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Architectural Views & Documentation

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Documentation?

**An architectural decision
that isn't written down
has a lifespan of – ...**

What is the memory span of a goldfish?

[Ruth Malan]



Architectural views & documentation

Learning objectives

- Understand importance of documenting architectures & testing
- Know methods to specify and document an architecture
- Understand how to specify and document a test architecture
- Know ways to document testing

Architectural Views & Documentation

Agenda

(Software) Architecture Documentation

Test Architecture Documentation

Test Documentation

Summary

Exercise

Brainstorming / Discussion

- **WHY** do you document your architecture?
- **WHO** has interests in your architecture documentation?
- **WHAT** should your architecture documentation contain?



Why do we need documentation?

Architecture is for communication – not for backup!

- **Communication** with different stakeholders and different roles in the project
- **Educating** new team members
- **(Re)understanding** the architecture, e.g. for maintenance reasons, integration, change of underlying platform
- Base for **architecture assessment**

War story: In a project for pre-paid mobile phone cards, documentation was either missing or difficult to read. Although the documentation did not lack any information, developers failed to read it.

As a result, at the end the documented and realized architecture differed so much that the system had to be reengineered.



What architecture documentation needs to communicate – and to whom: (I)

Requirements Engineer, Customer

Clearly state all requirements and explain tradeoffs that have been made between conflicting requirements.

Developers

Architecture documentation is the single and decisive source for all development activities.

Examples: Requirements, interfaces, logical, deployment, constraints, etc.

Testers

Specify the correct behavior of the system and how it is tested. Include the necessary details for unit, incremental and integration tests.

Product Manager / Marketing

Features, performance, technical specifications, etc.

Architects of other systems

Describe the system's external interfaces and their Characteristics.

Examples: Protocols, Electrical & mechanical attributes, etc.

What architecture documentation needs to communicate – and to whom: (II)

Project Managers	Provide information necessary to set up development teams (required skills, etc.) and to allocate project resources.
PLM	Documentation must enable PLM to decide whether a new member of the product family is in or out of scope.
Production Planner	Function test, mechanical tolerances, bill of materials, etc.
Maintenance, Service, Users, ...	<ul style="list-style-type: none">▪ Usability and interfaces; interworking topics▪ Setup / startup, replacement / repair strategies
QA team	The documentation provides the basis for design and code reviews.

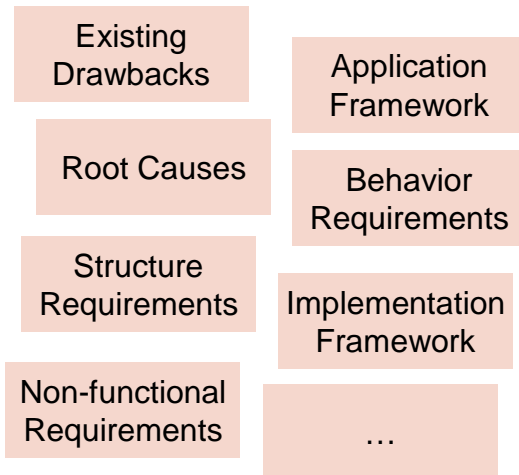
Architectural views & documentation

“Stakeholder Stories”

User's Perspective



Requirements Management

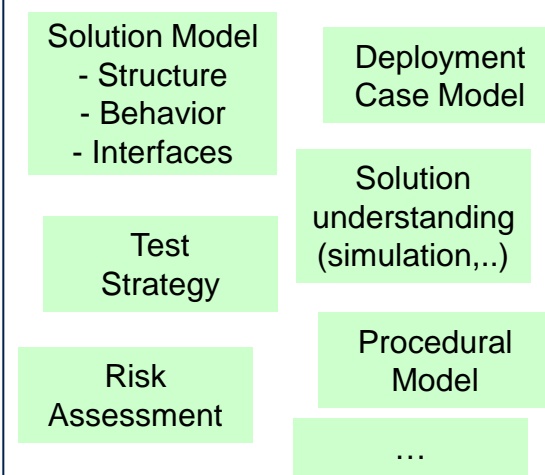


Conceptual and Context views
Operation and Behavior
Maintenance
Support Systems

Designer's Perspective



Systems Architecting / Design

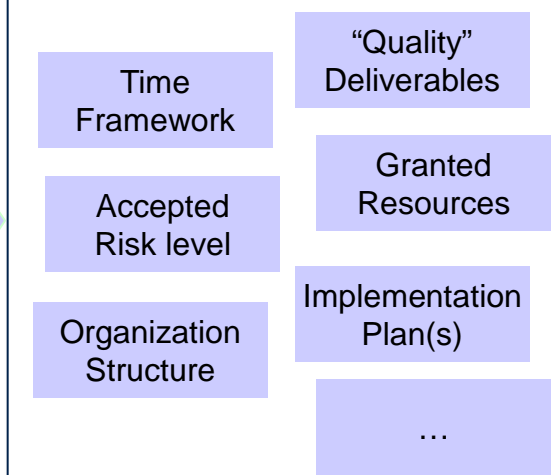


Logical Views
Architecture View
Scope
Function

Builder's Perspective



Project Management



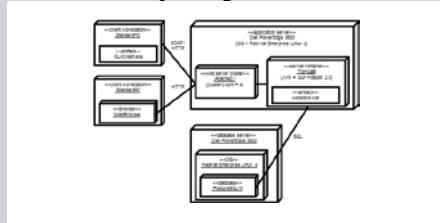
Physical views
Implementation
Manufacturing
Deployment

Exercise: Add „Tester's Perspective“

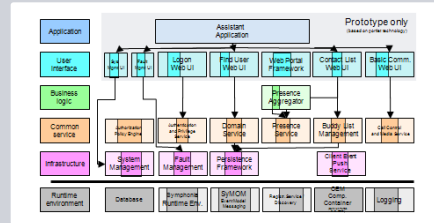
Documenting is part of the design work

Documenting is a *continuous* process: avoid doing it “post-mortem”!

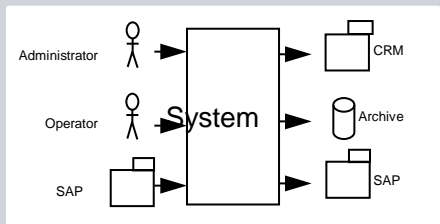
Deployment



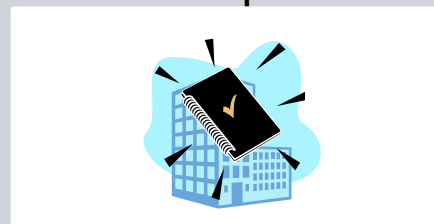
Base Line



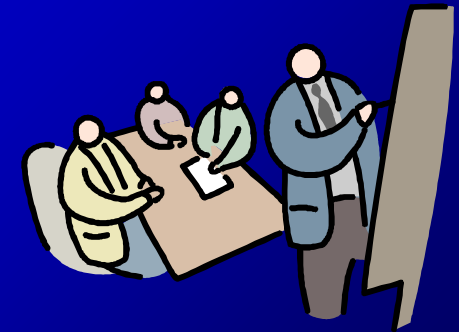
Boundaries



Principles



Always include the decisions and rationale in the documentation!



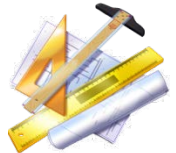
What should be documented?

What would I like to know about the architecture?



- **Requirements** driving the architecture
- Main **functional** requirements
- **Non-functional** requirements describing the quality attributes

- **Context** – The boundaries of the system



- The **architecture** itself – Structure and behavior in different views of the system, interfaces, protocols
- How the architecture **addresses quality attributes**, **non-functional** requirements and **cross-cutting** concerns

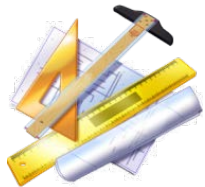


- The **design rationale** behind the architecture

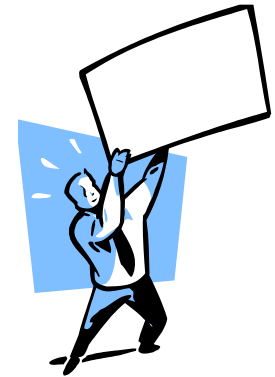


What should be documented?

What would I like to know about the architecture?



- Introduction describing main use case and context of the system.
- Context – boundaries and environment of the system; interworking, upgrade or replacement strategy if necessary.
- The functional and non-functional requirements for the system.
- The architecture itself:
 - Document how the system is decomposed and structured.
 - Detailed description why this decomposition has been chosen.
 - Chapters describing the electrical, mechanical, electronic and software related aspects of the system.
 - Descriptions of the behavior of the system and its subsystems.
 - Description of the interfaces of the system and its subsystems.
- The design rationale behind the architecture.
- Describe how the architecture satisfies the
 - functional requirements and
 - the non-functional requirements.
- Realization strategy for each part and the complete system.
- Estimation on capabilities required for the development team.
- A manual, describing how the system can be used, tested and debugged.
- Description of how the system can be modified (e.g. extended or refurbished).



Documentation approaches

Text Files

Diagrams

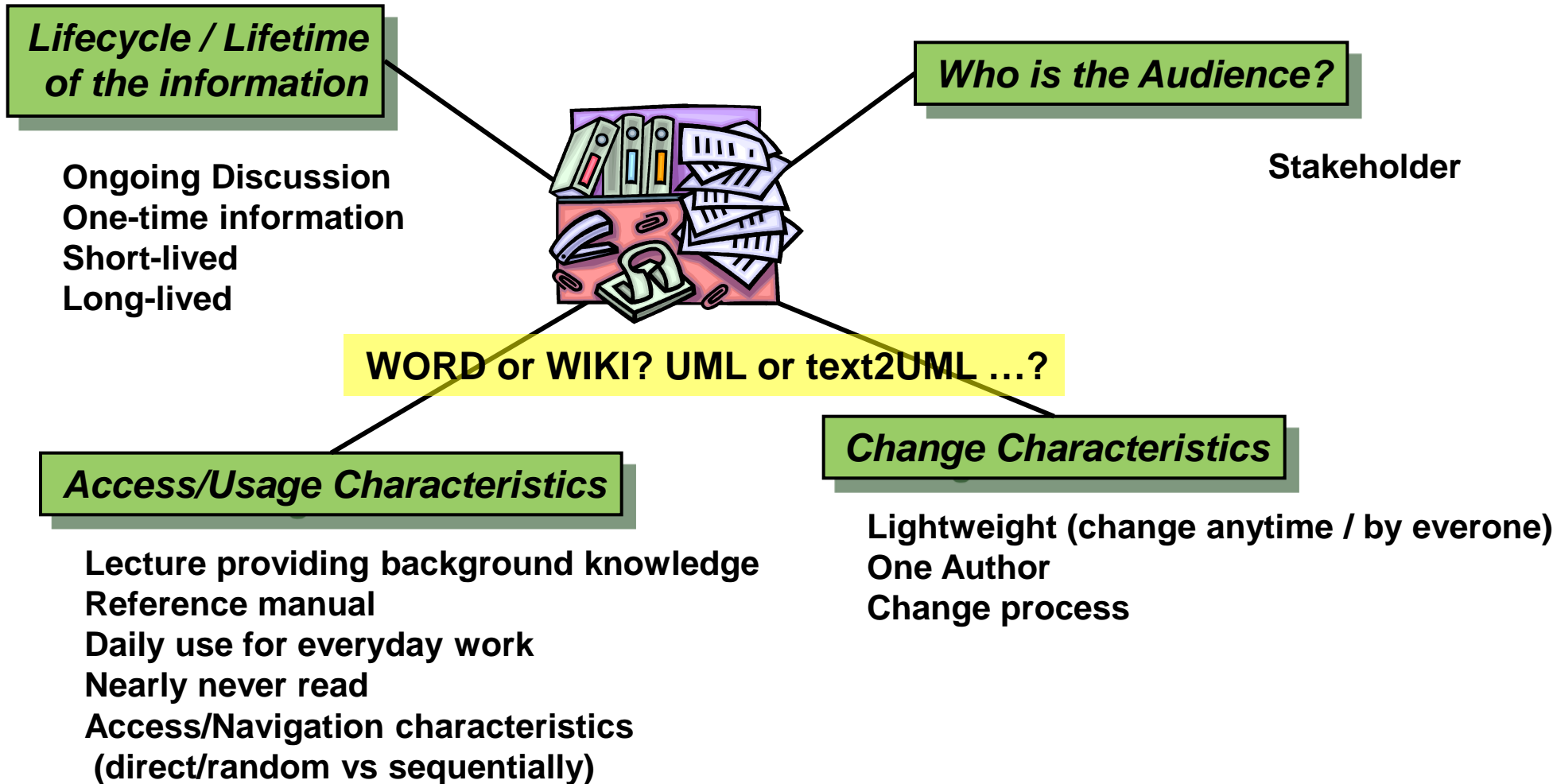
Drawings

Models



WORD or WIKI? UML or text2UML ...?

Documentation approaches – Helpful questions



Best practices in documenting architecture (1)

1. Documents need **product quality** like implementation artifacts: they are subject to versioning, change management, refactoring
2. Write documentation from the **reader's point of view**
3. Avoid unnecessary **repetition**
4. Avoid ambiguity → start writing a **glossary**
5. Use **standard templates**
 - From your organization
 - From reference processes

War Story: In OpenSOA there were different qualities and different view sets in the documentation. So these different documents couldn't be read consistently. After a review **these documents had to be refactored to achieve consistency.**

Best practices in documenting architecture (2)

6. Document the **rationale**
7. Keep the document **current** but not too current
8. For each document assign one unique document **owner**
9. A document shouldn't exceed 50 pages to keep it **simple** and **expressive**. Use hierarchical top-down approach to partition
 - Strategic design, principles
 - Cross-cutting concerns
 - Subsystems
10. **Review** documents to assure their quality

War Story: In Sira the new team member **received 4 functional description documents of about 400 pages total – he had no central point of access and no recommended course through the documents.** He needed to take other informal paths to get the required information – the documents couldn't provide this function.

Not all information ends up in the specification – The project diary

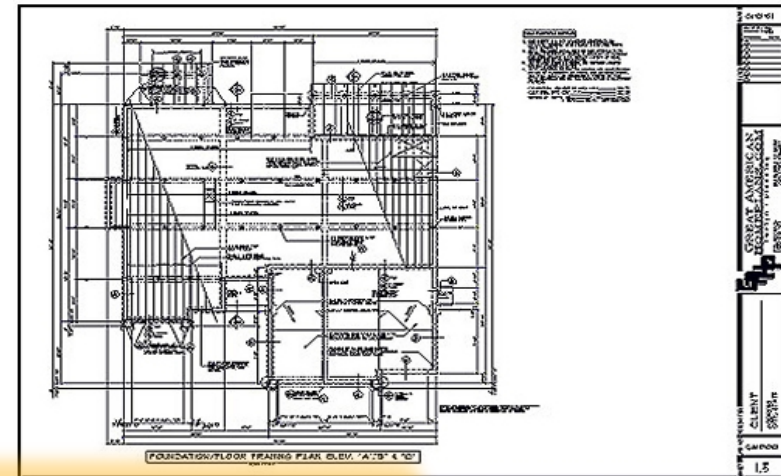
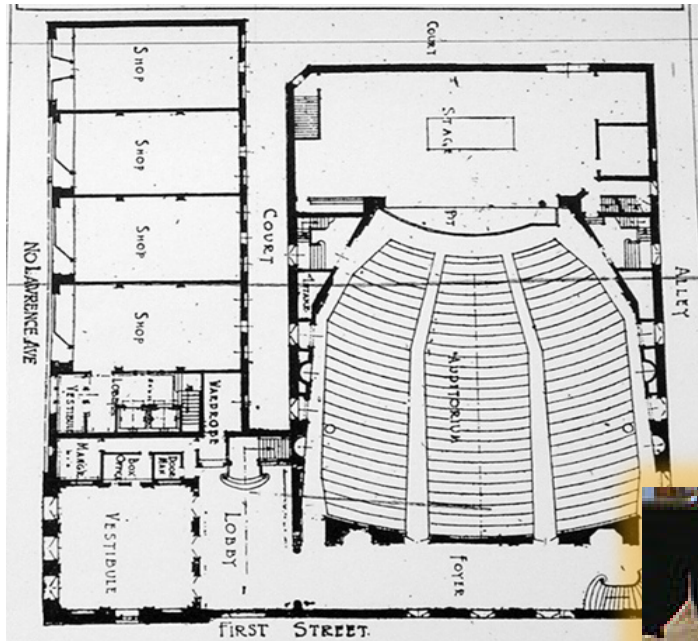
- This diary helps to document the history of
- Major changes in project strategy or planning
- Changes in the environment, including hardware and software – anything that can affect your product
- Ideas for new features
- Problems you may encounter and need to investigate
- Alternative designs and implementations
- Quick descriptions of each issue to be decided – Here you can also describe decisions that won't end up in the specification



Typical styles of diaries:
Blogging application, wiki,
SharePoint, formless
documents

**Hint for architects: If there
is no official diary, write
your own!**

Modeling: Views in other engineering disciplines



View sets in system and software development

There exist different sets of views in the area of system and software engineering, such as:

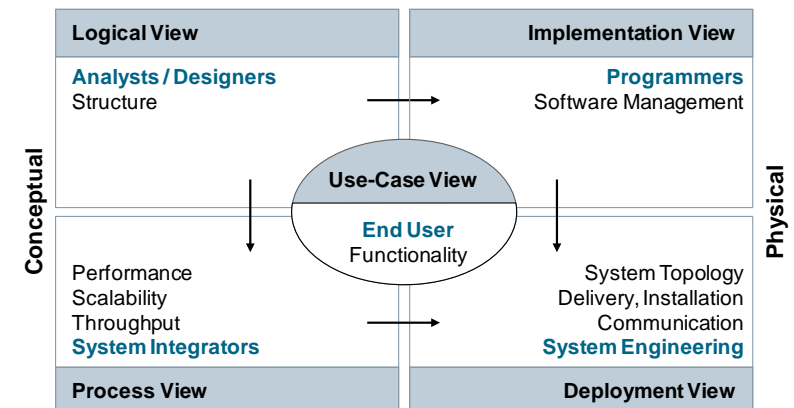
- Zachmann framework
- 4+1 Views by Kruchten
- Reference model for open distributed processing

These address different aspects:

- Informational aspect
- Functional aspect
- Physical aspect
- Implementation aspect
- Technological aspect
- Enterprise aspect

Depending on the goal of the view set there might be some additional views

	What	How	Where	Who	When	Why
Contextual						
Conceptual						
Logical						
Physical						
As Built						
Functional						



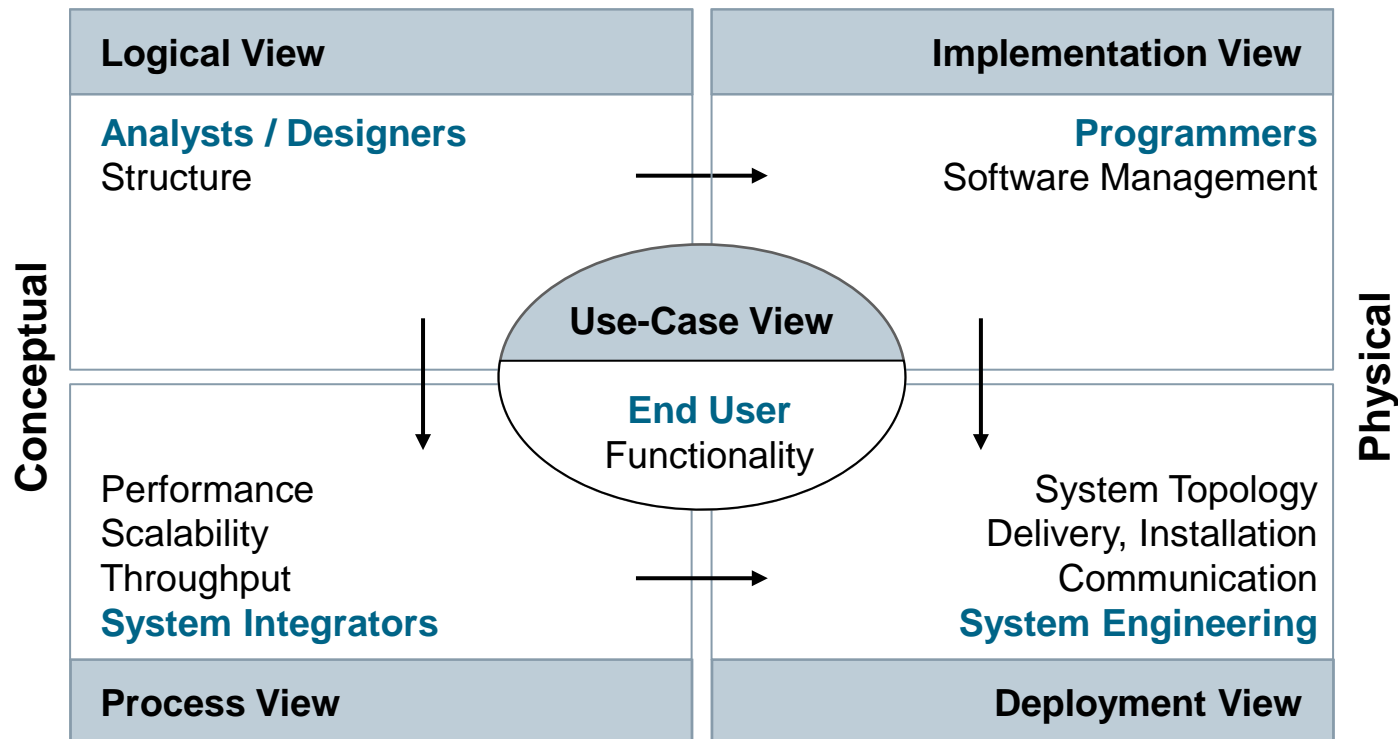
Views according to the Zachmann Framework

“Enterprise Architecture” Views (generic)

Audience / Perspectives	What	How	Where	Who	When	Why	Model Names
Executive (Business Context Planners)	Contextual View Scope and Context Identification						Scope, Context
Business Management (Business Concept Owners)	Conceptual View Business Definition Models						Business Concepts
Architect (Business Logic Designers)	Logical View System Representation Models						System Logic
Engineer (Business Physics Builder)	Physical View Technology Specification Models						Technology Physics
Technician (Business Component Implementers)	Implementation View Tool Configuration Models						Tool Components
<i>Enterprise (User)</i>	<i>The implemented and instantiated operational enterprise</i>						<i>Operations Instances (Implementations)</i>

4+1 View (Kruchten)

Rational Unified Process 4+1 View introduced by Philippe Kruchten



The 4+1 View explained

**Note: A view is more than a set of diagrams.
It needs graphical representations and textual explanations**

- **User view**
 - The **Use Case View** explains all possible scenarios users expect from the system
- **Functional aspects:**
 - The **Logical View** shows how the functionality defined in the use cases is modeled, while the
 - **Development / Implementation View** shows how the functionality is implemented (using source code, libraries, executables, documents, ...)
- **Non-functional aspects:**
 - The **Process View** illustrates how artifacts will be executed in terms of concurrency, scalability, synchronization
 - The **Deployment View** maps these software artifacts to concrete hardware entities and shows the distribution of functionality
- Each view can be modeled using diagrams (e.g., UML), but it is more important what is in the view (semantics) than how to express it syntactically
- Likewise, it is important that the stakeholders targeted have knowledge of what the views mean

Proposal for the structure of the software / system architecture documentation

System Architecture Description
System_Architecture_Description_TEMPLATE.doc
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Page: 3 / 34
Date: 2017-01-11
Status: preliminary

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Solution-space views

Key Question: How?

White Box views

Logical

- Structure
- Behavior

Physical

- Deployment
- Spatial
- User Interface / HMI

Discipline-Specific views

- Electronics, mechanics, software, data, thermal flow, etc.

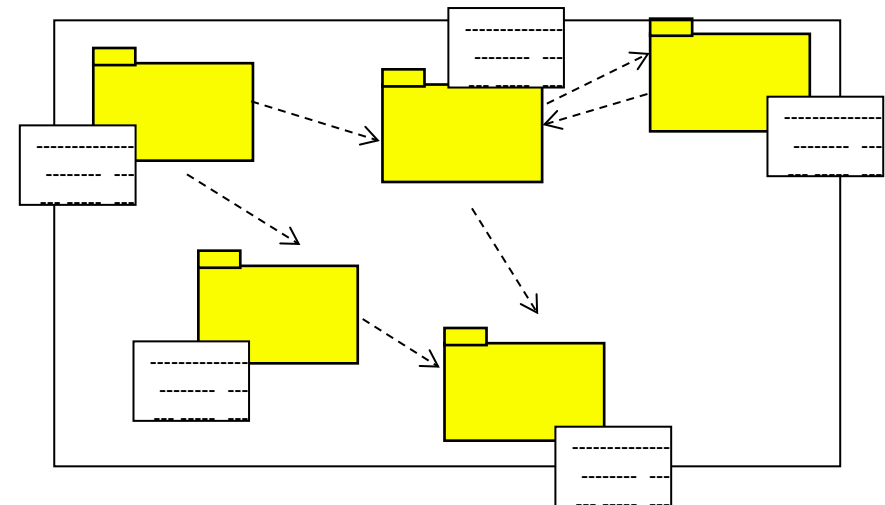


Logical views (Structure)

A functional decomposition of the system into (logical) elements/building blocks

Consists of

- Overview diagram
- Logical elements and their dependencies
- Specification of each logical element



Specification of a logical element

Name

Description

(i.e. function for which the block is responsible)

Optional: *Rationale*

(why has the block been formed? What is hidden in it?)

Interfaces - externally visible features

(export and import, a.k.a provided and required)

Optional: *Internal structure*

(i.e. lower level logical building blocks) and their dependencies

Requirements for the logical element

(allocated from system requirements + newly derived,
decomposed and detailed requirements)

Logical views (Behavior)

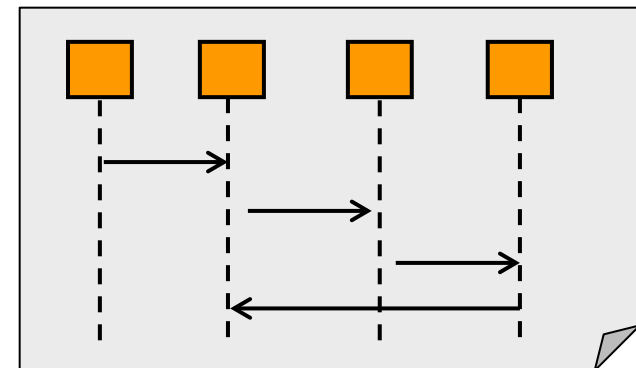
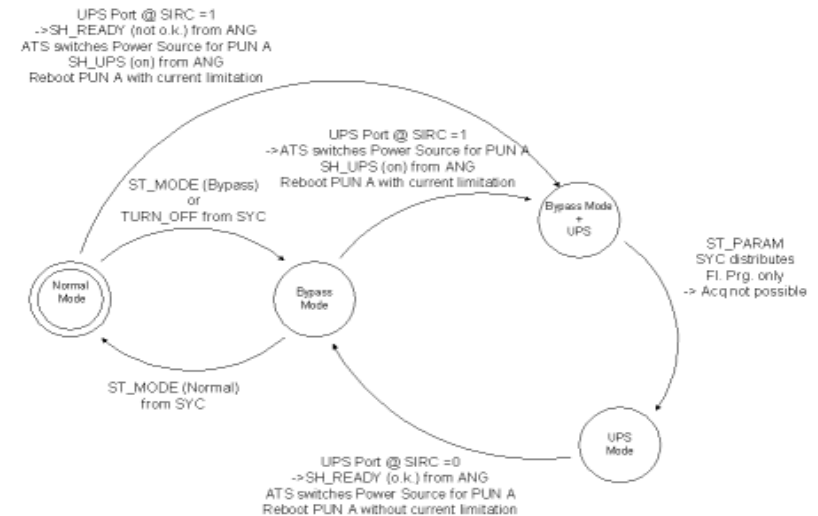
Sometimes called ***Process view***

Shows the behavioral aspects of the system

- Intended and unintended
- Static and dynamic

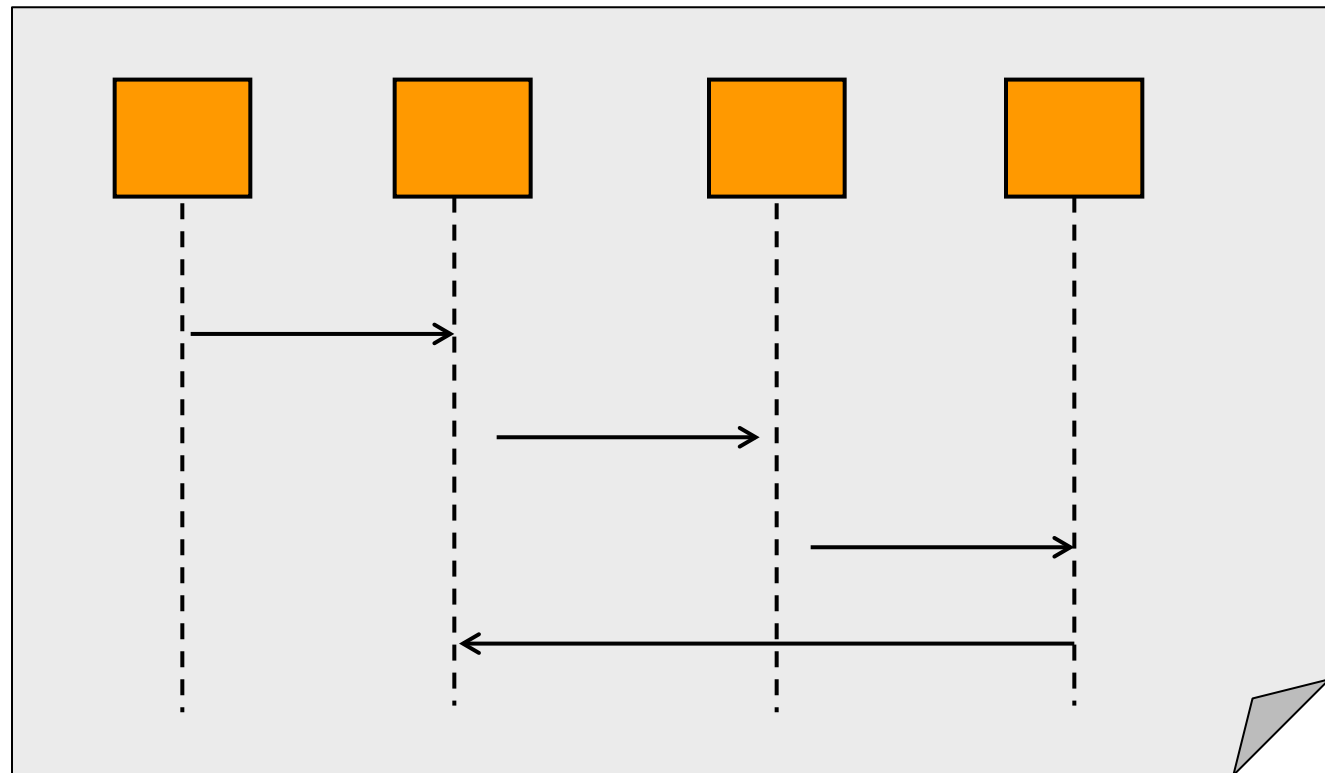
Expressed using:

- Activities
- Sequence diagrams
- State charts
- Timing diagrams
- Graphs
- Etc.



Sequence diagrams

Used to show specific scenarios
(examples of collaboration between architectural elements/blocks)

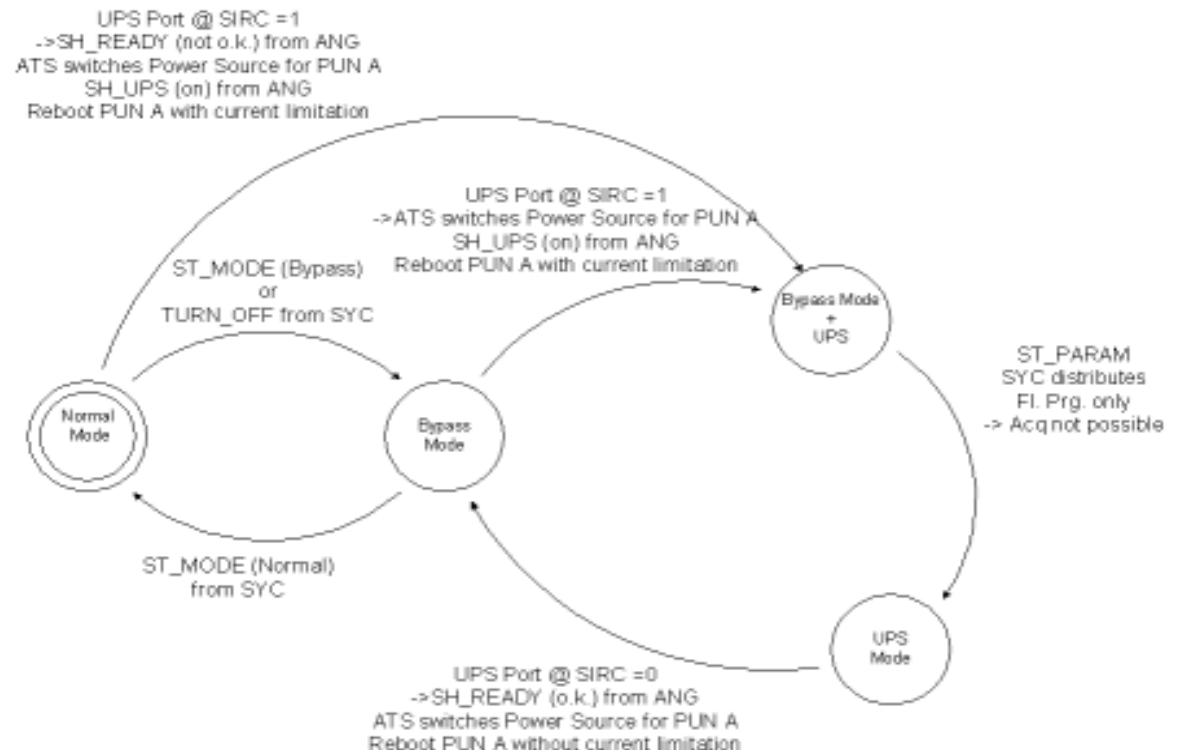


State charts

Useful for reactive systems

whenever it is not possible to define “linear” behaviour

when “modes” are important to determine behaviour



Deployment view

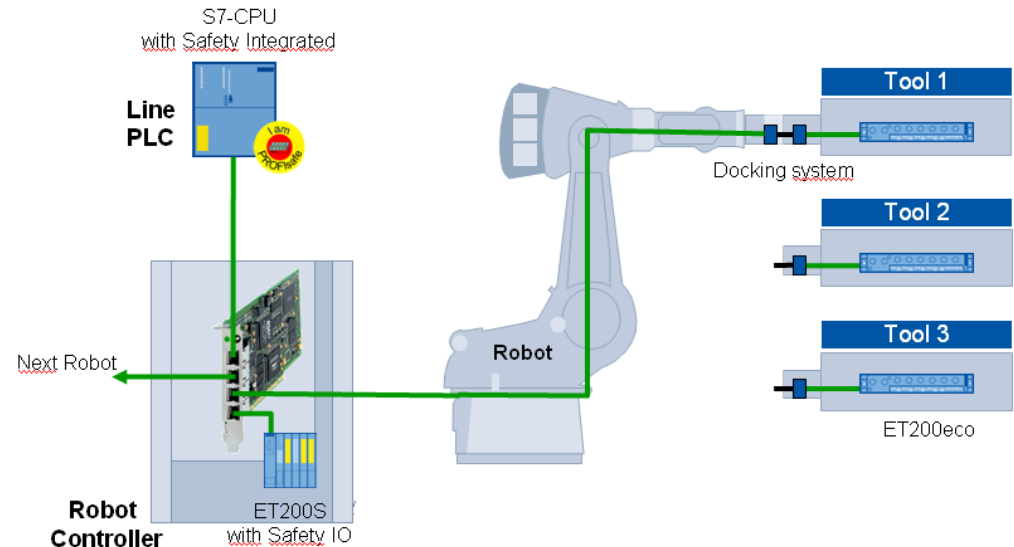
A decomposition of the system into physical building blocks

Shows:

- Physical Building Blocks that can execute (instances of) the logical elements
- Channels: (physical) connections between blocks

Note:

Channels can be electronic, optic, mechanic, pneumatic, etc.



Specification of a (physical) building block

Name

Description

(intended use; overview of its capabilities and capacities)

optional: *Design Justification*

(statement why you think the node will do what you say it will,
and how it will meet the requirements allocated to it)

Allocated logical elements

(list of elements from the logical view, allocated to this node)

Specification of the interfaces

(mechanical, electrical, electronic, ... interfaces)

Requirements

(allocated from system requirements + newly derived,
decomposed and detailed requirements; e.g.
required throughput, availability, maximum costs,)

Specification of a channel

Name

Description

(intended use; what it is supposed to do, what it is good for)

Characteristics:

(its capabilities and constraints;
often just a reference to an industry standard)

Requirements

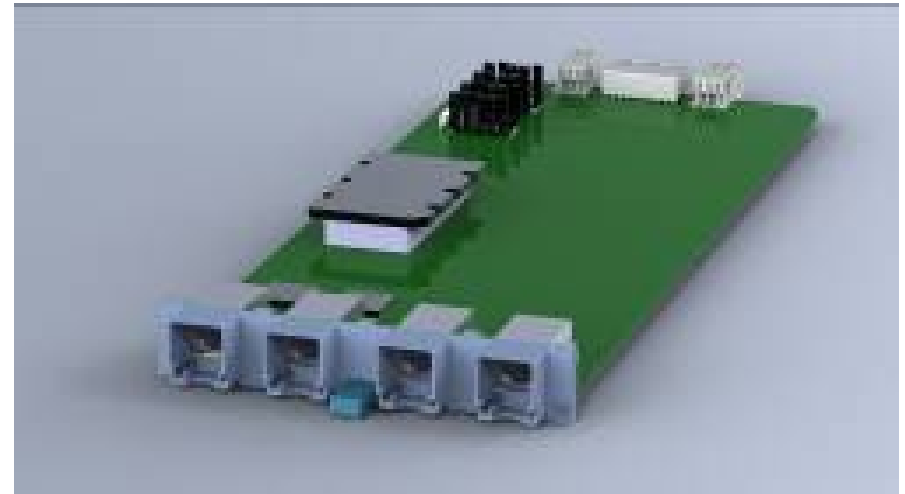
(allocated from system requirements + newly derived,
decomposed and detailed requirements; e.g.
required throughput, reliability, service requirements)

Spatial view

Shows the spatial relationships between physical elements

Examples:

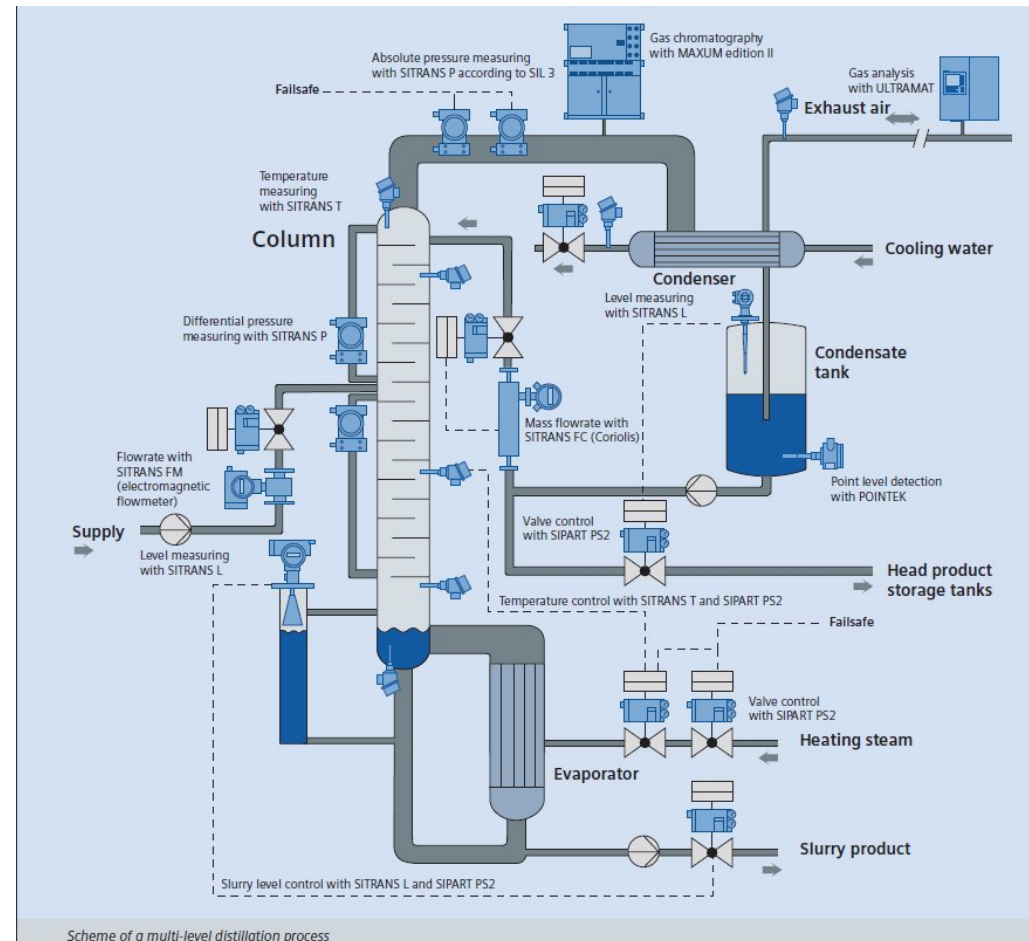
- Mechanical drawings
- 3-D Models
- Assembly instructions



Detail view (Example)

Mechanical sub-systems are usually described according to:

- Energy transfer
- Material transfer
- Signals



Test architect's stakes in architecture documentation

TeA is an important stakeholder in the software / system architecture documentation

- You need to **read it**
- You need to **understand it**
- You need to **review it**

Most decisions of the test architecture are rooted in the software / system architecture

Test system requires product quality: **you need to document**

- **Architecturally significant requirements**
- **Decisions** and **rationale**
- **Architecture** of the test system, i.e. the **test architecture**

Other methods used for documentation, e.g.

- Additional views beyond *Kruchten 4+1*
- Modeling: UML, SysML, ...

Exercise

**Sketch the system architecture,
i.e. the architecture of your system under test**

- Split up in pairs (**A**, **B**) of participants with similar context:
 - Type system: Software only / System / Solution
 - Domain: Industry, Energy, Healthcare,
 - ...
- **A**: Explain to your partner **B** the most important aspects of your system architecture
- **B**: As a test architect for this system, ensure that **A** covers all information that is important for your test system
- **Both**: document in an appropriate way on flipchart
 - How do you document these aspects? Why?
 - Which views do you select? Why?
 - Which diagrams are most important? Why?



Exercise:
System Architecture
Pairs of participants, 20min

Architectural Views & Documentation

Agenda

(Software) Architecture Documentation

Test Architecture Documentation

Test Documentation

Summary

Exercise

Documenting test architecture – Group work

- Put yourself in the shoes of different **Test Architecture** stakeholders (one per group):
 - Test (Automation) Engineer, Test Designer
 - Test Manager, Head of System Test
 - Head of R&D, Portfolio/Product Manager
 - Software/System Architect, Developer
 - Customer
 - New team member
 - ...
- What are their typical concerns?
- What information will they expect to find in your **Test Architecture Specification**?
- What would you provide in your **Test Architecture Specification** to satisfy the stakeholders' information needs?



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Review of the test architecture

Typical reviewers

- Software/System Architect
- Product Owner
- Test Engineer
- Test Manager
- Developers
- ...

Review topics could be, e.g.

- *Covering the important product NFRs and risks?*
- *Is the defined test environment adequate?*
- *Test system usability for stakeholder: tester*
- *Test system usability for stakeholder: developer (e.g. unit testing)*
- *Supporting test automation, test reporting (dashboards)?*
- *Compatibility with incremental, iterative, agile, lean, ... development process?*
- ...

Architectural Views & Documentation

Agenda

(Software) Architecture Documentation

Test Architecture Documentation

Test Documentation

Summary

Test documentation

ISO/IEC/IEEE 24765 and ISO/IEC/IEEE 25051

Test documentation is the

- documentation describing plans for, or results of, the testing of a system or component
- collection of the documentation inherent to the testing activities

Les Chambers (http://www.chambers.com.au/glossary/test_documentation.php)

Test documentation is the complete suite of artifacts that describe test planning, test design, test execution, test results and conclusions drawn from the testing activity

ISTQB Glossary (<http://www.istqb.org/>)

horizontal traceability – The tracing of requirements for a test level through the layers of **test documentation** (e.g., test plan, test design specification, test case specification and test procedure specification or test script)

Standards for test documentation:

- ISO/IEC/IEEE 29119-3 (published 2013)
- IEEE Standard 829 (published 1998 and 2008)
- ISO 9000-3 (published 1997)



ISO/IEC/IEEE 29119-3: Test documentation Overview

Organizational test process

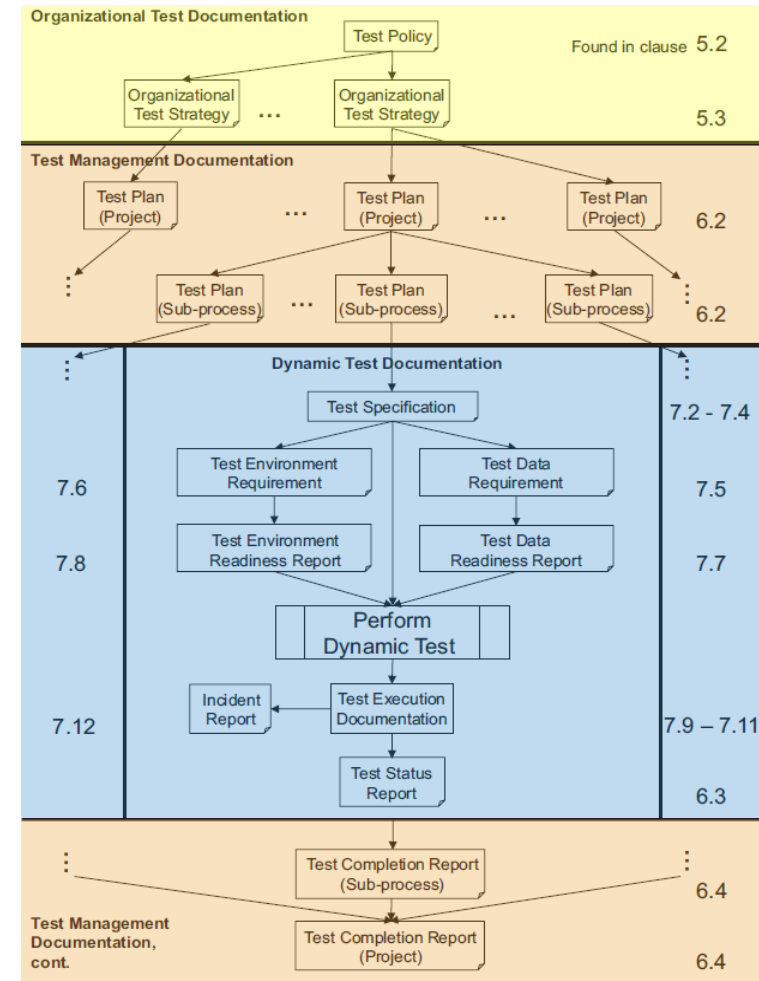
- Test policy
- Organizational test strategy

Test management processes

- Test plan
- Test completion report

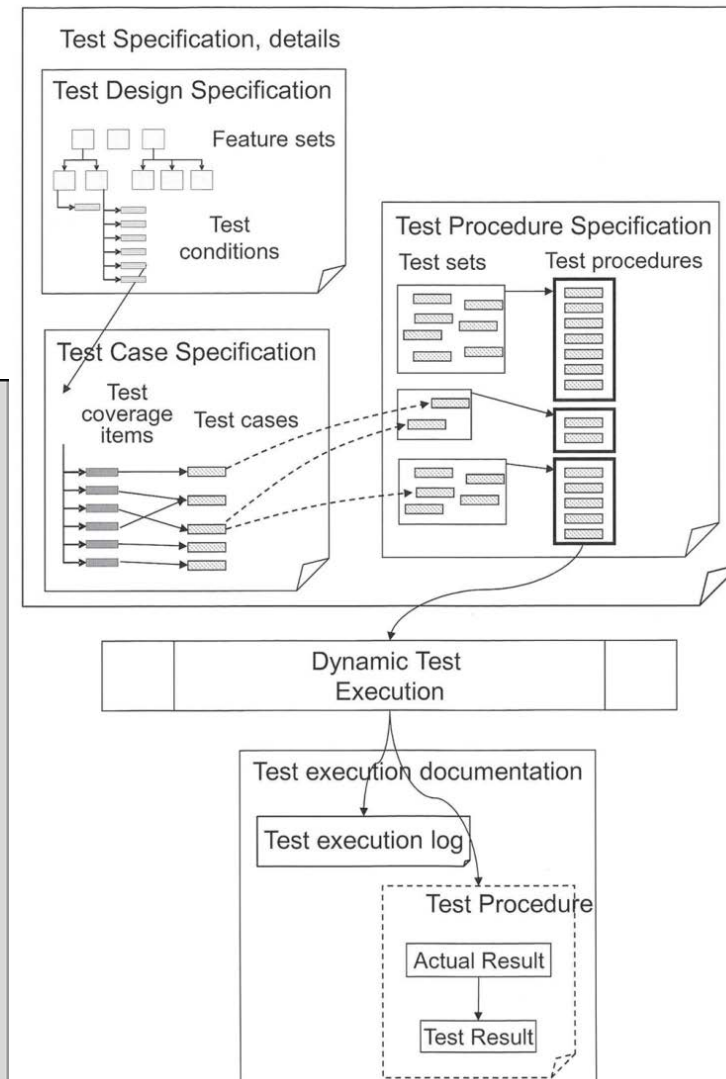
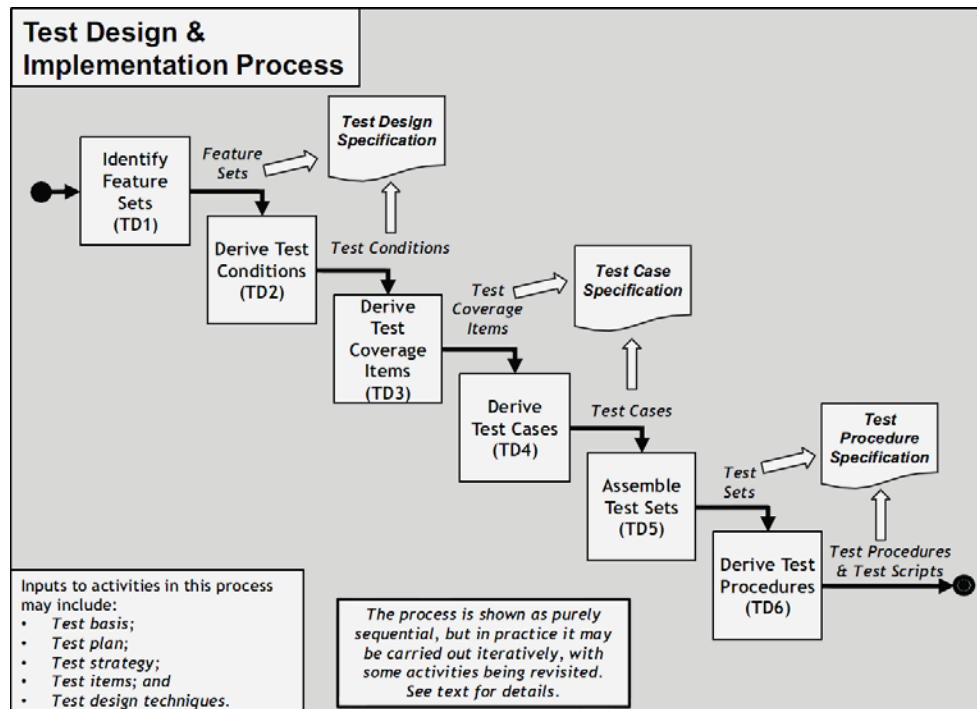
Dynamic test processes

- Test plan
- Test specification
- Test data requirements
- Test data readiness report
- Test environment requirements
- Test environment readiness report
- Test execution log
- Incident report
- Test status report



ISO/IEC/IEEE 29119-3: Test documentation Overview

The hierarchy between the documents produced in completing the ***Test Design and Implementation Process*** outlined in ISO/IEC/IEEE 29119-2



<http://www.iso.org/>

ISO/IEC/IEEE 29119-3: Test documentation

Example: Organizational Test Strategy

Organizational Test Strategy includes identification of relevant test sub-processes and strategy statements

Document may be partitioned with a sub-section for each of the identified test sub-processes if the test sub-processes strategy statements differ significantly

Organizational Test Strategy

- Introduction
- General test strategy statements
 - Generic risk management
 - Test selection and prioritization
 - Test documentation and reporting
 - Test automation and tools
 - Configuration management of test work products
 - Incident management
 - Test sub-processes

Test sub-process 1 (e.g. component test)

- Entry and exit criteria
- Test completion criteria
- Test documentation and reporting
- Degree of independence
- Test design techniques
- Test environment
- Metrics to be collected
- Retesting and regression testing

Test sub-process 2 (e.g. integration test)

- Entry and exit criteria
- Test completion criteria
- Test documentation and reporting
- Degree of independence
- Test design techniques
- Test environment
- Metrics to be collected
- Retesting and regression testing

Test sub-process 1 (e.g. acceptance test)

- Entry and exit criteria
- Test completion criteria
- Test documentation and reporting
- Degree of independence
- Test design techniques
- Test environment
- Metrics to be collected
- Retesting and regression testing

<http://www.iso.org/>

Implementation of a standard

“Once you understand your needs, you can invest to meet them, rather than investing to meet a standard that may or may not serve your needs.”
Cem Kaner

Prescriptive standards and templates that encourage people to do the same thing in different contexts have led to generate huge test documentation sets

Implementation of the standard typically involves selecting a set of documents *suited* for the organization or project

Requirements for test documentation should be defined in terms of

- **Stakeholders**: Who would use or be affected by test documentation?
- **Interests**: What interests of theirs does documentation serve or disserve?
- **Actions**: What will they do with the documentation?
- **Objects**: What types of documents are of high or low value?

In parts based on materials provided by Cem Kaner and James Bach

Example: Project Test Plan Template

1. Table of contents

1. Table of contents	2
2. Introduction	3
3. Document Scope	3
3.1. Definitions and Abbreviations	3
3.2. References	3
4. Scope	3
5. System Overview and Key Features	3
6. Test Overview	3
6.1. Test Organization	3
6.2. Master Test Schedule	3
6.3. Test Criteria and Metrics	3
6.4. Test Responsibilities	4
6.5. Test Resources	4
6.6. Test Tools, Techniques, Methods	4
7. Details of the Master Test Plan	4
7.1. Test Process and Definition of Test Levels	4
7.2. Test Activities and Tasks	4
7.2.1. Test management	4
7.2.2. Acquisition	4
7.2.3. Supply	5
8. Level Test Plans	5
8.1. Possible Test Levels and Types	6
9. Test Case Specification	6

Overall Structure

7. Details of the Master Test Plan

7.1. Test Process and Definition of Test Levels

<Test activities and tasks for

- Acquisition of subsystems and components>
- Supplied SW and systems>

<Definition of test levels and test types, e.g.:

- Component, system integration, system test, acceptance test
- Security, performance, stress, usability test
- Interoperability tests
- ...>

7.2. Test Activities and Tasks

<for all activities describe:

- Test activity/task
- Inputs
- Outputs
- Methods used
- Ressources
- Schedule
- Roles & Responsibilities>

7.2.1. Test management

<test management activity monitors and evaluates all test results. The test management activity is performed in all life cycle processes and activities. This activity continuously reviews the testing, generates the MTP if required by the integrity level, and revises the MTP as necessary. Test management generates Level Test Plans and revises them as necessary based on updated project schedules and development status>

7.2.2. Acquisition

<Acquisition process

- definition of the need to acquire a system
- RFP and selection of a supplier
- management of the acquisition process
- acceptance of the system>

Detailing

Example: Test Concept for <XYZ> Template

1. Scope	5.4 Test data
1.1 Test basis	5.5 Test deliverables and documentation
1.2 Open issues and topics to be clarified	5.6 Defect and change management
2. Stakeholders	6. Test environment
3. Test goals	6.1 Hardware / Software / Operational environment for testing...
3.1 Goals and responsibilities of testing	6.2 Test configurations and setup
3.2 Assumptions, dependencies, and constraints	6.3 Deployments and releases
4. Test scope	7. Test automation
4.1 Test objects, test items, system under test (SUT)	7.1 Development environment, CI
4.2 Major product risks (risk-based testing)	7.2 Frameworks
4.3 Features to be tested	7.3 Test tools
4.4 Features not to be tested	7.4 Test scripts
4.5 Non-functional requirements (NFRs) to be tested	8. Test logistics
4.6 Non-functional requirements (NFRs) not to be tested	8.1 Schedule, timeline
4.7 Test data requirements	8.2 Staffing
5. Test strategy and approach	
5.1 Test levels, entry/exit criteria	
5.2 Test types	
5.3 Test techniques	

Regulatory compliance

Systems in specific domains (e.g. medical, rail, ...) are subject to official regulations
Corresponding standards specify how test activities have to be documented

Food and Drug Administration (FDA)



FDA guidelines highlight four types of testing activities that need to be supported:

- Structural testing
- Functional testing
- Statistical testing
- Regression testing

Testing activities required:

- Unit testing
- Integration testing
- System testing
- Acceptance testing

Documents required during the testing process include:

- Test plan
- Test procedures
- Test cases
- Test reports
- Test logs

Standards for Railway Applications



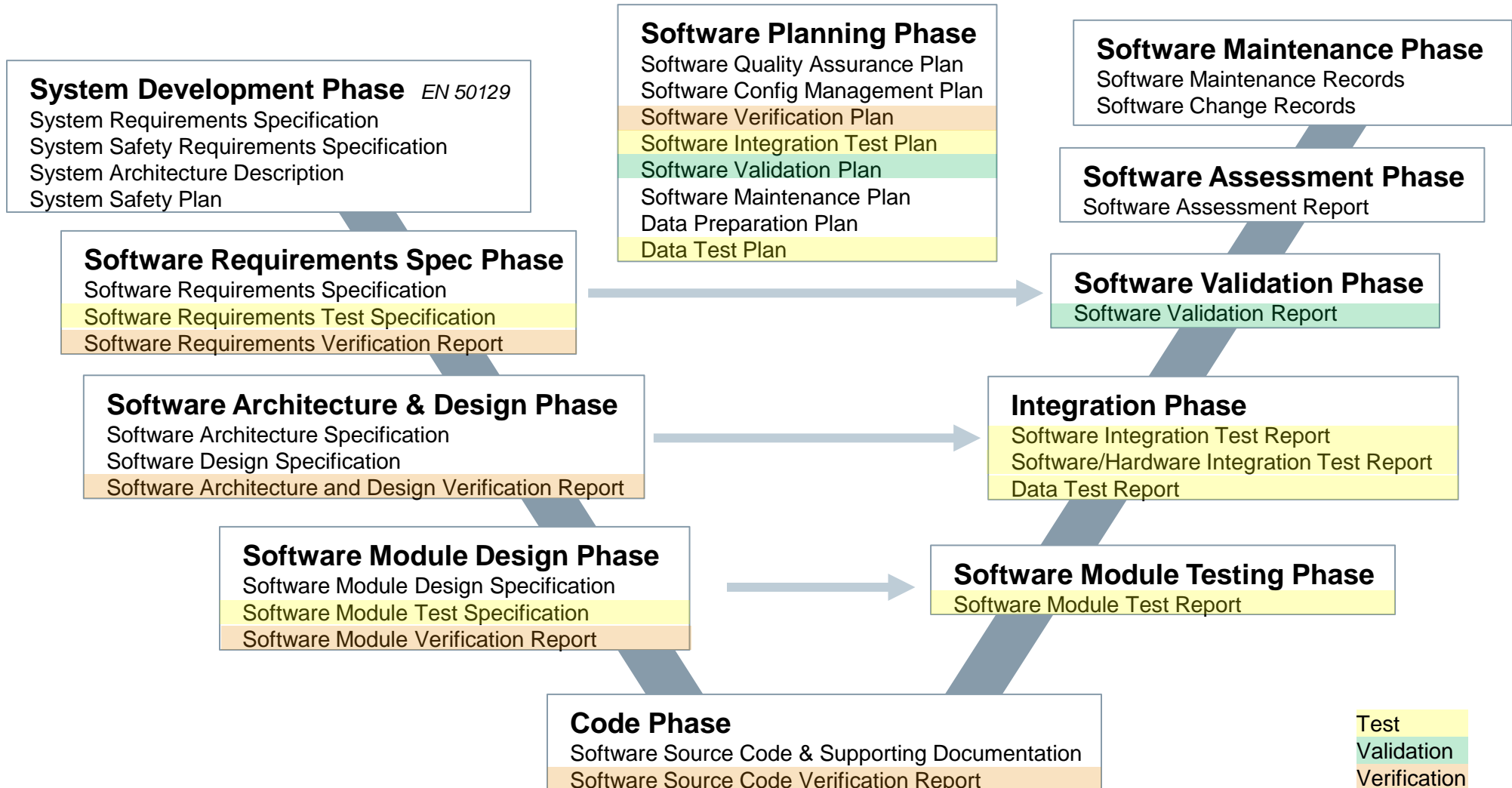
European Committee for Electrotechnical Standardization, *CENELEC*, has produced a number of standards for railway applications.

Testing activities and according documents required depend on Safety Integrity Level (SIL).

Documents for testing indicated by EN 50128 (Software for railway control and protection systems):

- Requirements Test Specification
- Module Test Specification, Module Test Report
- Verification Plan
- Verification Reports (Requirements, Architecture & Design, Module, Source Code)
- Integration Test Plan, Integration Test Report
- Validation Plan, Validation Report
- Data Test Plan, Data Test Report

EN 50128: Documents in the lifecycle



Example: Integration Test Report



SIEMENS

Intern

Inhaltsverzeichnis

1	Übersicht der Fehler.....
2	Angaben zum Dokument.....
2.1	Inhalt.....
2.2	Geltungsbereich.....
2.3	Zweck.....
2.4	Offene Punkte.....
2.5	Abkürzungsverzeichnis.....
2.6	Dokumentenverzeichnis.....
3	Angaben zum Test.....
3.1	Testobjekt.....
3.2	Testumgebung.....
3.3	Testspezifikation.....
3.4	Testprotokolle/Zusammengefasste Ergebnisse.....
3.4.1	Testprotokolle.....
3.4.2	Zusammengefasste Ergebnisse.....
3.5	Teststufe.....
3.6	Testzyklus.....
3.7	Testziel.....
3.8	Tester.....
3.9	Testbeginn, Testende.....
3.10	Statistische Kennzahlen.....
4	Zusammenfassung.....
4.1	Testergebnis.....
4.2	Eignung des Testobjekts.....
4.3	Abweichungen.....
5	Anhang.....
5.1	Testprotokolle.....
5.1.1	Anfahren.....
5.1.1.1	Anfahren.....
5.1.1.1.1	Anfahren_TP1.....
5.1.1.1.2	Anfahren_TP2.....
5.1.1.1.3	Anfahren_TP3.....
5.1.1.1.4	Anfahren_TP4.....
5.1.1.1.5	Anfahren_TP5.....
5.1.1.1.6	Anfahren_TP6.....
5.1.1.1.7	Anfahren_TP7.....
5.1.1.1.8	Anfahren_TP8.....
6	Anforderungstabelle.....

Overall Structure

5.1 Testprotokolle

In diesem Kapitel werden die Testabläufe beschrieben. In Rahmen der Teststufe „TrainSIM Stufe3“ werden 12 unterschiedliche Abläufe am Testsystem durchgeführt (s. auch Kap. 2). Jeder Ablauf wird mit bestimmten Sätzen von Testdaten durchgeführt. Die Testdatensätze stammen aus Testdatenmodellen.

Die Testdatenmodelle sind in A6Z00036966808 (Testdatenmodelle.zip) beschrieben. Die daraus erzeugten Testdatensätzen sind in A6Z00036966808 (Testdaten.zip) zusammengestellt.

Die im Anhang befindlichen Tabellen der Abläufe beschreiben für jeden Ablauf:

- Die konkreten Schritte, die am Testsystem für den Ablauf durchgeführt werden.
- Die erwarteten Ergebnisse (mit Referenz auf das Anforderungsmodul in DOORS [1]).

Die Einzeltestfälle ergeben sich aus der Kombination jedes Ablaufs mit allen dazugehörigen Testdatensätzen [4].

Folgende 12 Abläufe werden in diesem Kapitel beschrieben:

- Pneumatisch Bremsen jeweils mit fixierten Geschwindigkeit und d...

Details

5.1.1 Anfahren

5.1.1.1 Anfahren

5.1.1.1.1 Anfahren_TP1

TestCase Nummer: TSGT-TC-391394
Keyword: n.a.
Requirement: TSIM_17, TSIM_1173, TSIM_1183, TSIM_1186, TSIM_1394
Vorbedingungen: n.a.
Nachbedingungen: n.a.

TestCase Nummer:	TSGT-TC-391394-PC-719741
TestCase Name:	Anfahren_TP1_1
Tester:	
Verdikt:	FAIL
Datum:	2015-02-25
Fehler:	#16542, #16544, #15124

Kommentar:		
1. Testschritt: Logging_TSIM_17		
Beschreibung:	Parameter: varcatM_Testfallmatrix.vZug_Log_Evaluierung.Grenzwerte=0	Verdikt: PASS
Bemerkung:		
2. Testschritt: Logging_TSIM_1173		
Beschreibung:	Parameter: varcatM_Testfallmatrix.vZug_Log_Evaluierung.Grenzwerte=0	Verdikt: CHECK
Bemerkung:		

Exercise

How do you document testing?

Discuss:

- What are the test documentation practices you are used to ?
- How does the selection of test documents in your organization / project look like?
- Test documents you currently use
- Important test documents, in your opinion



Architectural Views & Documentation

Agenda

(Software) Architecture Documentation

Test Architecture Documentation

Test Documentation

Summary

What we have learned

A view is a representation of a system from the perspective of a related set of concerns.

Views are for communication, not just documentation!

Documentation is part of the design work;
it's a continuous process – avoid doing it post-mortem!


Select the *right* set of documents for the organization
and for the project when implementing a
test documentation standard!



Further readings

Use the SSA Wiki :
<https://wiki.ct.siemens.de/x/fReTBQ>

and check the “Reading recommendations”:
<https://wiki.ct.siemens.de/x/-pRgBg>

- 
- **Architect's Resources:**
 - Competence related content
 - Technology related content
 - Design Essays
 - Collection of How-To articles
 - Tools and Templates
 - Reading recommendations
 - Job Profiles for architects
 - External Trainings
 - ... more resources

Backup

Backup

Views in software engineering

Use case

Logical

Deployment

Runtime

Information

Implementation

Summary of the **most architecturally significant use cases** and their non-functional requirements

That are those use cases which by their implementation

- illustrate significant architectural coverage
- exercise many architectural elements

Might be expressed by

- expressed in **text**
- Overview and relations of use cases in UML use case diagrams
- *Perhaps* with use-case realizations in UML interaction diagrams

Views in software engineering

Use case

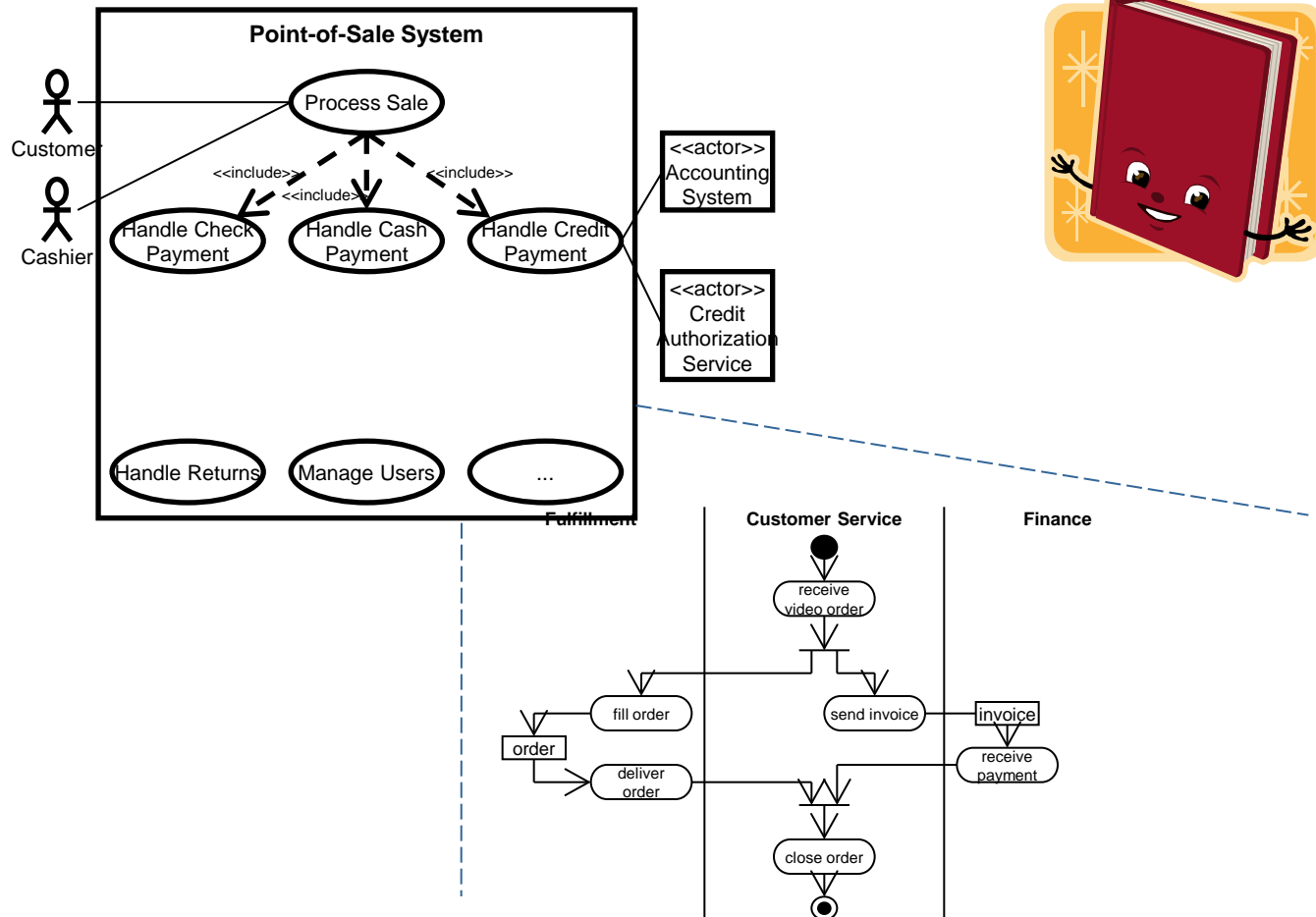
Logical

Deployment

Runtime

Information

Implementation



Views in software engineering (cont'd)

Use case

Logical

Deployment

Runtime

Information

Implementation

Conceptual organization of the software

- In terms of the most important layers, subsystems, packages, frameworks, classes, and interfaces

Summarizes the **functionality of the major software elements**

Shows **outstanding use case realization scenarios**

- as **UML interaction diagrams**
- that illustrate **key aspects of the system**

Is visualized with

- UML package diagrams
- UML class diagrams
- UML interaction diagrams

Views in software engineering (cont'd)

Use case

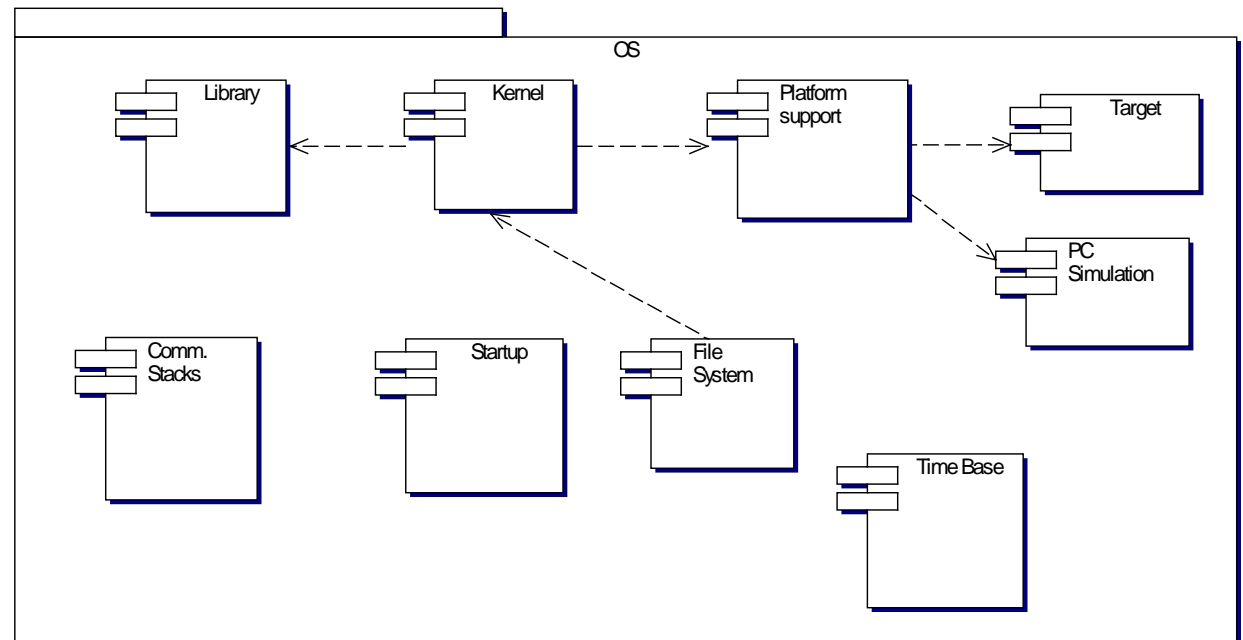
Logical

Deployment

Runtime

Information

Implementation



Views in software engineering (cont'd)

Use case

Logical

Deployment

Runtime

Information

Implementation

Shows the **physical deployment** of processes and components to processing nodes

Shows the **physical network configuration** between nodes

Normally, the deployment view is simply the **entire model** rather than a subset

Might be expressed by

- UML deployment diagrams

Views in software engineering (cont'd)

Use case

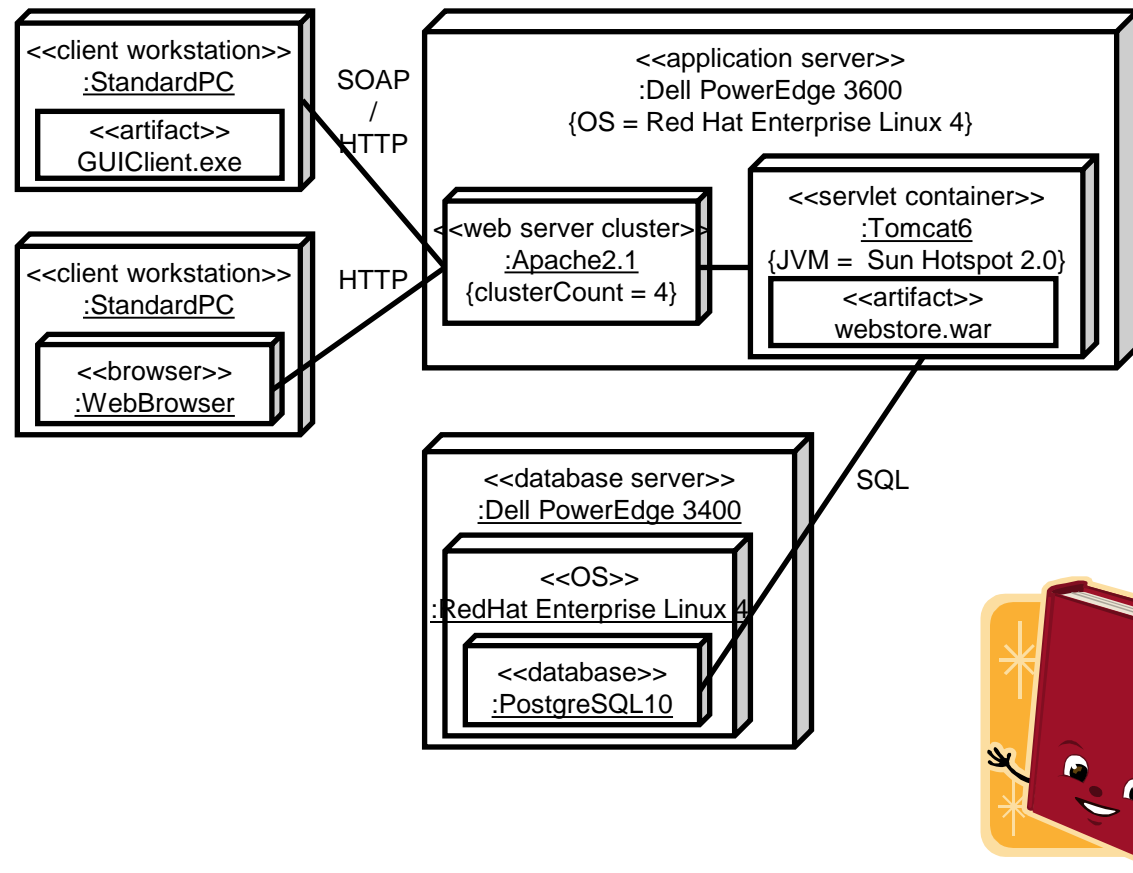
Logical

Deployment

Runtime

Information

Implementation



Views in software engineering (cont'd)

Use case

Logical

Deployment

Runtime

Information

Implementation

Shows dynamic aspects

- Subsystem Distribution and Concurrency
- Subsystem Communication
- Processes and Tasks
- Start-up, Shut-down, and Recovery
- Scheduling and Deterministic Behavior
- Exception Handling and Error Processing
- Logging, Tracing, Reporting

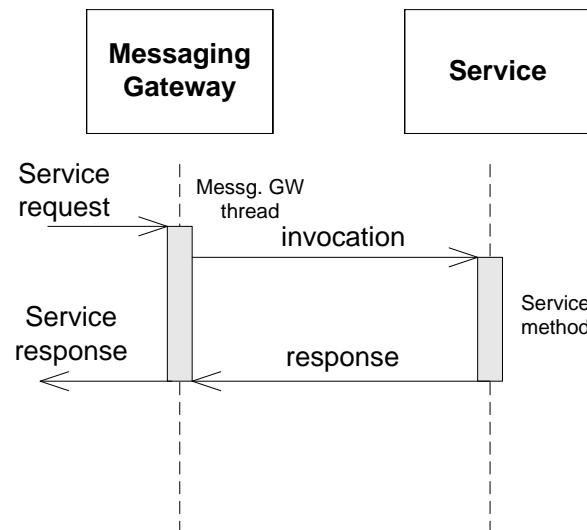
Might be expressed by

- UML interaction diagrams

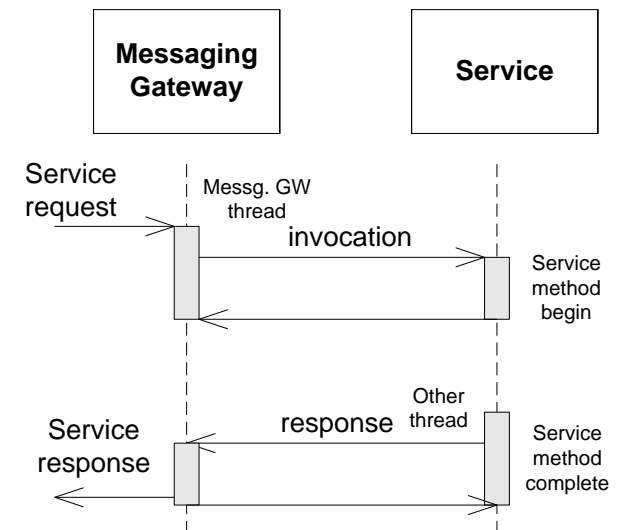
Views in software engineering (cont'd)



Synchronous invocation



Asynchronous invocation



Views in software engineering (cont'd)

This view is an extension to the 4+1 views by Kruchten

Use case

Logical

Deployment

Runtime

Information

Implementation

Shows the **data scheme**

- Object-oriented/Relational

Shows the scheme mapping **from objects to persistent data**

Shows an overview of the **data flows**

Might be expressed by

- UML class diagrams
- Data flows can be shown with UML activity diagrams

Views in software engineering (cont'd)

This view is an extension to the 4+1 views by Kruchten

Use case

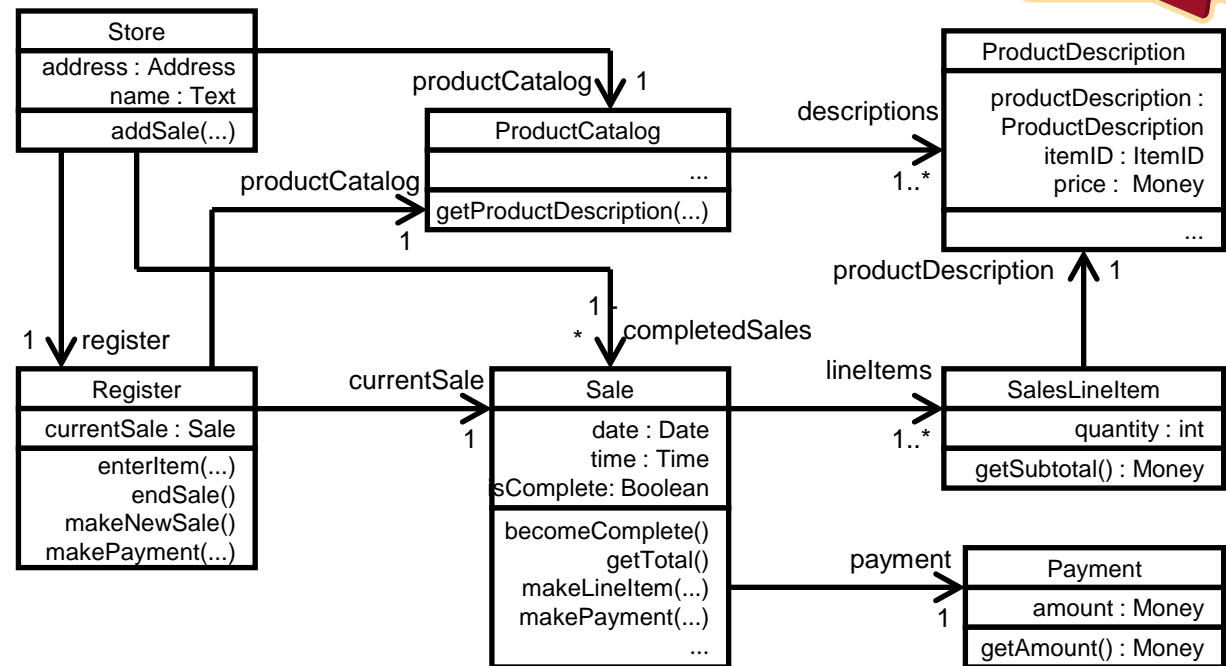
Logical

Deployment

Runtime

Information

Implementation



Views in software engineering (cont'd)

Use case

Logical

Deployment

Runtime

Information

Implementation

The development view summarizes information that developers need to know about the **setup of the development environment**

- For example
 - How are all the files organized in terms of directories, and why ?
 - How does a test run ?
 - How is version control used ?

Is described

- As text