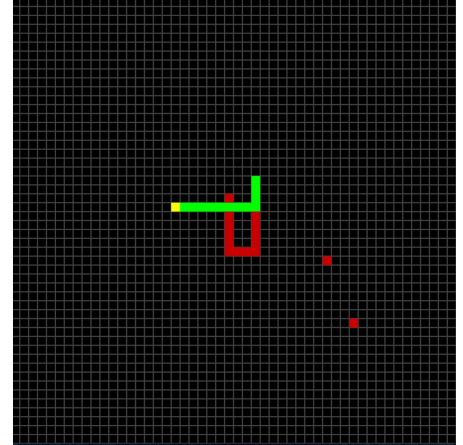
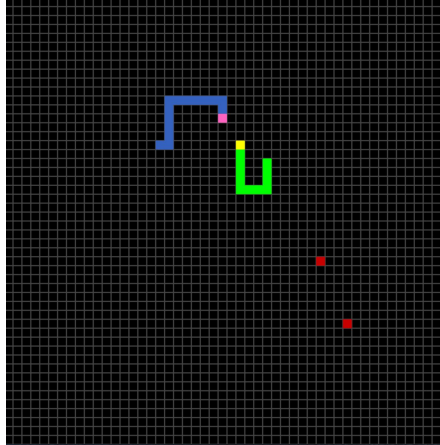
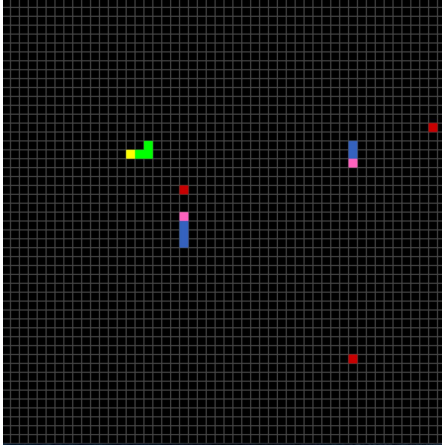

snek

— Ali Furkan Budak - Murat Ekici —

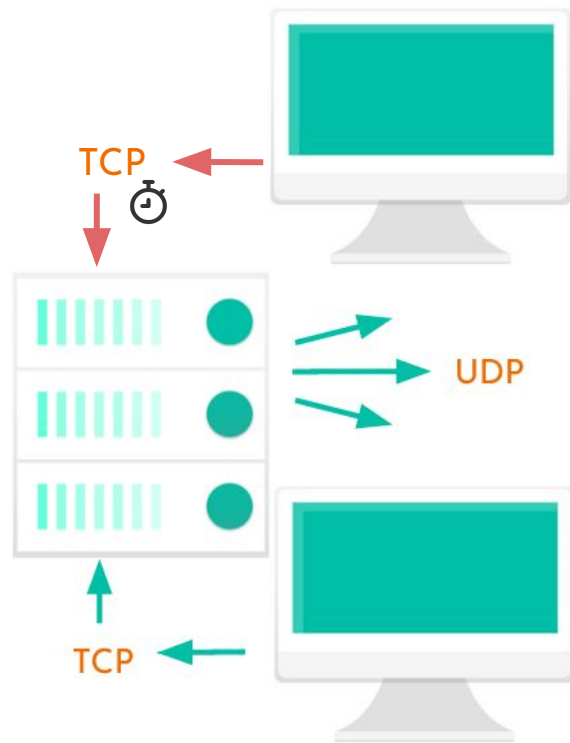
Good Old Snake but with Friends

- Compete with your friends
- Don't bump your head into the borders or other snakes, unless...
- Last snake standing wins



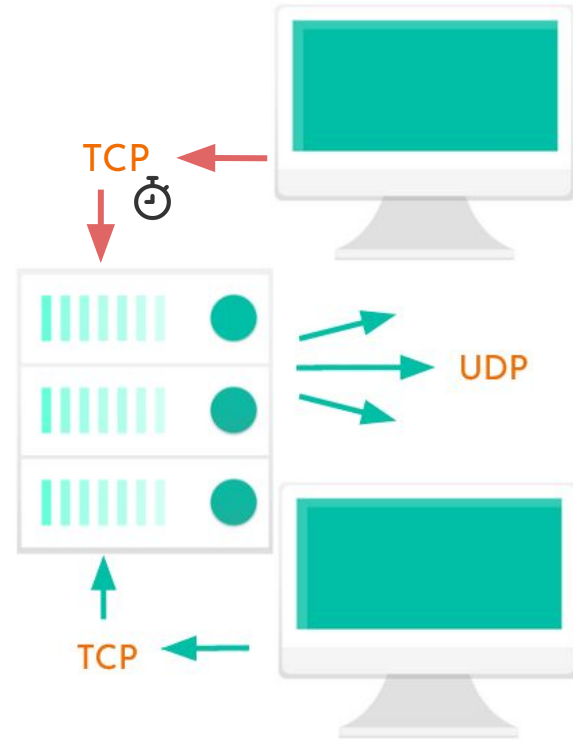
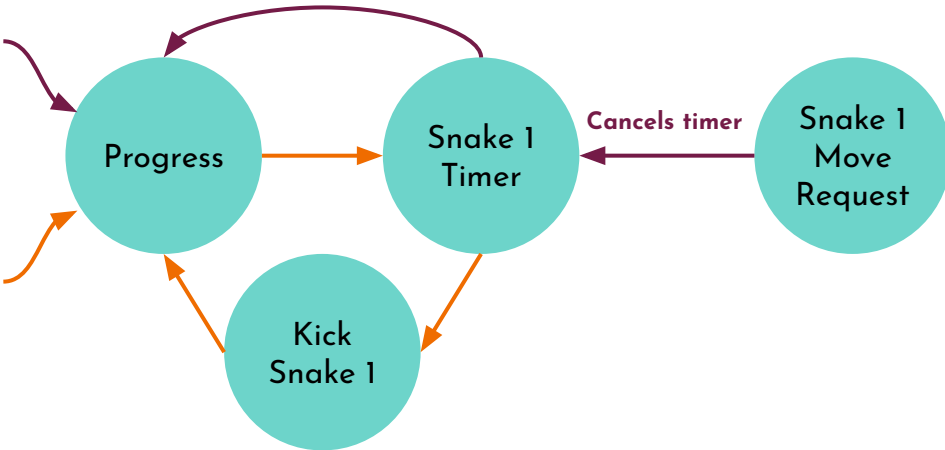
Network Challenge 1/2

- Utilized UDP and TCP
- Synchronized time steps
- Small packets



Network Challenge 2/2

- Packet loss control mechanism
- Timeout mechanism



Let's Play!