# **Murano Project Documentation**

### **Murano Project Documentation**

v0.1

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#### Abstract

This document is intended for individuals who wish to configure and use our product or intend to contribute.

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# **Chapter 1. Overview**

Welcome to Murano Project.

### **Intended Audience**

This guide is intended to individuals who want to contribute to our project.

# **Document Change History**

This version of the Murano Manual replaces and obsoletes all previous versions. The most recent changes are described in the table below:

<b>Revision Date</b>	Summary of Changes	
April. 4, 2013	Initial document creation.	

### **Additional Resources**

• Mirantis - Cloud Software [http://www.mirantis.com]

# **Chapter 2. Blueprint**

# **Project Background**

Enterprise customers frequently use Windows-based environments for their internal and external products. Configuration of the Windows environment is a complex task which usually requires a lot of effort from administrators. Windows setup consists of numerous services which might be tightly coupled to each other. While the automated installation of Windows services can be fairly straightforward, service configuration can be hard to automate because it requires a well-designed Windows architecture and deep knowledge of Windows services configuration.

Currently several open source solutions exists that can help to partially solve automation of Windows environment provisioning. In the world of OpenStack there is the Heat project, which is similar to Amazon Cloud Formation. Heat is an excellent tool for managing OpenStack cloud resources such as VM instances, security groups, and so on. It allows you to define all cloud resources in a single JSON template, then later maintain all of those resources by editing that template. Although the declarative template approach is well suited to OpenStack resources, it quickly becomes complex when it comes to application management.

Another option is a tool such as Chef or Puppet. These tools are flexible, but require you to have a deep knowledge of scripting and require a significant amount of effort to manually script or modify cookbooks for your specific environment configuration. This is manageable in a stable environment, but it becomes time-consuming and involves manual script coding when one needs to deploy various environments with rapidly changing configurations. Also Chef and Puppet require additional infrastructure to support them.

The biggest problem for both approaches above is in supporting multi-step configuration of services with circular dependencies required for correct configuration of Windows services. This can be solved by using external orchestration.

Another potential problem is the lack of UI functionality enabling creation and configuration of an environment without writing a script.

### **Proposal**

Mirantis proposes to introduce a new service which will allow a non-experienced user to deploy reliable Windows based environments in a "push-the-button" manner. The key goal is to provide a UI and API enabling the deployment and operation of Windows Environments at the Windows Services abstraction level. The service should be able to orchestrate complex circular dependent cases in order to set up a complex Windows Environment with multiple dependant services.

The service will address following use cases:

- Self-provisioning of predefined Windows services with their dependencies
- Automation of administrative tasks during data center roll-out
- · Custom windows application as a windows service

The solution will provide higher level of abstraction for manipulation Windows Environments. Key concepts are:

- Windows Service a service such as Active Directory, MSSQL, or IIS, which usually consists of multiple virtual machines and has multiple dependencies.
- Windows Environment a logical unit for all Services and represents a classical Windows Datacenter
- Windows VM instance a VM which hosts a Windows Service. A Windows Service might be deployed

The Key Features of the Service are the following:

- 1. Native to OpenStack
- 2. Introduces abstraction level for Windows Environments
- 3. Supports Availability Zones and Disaster Recovery scenarios
- 4. Uses native Windows features for HA solutions

### **Architecture**

The Murano Service communicates with the following OpenStack components:

- Horizon provides a GUI with ability to use all Murano features;
- Keystone authenticates users and provides the security token that is used to work with OpenStack, hence limiting the user abilities in Murano based on OpenStack privileges;
- Heat is used to provision VMs and other OpenStack resources for Windows Environments;
- Glance stores Windows Server VM images, with each image containing an installed OS and a set of scripts
- · Quantum provides the network configuration API
- Agent provides agent functionality to communicate with the Orchestration Engine and executes tasks on VMs

#### Figure 2.1. Architecture

### **REST API**

Murano exposes a service endpoint for communication with a client. It exposes API functions to manipulate objects such as environment and service.

This component is responsible for translating API function parameters to Object Model attributes and propagating the deployment status from the Orchestration Engine.

### **Object Model**

An internal representation of Windows Services and Environments. All attributes and entities are described in the API specification.

### **Orchestration Engine**

This is the core component which evaluates Object Model changes and creates a plan for implementing these changes on the instances or in the cloud. This component will support extensions via plug-ins. Plugins can add new services and extend existing services for integration. Currently there are two services which are already implemented as plugins. They are Active Directory and IIS Service.

### **Integration with Heat**

Heat is a cloud resource management engine that allows you to manipulate resources that represent OpenStack entities (Security Groups, Instances, Floating IPs, Volumes, etc.) and some entities such as AutoScaling groups from a single point of control.

OpenStack resource provisioning is one of the steps required for environment deployment and Heat will be used for that purpose. Heat allows you to define all OpenStack resources in a single document that will be easy to maintain and will not require resorting to multiple OpenStack APIs while keeping the software configuration separate.

### Windows on OpenStack

Windows works on KVM pretty smoothly, and with the RedHat-created open-source VirtIO drivers for Windows, it's possible to work efficiently with KVM exposed devices.

In OpenStack's Grizzly release, Microsoft's hypervisor Hyper-V will be supported. The Hyper-V virtual switch will be also supported as a Quantum plug-in. From the performance viewpoint, Hyper-V Server 2012 compares very favorably with bare metal, processing just over 6% fewer transactions per second compared to the same workload running on a similarly configured physical server.

Also, unlike the current OpenStack, Hyper-V also natively supports Windows Clusters.

# Chapter 3. Roadmap

#### Phase 1. Initial Version

(Release date: May 30th)

- Core Services: REST API, Orchestration Engine
- Horizon dashboard extension as plugin
- Integration with Heat
- Support single Data Center (no Disaster Recovery)
- Support the following Windows Services:
  - Active Directory Single Domain with multiple domain controllers
  - IIS Server single instance of IIS Server
  - IIS Cluster multiple IIS instances with Load Balancing
  - ASP.NET Application Service ASP.NET application installed on top of IIS

#### Phase 2. Stable Release

(3 month)

- Stabilize Core Services (bug fixing)
- Support API, UI extensibility
- UI design
- · Workflow and recipes repository
- Data transfer between service instances
- · Basic Service monitoring
- Additional Services:
  - MS SQL single instance of Microsoft SQL Server or Pair of SQL Servers with DB mirroring

#### Phase 3

- Add more services
- Services Dependencies support
- Extended health monitoring
- Agent extensibility (allow 3rd party configuration tools)
- Basic Self-healing (actions on monitoring events)
- Additional Services

#### Phase 4

- Availability Zones support
- Auto-scaling for Windows services
- Security improvements

# **Chapter 4. API Specification**

Revision Date	Summary of Changes	
February 4, 2013	Initial document creation	
February 22, 2013	Enhance API with latest architecture changes	
March 06, 2013	Fix specification according to remarks from Dmitry Teselkin	
Jun 06, 2013	ASP.NET Application, Web Server Farm and ASP.NET Application Far Services Added, uri/address/endpoint corrections, hostname assignment section added	

### Introduction

Murano Service API is a programmatic interface used for interaction with Murano. Other interaction mechanisms like Murano Dashboard or Murano CLI should use API as underlying protocol for interaction.

### **Glossary**

For detailed information about entities and terms used in this document, please refer first to architecture.

Environment	Environment is a set of logically related Services managed by a single tenant. Environment defines Windows environment boundaries.
	Services within single Environment may comprise some complex configuration while Services in different Environments are always independent from one another. Each Environment is associated with single OpenStack project (tenant).
Service	Service is building block of Windows environment. Service is a set of one or more Virtual Machines sharing a common purpose and configured together. Each service belongs to a single Environment and single Service Type.
	Services are comprised from one or more Service Units.
Service Type	Service type is definition for describing set of features exposed by service.
Service Unit	Service Units are the actual Windows Server VMs instantiated by OpenStack and then configured according to its Service Type (this may also correspond to one of predefined Windows Server roles).
Service Metadata	Service Metadata is a JSON-encoded definition of Environment, its Services and their Service Units along with all their attributes. Service Metadata may describe both current and the intended state of the Environment.
Session	All changes to environment done in scope of Session. After all changes to Environment state are accumulated, changes actually are applied only after session is deployed.

### Return codes and errors

All REST API calls return the natural HTTP response codes for the operations, e.g. a successful GET returns a HTTP 200, a successful PUT returns a HTTP 201, a GET for a non-existent entity returns HTTP 404, unauthorized operations return HTTP 401 or HTTP 403, internal errors return HTTP 500.

### **Response of POSTs and PUTs**

All POST and PUT requests by convention should return the created object (in the case of POST, with a generated ID) as if it was requested by GET.

### **Authentication**

All requests include a Keystone authentication token header (X-Auth-Token). Clients must authenticate with Keystone before interacting with the Murano service.

### Workflow

Figure 4.1. Sample Workflow



Let's review a sample workflow (series of API calls) for creating new Environment with Active Directory Service deployment:

- 1. POST /environments/ Creating new Environment
- 2. POST /environments/id/configure Creating new configuration session for Environment
- 3. POST /environments/id/services Creating new ActiveDirectory service
- 4. POST /environments/id/sessions/session id/deploy Saving and deploying changes

## Hostname assignment

Each Service Object definition may have an attribute "unitNamingPattern" that is used to control hostnames that will be assigned to spawned VM instances of the service.

Hostname pattern has the form of "name#" where "#" character is replaced with sequential number of unit within the service (starting with 1) and all other characters remain intact. For example Service with unitNamingPatter equal to "ad#-loc" will have units with hostnames "ad1-loc", "ad2-loc" etc.

"unitNamingPattern" attribute is optional. If it is omitted then a unique random hostname would be assigned.

### API

### **Environment API**

This section describes API calls for Environment management.

### **Get a List of existing Environments**

Table 4.1. Environment Object

Attribute	Type	Description
id	string	Unique ID
name	string	User-friendly name
created	datetime	Creation date and time in ISO format
updated	datetime	Modification date and time in ISO format
tenant_id	string	OpenStack tenant ID
version	int	Current version
status	string	Deployment status: ready, pending, deploying

#### Call

Table 4.2. GET /environments Call

Method	URI	Description
GET	/environments	Get a list of existing Environments

### **Payload**

None

#### **Returns**

This call returns list of environments. Only the basic properties are returned. For details see "Get Environment Instance Detailed Information":

```
"version": 1,
    "status": "ready"
},
{
    "id": "c697bd2429304820a928d145aa42af59",
        "name": "dc2",
        "created": "2010-11-30T03:23:42Z",
        "updated": "2010-11-30T03:23:44Z",
        "tenant_id": "0849006f7ce94961b3aab4e46d6f229a",
        "version": 2,
        "status": "deploying"
}
```

#### **Create Environment instance**

**Table 4.3. Environment Object** 

Attribute	Type	Required	Description
name	string	yes	User-friendly name

#### Call

Table 4.4. POST /environments Call

Method URI		Description
POST	/environments	Create new Environment

#### **Payload**

```
{
    "name": "env1"
}
```

#### **Returns**

This call returns created environment:

```
{
    "id": "ce373a477f211e187a55404a662f968",
    "name": "env1",
    "created": "2010-11-30T03:23:42Z",
    "updated": "2010-11-30T03:23:44Z",
```

### **Update Environment Instance**

#### **Table 4.5. Environment Object**

Attribute	Type	Required	Description
name	string	yes	User-friendly name

#### Call

#### Table 4.6. PUT /environments/<id> Call

Method	URI	Description
PUT	/environments/ <id></id>	Update properties of Environment instance

#### **Table 4.7. Error Response Codes**

Code	Description
401	User is not authorized to access this tenant resources

#### **Payload**

```
{
   "name": "envl-changed"
}
```

#### **Returns**

This call returns modified environment object:

```
{
    "id": "ce373a477f211e187a55404a662f968",
    "name": "env1-changed",
    "created": "2010-11-30T03:23:42Z",
    "updated": "2010-11-30T03:23:44Z",
    "tenant_id": "0849006f7ce94961b3aab4e46d6f229a",
    "version": 0
}
```

#### **Get Environment Instance Detailed Information**

#### Call

Table 4.8. GET /environments/<id> Call

Method	URI	Description
GET	/environments/ <id></id>	Returns detailed information about
		Environment including child entities

**Table 4.9. Error Response Codes** 

Code	Description
401	User is not authorized to access this tenant resources

#### **Payload**

None

#### Returns

This call returns environment object with underlying services:

```
"environments": [{
     "id": "0ce373a477f211e187a55404a662f968",
     "name": "dc1",
     "created": "2010-11-30T03:23:42Z",
     "updated": "2010-11-30T03:23:44Z",
     "tenant_id": "0849006f7ce94961b3aab4e46d6f229a",
     "version": 1,
     "status": "deploying",
     "services": [
         "activeDirectories": [{
             "id": "96365940588b479294fe8e6dc073db04",
             "name": "acme.dc",
             "created": "2010-11-30T03:23:42Z",
             "updated": "2010-11-30T03:23:44Z",
             "status": "deploying",
             "units": [{
                 "id": "d08887df15b94178b244904b506fe85b",
                 "isMaster": true,
                 "location": "west-dc"
             }, {
                 "id": "dcf0de317e7046bea555539f19b8ea84",
                 "isMaster": false,
                 "location": "west-dc"
             }]
         } ]
     ]
}]
```

}

#### **Remove Environment**

#### Call

Table 4.10. DELETE /environments/<id> Call

Met	thod	URI	Description
DEI	LETE	/environments/ <id></id>	Remove specified Environment.

#### **Table 4.11. Error Response Codes**

Code	Description
401	User is not authorized to access this tenant resources

#### **Payload**

None

#### **Returns**

None

### **Environment Configuration API**

Multiple sessions could be opened for one environment simultaneously, but only one session going to be deployed. First session that starts deploying is going to be deployed; other ones become invalid and could not be deployed at all. User could not open new session for environment that in `deploying` state (that's why we call it "almost lock free" model).

**Table 4.12. Configuration Session Object** 

Attribute	Type	Description
id	string	Session unique ID
environment_id	string	Environment that going to be modified during this session
created	datetime	Creation date and time in ISO format
updated	datetime	Modification date and time in ISO format
user_id	string	Session owner ID
version	int	Environment version for which configuration session is opened
state	string	Session state. Could be: open, deploying, deployed

### **Configure Environment / Open session**

During this call new working session is created, and session ID should be sent in header (X-Configuration-Session) to all next API calls.

#### Call

Table 4.13. POST /environments/<id>/configure Call

Method	URI	Description
POST	/environments/ <id>/configure</id>	Creating new configuration session

#### **Table 4.14. Error Response Codes**

Code	Description	
403	Could not open session for environment, environment has deploying status	

#### **Payload**

None

#### **Returns**

This call returns created session:

```
{
    "id": "4aecdc2178b9430cbbb8db44fb7ac384",
    "environment_id": "4dc8a2e8986fa8fa5bf24dc8a2e8986fa8",
    "created": "2010-11-30T03:23:42Z",
    "updated": "2010-11-30T03:23:54Z",
    "user_id": "d7b501094caf4daab08469663a9e1a2b",
    "version": 12,
    "state": "open"
}
```

### **Deploy changes from Session**

#### Call

Table 4.15. POST /environments/<id>/sessions/<sessionId>/deploy Call

Method	URI	Description
POST		Deploying changes made in session with
	deploy	specified <sessionid></sessionid>

#### **Table 4.16. Error Response Codes**

Code	Description	
403	Session is invalid	
403	Session is already deployed or deployment is in progress	

#### **Payload**

None

#### **Returns**

None

#### **Get session information**

#### Call

Table 4.17. GET /environments/<id>/sessions/<sessionId> Call

Method	URI	Description
GET	/environments/ <id>/sessions/<sessionid></sessionid></id>	Getting details about session with specified <sessionid></sessionid>

#### **Table 4.18. Error Response Codes**

Code	Description	
401	User is not authorized to access this session	
403	Session is invalid	

#### **Payload**

None

#### **Returns**

This call returns session information:

```
{
    "id": "4aecdc2178b9430cbbb8db44fb7ac384",
    "environment_id": "4dc8a2e8986fa8fa5bf24dc8a2e8986fa8",
    "created": "2010-11-30T03:23:42Z",
    "updated": "2010-11-30T03:23:54Z",
    "user_id": "d7b501094caf4daab08469663a9e1a2b",
    "version": 0,
    "state": "deploying"
}
```

#### **Delete Session**

#### Call

Table 4.19. DELETE /environments/<id>/sessions/<sessionId> Call

Method	URI	Description
DELETE	/environments/ <id>/sessions/<sessionid></sessionid></id>	Delete session with specified <sessionid></sessionid>

**Table 4.20. Error Response Codes** 

Code	Description		
401	User is not authorized to access this session		
403	Session is in deploying state and could not be deleted		

#### **Payload**

None

#### Returns

None

#### **Services API**

This section describes API calls for managing all types of services.

### **Calls and Endpoints**

#### **GET**

Using GET calls to services endpoint user works with list containing all services for specified environment. User can request whole list, specific service, or specific attribute of specific service using tree traversing. To request specific service user should add to endpoint part with service id, e.g.: /environments/<id>
// services/<service\_id>
. For selection of specific attribute on service, simply appending part with attribute name will work. For example to request service name, user should use next endpoint: /environments/<id>
// services/<service\_id>/name

#### Call

Table 4.21. GET /environments/<id>/services Call

Method	URI	
GET	/environments/ <id>/services</id>	

#### Table 4.22. Headers

Name	Type	Required	Description
X-Configuration- Session	string	no	ID of valid configuration session

#### **Payload**

None

#### **Returns**

Json Object

#### **PUT**

Using PUT calls user can update or add any attribute on any service.

#### Call

#### Table 4.23. PUT /environments/<id>/services Call

Method	URI	
PUT	/environments/ <id>/services</id>	

#### Table 4.24. Headers

Name	Туре	Required	Description
X-Configuration- Session	string	yes	ID of valid configuration session

#### **Payload**

Json Object

#### **Returns**

Json Object

#### **POST**

POST calls used for adding new elements to lists with objectes.

#### Call

#### Table 4.25. POST /environments/<id>/services Call

Method	URI
POST	/environments/ <id>/services</id>

#### Table 4.26. Headers

Name	Type	Required	Description
X-Configuration- Session	string	yes	ID of valid configuration session

#### **Payload**

Json Object

#### **Returns**

Json Object

#### **DELETE**

User can remove any attribute or list item using DELETE calls.

#### Call

#### Table 4.27. DELETE /environments/<id>/services Call

Method	URI	
DELETE	/environments/ <id>/services</id>	

Table 4.28. Headers

Name	Туре	Required	Description
X-Configuration- Session	string	yes	ID of valid configuration session

#### **Payload**

None

#### **Returns**

None

### **Example Calls using Web Server as example**

Please use this example for constructing general CRUD calls to services.

### Get a List of existing services

#### Call

Table 4.29. GET /environments/<id>/services Call

Method	URI	Description
GET	/environments/ <id>/services</id>	Get a list of existing WebServers

#### Table 4.30. Headers

Name	Type	Required	Description
X-Configuration- Session	string	no	ID of valid configuration session

#### **Payload**

None

#### Returns

This call returns list of services:

```
"location": "west-dc"
}]

},
{
    "id": "c697bd2429304820a928d145aa42af59",
    "name": "backend",
    "type": "webServer".
    "created": "2010-11-30T03:23:42Z",
    "updated": "2010-11-30T03:23:44Z",
    "domain": "ACME",
    "uri": "http://10.0.0.3",
    "units": [{
        "id": "eb32f97866d24001baa430cb34e4049f",
        "address": "10.0.0.3",
        "location": "west-dc"
}]
```

#### **Create Web Server instance**

#### Call

Table 4.31. POST /environments/<id>/services Call

Method	URI	Description
POST	/environments/ <id>/services</id>	Create new Web Server

Table 4.32. Headers

Name	Туре	Required	Description
X-Configuration- Session	string	yes	ID of valid configuration session

#### **Payload**

```
{
  "name": "frontend",
  "type": "webServer",
  "adminPassword": "password",
  "domain": "acme.dc",
  "units": [{
     "location": "west-dc"
  }]
```

#### Returns

This call returns created web server:

```
{
    "id": "ce373a477f211e187a55404a662f968",
    "name": "frontend",
    "type": "webServer",
    "created": "2010-11-30T03:23:42Z",
    "updated": "2010-11-30T03:23:44Z",
    "domain": "ACME",
    "units": [{
        "id": "1bf3491c409b4541b6f18ea5988a6437",
        "location": "west-dc"
    }]
```

#### **Remove Web Server**

#### Call

Table 4.33. DELETE /environments/<id>/services/<service\_id> Call

Method	URI	Description
DELETE	/environments/ <id>/services/<service_id></service_id></id>	Remove specified service.

Table 4.34. Headers

Name	Туре	Required	Description
X-Configuration- Session	string	yes	ID of valid configuration session

#### **Payload**

None

#### **Returns**

None

### **Shared Attributes**

This section describes attributes common to all services.

### **Request Object Specs**

**Table 4.35. Service Object Specs** 

Attribute	Туре	Description
type	string	Service Type
created	datetime	Creation date and time in ISO format

Attribute	Type	Description
updated	datetime	Modification date and time in ISO format
unitNamingPattern	string	Unit instances naming pattern
availabilityZone	string	Availability where service is located
flavor	string	Active Directory Unit object
osImage	string	Name of image used to power instance

### **Create Object Specs**

Table 4.36. Service Object Specs

Attribute	Type	Description
type	string	Service Type
unitNamingPattern	string	Unit instances naming pattern
availabilityZone	string	Availability where service is located
flavor	string	Active Directory Unit object
osImage	string	Name of image used to power instance

### **Active Directory Specs**

This section describes objects specs for Active Directory service.

Please, refer to Shared Attributes article for shared/common attributes specification.

### **Request Object Specs**

**Table 4.37. Active Directory Object** 

Attribute	Type	Description
id	string	Unique ID
name	string	Domain name
domain	string	Domain name
units	object	Active Directory Unit object

**Table 4.38. Active Directory Unit Object** 

Attribute	Туре	Description
id	string	Unique ID
isMaster	boolean	true for primary domain controller, false otherwise

### **Create Object Specs**

**Table 4.39. Active Directory Object** 

Attribute	Type	Required	Description
name	string	yes	Domain name

Attribute	Type	Required	Description
adminPassword	string	yes	Password from domain administrator account
domain	string	yes	Domain name
units	object	yes	Active Directory Unit object

#### **Table 4.40. Active Directory Unit Object**

Attribute	Туре	Required	Description
isMaster	boolean	yes	true for primary domain controller, false otherwise
recoveryPassword	string	yes	Recovery password

### **Web Server Specs**

This section describes API calls for managing Windows web-server software – IIS.

Please, refer to Shared Attributes article for shared/common attributes specification.

### **Request Object Specs**

Table 4.41. Web Server Object

Attribute	Type	Description
id	string	Unique ID
name	string	User-friendly name
uri	string	URI of the Service
domain	string	Domain name. This attribute may be empty/null/omitted if machine is not a domain member
units	object	Web Server Unit object

Table 4.42. Web Server Unit Object

Attribute	Type	Description
id	string	Unique ID

### **Create Object Specs**

Table 4.43. Web Server Object

Attribute	Туре	Required	Description
name	string	yes	User-friendly name
domain	string	no	Domain name
units	object	yes	Web Server Unit object

Table 4.44. Web Server Unit Object

Attribute	Type	Required	Description
-	-	-	-

### **ASP.NET Application Specs**

This section describes API calls for managing ASP.NET Applications

Please, refer to Shared Attributes article for shared/common attributes specification.

### **Request Object Specs**

Table 4.45. ASP.NET Application Object

Attribute	Type	Description
id	string	Unique ID
name	string	User-friendly name
repository	string	URL of git repository containing the application source files
uri	string	URI of the Service
domain	string	Domain name. This attribute may be empty/null/omitted if machine is not a domain member
units	object	ASP.NET Application Unit object

#### Table 4.46. ASP.NET Application Unit Object

Attribute	Туре	Description	
id	string	Unique ID	

### **Create Object Specs**

Table 4.47. ASP.NET Application Object

Attribute	Type	Required	Description
name	string	yes	User-friendly name
repository	string	yes	URL of git repository containing the application source files
domain	string	no	Domain name
units	object	yes	ASP.NET Application Unit object

Table 4.48. ASP.NET Application Unit Object

Attribute	Type	Required	Description
-	-	-	-

### **Web Server Farm Specs**

This section describes API calls for managing Web Server (IIS) Web Farm services

Please, refer to Shared Attributes article for shared/common attributes specification.

### **Request Object Specs**

Table 4.49. Web Server Farm Object

Attribute	Type	Description
id	string	Unique ID
name	string	User-friendly name
uri	string	URI of the Service
loadBalancerPort	integer	Port number of the Farm
domain	string	Domain name. This attribute may be empty/null/omitted if machine is not a domain member
units	object	Web Server Farm Unit object

#### Table 4.50. Web Server Farm Unit Object

Attribute	Type	Description
id	string	Unique ID

### **Create Object Specs**

**Table 4.51. Web Server Farm Object** 

Attribute	Type	Required	Description
name	string	yes	User-friendly name
loadBalancerPort	integer	yes	Port number for the Farm
domain	string	no	Domain name
units	object	yes	Web Server Farm Unit object

Table 4.52. Web Server Farm Unit Object

Attribute	Type	Required	Description
-	_	-	-

### **ASP.NET Application Farm Specs**

This section describes API calls for managing ASP.NET Web Farm Application Services

Please, refer to Shared Attributes article for shared/common attributes specification.

### **Request Object Specs**

**Table 4.53. ASP.NET Application Farm Object** 

Attribute	Туре	Description
id	string	Unique ID
name	string	User-friendly name

Attribute	Type	Description
uri	string	URI of the Service
repository	string	URL of git repository containing the application source files
loadBalancerPort	integer	Port number of the Farm
domain	string	Domain name. This attribute may be empty/null/omitted if machine is not a domain member
units	object	ASP.NET Application Farm Unit object

Table 4.54. ASP.NET Application Farm Unit Object

Attribute	Туре	Description
id	string	Unique ID

### **Create Object Specs**

**Table 4.55. ASP.NET Application Farm Object** 

Attribute	Type	Required	Description
name	string	yes	User-friendly name
repository	string	yes	URL of git repository containing the application source files
loadBalancerPort	integer	yes	Port number for the Farm
domain	string	no	Domain name
units	object	yes	ASP.NET Application Farm Unit object

Table 4.56. ASP.NET Application Farm Unit Object

	Attribute	Туре	Required	Description
-	-	-	-	-

### **MS SQL Server Specs**

This section describes API calls for managing MS SQL Server Service.

Please, refer to Shared Attributes article for shared/common attributes specification.

### **Request Object Specs**

Table 4.57. MS SQL Server Object

Attribute	Type	Description
id	string	Unique ID
name	string	User-friendly name
mixedModeAuth	bool	Use LDAP to access SQL Server
saPassword	string	SQL Server admin password

Attribute	Type	Description
domain	string	Domain name. This attribute may be empty/null/omitted if machine is not a domain member
adminPassword	string	Domain password
units	object	SQL Server Unit object

### **Table 4.58. ASP.NET Application Farm Unit Object**

Attribute	Type	Description
id	string	Unique ID

### **Create Object Specs**

### Table 4.59. ASP.NET Application Farm Object

Attribute	Type	Required	Description
name	string	yes	User-friendly name
mixedModeAuth	bool	yes	Use LDAP to access SQL Server
saPassword	string	no	SQL Server admin password
domain	string	no	Domain name
adminPassword	string	no	Domain admin password
units	object	yes	SQL Server Unit object

### Table 4.60. ASP.NET Application Farm Unit Object

Attribute	Туре	Required	Description	
-	-	-	-	

# **Chapter 5. Installation Guide**

This chapter is about installation and configuration Murano services.

Note that all Murano modules can be downloaded from our page [https://launchpad.net/murano/] on launchpad.

### **Common Pre-Requirements**

Operation system:

- 1. Ubuntu
- 2. RHEL/CentOS

Packages:

- 1. python-dev
- 2. libxml2-dev
- 3. libxslt-dev
- 4. libffi-dev

### **Murano API Service**

Murano API provides access to the Murano orchestration engine via API.

This chapter describes Murano API for contributors of the project, and assumes that you are already familiar with Murano API from an end-user perspective.

### Install

· Need to work as root

sudo su

• Navigate to the temporary directory and clone Murano API Service from repository

Ubuntu Linux 12.04 / 12.10

```
mkdir -p /tmp/murano
cd /tmp/murano
apt-get install -y git
```

```
git clone https://github.com/stackforge/murano-api
```

#### CentOS 6.x

```
mkdir -p /tmp/murano
cd /tmp/murano
yum install -y git
git clone https://github.com/stackforge/murano-api
```

• Switch to just created directory and them perform installation

```
Ubuntu Linux 12.04 / 12.10
```

```
cd murano-api
chmod +x setup.sh
./setup.sh install
```

#### CentOS 6.x

```
cd murano-api
chmod +x setup.sh
yum install -y
http://mirror.yandex.ru/epel/6/x86_64/epel-release-6-8.noarch.rpm
./setup-centos.sh install
```

### Configure

• First configure rabbitMQ by adding vhost and user with administrator rights:

```
rabbitmqctl add_user murano murano
rabbitmqctl set_user_tags murano administrator
rabbitmqctl add_vhost murano
rabbitmqctl set_permissions -p murano murano ".*" ".*" ".*"
```

• Copy and edit configuration files:

```
cd /etc/murano-api
cp murano-api.conf.sample murano-api.conf
cp murano-api-paste.ini.sample murano-api-paste.ini
vi murano-api.conf
```

- Configure it according to your environment:
  - [DEFAULT] section sets up logging.
  - [reports] section you can set names for new rabbitMQ queues.
  - In [rabbitmq] section sets up host configuration where rabbitMQ with just created user and vhost is running.

```
[DEFAULT]
# Show more verbose log output (sets INFO log level output)
verbose = True
# Show debugging output in logs (sets DEBUG log level output)
debug = True
# Address to bind the server to
bind_host = 0.0.0.0
# Port the bind the server to
bind_port = 8082
# Log to this file. Make sure the user running skeleton-api has
# permissions to write to this file!
log_file = /tmp/murano-api.log
#A valid SQLAlchemy connection string for the metadata database
sql_connection = sqlite://murano.sqlite
[reports]
results_exchange = task-results
results_queue = task-results
reports_exchange = task-reports
reports_queue = task-reports
[rabbitmq]
host = localhost
port = 5672
virtual_host = murano
login = murano
password = murano
ssl = False
ca_certs =
[ssl]
cert_file = /path/to/certfile
key_file = /path/to/keyfile
ca_file = /path/to/cafile
```

For more information how to configure SSL take a look at SSL configuration chapter

 Configure keystone auth\_token in [filter:authtoken] section. For more information see Auth-Token Middleware with Username and Password [http://docs.openstack.org/developer/keystone/configuringservices.html]

```
[keystone_authtoken]
auth_host = localhost
auth_port = 35357
auth_protocol = http
admin_tenant_name = admin
admin_user = admin
admin_password = password
signing_dir = /tmp/keystone-signing-muranoapi
```

• Register murano-api service in Openstack (note: you need to be authorized in Openstack to run this commands)

```
user@work:~/$ keystone service-create --name muranoapi --type murano --description
user@work:~/$ keystone endpoint-create
    --region RegionOne
    --service-id The ID field returned by the keystone service-create
    --publicurl http://x.x.x.x:8082 (where x.x.x.x - host ip where murano-api inserinternalurl the same as publicurl
    --adminurl the same as publicurl
```

### Run

Run Murano API and supply valid configuration file:

```
service murano-api start
```

### **Conductor Service**

Conductor is a Murano orchestration engine that transforms object model sent by REST API service into a series of Heat and Murano-Agent commands.

This document describes Conductor for contributors of the project.

#### Install

 Murano Condutor uses OpenStack Heat for new virtual machines creation, therefore Heat should been installed and configured. Some services require the Internet access for virtual machines to successfull deployment.

The detailed information about Heat configuration is described here. [http://docs.openstack.org/developer/heat/getting\_started/index.html]

- OpenStack Heat require Key Pair for Load Balancer instances. Murano Conductor uses LoadBalancer for IIS Farms and ASP.NET Farms. The default name for Key Pair is "murano-lb-key", you can change this parameter in file /etc/murano-conductor/data/templates/cf/Windows.template
- Project source code can be checked out from git repository (see below) or downloaded from here. [http://tarballs.openstack.org/murano-conductor/]

```
user@work:~/$ git clone https://github.com/stackforge/murano-conductor.git
```

· Switch to just created directory

```
user@work:~/cd murano-conductor
```

• And install Conductor Service to the system:

```
user@work:~/murano-conductor$ chmod +x setup.sh ; sudo ./setup.sh install
```

### Configure

• Edit configuration file:

```
user@work:~/murano-conductor$ nano /etc/murano-conductor.conf
```

- Change it according to your environment.
  - [DEFAULT] section is responsible for logging.
  - [heat]points where heat is running.

• [rabbitmq]section points where your rabbitMQ installed and configured.

```
[DEFAULT]
log_file = logs/conductor.log
debug=True
verbose=True

[heat]
auth_url = http://localhost:5000/v2.0

[rabbitmq]
host = localhost
port = 5672
virtual_host = murano
login = murano
password = murano
```

### Run

Run Conductor and supply valid configuration file:

user@work:~/murano-conductor\$ sudo service murano-conductor start

### **Murano Dashboard**

Murano Dashboard provides Web UI for Murano Project.

### **Pre-Requirements**

• To setup Murano Dashboard on a host with Openstack Dashbord already installed you just need to install *the python-muranoclient*. You can download it from here. [http://tarballs.openstack.org/python-muranoclient/]

And then perform installation with pip:

• If there is no OpenStack Dashboard (horizon) you"ll need to install it. See here [http://docs.openstack.org/trunk/openstack-compute/install/yum/content/ch\_install-dashboard.html] how to do that.

### Install

• Project source code can be checked out from git repository (see below) or downloaded from here. [http://tarballs.openstack.org/murano-dashboard/]

```
user@work:~/$ git clone https://github.com/stackforge/murano-dashboard.git
```

· Switch to just created directory

```
user@work:~/$ cd murano-dashboard
```

· And perform installation

```
user@work:~/murano-dashboard$ sudo python setup.py install
```

### Configure

• Open Django configuration file:

```
user@work:~/$ cd <Horizon Installation Dir> && nano settings.py
```

Please, make sure that no local/local\_settings.py file exists.

· Add to import section

```
from muranoclient.common import exceptions as muranoclient
```

• And this so muranoclient exceptions can be safely handle by horizon:

```
NOT_FOUND_EXC = (muranoclient.HTTPNotFound, muranoclient.EndpointNotFound)
EXTENDED_NOT_FOUND_EXCEPTIONS = tuple(exceptions.NOT_FOUND + NOT_FOUND_EXC)

UNAUTHORIZED_EXC = (muranoclient.HTTPUnauthorized, )
EXTENDED_UNAUTHORIZED_EXCEPTIONS = tuple(
    exceptions.UNAUTHORIZED + UNAUTHORIZED_EXC)
```

• And finally edit HORIZON\_CONFIG and INSTALLED\_APPS sections

### Run

Run Horizon:

user@work:~/\$ sudo service apache2 restart

# SSL configuration

### **HTTPS for Murano API**

SSL for Murano API service can be configured in *ssl* section in /etc/murano-api/murano-api.conf. Just point to a valid SSL certificate. See the example below:

```
[ssl]
cert_file = PATH
key_file = PATH
ca file = PATH
```

- cert\_file=PATH: Path to the certificate file the server should use when binding to an SSL-wrapped socket.
- key\_file=PATH: Path to the private key file the server should use when binding to an SSL-wrapped socket.
- *ca\_file=PATH:* Path to the CA certificate file the server should use to validate client certificates provided during an SSL handshake. This is ignored if cert\_file and "key\_file" are not set.

The use of SSL is automatically started after point to HTTPS protocol instead of HTTP during registration Murano API service in endpoints (Change publicurl argument to start with https://). See here how to register Murano API in Openstack Keystone.

SSL for Murano API is implemented like in any other Openstack component. This realization is based on ssl python module so more information about it can be found here. [http://docs.python.org/2/library/ssl.html]

#### SSL for RabbitMQ

All Murano components communicate with each other by RabbitMQ. This interaction can be encrypted with SSL. By default all messages in Rabbit MQ are not encrypted. Each RabbitMQ Exchange should be configured separately.

### Murano API -> Rabbit MQ exchange

Edit *rabbitmq* section in */etc/murano-api/murano-api.conf* and set ssl option to True to enable SSL. Specify the path to the SSL CA certificate in regular format: /path/to/file without quotes or leave it empty to allow self-signed certificates.

```
[rabbitmq]
# Use SSL for RabbitMQ connections (True or False)
ssl = True
# Path to SSL CA certificate or empty to allow self signed server certificate
ca_certs =
```

### Rabbit MQ -> Murano Conductor exchange

Open /etc/murano-conductor/conductor.conf and configure rabbitmq section in the same way: enable ssl option to True and set CA certificate path or leave it empty to allow self-signed certificates.

```
[rabbitmq]
# Use SSL for RabbitMQ connections (True or False)
ssl = True
# Path to SSL CA certificate or empty to allow self signed server certificate
ca_certs = /home/user/certificates/example.crt
```

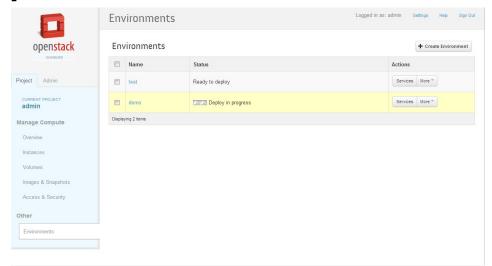
#### Murano Agent -> Rabbit MQ exchange

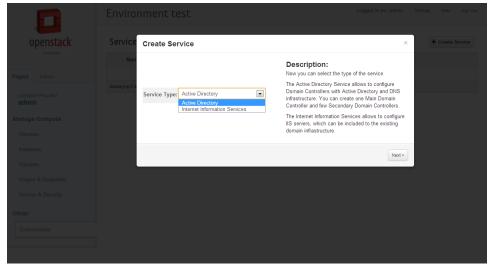
By default all Murano Conductor configuration settings apply to Murano Agent. If you want to configure Murano Agent in a different way change the default template. It can be found here:/etc/murano-conductor/data/templates/agent-config/Default.template. Take a look at appSettings section:

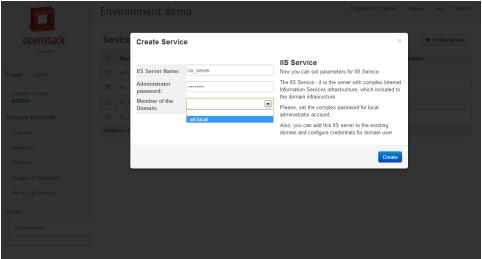
```
<appSettings>
    <add key="rabbitmq.host" value="%RABBITMQ_HOST%"/>
    <add key="rabbitmq.port" value="%RABBITMQ PORT%"/>
    <add key="rabbitmq.user" value="%RABBITMQ_USER%"/>
    <add key="rabbitmq.password"</pre>
         value="%RABBITMQ PASSWORD%"/>
    <add key="rabbitmg.vhost" value="%RABBITMQ VHOST%"/>
    <add key="rabbitmq.inputQueue"</pre>
         value="%RABBITMQ_INPUT_QUEUE%"/>
    <add key="rabbitmq.resultExchange" value=""/>
    <add key="rabbitmg.resultRoutingKey"</pre>
         value="%RESULT QUEUE%"/>
    <add key="rabbitmq.durableMessages" value="true"/>
    <add key="rabbitmq.ssl" value="%RABBITMQ_SSL%"/>
    <add key="rabbitmq.allowInvalidCA" value="true"/>
    <add key="rabbitmq.sslServerName" value=""/>
</appSettings>
```

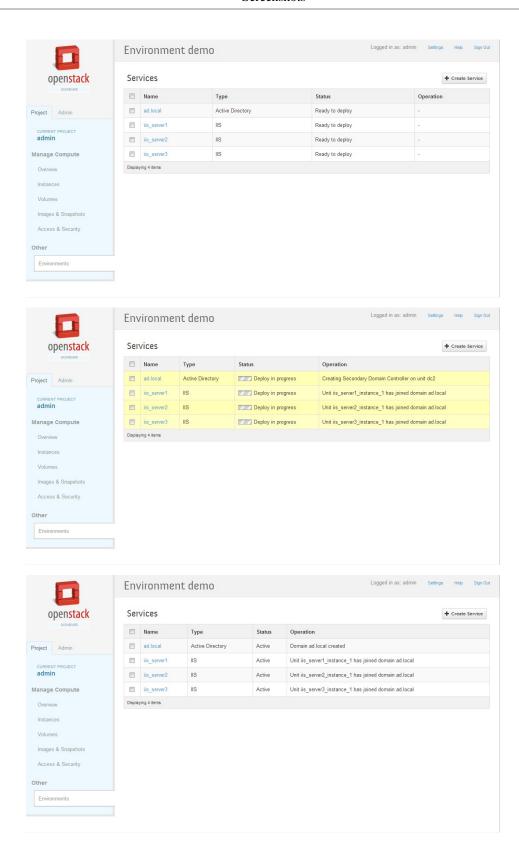
Desired parameter should be set directly to the value of the key that you want to change. Quotes are need to be kept. Thus you can change "rabbitmq.ssl" and "rabbitmq.port" values to make Rabbit MQ work with this exchange in a different from Murano-Conductor way.

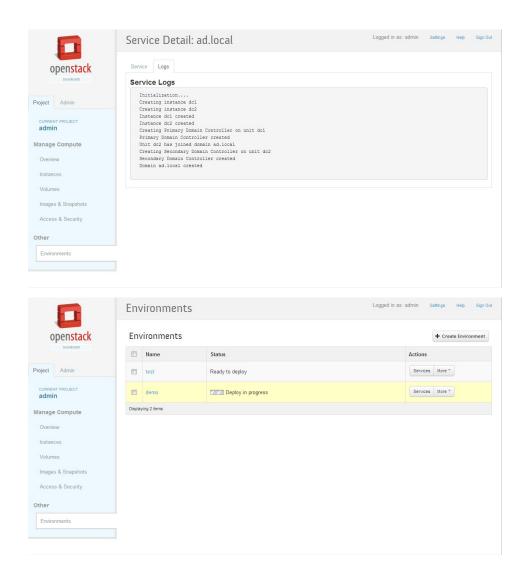
# **Chapter 6. Screenshots**











# **Chapter 7. Known Issues**

Due to current Heat limitations services that involve load-balancer creation (farms) can be deployed only by users having tenant administrator rights.

# **Chapter 8. How To Participate**

If you would like to ask some questions or make proposals, feel free to reach us on #murano irc channel at FreeNode. Typically somebody from our team will be online at irc from 6:00 to 20:00 UTC. You can also contact Murano community directly by murano-all@lists.launchpad.net [mailto:murano-all@lists.launchpad.net] (please, note that your email address should be registered in launchpad, otherwise your mail will be ignored by mailing system).

We're going to hold public weekly meetings on Mondays at 17:00 UTC on #openstack-meeting-alt irc channel.

If you want to contribute either to docs or to code, simply send us change request via review.openstack.org [http://review.openstack.org] (gerrit). You can file bugs and register blueprints at Muranolaunchpad page [https://launchpad.net/murano].