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**Guidlines for Reviewers** 



# General Solution of Hanoi Tower Fedit

# **Problem statement:**

Finding the shortest step of Hanoi Tower problem for Hanoi(tower, disk) and tower>=3, disk>0

```
Java
```

```
/*package whatever //do not write package name here */
import java.util.*;
class hanoiCount {
    static int exetime = 0;
    public static int hanoi(int mem[][], int t, int d)
        int tmp = 0, stepCount = 0;
        if (d < t) {
            return 2 * d - 1;
        else if (t == 3) {
            return (int)Math.pow(2, d) - 1;
            //查表
        }-
        else if (mem[t][d] != 0) {
            return mem[t][d];
        else if (t == 4) {
            // count: a1 ~ an; Power2: 2的次方
            int disk = d - 3, i = 3, count = 5, Power2 = 4;
            while (disk - i >= 0) {
                exetime++;
                disk -= i;
                count += Power2 * i;
                1++;
                Power2 *= 2;
            count += disk * Power2;
            mem[t][d] = count;
            return count;
        }-
        else {
            for (int mid = d - 1; mid >= t - 2; mid--) {
                //計算執行幾次(時間複雜度估算)
                exetime++;
                if (mid == d - 1) {
```



```
stepCount = hanoi(mem, t, d - mid) * 2
                                 + hanoi(mem, t - 1, mid);
                }
                else {
                    tmp = hanoi(mem, t, d - mid) * 2
                          + hanoi(mem, t - 1, mid);
                    if (tmp < stepCount) {</pre>
                        stepCount = tmp;
                }
            }
            mem[t][d] = stepCount;
            return stepCount;
        }
    public static void main(String args[])
        Scanner input = new Scanner(System.in);
        //柱
        int tower = input.nextInt();
        //碟子
        int disk = input.nextInt();
        //記錄算過的值以便之後查表
        int[][] mem = new int[tower + 1][disk + 1];
        System.out.println(tower + " tower " + disk
                            + " disk: "
                            + hanoi(mem, tower, disk));
        System.out.println("execution time: " + exetime);
        System.out.println("The hanoi table: ");
        // just to print out a part of table
        for (int i = 1; i < tower; i++) {</pre>
            for (int j = 30; j < disk; j++) {</pre>
                System.out.print(mem[i][j] + " ");
            System.out.println();
        }
    }
}-
```

This program is to count the shortest steps of moving disks from source(a peg) to destination(another peg) in Hanoi Tower.

e discrete mathematics class of the cram school, based on recursive solution, I came up with this idea. Though, this ithm has been discovered and written on Wikipedia.

### **Practice link**

https://ide.geeksforgeeks.org/online-java-compiler/92cdd033-53cd-4e37-bd83-deb678c077c4

https://ide.geeksforgeeks.org/online-java-compiler/aec43be6-b825-4b06-b181-0a2698d6cd7f

https://ide.geeksforgeeks.org/online-java-compiler/a88b9479-2dc8-4c68-ae41-77861604b8c4

### patterns

1. Hanoi(tower,disk) = 2n-1 (odd)

2. Hanoi(m, n) : tower=m , disk=n

Hanoi(m, m-1) has unique solution

3. Hanoi(2,1) = 1

 $Hanoi(m, n) = min\{(k,n) + (m-k, n-1) + (k, m)\}$ 

for (m>=3) & (n>m-1) & (n-1>=m-k-1)

# **Example**

Hanoi(3,2)=(2,1)+(2,1)+(2,1)

 $Hanoi(5,5) = min\{ (5,1)+(4,4)+(5,1), (5,2)+(4,3)+(5,2) \}$ 

//(5,3)+(4,2)+(5,3) is invalid cause Hanoi(4,2) = Hanoi(3,2) and there is a disk idle

 $Hanoi(4,8) = min\{(4,6)+(3,2)+(4,6),$ 

(4,5)+(3,3)+(4,5),

(4,4)+(3,4)+(4,4),

(4,3)+(3,5)+(4,3),

(4,2)+(3,6)+(4,2),

(4,1)+(3,7)+(4,1)}



But I think there still some way to improve it, since:

Assume Hanoi(m,n):

```
[ Hanoi(m,k)+Hanoi(m-1,n-k)+Hanoi(m,k)] > [ Hanoi(m,k+1)+Hanoi(m-1,n-k-1)+Hanoi(m,k+1)]

=> [ 2^*Hanoi(m,k)+Hanoi(m-1,n-k)] > [ 2^*Hanoi(m,k+1)+Hanoi(m-1,n-k-1)]

We already know that:

1. The more tower we use the less step we need

2. The slope:

[Hanoi(m-1,n-k)-Hanoi(m-1,n-k-1)] / 2^*[Hanoi(m,k+1)-Hanoi(m,k)] > 1

this mean the growth rate:

2^*[Hanoi(m,k+1)-Hanoi(m,k)] < [Hanoi(m-1,n-k)-Hanoi(m-1,n-k-1)]

So, there must exist t for (k > t) that the Hanoi(m,n) will strictly decreasing.

If we could find that (t for (k > t)) in each case, we can reduce the times of comparisons for finding Hanoi(m,n)
```

## The patterns of Hanoi(tower, disk)

lava

```
/*package whatever //do not write package name here */
import java.util.Scanner;
class hanoiConclusion {
    static int exetime = 0;
    public static int hanoi(int d, int t) {
        if(d < t){
            return 2*d-1;
        }else if(t == 3) {
            return (int)Math.pow(2, d)-1;
            int exp=4, step=hanoi(t-1, t), numerator=t-1, coef=(t-1)*(t-2)/2,
                    denominator=2;
            d = t-1;
            while(d-coef >= 0) {
                exetime++;
                //just to check disk and exp count
                System.out.println("disk:"+d+" exp:"+exp);
```

```
d -= coef;
                step += exp*coef;
                exp *= 2;
                /*
                4!/2!2!; 5!/3!2! 5/3
                5!/3!2!; 6!/4!2! 6/4
                6!/4!2!; 7!/5!2! 7/5
                */
                numerator++;
                denominator++;
                coef = coef*numerator/denominator;
            step += d*exp;
            return step;
        }
    }
    public static void main(String args[]) {
        Scanner input = new Scanner(System.in);
        //柱
        int tower = input.nextInt();
        //碟子
        int disk = input.nextInt();
        System.out.println(tower + " tower " + disk + " disk: "
                + hanoi(disk,tower));
        System.out.println("execution time: " + exetime);
}
```

This program is the solution of first program's algorithm. I print out the results of first program and try to find the patterns in this program.

## Example



```
consider hanoi(4,n) for n \ge 3:

n is number of disk & 4 is number of Tower

a1 = hanoi(4,3) = 5

a2 = hanoi(4,4) = a1 + 4

a3 = hanoi(4,5) = a1 + 4*2
```

```
a4= hanoi(4,6)=a1+ 4*3
a5= hanoi(4,7)=a4+ 8*1
a6= hanoi(4,8)=a4+ 8*2
a7= hanoi(4,9)=a4+ 8*3
a8= hanoi(4,10)=a4+ 8*4
a9= hanoi(4,11)=a8+ 16*1
conclusion:
a1= 5*1
a2 = 5*1 + 4*1
a5= 5*1 +4*3 +8*1
a9= 5*1 +4*3 +8*4 + 16
a14= 5*1 +4*3 +8*4 + 16*5 +32
a20= 5*1 +4*3 +8*4 + 16*5 +32*6 +64
_____
consider hanoi(5,n) for n \ge 4:
n is number of disk & 5 is number of Tower
a1= hanoi(5,4)=7
a2= a1+ 4
a3 = a1 + 4*2
a4 = a1 + 4*3
a7= a1+ 4*6
a8= a7+ 8*1
a9= a7+ 8*2
a17= a7+ 8*10
a18=a17+16*1
a32=a17+16*15
```

```
conclusion:
a1 = 7*1
a2 = 7*1 + 4*1
a8= 7*1 +4*(1+2+3) +8*1
a18= 7*1 +4*6 +8*(6+4) + 16*1
a33= 5*1 +4*6 +8*(6+4) + 16*(6+4+5) +32
a54= 5*1 +4*6 +8*(6+4) + 16*(6+4+5) +32*(6+4+5+6) +64
a82= 5*1+4*6+8*(6+4) + 16*(6+4+5) +32*(6+4+5+6) +64*(6+4+5+6+7) +128...
= 5*1+4*(3+hanoiAcc(2,4)) +8*(hanoiAcc(2,5)+hanoiAcc(3,4)) +16*(hanoiAcc(3,5)+hanoiAcc(4,4)) +...+128*
(hanoiAcc(6,5)+hanoiAcc(7,4))
hanoiAcc(n,m): n is exponent of 2, m is number of towers
consider hanoi(6,n) for n \ge 5:
n is number of disk & 6 is number of Tower
a1 a2 a11 a31 a66 a150 a270
9 +4*10 +8*20 +16*35 +32*56 +64*84 + 128*120
=9 +4*(1+2+3+4) +8*(10+4*5/2) +16*(20+5*6/2) +32*(35+6*7/2) +64*(56+7*8/2) +128*(84+8*9/2)
= 9 +4*(4+hanoiAcc(2,5)) +8*(hanoiAcc(2,6)+hanoiAcc(3,5)) +16*(hanoiAcc(3,6)+hanoiAcc(4,5)) +...+128*
(hanoiAcc(6,6)+hanoiAcc(7,5))
consider hanoi(7,n) for n \ge 6:
n is number of disk & 7 is number of Tower
a1 a2 a17 a52 a122 a248
11 +4*(1+2+3+4+5) +8*(15+20) +16*(35+35) +32*(70+56) +64*(126+84) +...
= 11 + 4*(5+hanoiAcc(2,6)) + 8*(hanoiAcc(2,7)+hanoiAcc(3,6)) + 16*(hanoiAcc(3,7)+hanoiAcc(4,6)) + ... + 128*
(hanoiAcc(6,7)+hanoiAcc(7,6))
consider hanoi(m,n) for n \ge m-1:
m is number of Tower & n is number of disk
(m-1)*2-1
+(2^2)*((m-2)*(m-1)/2)
+(2^3)*((m-2)*(m-1)/2+hanoiAcc(3,m-1))
```

+(2^4)\*(hanoiAcc(3,m)+hanoiAcc(4,m-1))

+...+(2^t)\*(hanoiAcc(t-1,m)+hanoiAcc(t,m-1))

hanoiAcc(a,b) = hanoiAcc(a-1,b) + hanoiAcc(a,b-1)

-----

beautiful number, coeffecient of exponent of 2

tower = 3: 1......1.....1.....1.....1.....1

tower = 4: 3......4.....5.....6.....7.....8.....9.....10

tower = 5: 6.....10.....15.....21.....28.....36.....45

tower = 6: 10.....20.....35.....56.....84....120

tower = 7: 15.....35.....70....126....210

tower = 8: 21.....56....126....252

tower = 9: 28.....84....210

tower =10: 36....120

tower =11: 45

(/) -> Pascal triangle{(1,3,1),(1,4,6,4,1),(1,5,10,10,5,1)...} -> combination

#### Example:

 $hanoi(40,5) = 7 + 2^2*C(4,2) + 2^3*C(5,2) + 2^4*C(6,2) + 2^5*(40-6-10-15)$ 

 $=1+2^{1}*(5-2)/1+2^{2}*(5-2)*(5-1)/(1*2)+2^{3}*(5-2)*(5-1)*5/(1*2*3)+2^{5}*(5-2)*(5-1)*5*(5+1)/(1*2*3*4)+2^{5}*(40-6-10-15)$ 

 $hanoi(200,7) = 11 + 2^2*C(6,4) + 2^3*C(7,4) + 2^4*C(8,4) + 2^5*(200-15-35-70)$ 

### **Practice link**

https://ide.geeksforgeeks.org/online-java-compiler/6f9af76b-a0ef-4303-8cad-d608a88a47f1

https://ide.geeksforgeeks.org/online-java-compiler/15edc6bb-69ab-4779-8153-187b5c10e680

//ide.geeksforgeeks.org/online-java-compiler/b16bfb71-9ba4-4cc0-a757-28054b5edf63

#### If you want to know more, please visit my Github below

https://github.com/murasaki-saya/HanoiTower/tree/main