Z",
    "updated": "2010-11-30T03:23:44Z",
    "domain": "ACME",
    "uri": "http://10.0.0.2",
    "units": [{
      "id": "1bf3491c409b4541b6f18ea5988a6437",
      "address": "10.0.0.2",
```



```
        "location": "west-dc"
      }]
    },
    {
      "id": "c697bd2429304820a928d145aa42af59",
      "name": "backend",
      "type": "webServer",
      "created": "2010-11-30T03:23:42Z",
      "updated": "2010-11-30T03:23:44Z",
      "domain": "ACME",
      "uri": "http://10.0.0.3",
      "units": [{
        "id": "eb32f97866d24001baa430cb34e4049f",
        "address": "10.0.0.3",
        "location": "west-dc"
      }]
    }
  ]
}
```

Create Web Server instance

Call

Table 4.31. POST /environments/<id>/services Call

Method	URI	Description
POST	/environments/<id>/services	Create new Web Server

Table 4.32. Headers

Name	Type	Required	Description
X-Configuration-Session	string	yes	ID of valid configuration session

Payload

```
{
  "name": "frontend",
  "type": "webServer",
  "adminPassword": "password",
  "domain": "acme.dc",
  "units": [{
    "location": "west-dc"
  }]
}
```

Returns

This call returns created web server:

```
{
  "id": "ce373a477f211e187a55404a662f968",
  "name": "frontend",
  "type": "webServer",
  "created": "2010-11-30T03:23:42Z",
  "updated": "2010-11-30T03:23:44Z",
  "domain": "ACME",
  "units": [{
    "id": "1bf3491c409b4541b6f18ea5988a6437",
    "location": "west-dc"
  }]
}
```

Remove Web Server

Call

Table 4.33. DELETE /environments/<id>/services/<service_id> Call

Method	URI	Description
DELETE	/environments/<id>/services/<service_id>	Remove specified service.

Table 4.34. Headers

Name	Type	Required	Description
X-Configuration-Session	string	yes	ID of valid configuration session

Payload

None

Returns

None

Shared Attributes

This section describes attributes common to all services.

Request Object Specs

Table 4.35. Service Object Specs

Attribute	Type	Description
type	string	Service Type
created	datetime	Creation date and time in ISO format

Attribute	Type	Description
updated	datetime	Modification date and time in ISO format
unitNamingPattern	string	Unit instances naming pattern
availabilityZone	string	Availability where service is located
flavor	string	Active Directory Unit object
osImage	string	Name of image used to power instance

Create Object Specs

Table 4.36. Service Object Specs

Attribute	Type	Description
type	string	Service Type
unitNamingPattern	string	Unit instances naming pattern
availabilityZone	string	Availability where service is located
flavor	string	Active Directory Unit object
osImage	string	Name of image used to power instance

Active Directory Specs

This section describes objects specs for Active Directory service.

Please, refer to Shared Attributes article for shared/common attributes specification.

Request Object Specs

Table 4.37. Active Directory Object

Attribute	Type	Description
id	string	Unique ID
name	string	Domain name
domain	string	Domain name
units	object	Active Directory Unit object

Table 4.38. Active Directory Unit Object

Attribute	Type	Description
id	string	Unique ID
isMaster	boolean	true for primary domain controller, false otherwise

Create Object Specs

Table 4.39. Active Directory Object

Attribute	Type	Required	Description
name	string	yes	Domain name

Attribute	Type	Required	Description
adminPassword	string	yes	Password from domain administrator account
domain	string	yes	Domain name
units	object	yes	Active Directory Unit object

Table 4.40. Active Directory Unit Object

Attribute	Type	Required	Description
isMaster	boolean	yes	true for primary domain controller, false otherwise
recoveryPassword	string	yes	Recovery password

Web Server Specs

This section describes API calls for managing Windows web-server software – IIS.

Please, refer to Shared Attributes article for shared/common attributes specification.

Request Object Specs

Table 4.41. Web Server Object

Attribute	Type	Description
id	string	Unique ID
name	string	User-friendly name
uri	string	URI of the Service
domain	string	Domain name. This attribute may be empty/null/omitted if machine is not a domain member
units	object	Web Server Unit object

Table 4.42. Web Server Unit Object

Attribute	Type	Description
id	string	Unique ID

Create Object Specs

Table 4.43. Web Server Object

Attribute	Type	Required	Description
name	string	yes	User-friendly name
domain	string	no	Domain name
units	object	yes	Web Server Unit object

Table 4.44. Web Server Unit Object

Attribute	Type	Required	Description
-	-	-	-

ASP.NET Application Specs

This section describes API calls for managing ASP.NET Applications

Please, refer to Shared Attributes article for shared/common attributes specification.

Request Object Specs

Table 4.45. ASP.NET Application Object

Attribute	Type	Description
id	string	Unique ID
name	string	User-friendly name
repository	string	URL of git repository containing the application source files
uri	string	URI of the Service
domain	string	Domain name. This attribute may be empty/null/omitted if machine is not a domain member
units	object	ASP.NET Application Unit object

Table 4.46. ASP.NET Application Unit Object

Attribute	Type	Description
id	string	Unique ID

Create Object Specs

Table 4.47. ASP.NET Application Object

Attribute	Type	Required	Description
name	string	yes	User-friendly name
repository	string	yes	URL of git repository containing the application source files
domain	string	no	Domain name
units	object	yes	ASP.NET Application Unit object

Table 4.48. ASP.NET Application Unit Object

Attribute	Type	Required	Description
-	-	-	-

Web Server Farm Specs

This section describes API calls for managing Web Server (IIS) Web Farm services

Please, refer to Shared Attributes article for shared/common attributes specification.

Request Object Specs

Table 4.49. Web Server Farm Object

Attribute	Type	Description
id	string	Unique ID
name	string	User-friendly name
uri	string	URI of the Service
loadBalancerPort	integer	Port number of the Farm
domain	string	Domain name. This attribute may be empty/null/omitted if machine is not a domain member
units	object	Web Server Farm Unit object

Table 4.50. Web Server Farm Unit Object

Attribute	Type	Description
id	string	Unique ID

Create Object Specs

Table 4.51. Web Server Farm Object

Attribute	Type	Required	Description
name	string	yes	User-friendly name
loadBalancerPort	integer	yes	Port number for the Farm
domain	string	no	Domain name
units	object	yes	Web Server Farm Unit object

Table 4.52. Web Server Farm Unit Object

Attribute	Type	Required	Description
-	-	-	-

ASP.NET Application Farm Specs

This section describes API calls for managing ASP.NET Web Farm Application Services

Please, refer to Shared Attributes article for shared/common attributes specification.

Request Object Specs

Table 4.53. ASP.NET Application Farm Object

Attribute	Type	Description
id	string	Unique ID
name	string	User-friendly name

Attribute	Type	Description
uri	string	URI of the Service
repository	string	URL of git repository containing the application source files
loadBalancerPort	integer	Port number of the Farm
domain	string	Domain name. This attribute may be empty/null/omitted if machine is not a domain member
units	object	ASP.NET Application Farm Unit object

Table 4.54. ASP.NET Application Farm Unit Object

Attribute	Type	Description
id	string	Unique ID

Create Object Specs

Table 4.55. ASP.NET Application Farm Object

Attribute	Type	Required	Description
name	string	yes	User-friendly name
repository	string	yes	URL of git repository containing the application source files
loadBalancerPort	integer	yes	Port number for the Farm
domain	string	no	Domain name
units	object	yes	ASP.NET Application Farm Unit object

Table 4.56. ASP.NET Application Farm Unit Object

Attribute	Type	Required	Description
-	-	-	-

MS SQL Server Specs

This section describes API calls for managing MS SQL Server Service.

Please, refer to Shared Attributes article for shared/common attributes specification.

Request Object Specs

Table 4.57. MS SQL Server Object

Attribute	Type	Description
id	string	Unique ID
name	string	User-friendly name
mixedModeAuth	bool	Use LDAP to access SQL Server
saPassword	string	SQL Server admin password

Attribute	Type	Description
domain	string	Domain name. This attribute may be empty/null/omitted if machine is not a domain member
adminPassword	string	Domain password
units	object	SQL Server Unit object

Table 4.58. ASP.NET Application Farm Unit Object

Attribute	Type	Description
id	string	Unique ID

Create Object Specs

Table 4.59. ASP.NET Application Farm Object

Attribute	Type	Required	Description
name	string	yes	User-friendly name
mixedModeAuth	bool	yes	Use LDAP to access SQL Server
saPassword	string	no	SQL Server admin password
domain	string	no	Domain name
adminPassword	string	no	Domain admin password
units	object	yes	SQL Server Unit object

Table 4.60. ASP.NET Application Farm Unit Object

Attribute	Type	Required	Description
-	-	-	-

Chapter 5. Installation Guide

This chapter is about installation and configuration Murano services.

Note that all Murano modules can be downloaded from our page [<https://launchpad.net/murano/>] on launchpad.

Common Pre-Requirements

Operation system:

1. Ubuntu
2. RHEL/CentOS

Packages:

1. python-dev
2. libxml2-dev
3. libxslt-dev
4. libffi-dev

Murano API Service

Murano API provides access to the Murano orchestration engine via API.

This chapter describes Murano API for contributors of the project, and assumes that you are already familiar with Murano API from an end-user perspective.

Install

- Need to work as root

```
sudo su
```

- Navigate to the temporary directory and clone Murano API Service from repository

Ubuntu Linux 12.04 / 12.10

```
mkdir -p /tmp/murano
cd /tmp/murano
apt-get install -y git
git clone https://github.com/stackforge/murano-api
```

CentOS 6.x

```
mkdir -p /tmp/murano
cd /tmp/murano
yum install -y git
git clone https://github.com/stackforge/murano-api
```

- Switch to just created directory and then perform installation

Ubuntu Linux 12.04 / 12.10

```
cd murano-api
chmod +x setup.sh
./setup.sh install
```

CentOS 6.x

```
cd murano-api
chmod +x setup.sh
yum install -y
http://mirror.yandex.ru/epel/6/x86_64/epel-release-6-8.noarch.rpm
./setup-centos.sh install
```

Configure

- First configure rabbitMQ by adding vhost and user with administrator rights:

```
rabbitmqctl add_user murano murano
rabbitmqctl set_user_tags murano administrator
rabbitmqctl add_vhost murano
rabbitmqctl set_permissions -p murano murano ".*" ".*" ".*"
```

- Copy and edit configuration files:

```
cd /etc/murano-api
cp murano-api.conf.sample murano-api.conf
```

```
cp murano-api-paste.ini.sample murano-api-paste.ini
vi murano-api.conf
```

- Configure it according to your environment:
 - *[DEFAULT]* section sets up logging.
 - *[reports]* section you can set names for new rabbitMQ queues.
 - In *[rabbitmq]* section sets up host configuration where rabbitMQ with just created user and vhost is running.

```
[DEFAULT]
# Show more verbose log output (sets INFO log level output)
verbose = True
# Show debugging output in logs (sets DEBUG log level output)
debug = True
# Address to bind the server to
bind_host = 0.0.0.0
# Port the bind the server to
bind_port = 8082
# Log to this file. Make sure the user running skeleton-api has
# permissions to write to this file!
log_file = /tmp/murano-api.log
#A valid SQLAlchemy connection string for the metadata database
sql_connection = sqlite:///murano.sqlite
```

```
[reports]
results_exchange = task-results
results_queue = task-results
reports_exchange = task-reports
reports_queue = task-reports
```

```
[rabbitmq]
host = localhost
port = 5672
virtual_host = murano
login = murano
password = murano
ssl = False
ca_certs =
```

```
[ssl]
cert_file = /path/to/certfile
key_file = /path/to/keyfile
ca_file = /path/to/cafile
```

For more information how to configure SSL take a look at [SSL configuration chapter](#)

- Edit one more configuration file:

```
vi murano-api.conf
```

- Configure keystone auth_token in `[filter:authtoken]` section. For more information see `Auth-Token Middleware with Username and Password` [<http://docs.openstack.org/developer/keystone/configuringservices.html>]

```
[pipeline:murano-api]
pipeline = authtoken context apivlapp
[app:apivlapp]
paste.app_factory = muranoapi.api.v1.router:API.factory
[filter:context]
paste.filter_factory = muranoapi.api.middleware.context:ContextMiddleware.factory

[filter:authtoken]
paste.filter_factory = keystoneclient.middleware.auth_token:filter_factory
auth_host = localhost
auth_port = 35357
auth_protocol = http
admin_tenant_name = admin
admin_user = admin
admin_password = password
signing_dir = /tmp/keystone-signing-muranoapi
```

- Register murano-api service in Openstack (note: you need to be authorized in Openstack to run this commands)

```
user@work:~/ $ keystone service-create --name muranoapi --type murano --description murano
user@work:~/ $ keystone endpoint-create

--region RegionOne
--service-id The ID field returned by the keystone service-create
--publicurl http://x.x.x.x:8082 (where x.x.x.x - host ip where murano-api installed)
--internalurl the same as publicurl
--adminurl the same as publicurl
```

Run

Run Murano API and supply valid configuration file:

```
service murano-api start
```

Conductor Service

Conductor is a Murano orchestration engine that transforms object model sent by REST API service into a series of Heat and Murano-Agent commands.

This document describes Conductor for contributors of the project.

Install

- Murano Conductor uses OpenStack Heat for new virtual machines creation, therefore Heat should be installed and configured. Some services require the Internet access for virtual machines to successful deployment.

The detailed information about Heat configuration is described here. [http://docs.openstack.org/developer/heat/getting_started/index.html]

- OpenStack Heat requires Key Pair for Load Balancer instances. Murano Conductor uses LoadBalancer for IIS Farms and ASP.NET Farms. The default name for Key Pair is "murano-lb-key", you can change this parameter in file `/etc/murano-conductor/data/templates/cf/Windows.template`
- Project source code can be checked out from git repository (see below) or downloaded from here. [<http://tarballs.openstack.org/murano-conductor/>]

```
user@work:~/$ git clone https://github.com/stackforge/murano-conductor.git
```

- Switch to just created directory

```
user@work:~/cd murano-conductor
```

- And install Conductor Service to the system:

```
user@work:~/murano-conductor$ chmod +x setup.sh ; sudo ./setup.sh install
```

Configure

- Edit configuration file:

```
user@work:~/murano-conductor$ nano /etc/murano-conductor/conductor.conf
```

- Change it according to your environment.
- *[DEFAULT]* section is responsible for logging.
- *[heat]* points where heat is running.
- *[rabbitmq]* section points where your rabbitMQ installed and configured.

```
[DEFAULT]
log_file = logs/conductor.log
debug=True
verbose=True

[heat]
auth_url = http://localhost:5000/v2.0

[rabbitmq]
host = localhost
port = 5672
virtual_host = murano
login = murano
password = murano
```

Run

Run Conductor and supply valid configuration file:

```
user@work:~/murano-conductor$ sudo service murano-conductor start
```

Murano Dashboard

Murano Dashboard provides Web UI for Murano Project.

Pre-Requirements

- To setup Murano Dashboard on a host with Openstack Dashbord already installed you just need to install *the python-muranoclient*. You can download it from here. [<http://tarballs.openstack.org/python-muranoclient/>]

And then perform installation with pip:

```
user@work:~/$ sudo pip install
```

```
just_downloaded.tar.gz
```

- If there is no OpenStack Dashboard (horizon) you'll need to install it. See [here](http://docs.openstack.org/trunk/openstack-compute/install/yum/content/ch_install-dashboard.html) [http://docs.openstack.org/trunk/openstack-compute/install/yum/content/ch_install-dashboard.html] how to do that.

Install

- Project source code can be checked out from git repository (see below) or downloaded from here. [http://tarballs.openstack.org/murano-dashboard/]

```
user@work:~/$ git clone https://github.com/stackforge/murano-dashboard.git
```

- Switch to just created directory

```
user@work:~/$ cd murano-dashboard
```

- And perform installation

```
user@work:~/murano-dashboard$ sudo python setup.py install
```

Configure

- Open Django configuration file:

```
user@work:~/$ cd <Horizon Installation Dir> && nano settings.py
```

Please, make sure that no local/local_settings.py file exists.

- Add to import section

```
from muranoclient.common import exceptions as muranoclient
```

- And this so muranoclient exceptions can be safely handle by horizon:

```
RECOVERABLE_EXC = (muranoclient.HTTPException,
                   muranoclient.CommunicationError,
                   muranoclient.Forbidden)
EXTENDED_RECOVERABLE_EXCEPTIONS = tuple(
    exceptions.RECOVERABLE + RECOVERABLE_EXC)

NOT_FOUND_EXC = (muranoclient.HTTPNotFound, muranoclient.EndpointNotFound)
EXTENDED_NOT_FOUND_EXCEPTIONS = tuple(exceptions.NOT_FOUND + NOT_FOUND_EXC)

UNAUTHORIZED_EXC = (muranoclient.HTTPUnauthorized, )
EXTENDED_UNAUTHORIZED_EXCEPTIONS = tuple(
    exceptions.UNAUTHORIZED + UNAUTHORIZED_EXC)
```

- And finally edit HORIZON_CONFIG and INSTALLED_APPS sections

```
HORIZON_CONFIG = {
    ...
    'exceptions': {'recoverable': EXTENDED_RECOVERABLE_EXCEPTIONS,
                  'not_found': EXTENDED_NOT_FOUND_EXCEPTIONS,
                  'unauthorized': EXTENDED_UNAUTHORIZED_EXCEPTIONS},
    'customization_module': 'muranodashboard.panel.overrides'.
    ...
}
...
INSTALLED_APPS = (
    ...
    'muranodashboard',
    'djblets',
    'djblets.datagrid',
    'djblets.util',
    'floppyforms',
    ...
)
```

Run

Run Horizon:


```
user@work:~/$ sudo service apache2 restart
```

SSL configuration

HTTPS for Murano API

SSL for Murano API service can be configured in *ssl* section in */etc/murano-api/murano-api.conf*. Just point to a valid SSL certificate. See the example below:

```
[ssl]
cert_file = PATH
key_file = PATH
ca_file = PATH
```

- *cert_file=PATH*: Path to the certificate file the server should use when binding to an SSL-wrapped socket.
- *key_file=PATH*: Path to the private key file the server should use when binding to an SSL-wrapped socket.
- *ca_file=PATH*: Path to the CA certificate file the server should use to validate client certificates provided during an SSL handshake. This is ignored if *cert_file* and "key_file" are not set.

The use of SSL is automatically started after point to HTTPS protocol instead of HTTP during registration Murano API service in endpoints (Change *publicurl* argument to start with *https://*). See here how to register Murano API in Openstack Keystone.

SSL for Murano API is implemented like in any other Openstack component. This realization is based on *ssl* python module so more information about it can be found [here](http://docs.python.org/2/library/ssl.html). [<http://docs.python.org/2/library/ssl.html>]

SSL for RabbitMQ

All Murano components communicate with each other by RabbitMQ. This interaction can be encrypted with SSL. By default all messages in Rabbit MQ are not encrypted. Each RabbitMQ Exchange should be configured separately.

Murano API -> Rabbit MQ exchange

Edit *rabbitmq* section in */etc/murano-api/murano-api.conf* and set *ssl* option to *True* to enable SSL. Specify the path to the SSL CA certificate in regular format: */path/to/file* without quotes or leave it empty to allow self-signed certificates.

```
[rabbitmq]

# Use SSL for RabbitMQ connections (True or False)
ssl = True

# Path to SSL CA certificate or empty to allow self signed server certificate
ca_certs =
```

Rabbit MQ -> Murano Conductor exchange

Open */etc/murano-conductor/conductor.conf* and configure *rabbitmq* section in the same way: enable *ssl* option to *True* and set CA certificate path or leave it empty to allow self-signed certificates.

```
[rabbitmq]

# Use SSL for RabbitMQ connections (True or False)
ssl = True

# Path to SSL CA certificate or empty to allow self signed server certificate
ca_certs = /home/user/certificates/example.crt
```

Murano Agent -> Rabbit MQ exchange

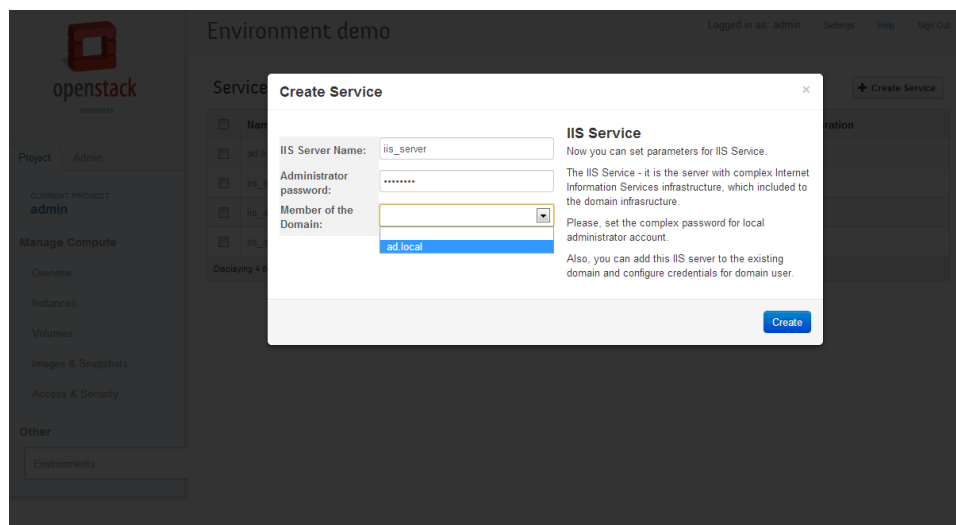
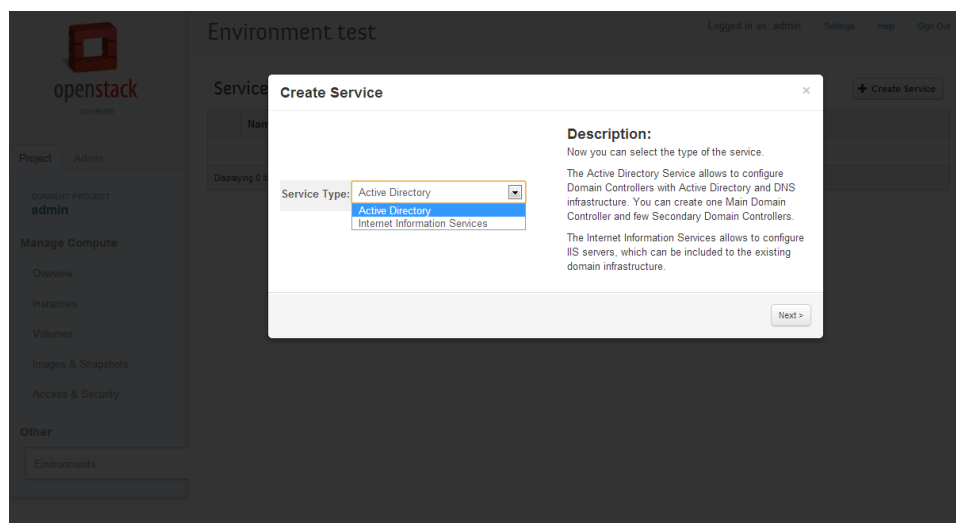
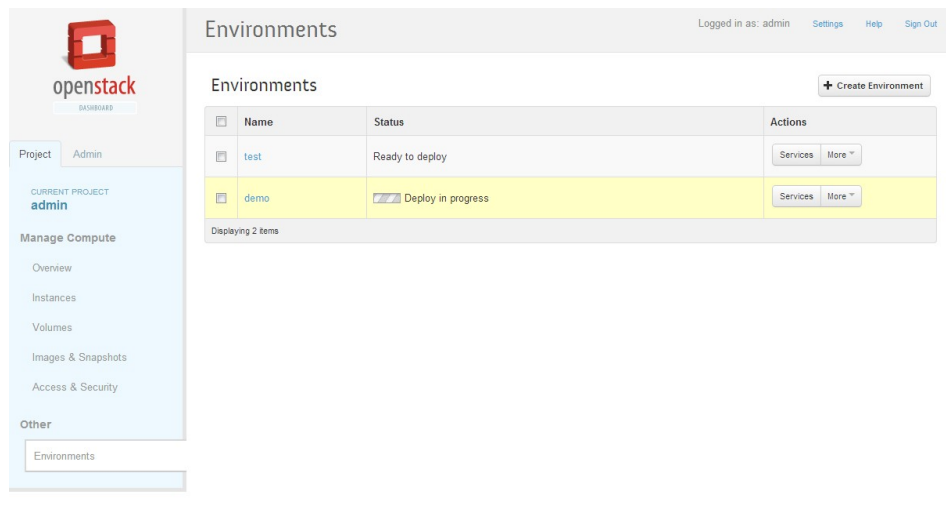
By default all Murano Conductor configuration settings apply to Murano Agent. If you want to configure Murano Agent in a different way change the default template. It can be found here: */etc/murano-conductor/data/templates/agent-config/Default.template*. Take a look at *appSettings* section:

```
<appSettings>
  <add key="rabbitmq.host" value="%RABBITMQ_HOST%" />
  <add key="rabbitmq.port" value="%RABBITMQ_PORT%" />
  <add key="rabbitmq.user" value="%RABBITMQ_USER%" />
  <add key="rabbitmq.password"
    value="%RABBITMQ_PASSWORD%" />
  <add key="rabbitmq.vhost" value="%RABBITMQ_VHOST%" />
  <add key="rabbitmq.inputQueue"
    value="%RABBITMQ_INPUT_QUEUE%" />
  <add key="rabbitmq.resultExchange" value="" />
  <add key="rabbitmq.resultRoutingKey"
    value="%RESULT_QUEUE%" />
  <add key="rabbitmq.durableMessages" value="true" />


  <add key="rabbitmq.ssl" value="%RABBITMQ_SSL%" />
  <add key="rabbitmq.allowInvalidCA" value="true" />
  <add key="rabbitmq.sslServerName" value="" />
</appSettings>
```

Desired parameter should be set directly to the value of the key that you want to change. Quotes are need to be kept. Thus you can change "rabbitmq.ssl" and "rabbitmq.port" values to make Rabbit MQ work with this exchange in a different from Murano-Conductor way.

Chapter 6. Screenshots



Screenshots


openstack
DASHBOARD

ProjectAdmin

CURRENT PROJECT
admin

Manage Compute

Overview

Instances

Volumes

Images & Snapshots

Access & Security

Other

Environments

Environment demo


Logged in as: adminSettingsHelpSign Out

Services

+ Create Service

<input type="checkbox"/>	Name	Type	Status	Operation
<input type="checkbox"/>	ad.local	Active Directory	Ready to deploy	-
<input type="checkbox"/>	iis_server1	IIS	Ready to deploy	-
<input type="checkbox"/>	iis_server2	IIS	Ready to deploy	-
<input type="checkbox"/>	iis_server3	IIS	Ready to deploy	-

Displaying 4 items


openstack
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
Environments

Environment demo


Logged in as: adminSettingsHelpSign Out

Services

+ Create Service

<input type="checkbox"/>	Name	Type	Status	Operation
<input type="checkbox"/>	ad.local	Active Directory	 Deploy in progress	Creating Secondary Domain Controller on unit dc2
<input type="checkbox"/>	iis_server1	IIS	 Deploy in progress	Unit iis_server1_instance_1 has joined domain ad.local
<input type="checkbox"/>	iis_server2	IIS	 Deploy in progress	Unit iis_server2_instance_1 has joined domain ad.local
<input type="checkbox"/>	iis_server3	IIS	 Deploy in progress	Unit iis_server3_instance_1 has joined domain ad.local

Displaying 4 items


openstack
DASHBOARD

ProjectAdmin

CURRENT PROJECT
admin

Manage Compute

Overview

Instances

Volumes

Images & Snapshots

Access & Security

Other

Environments

Environment demo

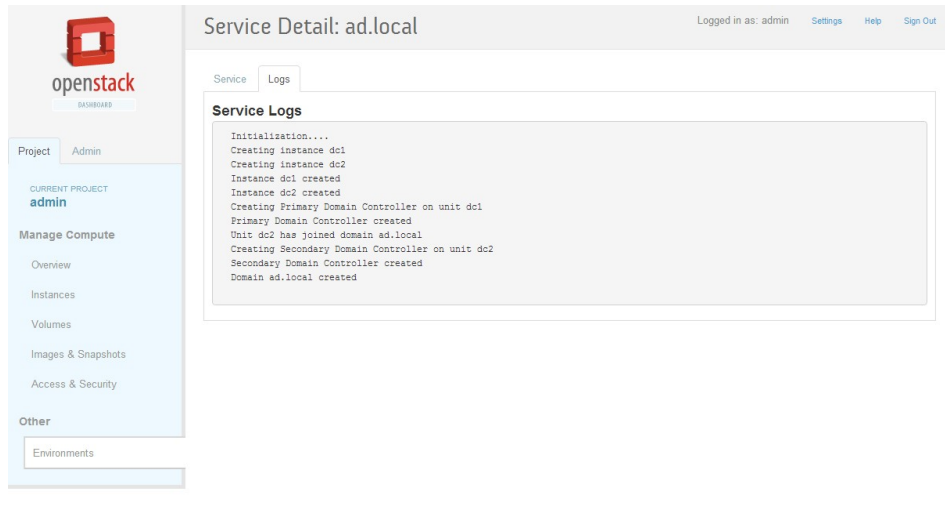
Logged in as: adminSettingsHelpSign Out

Services

+ Create Service

<input type="checkbox"/>	Name	Type	Status	Operation
<input type="checkbox"/>	ad.local	Active Directory	Active	Domain ad.local created
<input type="checkbox"/>	iis_server1	IIS	Active	Unit iis_server1_instance_1 has joined domain ad.local
<input type="checkbox"/>	iis_server2	IIS	Active	Unit iis_server2_instance_1 has joined domain ad.local
<input type="checkbox"/>	iis_server3	IIS	Active	Unit iis_server3_instance_1 has joined domain ad.local

Displaying 4 items



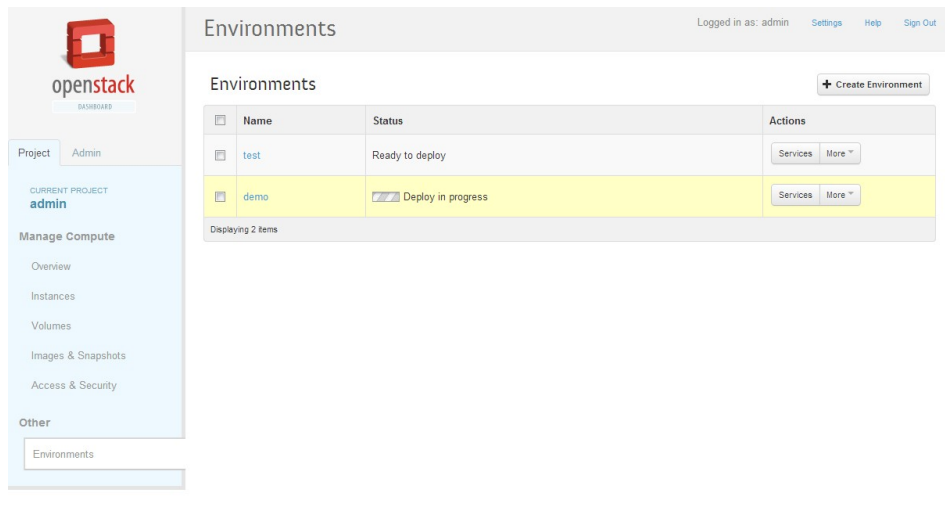
The screenshot shows the OpenStack dashboard with the 'Service Detail' page for 'ad.local'. The left sidebar contains the OpenStack logo, a 'Project' tab, and a navigation menu with 'Admin' selected. The main content area has a header 'Service Detail: ad.local' and a 'Logged in as: admin' status. Below the header are tabs for 'Service' and 'Logs'. The 'Logs' tab is active, displaying a 'Service Logs' section with a list of events: 'Initialization...', 'Creating instance dc1', 'Creating instance dc2', 'Instance dc1 created', 'Instance dc2 created', 'Creating Primary Domain Controller on unit dc1', 'Primary Domain Controller created', 'Unit dc2 has joined domain ad.local', 'Creating Secondary Domain Controller on unit dc2', 'Secondary Domain Controller created', and 'Domain ad.local created'.

Service Detail: ad.local

Logged in as: admin [Settings](#) [Help](#) [Sign Out](#)

Service Logs

```
Initialization....
Creating instance dc1
Creating instance dc2
Instance dc1 created
Instance dc2 created
Creating Primary Domain Controller on unit dc1
Primary Domain Controller created
Unit dc2 has joined domain ad.local
Creating Secondary Domain Controller on unit dc2
Secondary Domain Controller created
Domain ad.local created
```




The screenshot shows the OpenStack dashboard with the 'Environments' page. The left sidebar is identical to the first screenshot. The main content area has a header 'Environments' and a 'Logged in as: admin' status. Below the header is a '+ Create Environment' button. A table lists two environments: 'test' (Ready to deploy) and 'demo' (Deploy in progress). The 'demo' row is highlighted in yellow. Each row has 'Services' and 'More' buttons in the 'Actions' column. At the bottom of the table, it says 'Displaying 2 items'.

Environments

Logged in as: admin [Settings](#) [Help](#) [Sign Out](#)

+ Create Environment

<input type="checkbox"/>	Name	Status	Actions
<input type="checkbox"/>	test	Ready to deploy	Services More
<input type="checkbox"/>	demo	 Deploy in progress	Services More

Displaying 2 items

Chapter 7. Known Issues

Due to current Heat limitations services that involve load-balancer creation (farms) can be deployed only by users having tenant administrator rights.

Chapter 8. How To Participate

If you would like to ask some questions or make proposals, feel free to reach us on #murano irc channel at FreeNode. Typically somebody from our team will be online at irc from 6:00 to 20:00 UTC. You can also contact Murano community directly by murano-all@lists.launchpad.net [mailto:murano-all@lists.launchpad.net] (please, note that your email address should be registered in launchpad, otherwise your mail will be ignored by mailing system).

We're going to hold public weekly meetings on Mondays at 17:00 UTC on #openstack-meeting-alt irc channel.

If you want to contribute either to docs or to code, simply send us change request via review.openstack.org [http://review.openstack.org] (gerrit). You can file bugs and register blueprints at Muranolaunchpad page [https://launchpad.net/murano].