Screenshot

By Murat Sancak

Contents
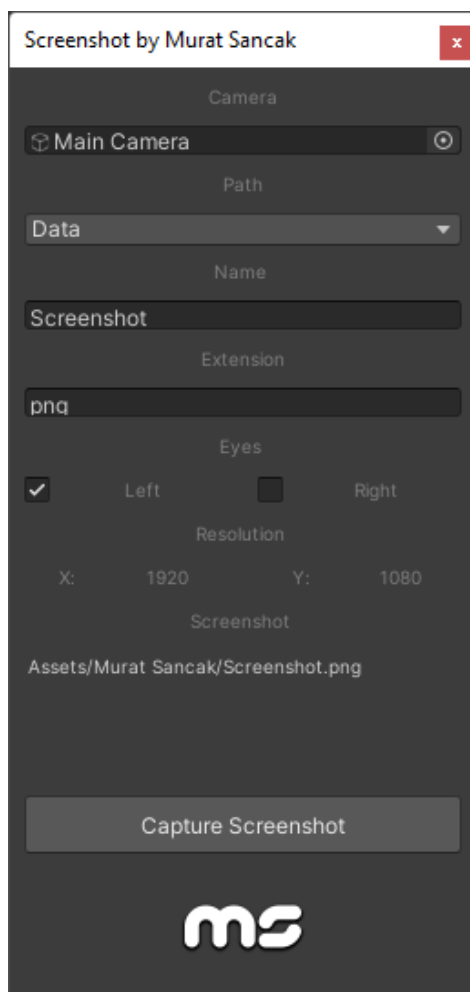
Editor

Menu Item

Window
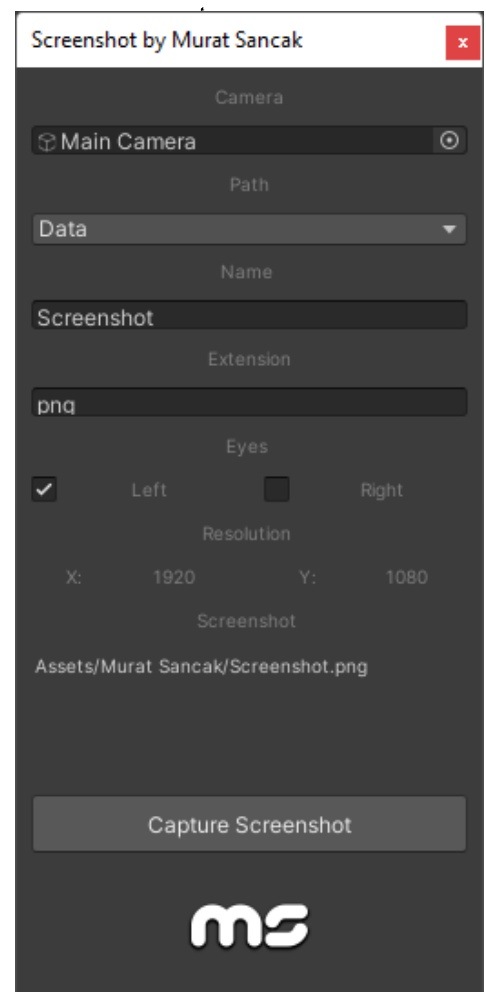
0.   1.

Camera

Label Field

Camera

Object Field

0.

1.

Select GameObject ☒

🔍

Assets **Scene**

None
⬡ Canvas
⬡ Directional Light
⬡ Event System
⬡ **Main Camera**
⬡ Murat Sancak Raw Image

**Main Camera
Game Object**

2.

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Camera
⬡ Main Camera   ⊙

Path
Data   ▼

Name
Screenshot

Extension
png

Eyes
☑   Left   ☐   Right
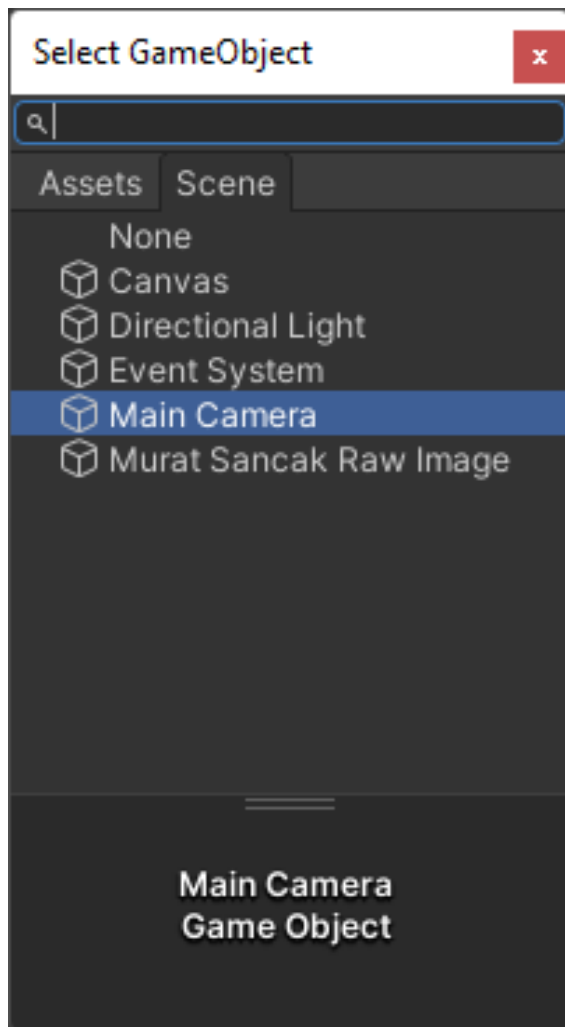
Resolution
X: 1920   Y: 1080
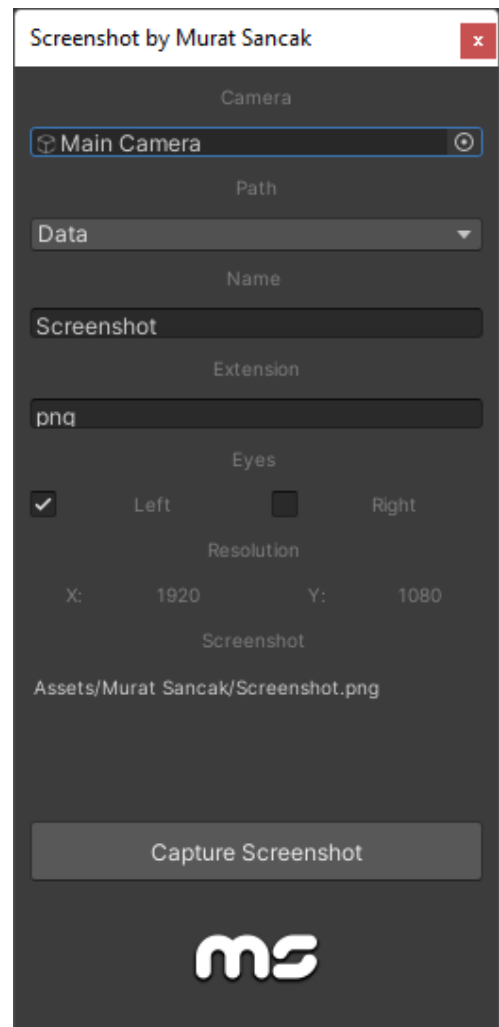
Screenshot

Assets/Murat Sancak/Screenshot.png

Capture Screenshot

ms

3.

Path

Label Field

Path

Popup

O.   1.

2.

3.

Name

Label Field

Name

Text Field

0.

1.

Extension

Label Field

Extension

Text Field

0.

1.

Eyes

Label Field

Eyes

Toggle

0.

1.

Resolution

Label Field

Resolution

Label Field

Screenshot by Murat Sancak ✕

Camera

⬡ Main Camera ⊙

Path

Data ▼

Name

Screenshot

Extension

png

Eyes

☑ Left ☐ Right

Resolution

X: 1920   Y: 1080
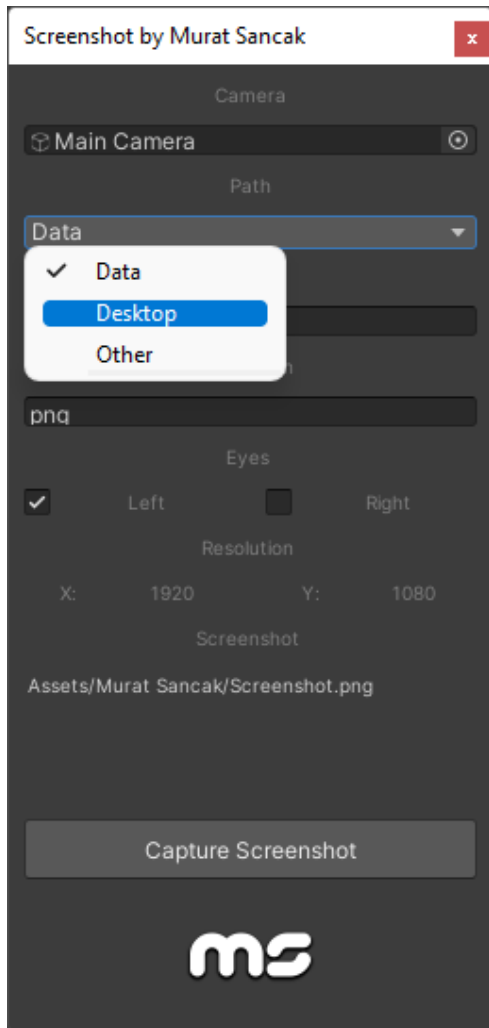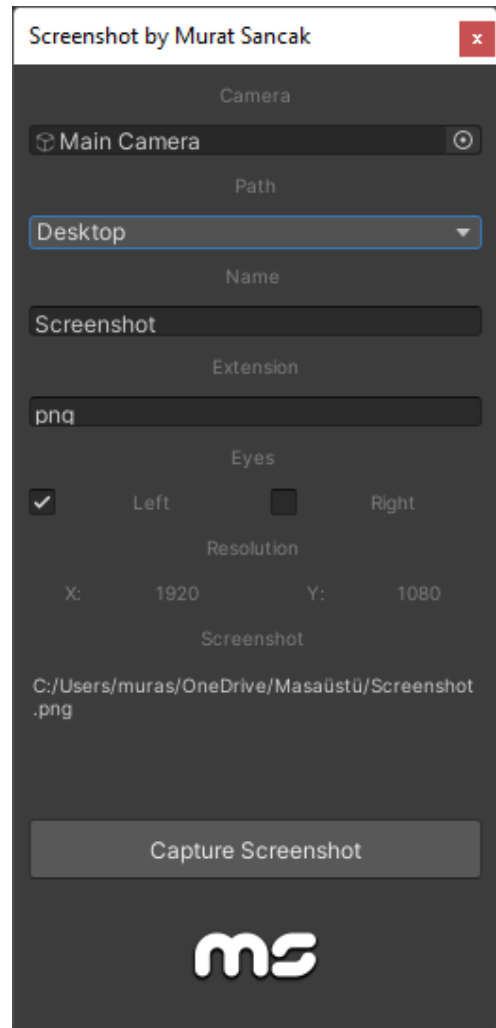
Screenshot
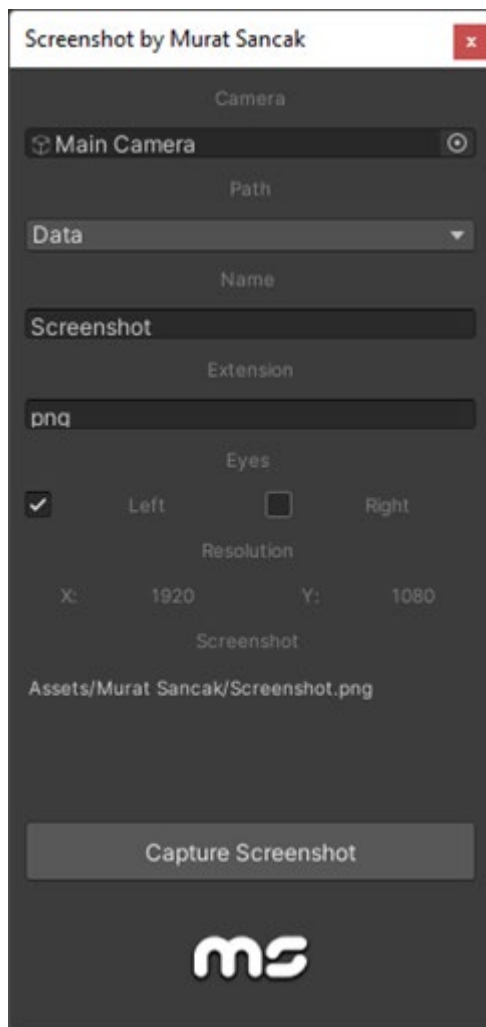
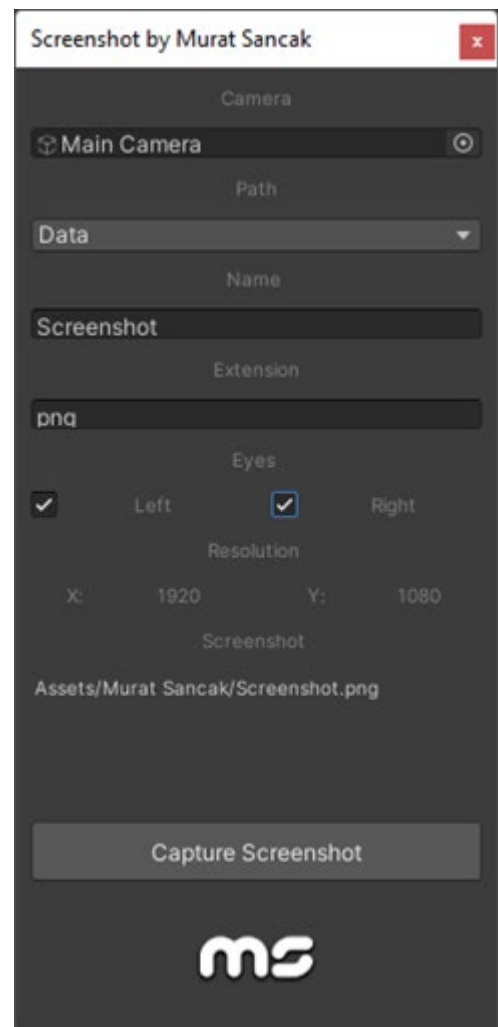Assets/Murat Sancak/Screenshot.png

Capture Screenshot

ms

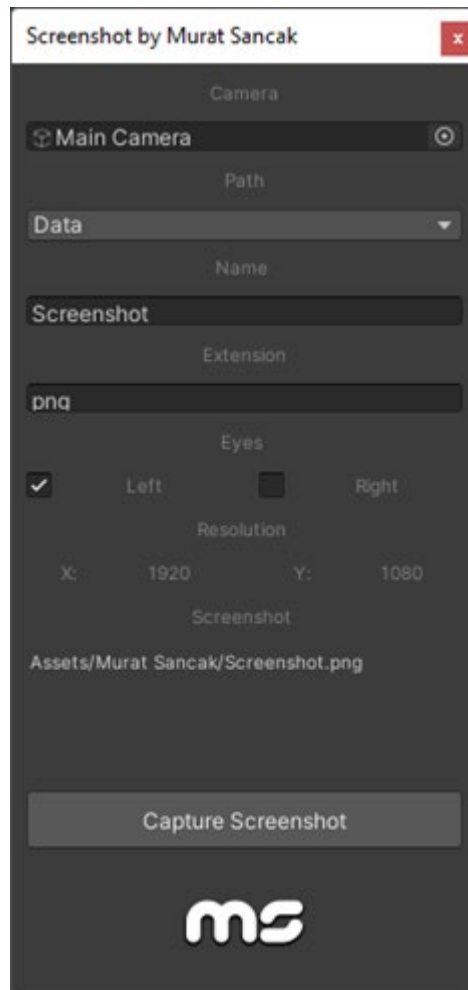# Screenshot

Label Field

Screenshot

Label Field

0.

1.

2.

3.

Capture Screenshot

Button

0.

1.

Screenshot

by Murat Sancak

Drop Shadow Label

https://assetstore.unity.com/packages/slug/216994

https://u3d.as/2NKTB

References

Button

https://docs.unity3d.com/ScriptReference/GUI.Button.html

Capture Screenshot

https://docs.unity3d.com/ScriptReference/ScreenCapture.CaptureScreenshot.html

Drop Shadow Label

https://docs.unity3d.com/ScriptReference/EditorGUI.DropShadowLabel.html

Editor Window

https://docs.unity3d.com/ScriptReference/EditorWindow.html

Label Field

https://docs.unity3d.com/ScriptReference/EditorGUI.LabelField.html

Menu Item

https://docs.unity3d.com/ScriptReference/MenuItem.html

Object Field

https://docs.unity3d.com/ScriptReference/EditorGUI.ObjectField.html

Popup

https://docs.unity3d.com/ScriptReference/EditorGUI.Popup.html

Text Field

https://docs.unity3d.com/ScriptReference/EditorGUI.TextField.html

Toggle

https://docs.unity3d.com/ScriptReference/EditorGUI.Toggle.html