

LAB 6 Structure

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////////Objective////////

The purpose of document is to design a socket server and client software that communicates with each other. It will open up TCP socket to machine: 217.73.66.75 on port 7879 and send a student object populated with student details. Then read the response back from the remote server as a character.

////////Solution////////

1. creating a server socket
2. Wait for connection
3. get Input and Output streams
4. The two parts communicate via the input and output streams
- 5: Closing connection

////////Conclusion////////

The difficulty in achieving the goal was understanding how sockets work and what each function was doing and then to put the code together, apart from that it wasn't too bad.