

SECRET

REBASE

CHAPTER #1

REBASE RECAP

"master" branch

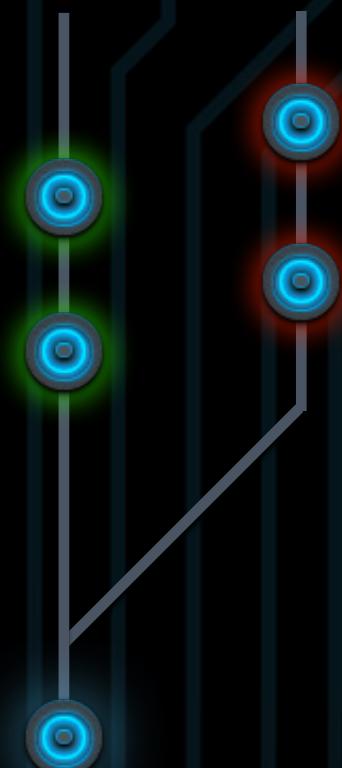
```
$ git log --oneline  
cd853a0 Fix pluralization.  
b37fb82 Add index.  
c60de92 Catalog pages
```

"unicorns" branch

```
$ git log --oneline  
b36b0b1 Add rainbows.  
423b4fb Add unicorns.  
c60de92 Catalog pages
```

master

unicorns



REBASE RECAP

```
$ git checkout unicorns
Switched to branch 'unicorns'
$ git rebase master
First, rewinding head to replay your work on top of it...
```

"master" branch

```
cd853a0 Fix pluralization.
b37fb82 Add index.
c60de92 Catalog pages
```

"unicorns" branch

```
b36b0b1 Add rainbows.
423b4fb Add unicorns.
c60de92 Catalog pages
```

temp



REBASE RECAP

```
$ git checkout unicorns
Switched to branch 'unicorns'
$ git rebase master
First, rewinding head to replay your work on top of it...
```

"master" branch

```
cd853a0 Fix pluralization.
b37fb82 Add index.
c60de92 Catalog pages
```

"unicorns" branch

```
c60de92 Catalog pages
```

temp

```
Add rainbows.
Add unicorns.
```

Work that's on "unicorns", but not
"master", is moved to a temp area



REBASE RECAP

```
$ git checkout unicorns
Switched to branch 'unicorns'
$ git rebase master
First, rewinding head to replay your work on top of it...
```

"master" branch

```
cd853a0 Fix pluralization.
b37fb82 Add index.
c60de92 Catalog pages
```

"unicorns" HEAD
moved to match
"master" HEAD

"unicorns" branch

```
cd853a0 Fix pluralization.
b37fb82 Add index.
c60de92 Catalog pages
```

temp

```
Add rainbows.
Add unicorns.
```



REBASE RECAP

```
$ git checkout unicorns
Switched to branch 'unicorns'
$ git rebase master
First, rewinding head to replay your work on top of it...
```

"master" branch

```
cd853a0 Fix pluralization.
b37fb82 Add index.
c60de92 Catalog pages
```

"unicorns" branch

```
cd853a0 Fix pluralization.
b37fb82 Add index.
c60de92 Catalog pages
```

temp

```
Add rainbows.
Add unicorns.
```

Commits replayed,
one at a time



REBASE RECAP

```
$ git checkout unicorns
Switched to branch 'unicorns'
$ git rebase master
First, rewinding head to replay your work on top of it...
```

"master" branch

```
cd853a0 Fix pluralization.
b37fb82 Add index.
c60de92 Catalog pages
```

"unicorns" branch

```
30fadd8 Add rainbows.
f1616a7 Add unicorns.
cd853a0 Fix pluralization.
b37fb82 Add index.
c60de92 Catalog pages
```

temp

REBASE RECAP

```
$ git checkout unicorns
Switched to branch 'unicorns'
$ git rebase master
First, rewinding head to replay your work on top of it...
```

master unicorns master unicorns

rebase

INTERACTIVE REBASE

What if we need to alter commits in the SAME branch?

```
$ git rebase -i HEAD~3
```

interactive mode

Pops up an editor with the
rebase script

commit to replay onto

INTERACTIVE REBASE

```
$ git rebase -i HEAD~3
```

```
pick 9629e9b Add capybaras to index.  
pick 21e37b1 Add capybaras page.  
pick eb7d5a0 Actually, the plural is 'capybara'.
```

```
# Rebase 4202447..eb7d5a0 onto 4202447
```

```
#  
# Commands:  
# p, pick = use commit  
# r, reword = use commit, but edit the commit message  
# e, edit = use commit, but stop for amending  
# s, squash = use commit, but meld into previous commit  
# f, fixup = like "squash", but discard this commit's log message  
# x, exec = run command (the rest of the line) using shell
```

editor

these commands will execute when you close the editor

you can replace them with any of these

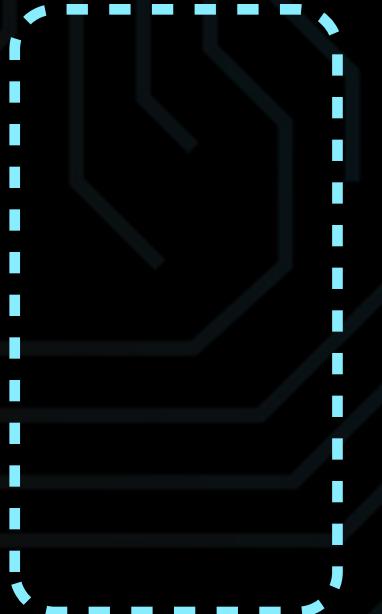
INTERACTIVE REBASE

```
pick 9629e9b Add capybaras to index.  
pick 21e37b1 Add capybaras page.  
pick eb7d5a0 Actually, the plural is 'capybara'.
```

editor

We didn't make any changes...

temp



The default script
just replays the
same commits

INTERACTIVE REBASE

Alters every commit AFTER the one you specify

```
$ git rebase -i HEAD
```

noop

```
# Rebase 21e37b1..21e37b1 onto 21e37b1
```

```
$ git rebase -i HEAD^
```

pick 21e37b1 Add capybaras page.

```
# Rebase 9629e9b..21e37b1 onto 9629e9b
```



editor



Does nothing

Did you mean the
parent of HEAD?

editor



REORDER COMMITS

```
$ git log --oneline  
9afe987 Actually, the plural is 'capybara'.  
1ee9572 Add capybaras page.  
74e6f3e Add capybaras to index.
```

We want to re-order
these two commits

```
$ git rebase -i HEAD~3
```

```
pick 74e6f3e Add capybaras to index.  
pick 1ee9572 Add capybaras page.  
pick 9afe987 Actually, the plural is 'capybara'.
```

editor

"pick" chooses a commit for replay
Default script is in the original
chronological order

we
have
want

REORDER COMMITS

```
$ git log --oneline  
9afe987 Actually, the plural is 'capybara'.  
1ee9572 Add capybaras page.  
74e6f3e Add capybaras to index.
```

```
$ git rebase -i HEAD~3
```

```
pick 1ee9572 Add capybaras page.  
pick 74e6f3e Add capybaras to index.  
pick 9afe987 Actually, the plural is 'capybara'.
```

editor

Swap the order,
save, and close
the editor

```
$ git log --oneline  
0511ab7 Actually, the plural is 'capybara'.  
7d2edea Add capybaras to index.  
44d59fa Add capybaras page.
```

Commits get replayed
in new order



INTERACTIVE REBASE

```
pick 1ee9572 Add capybaras page.  
pick 74e6f3e Add capybaras to index.  
pick 9afe987 Actually, the plural is 'capybara'.
```

editor

With the order swapped...

temp



Commits will be replayed
(picked) in the specified order

HOW TO CHANGE MESSAGES

pick 1ee9572 Add capybaras page.
pick 74e6f3e Add capybaras to index.
pick 9afe987 Actually, the plural is 'capybara'.

editor

CHANGE MESSAGES

```
pick 1ee9572 Add capybaras page.  
pick 74e6f3e Add capybaras to index.  
reword 9afe987 Actually, the plural is 'capybara'.
```

editor

Change "pick" to "reword",
then save and exit

Another editor pops up, with the existing message as the default

```
Actually, the plural is 'capybara'.
```

editor

```
# Please enter the commit message for your changes. Lines starting  
# with '#' will be ignored, and an empty message aborts the commit.  
# Not currently on any branch.  
# Changes to be committed:  
#   (use "git reset HEAD^1 <file>..." to unstage)  
  
#       modified:    capybara.html  
#       modified:    index.html
```



CHANGE MESSAGES

```
pick 1ee9572 Add capybaras page.  
pick 74e6f3e Add capybaras to index.  
reword 9afe987 Actually, the plural is 'capybara'.
```

editor

```
Change plural on index and details pages to 'capybara'.
```

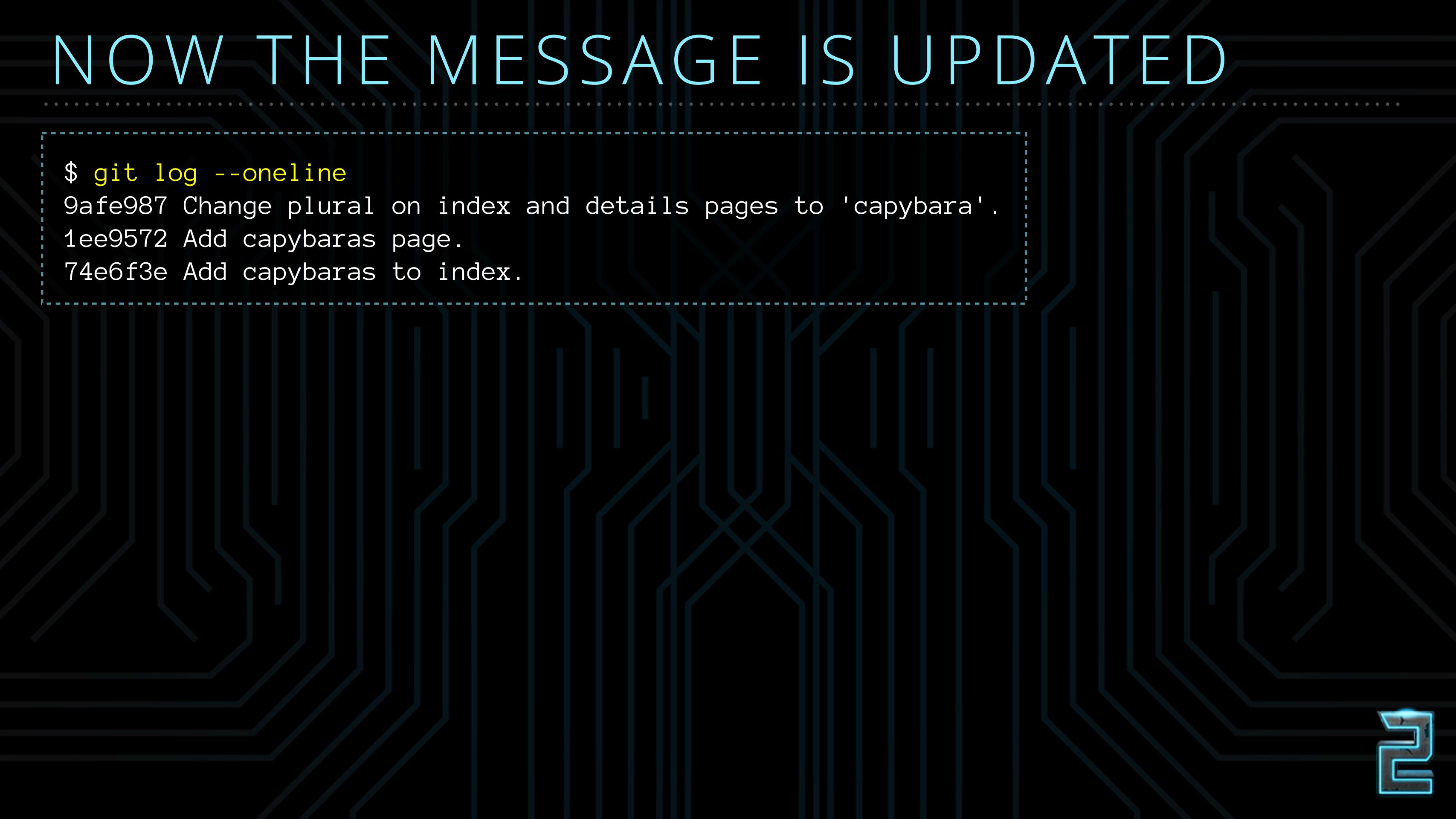
editor

```
# Please enter the commit message for your changes. Lines starting  
# with '#' will be ignored, and an empty message aborts the commit.  
# Not currently on any branch.  
# Changes to be committed:  
#   (use "git reset HEAD^1 <file>..." to unstage)  
#  
#       modified:    capybara.html  
#       modified:    index.html
```

Enter new message, save, and exit



NOW THE MESSAGE IS UPDATED



```
$ git log --oneline  
9afe987 Change plural on index and details pages to 'capybara'.  
1ee9572 Add capybaras page.  
74e6f3e Add capybaras to index.
```

SPLIT COMMITS

```
pick 1ee9572 Add capybaras page.  
pick 74e6f3e Add capybaras to index.  
pick 39b23ce Change plural on index and details pages to 'capybara'.
```

editor

We want to split
this into 2 commits

we
have

we
want

SPLIT COMMITS

```
pick 1ee9572 Add capybaras page.  
pick 74e6f3e Add capybaras to index.  
edit 39b23ce Change plural on index and details pages to 'capybara'.
```

editor

Change "pick"
to "edit"

"edit" replays changes and stops after this commit

```
Stopped at 39b23ce... Change plural on index  
and details pages to 'capybara'.  
You can amend the commit now, with
```

```
git commit --amend
```

Once you are satisfied with your changes, run

```
git rebase --continue  
$
```

Returns to
prompt



SPLIT COMMITS

To split commits, we need to undo the changes that were just replayed

```
$ git reset HEAD^  
Unstaged changes after reset:  
M capybara.html  
M index.html
```

*since we don't specify "--hard",
files stay in working directory*

```
$ git add capybara.html  
$ git commit -m "Change plural on detail page to 'capybara'."  
[detached HEAD 6e8e5d6] Change plural on detail page to 'capybara'.  
1 file changed, 1 insertion(+), 1 deletion(-)  
$ git add index.html  
$ git commit -m "Change plural on index page to 'capybara'."  
[detached HEAD e8005f4] Change plural on index page to 'capybara'.  
1 file changed, 1 insertion(+), 1 deletion(-)
```

Commit them separately

SPLIT COMMITS

New commits are in place, now we need to finish the rebase

```
$ git rebase --continue  
Successfully rebased and updated refs/heads/master.
```

Resumes replaying
changes from temp area

```
$ git log --oneline  
e8005f4 Change plural on index page to 'capybara'.  
6e8e5d6 Change plural on detail page to 'capybara'.  
7d2edea Add capybaras to index.  
44d59fa Add capybaras page.
```

One commit
is now two!

SQUASH COMMITS

No, wait... they were better off as one commit.

```
$ git rebase -i HEAD~4
```

```
pick 44d59fa Add capybaras page.  
pick 7d2edea Add capybaras to index.  
pick 6e8e5d6 Change plural on detail page to 'capybara'.  
pick e8005f4 Change plural on index page to 'capybara'.
```

editor

we
have

we
want

SQUASH COMMITS

No, wait... they were better off as one commit.

```
$ git rebase -i HEAD~4
```

```
pick 44d59fa Add capybaras page.  
pick 7d2edea Add capybaras to index.  
pick 6e8e5d6 Change plural on detail page to 'capybara'.  
squash e8005f4 Change plural on index page to 'capybara'.
```

editor

"squash" merges a commit with the previous commit

SQUASH COMMITS

```
# This is a combination of 2 commits.  
# The first commit's message is:
```

Change plural on detail page to 'capybara'.

```
# This is the 2nd commit message:
```

Change plural on index page to 'capybara'.

```
# Please enter the commit message for your changes. Lines starting  
# with '#' will be ignored, and an empty message aborts the commit.
```

editor

Another editor
pops up, with
the commits
being squashed



SQUASH COMMITS

```
# This is a combination of 2 commits.  
# The first commit's message is:
```

Change plurals to 'capybara'.

```
# Please enter the commit message for your changes. Lines starting  
# with '#' will be ignored, and an empty message aborts the commit.
```

editor

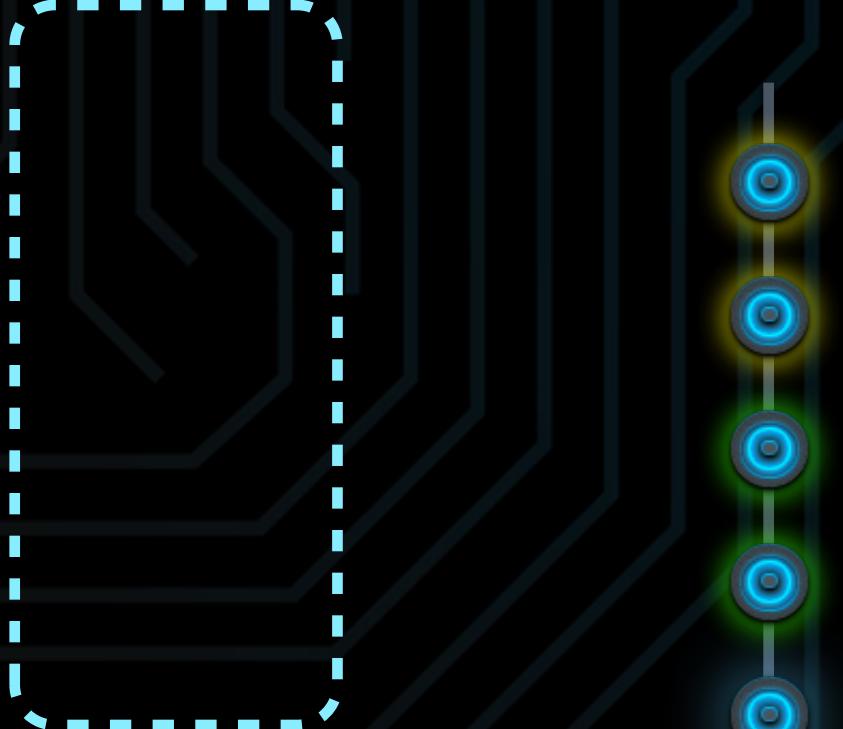
Enter the
message for the
new commit,
save, and exit

SQUASH COMMITS

```
$ git log --oneline  
1c4614d Change plurals to 'capybara'.  
7d2edea Add capybaras to index.  
44d59fa Add capybaras page.
```

One commit, with the changes to both files

temp



The content of two commits is replayed, but only one commit is made

SECRET

STASHING

CHAPTER 2

STASHING

Gregg is halfway done with work on the "gerbils" branch, but an issue with "master" needs fixing NOW



```
$ git diff
diff --git a/index.html b/index.html
index d36fac4..d2923a8 100644
--- a/index.html
+++ b/index.html
@@ -7,6 +7,7 @@
<body>
  <nav>
    <ul>
      +      <li><a href="gerbil
      <li><a href="cat.html">Cats</a></li>
      <li><a href="dog.html">Dogs</a></li>
    </ul>
```

STASHING

```
$ git stash save  
Saved working directory and index state  
WIP on gerbils: b2bdead Add dogs.
```

saves modified files

```
$ git diff  
$ git status  
# On branch gerbils  
nothing to commit (working directory clean)
```

restores last commit

Modifications are
"stashed" away

STASHING

Gregg checks out "master", pulls changes, and makes fixes



```
$ git checkout master
Switched to branch 'master'
Your branch is behind 'origin/master' by 1 commit,
and can be fast-forwarded.
```

```
$ git pull
Updating b2bdead..686b55d
Fast-forward
  wolf.html | 7 ++++++
  1 file changed, 7 insertions(+)
  create mode 100755 wolf.html
```

LIST STASHES

Now he's ready to return to the feature branch

```
$ git checkout gerbils  
Switched to branch 'gerbils'
```



APPLY STASHES

```
$ git stash apply  
# On branch gerbils  
# Changes not staged for commit:  
#   (use "git add <file>..." to update what will be committed)  
#   (use "git checkout -- <file>..." to discard changes)  
  
#       modified:   index.html
```

Bring stashed files back

```
$ git diff  
diff --git a/index.html b/index.html  
  <ul>  
+    <li><a href="gerbil  
    <li><a href="cat.html">Cats</a></li>  
    <li><a href="dog.html">Dogs</a></li>  
  </ul>
```

Here are the changes!

APPLY STASHES

```
$ git stash list  
stash@{0}: WIP on master: 686b55d Add wolves.  
stash@{1}: WIP on gerbils: b2bdead Add dogs.  
stash@{2}: WIP on gerbils: b2bdead Add dogs.
```

You can have
multiple
stashes

Stash names are shown in the list

```
$ git stash apply stash@{1}  
# On branch gerbils  
# Changes not staged for commit:  
#  
#   modified:   index.html
```

"stash@{0}" is the default
when applying; specify
the stash name to apply
a different one

DROP STASHES

"git stash drop" discards a stash

```
$ git stash list  
stash@{0}: WIP on gerbils: b2bdead Add dogs.
```

Stash has been applied
but it's still here

```
$ git stash drop  
Dropped (6dc716f...)
```

Delete it from list

```
$ git stash list
```

Old stash is gone!

SHORTCUTS

shortcut

git stash

git stash apply

git stash drop

git stash pop

same as

git stash save

git stash apply stash@{0}

git stash drop stash@{0}

git stash apply
git stash drop

STASH CONFLICTS

```
$ git stash apply  
error: Your local changes to the following files would be  
overwritten by merge:  
    index.html  
Please, commit your changes or stash them before you can merge.  
Aborting
```

Conflicts are possible
when applying a stash

```
$ git reset --hard HEAD
```

Commit or reset your local
changes, as appropriate

```
$ git stash apply  
# On branch gerbils  
# Changes not staged for commit:  
...  
#   modified:   index.html
```

success!



STASH CONFLICTS

```
$ git stash apply  
Auto-merging index.html  
CONFLICT (content): Merge conflict in index.html
```

You need to merge the conflicted lines as usual...

STASH CONFLICTS

```
$ git stash pop  
Auto-merging index.html  
CONFLICT (content): Merge conflict in index.html
```

If you're using the "pop" shortcut, and there's a conflict...

You *also* need to merge the conflicted lines as usual...

```
$ git stash list  
stash@{0}: WIP on gerbils: b2bdead Add dogs.
```

And the stash won't be dropped automatically

```
$ git stash drop  
Dropped refs/stash@{0} (e4ba8a4...)
```

So be sure to do it manually

KEEP INDEX

Jane wants to commit some changes saved in the staging area

```
$ git status  
# On branch gerbils  
# Changes to be committed:  
#  
#   new file:  gerbil.html  
#  
# Changes not staged for commit:  
#  
#   modified: index.html
```

*we want to
commit this*

*and stash
everything else*

```
$ git stash save  
Saved working directory and index state...
```

```
$ git status  
# On branch gerbils  
nothing to commit (working directory clean)
```

Whoops, she
stashed everything



KEEP INDEX

Jane pops the stash to get her staged changes back

```
$ git stash pop
# On branch gerbils
# Changes to be committed:
#
#   new file:  gerbil.html
#
# Changes not staged for commit:
#
#   modified: index.html
#
Dropped refs/stash@{0} (de4105a...)
```

Stashed
staging areas
get restored
later



KEEP INDEX

```
$ git stash save --keep-index  
Saved working directory and index state  
HEAD is now at b2bdead Add dogs.
```

"--keep-index" option
causes the staging area
not to be stashed

```
$ git status  
# On branch gerbils  
# Changes to be committed:  
  
#  
#   new file:   gerbil.html  
  
$ git commit -m "Add gerbils section."  
[gerbils 130a661] Add gerbils section.  
 1 file changed, 7 insertions(+)  
create mode 100644 gerbil.html
```

Now Jane can
commit the
changes



KEEP INDEX

```
$ git stash pop
# On branch gerbils
# Changes not staged for commit:
#
#   modified:   index.html
#
no changes added to commit
Dropped refs/stash@{0} (db990c0...)
```

Unstaged
changes get
stashed and
restored as
usual



INCLUDE UNTRACKED

Jane needs to stash changes, but she has an untracked file

```
$ git stash save  
Saved working directory and index state  
HEAD is now at b2bdead Add dogs.
```

```
$ git status  
# On branch gerbils  
# Untracked files:  
#  
#   gerbil.html
```



Normally, only
tracked files
get stashed

INCLUDE UNTRACKED

```
$ git stash save --include-untracked  
Saved working directory and index state  
HEAD is now at b2bdead Add dogs.
```

"--include-untracked"
option causes untracked
files to be stashed, too

```
$ git status  
# On branch gerbils  
nothing to commit (working directory clean)
```

```
$ git stash pop  
# On branch gerbils  
# Changes not staged for commit:  
#  
#   modified:   index.html  
#  
# Untracked files:  
#  
#   gerbil.html
```



When stash is
restored, untracked
files will be, too



LIST OPTIONS

```
$ git stash list  
stash@{0}: WIP on gerbils: b2bdead Add dogs.  
stash@{1}: WIP on master: 686b55d Add wolves.  
stash@{2}: WIP on gerbils: b2bdead Add dogs.
```

```
$ git stash list --stat  
stash@{0}: WIP on gerbils: b2bdead Add dogs.  
gerbil.html | 7 +++++++  
index.html | 1 +  
wolf.html | 7 -----  
3 files changed, 8 insertions(+), 7 deletions(-)  
  
stash@{1}: WIP on master: 686b55d Add wolves.  
gerbil.html | 7 -----  
...
```

When you have more than one stash, it's hard to tell them apart

"git stash list" can take any option "git log" can
For example,
"--stat" summarizes file changes

STASH SHOW

```
$ git stash show stash@{0}  
gerbil.html | 7 +++++++  
index.html | 1 +  
2 files changed, 8 insertions(+)
```

Shows one particular stash

```
$ git stash show  
gerbil.html | 7 +++++++  
index.html | 1 +  
2 files changed, 8 insertions(+)
```

Like "apply" and "drop", acts on most recent stash by default

STASH SHOW

```
$ git stash show --patch  
diff --git a/gerbil.html b/gerbil.html  
+<!DOCTYPE html>  
+<html lang="en">  
+ <head>  
+   <meta charset="UTF-8">  
+   <title>Our Gerbils</title>  
+ </head>  
+</html>  
diff --git a/index.html b/index.html  
<body>  
  <nav>  
    <ul>  
+     <li><a href="gerbil  
+     <li><a href="cat.html">Cats</a></li>  
+     <li><a href="dog.html">Dogs</a></li>  
    </ul>
```

Also takes any option "git log" can

For example,
"--patch"
shows file
diffs

STASH MESSAGES

```
$ git stash save "Add gerbils page, start index."  
Saved working directory and index state  
HEAD is now at b2bdead Add dogs.
```

You can provide
a stash message
when saving

```
$ git stash list  
stash@{0}: On gerbils: Add gerbils page, start index.  
stash@{1}: WIP on gerbils: b2bdead Add dogs.  
stash@{2}: WIP on master: 686b55d Add wolves.  
stash@{3}: WIP on gerbils: b2bdead Add dogs.
```

Gets listed in
place of default
message

BRANCHING

Gregg has added a gerbils section and is working on the toys page, when management asks him to deploy the branch ASAP



```
$ git stash save "Start toy section."  
Saved working directory and index state  
HEAD is now at 5e3bde9 Add gerbils page.
```

He stashes his changes...

Gregg accidentally deletes this branch, out of habit

```
$ git branch -d gerbils  
Deleted branch gerbils (was 5e3bde9).
```

BRANCHING

Now, he needs a new branch to restore the stashed toys page

new branch name

```
$ git stash branch gerbil-toys stash@{0}  
Switched to a new branch 'gerbil-toys'  
# On branch gerbil-toys  
# Changes not staged for commit:  
#  
# modified: gerbil.html  
#  
Dropped stash@{0} (5797b65...)
```

stash to pop

"git stash branch"
checks a new branch
out automatically...

and drops the
stash automatically

```
$ git commit -am "Add gerbil toys."  
[gerbil-toys e7083eb] Add gerbil toys.  
1 file changed, 3 insertions(+)
```

New branch is an
ordinary branch,
ready for commits



CLEAR STASHES

We have a lot of stashes we no longer need

```
$ git stash list
stash@{0}: WIP on gerbils: b2bdead Add dogs.
stash@{1}: WIP on master: 686b55d Add wolves.
stash@{2}: WIP on gerbils: b2bdead Add dogs.
```

```
$ git stash clear
```

Clears all of them at once

```
$ git stash list
```

All gone!

SECRET

PURGING HISTORY

CHAPTER 3

PURGING HISTORY

Bob has committed a file he shouldn't have

```
$ git log --patch  
commit 5a794156e9e1ef9b9f4db07363f299258b1a5a93  
Author: Bob <bob@example.com>  
Date:   Tue Mar 19 00:03:32 2013 -0700
```

Fix security breach.

```
deleted file mode 100644  
--- a/passwords.txt  
+++ /dev/null  
@@ -1 +0,0 @@  
-The server password is: 'foobar'.  
...
```

Even if he deletes it now, its contents will still be visible in history



BEFORE WE CONTINUE...

- Reasons *not* to rewrite history:
 - Why bother? Your data is already compromised.
 - Everyone must update their work to reflect your revised commits.
- When you should do it anyway:
 - Committed files violate someone's copyright.
 - Large binary files are making your repo too big.
 - You're rewriting commits that haven't been made public.

BEFORE WE CONTINUE...

```
$ git clone petshop petshop-filter  
Cloning into 'petshop-filter'...  
done.  
  
$ cd petshop-filter
```

You **can** lose work when
you're rewriting history!

Bob backs up
his entire repo

TREE FILTER

```
$ git filter-branch --tree-filter <command> ...
```

Git will check each commit out into working directory, run your command, and re-commit

specify any shell command

Examples:

```
--tree-filter 'rm -f passwords.txt'
```

Remove "passwords.txt" from project root

```
--tree-filter 'find . -name "*.mp4" -exec rm {} \;'
```

Remove video files from any directory

TREE FILTER

```
$ git filter-branch --tree-filter 'rm -f passwords.txt' -- --all  
Rewrite f5d1142dd3e830940e9f1361e8c500df8834fd20 (4/4)  
Ref 'refs/heads/treats' was rewritten
```

```
$ git log --patch  
commit 5a794156e9e1ef9b9f4db07363f299258b1a5a93  
Author: Bob <bob@example.com>  
Date: Tue Mar 19 00:03:32 2013 -0700
```

Fix security breach.

"passwords.txt"
contents are gone!

--all

HEAD

Goes through all branches, and removes "passwords.txt" from each commit

filter all commits in all branches

filter only current branch

COMMAND FAILS, FILTER FAILS

fails if file isn't present

```
$ git filter-branch --tree-filter 'rm passwords.txt' -- --all  
Rewrite 539180de10622fd3d6786b2ad22f65bf70a476d9 (1/4)  
rm: passwords.txt: No such file or directory  
tree filter failed: rm passwords.txt
```



File won't be
there in
some
commits

doesn't fail if file isn't present

```
$ git filter-branch --tree-filter 'rm -f passwords.txt' -- --all  
Rewrite f5d1142dd3e830940e9f1361e8c500df8834fd20 (4/4)  
Ref 'refs/heads/treats' was rewritten
```



INDEX FILTER

```
$ git filter-branch --index-filter <command> ...
```

Git will run your command against each commit, but without checking it out first (so it's faster)

operates on working directory

```
--index-filter 'rm -f passwords.txt'
```

operates on staging area

```
--index-filter 'git rm --cached --ignore-unmatch passwords.txt'
```

command MUST operate on staging area



No effect!



INDEX FILTER

As with "--tree-filter", if the command fails the filter will stop

fails if file isn't present

```
--index-filter 'git rm --cached passwords.txt'
```



succeeds even if file isn't present

```
--index-filter 'git rm --cached --ignore-unmatch passwords.txt'
```



FORCE

After you run filter-branch, Git leaves a backup of your tree in the ".git" directory

```
$ git filter-branch --tree-filter 'rm -f passwords.txt'  
Cannot create a new backup.  
A previous backup already exists in refs/original/  
Force overwriting the backup with -f
```

By default, you can't run filter-branch again because it won't overwrite the backup

```
$ git filter-branch -f --tree-filter 'rm -f passwords.txt'  
Rewrite 68880af108a5eaa19eb543f3455a1d0dcd6ff632 (4/4)
```

You can force it with the -f option

PRUNE EMPTY COMMITS

Our filters are resulting in some empty commits

```
$ git log --patch  
commit 5a794156e9e1ef9b9f4db07363f299258b1a5a93  
Author: Bob <bob@example.com>  
Date:   Tue Mar 19 00:03:32 2013 -0700
```

Fix security breach.

no contents!

PRUNE EMPTY COMMITS

```
$ git log --oneline  
68880af Add treats page.  
5a79415 Fix security breach.  
016b982 Update index.  
539180d Initial commit.
```

Commit has no contents

```
$ git filter-branch -f --prune-empty -- --all
```

"--prune-empty" option drops commits that don't alter any files

```
$ git log --oneline  
6d9a429 Add treats page.  
016b982 Update index.  
539180d Initial commit.
```

Empty commit is gone

```
git filter-branch --tree-filter 'rm -f passwords.txt' --prune-empty -- --all
```

can prune during filtering, too



SECRET

WORKING TOGETHER

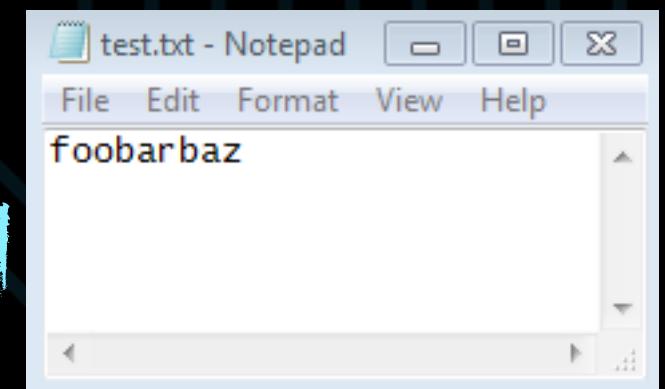
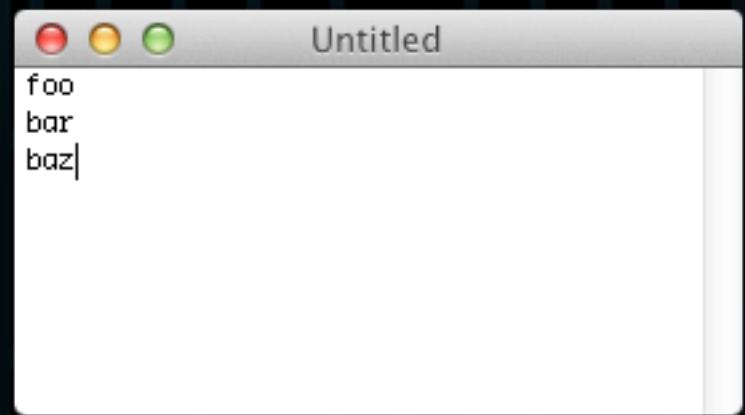
CHAPTER 4

LINE ENDINGS

Different OSs store line separators differently

OS	Expects Character(s)
OSX/Linux	LF (LineFeed)
Windows	CR (Carriage Return) and LF pair

retrieving the wrong format means trouble!



Some team members work on OSX and Linux

Some work on Windows

LINE ENDINGS

Git can auto-correct formats for each OS

On Unix-like systems (Linux, OSX, etc.)

```
$ git config --global core.autocrlf input
```

On Windows systems

```
> git config --global core.autocrlf true
```

On Windows-**only** projects

```
> git config core.autocrlf false
```

Changes CR/LF to LF on **commit**

(fixes any Windows line endings that
get introduced)

Changes LF to CR/LF on **checkout**

(but converts back to LF on commit)

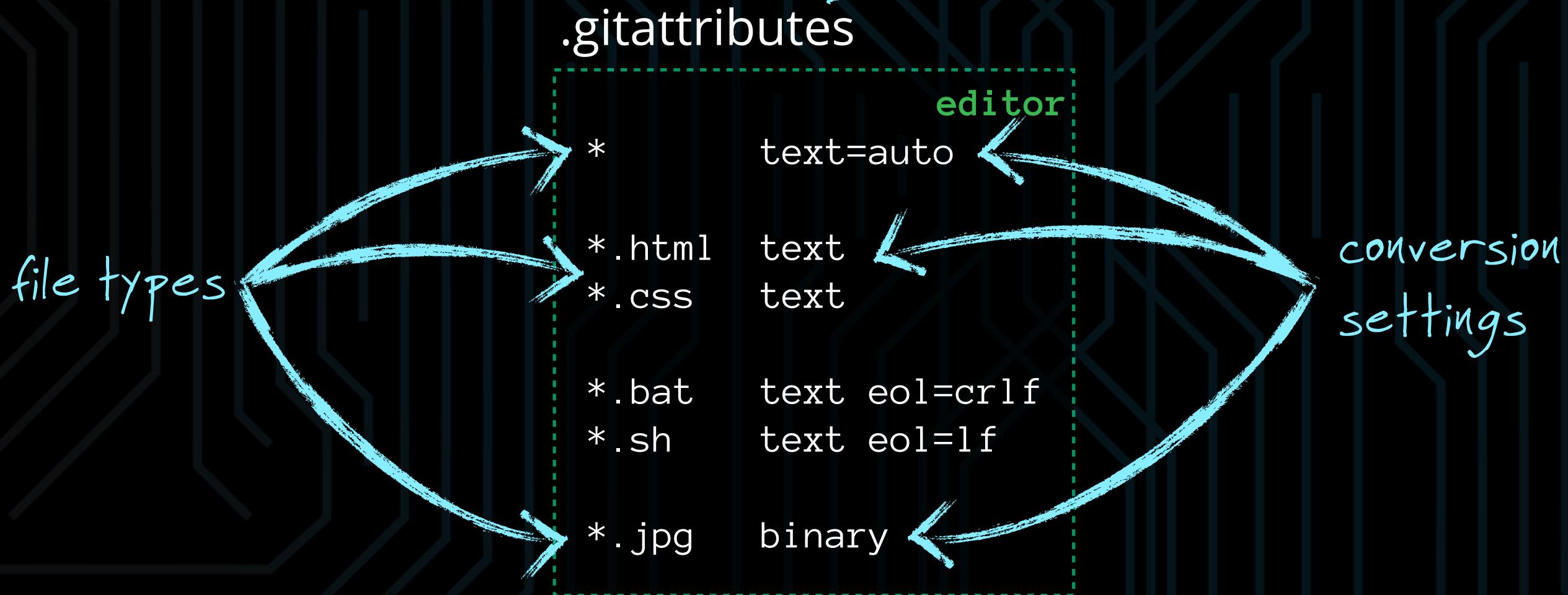
Does no conversion

(conversion isn't needed if everyone
expects CR/LF)

GIT ATTRIBUTES FILE

What if someone forgets to set their config?

create this file in
your project root



GIT ATTRIBUTES FILE

File type - designates which files rule applies to

*

Matches any type without an extension-specific rule

*.html

Matches all HTML files

*.jpg

Matches all JPEG files

GIT ATTRIBUTES FILE

Conversion settings

text=auto

Choose conversion automatically

text

Treat files as text - convert to OS's line endings on checkout,
back to LF on commit

text eol=crlf
text eol=lf

Convert to specified format on checkout,
back to LF on commit

binary

Treat files as binary - do no conversion

GIT ATTRIBUTES FILE

Some typical rules

```
* text=auto
```

By default, auto-convert line endings

```
*.html text  
*.css text
```

Treat HTML and CSS files as text

(not needed if you have the line above)

```
*.jpg binary  
*.png binary
```

Treat image files as binary

```
*.sh text eol=lf  
*.bat text eol=crlf
```

Keep shell scripts in Unix format,
batch files in Windows format

CHERRY-PICK

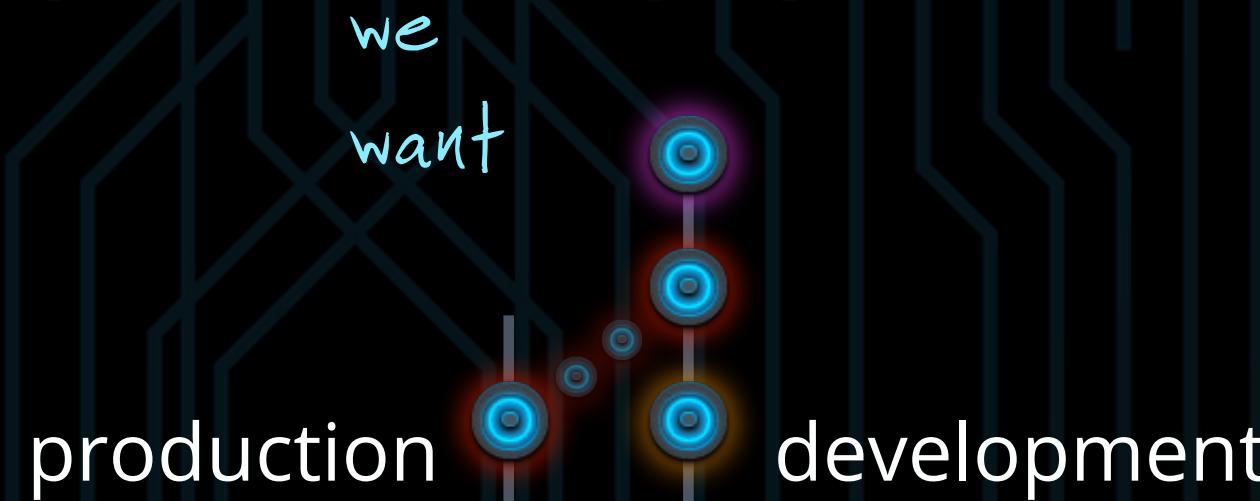
"production" branch

```
$ git log --oneline  
3d7225f Add guppies.
```



"development" branch

```
$ git log --oneline  
c400bf0 Add Cthulhu.  
53212e5 Add clownfish.  
55ae374 Add sharks.  
3d7225f Add guppies.
```



We need **just** the
clownfish page in
production ASAP

CHERRY-PICK

"production" branch

```
$ git log --oneline  
3d7225f Add guppies.
```

"development" branch

```
$ git log --oneline  
c400bf0 Add Cthulhu.  
53212e5 Add clownfish.  
55ae374 Add sharks.  
3d7225f Add guppies.
```

We need **just** the
clownfish page in
production ASAP

```
$ git checkout production  
Switched to branch 'production'  
$ git cherry-pick 53212e5  
[production 80a16e2] Add clownfish.  
 1 file changed, 1 insertion(+)  
create mode 100644 clownfish.html
```

specify commit
you want

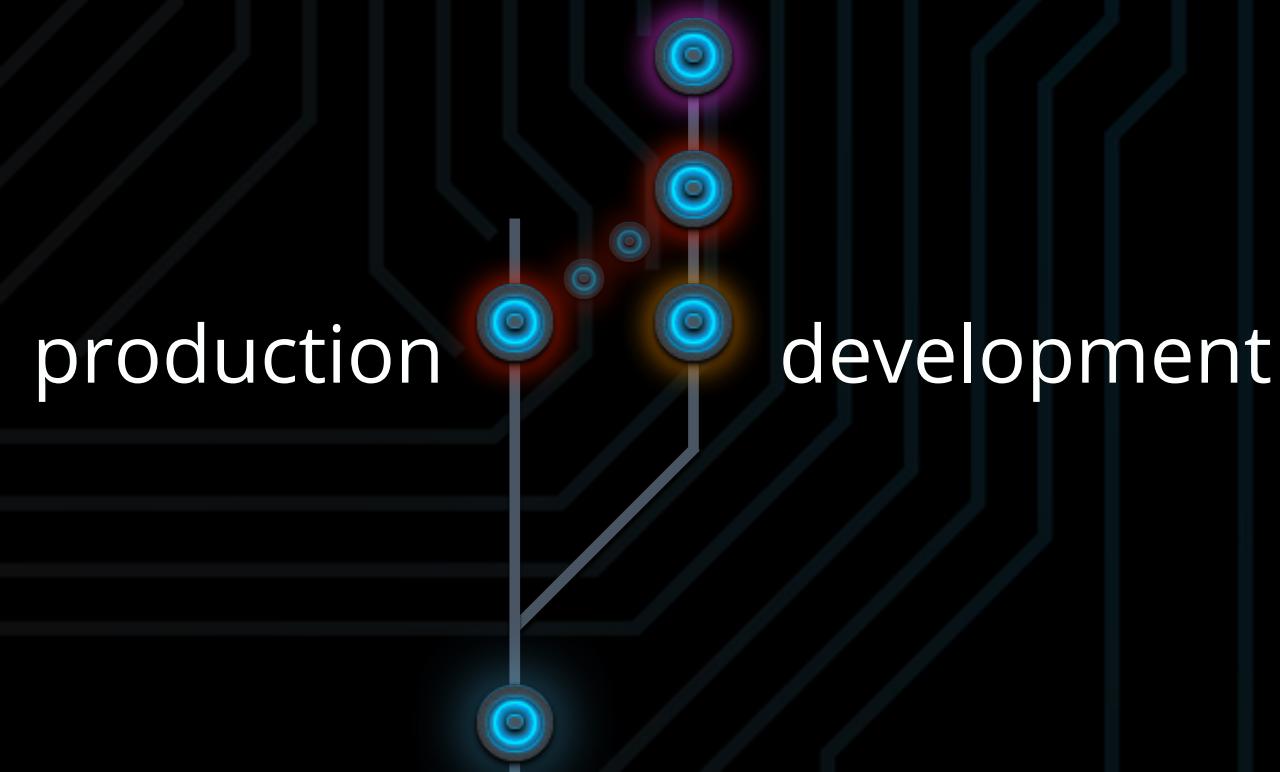
CHERRY-PICK

"production" branch

```
$ git log --oneline  
80a16e2 Add clownfish.  
3d7225f Add guppies.
```

"development" branch

```
$ git log --oneline  
c400bf0 Add Cthulhu.  
53212e5 Add clownfish.  
55ae374 Add sharks.  
3d7225f Add guppies.
```



We copied a single
commit to the
current branch

CHERRY-PICK - EDIT COMMIT

We want a different message on the cherry-picked commit...

```
$ git cherry-pick --edit 5321
```

--edit lets you change messages

```
Add clownfish.  
#  
# It looks like you may be committing a cherry-pick.  
# If this is not correct, please remove the file  
# .git/CHERRY_PICK_HEAD  
# and try again.  
  
# Please enter the commit message for your changes...  
#
```

editor

Shows an editor

CHERRY-PICK - EDIT COMMIT

We want a different message on the cherry-picked commit...

```
$ git cherry-pick --edit 5321
```

--edit lets you change messages

```
Pull in clownfish from development.  
#  
# It looks like you may be committing a cherry-pick.  
# If this is not correct, please remove the file  
# .git/CHERRY_PICK_HEAD  
# and try again.  
  
# Please enter the commit message for your changes...  
#
```

editor

Enter your
message,
save, and
quit

```
$ git log --oneline  
03785d9 Pull in clownfish from development.  
3d7225f Add guppies.
```

New commit
has new
message



CHERRY-PICK - CUSTOMIZE COMMIT

"production" branch

```
$ git log --oneline  
3d7225f Add guppies.
```

we
have



production

development

"development" branch

```
$ git log --oneline  
c400bf0 Add Cthulhu.  
53212e5 Add clownfish.  
55ae374 Add sharks.  
3d7225f Add guppies.
```

we
want



production

development

We need to cherry-pick **and combine** these commits

CHERRY-PICK - CUSTOMIZE COMMIT

"production" branch

```
$ git log --oneline  
3d7225f Add guppies.
```

"development" branch

```
$ git log --oneline  
c400bf0 Add Cthulhu.  
53212e5 Add clownfish.  
55ae374 Add sharks.  
3d7225f Add guppies.
```

```
$ git cherry-pick --no-commit 53212e5 55ae374
```

```
$ git status  
# On branch production  
# Changes to be committed:  
#   (use "git reset HEAD <file>..." to unstage)  
#     new file:   clownfish.html  
#     new file:   shark.html
```

--no-commit pulls
in changes and
stages them, but
doesn't commit

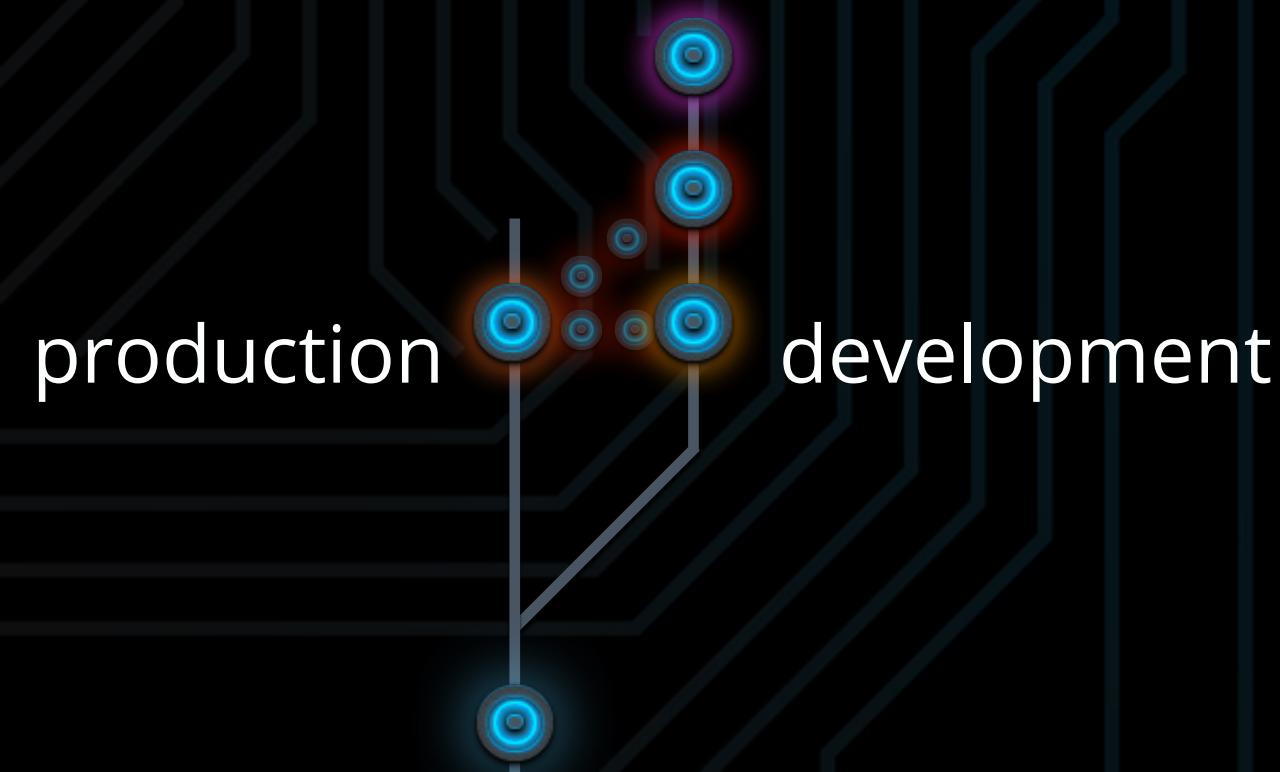


CHERRY-PICK - CUSTOMIZE COMMIT

```
$ git commit -m "Add clownfish and sharks (in separate tanks)." [production bc75856] Add clownfish and sharks (in separate tanks). 2 files changed, 2 insertions(+) create mode 100644 clownfish.html create mode 100644 shark.html
```

Now, manually
commit the
changes

We cherry-picked
the changes from
two commits and
made a single
commit



CHERRY-PICK

We want to track which commit we cherry-picked from

```
$ git cherry-pick -x 5321
[production 6bbeedc] Add clownfish. (cherry picked from commit
53212e591c75100b9b462d3a4e8bdae56d9facae)
 1 file changed, 1 insertion(+)
 create mode 100644 clownfish.html
```

```
$ git log --oneline
6bbeedc Add clownfish. (cherry picked from commit
53212e591c75100b9b462d3a4e8bdae56d9facae)
3d7225f Add guppies.
```

-x adds source SHA
to commit message

Only useful with public branches; don't use for local branches

CHERRY-PICK

We want to track who cherry-picked the commit along with the original committer

```
$ git cherry-pick --signoff 5321
[production ef0c80c] Add clownfish.
Author: Gregg <gregg@example.com>
1 file changed, 1 insertion(+)
create mode 100644 clownfish.html
```

--signoff adds
current user's
name to commit
message

```
$ git log
commit ef0c80cf5bb0357f8f39e0ae76628043ccf0ee91
Author: Gregg <gregg@example.com>
Date:   Wed Mar 20 22:20:07 2013 -0700
```

Add clownfish.

Signed-off-by: Jane <jane@example.com>

committed by...

signed off by...

SECRET

SUBMODULES

CHAPTER 5

BAD WAYS TO SHARE LIBRARIES

- Copy the libraries into the projects
 - Can't share changes back
 - Library quickly gets outdated
- Post libraries on a central server
 - Can't make library changes without a project to test it in

GIT SUBMODULES

- A Git repo *inside* a Git repo
 - Pull down updates easily
 - Test your changes with an *actual* dependent project
 - Share changes easily
 - History independent of containing repo

CONVERTING TO SUBMODULES

The aquarium and pet shop sites have pretty much the same CSS and JavaScript resources. We want the sites to be able to share them.



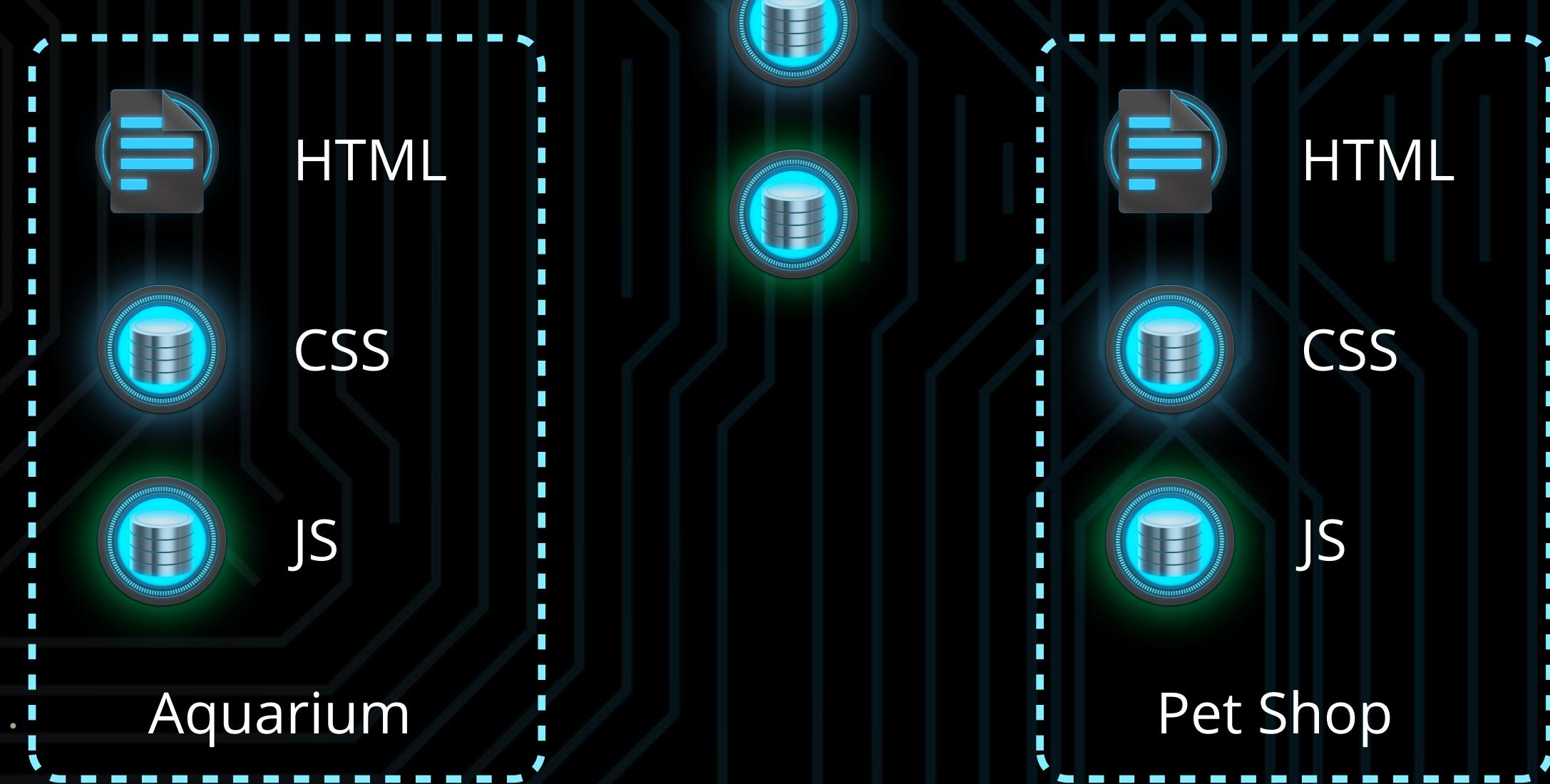
CONVERTING TO SUBMODULES

The plan is to convert the CSS and JavaScript resources to Git repos, hosted on a central server



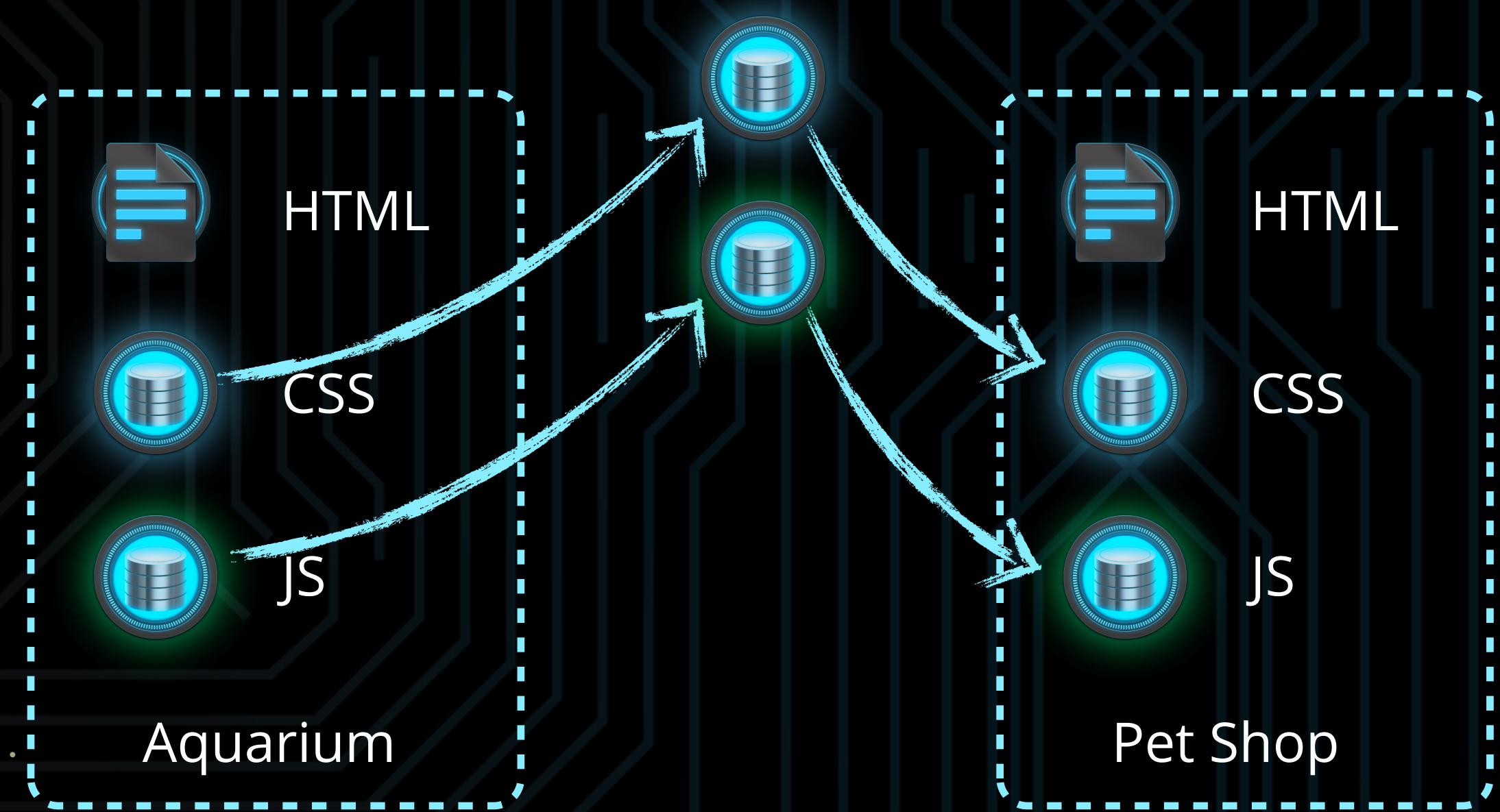
CONVERTING TO SUBMODULES

From there, they'll be pulled into the aquarium and pet shop projects as submodules



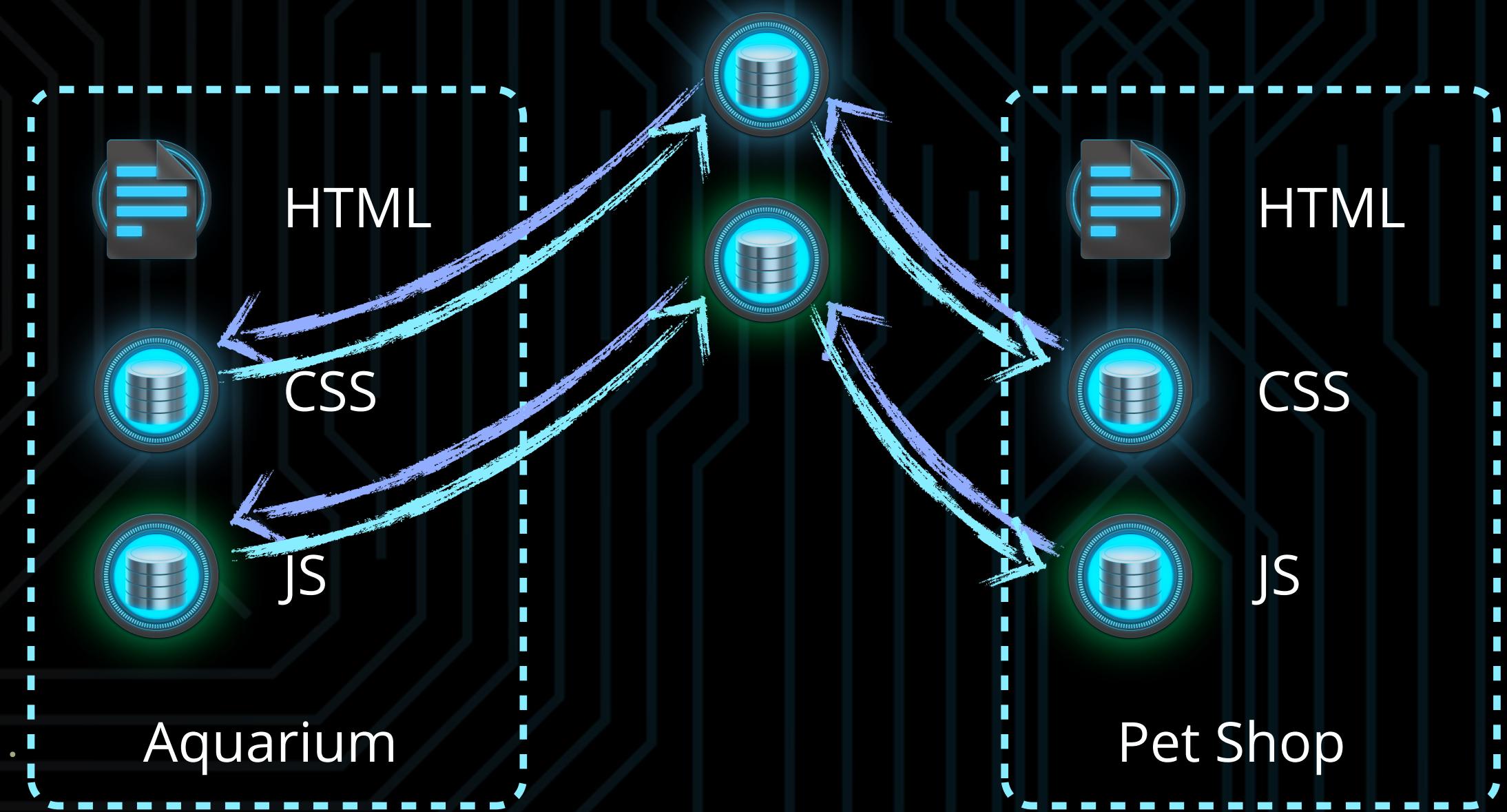
CONVERTING TO SUBMODULES

The aquarium project can push changes that can be pulled in by the pet shop project



CONVERTING TO SUBMODULES

And the pet shop project can contribute back as well



ADDING SUBMODULES

Jane is ready to add the CSS repo into the aquarium project as a submodule



```
$ git submodule add git@example.com:css.git  
Cloning into 'css'...  
done.
```

New files added:

```
$ git status  
# On branch master  
# Changes to be committed:  
#   new file: .gitmodules  
#   new file: css
```

*config for
submodules*

*submodule
itself*

```
$ git commit -m "Add CSS submodule."  
$ git push
```

GITMODULES FILE

```
$ cat .gitmodules
[submodule "css"]
path = css
url = git@example.com:css.git
[submodule "js"]
path = js
url = git@example.com:js.git
```

local path

origin

additional
modules
added to
file later

Config for submodules

HOW TO MODIFY SUBMODULES

```
$ cd css  
$ git checkout master
```

Make changes to our files

```
$ git status  
# On branch master  
# Changes not staged for commit:  
#   modified:   example.css  
#  
no changes added to commit  
  
$ git commit -am "Update menu font."  
[master 1e7f964] Update menu font.  
...  
$ git push
```

Submodules don't start out on a branch

Then, we need to update our parent repo!



UPDATE THE PARENT PROJECT

The parent project still references the old commit on the submodule

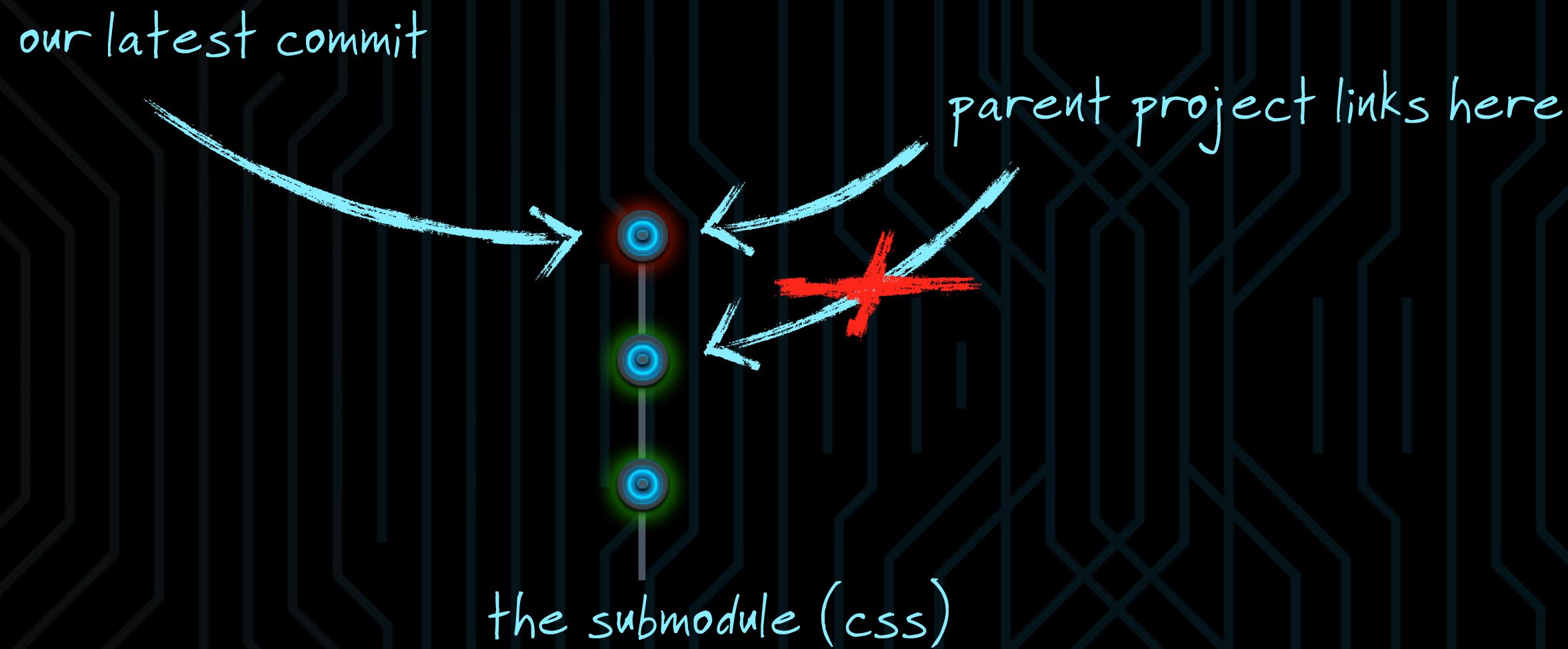
```
$ cd ..  
  
$ git status  
# On branch master  
# Changes not staged for commit:  
#   modified:   css (new commits)  
no changes added to commit
```

There are new commits
on the submodule.

```
$ git add css  
  
$ git commit -m "Update menu font in css."  
[master 4e4e316] Update menu font in css.  
 1 file changed, 1 insertion(+), 1 deletion(-)  
  
$ git push
```

We add...
commit...
and push

OUR PARENT NEEDS TO BE UPDATED



CLONING PROJECTS

Gregg needs to clone the aquarium project to his machine



```
$ git clone git@example.com:aquarium.git  
Cloning into 'aquarium'...  
done.
```

```
aquarium  
└── .gitmodules  
    └── clownfish.html  
    └── css  
    └── guppy.html  
    └── index.html  
    └── js
```

The process starts
the same as always

we got the .gitmodules file

we got the project files

but the submodules are
empty directories

SUBMODULE INIT

To get the submodules, first Gregg needs to initialize them:

```
$ git submodule init
Submodule 'css' (git@example.com:css.git) registered for path 'css'
Submodule 'js' (git@example.com:js.git) registered for path 'js'
```

Git goes through your .gitmodules file and automatically adds an entry to config for each submodule

.git/config

editor

```
...
[submodule "css"]
  url = git@example.com:css.git
[submodule "js"]
  url = git@example.com:js.git
```



SUBMODULE UPDATE

Now Gregg can run "git submodule update". For each submodule, it will:

```
$ git submodule update  
Cloning into 'css'...  
done.  
Submodule path 'css': checked out '4eac8bd...'  
Cloning into 'js'...  
done.  
Submodule path 'js': checked out '01cb95c...'.
```

Clone the repo

Check out the commit specified by the parent project

```
aquarium  
├── clownfish.html  
├── css  
│   └── example.css  
├── guppy.html  
└── index.html  
└── js  
    └── example.js
```

Now your submodules have files!

PULL SUBMODULES

Gregg has made some changes to the project, and Jane wants to retrieve it

```
$ git pull  
...  
From git@example.com:aquarium.git  
 2863f5c..4e4e316  master      -> origin/master  
Fetching submodule css  
...  
From git@example.com:css.git  
 4eac8bd..9fcd707  master      -> origin/master  
Updating 2863f5c..4e4e316  
Fast-forward  
  css | 2 +-  
  1 file changed, 1 insertion(+), 1 deletion(-)
```

She pulls as usual

She sees that the CSS submodule has been updated



PULL SUBMODULES

```
$ git status  
# On branch master  
# Changes not staged for commit:  
#  
#   modified:   css (new commits)
```

```
$ git diff  
diff --git a/css b/css  
index 9fcd707..4eac8bd 160000  
@@ -1 +1 @@  
-Subproject commit 9fcd707...  
+Subproject commit 4eac8bd...
```

The pull only retrieves the new SHA to use, not the submodule contents

The output of "git status" also shows submodule updates

So does the output of "git diff"

PULL SUBMODULES

To get changes in the submodule itself...

```
$ git submodule update
```

```
Submodule path 'css': checked out '9fcd707...'
```

from the parent project

Retrieves
submodule's
file updates

```
$ git status
```

```
# On branch master
```

```
nothing to commit (working directory clean)
```

Parent project's status is back to normal

MODIFY SUBMODULES

Jane needs to make some changes inside the css submodule.

```
$ cd css  
$ git status  
# Not currently on any branch.  
# Changes not staged for commit:  
#  
#   modified:   example.css  
#  
no changes added to commit  
  
$ git add example.css  
$ git commit -m "Update menu font."  
[detached HEAD b6bb78f] Update menu font.  
 1 file changed, 1 insertion(+), 1 deletion(-)
```

Now we can review and commit the actual file changes

But wait, this could mean trouble...

b6bb78f

MODIFY SUBMODULES

```
$ git push  
Everything up-to-date
```

```
$ git branch  
* (no branch)  
  master
```

active branch



Nothing is sent!

"git submodule update" checks out
submodules in a "headless" state

The commit we just made
didn't go to a branch!

(But don't panic...)

b6bb78f

MODIFY SUBMODULES

Jane needs to associate the submodule commit to a branch

```
$ git checkout master
```

Warning: you are leaving 1 commit behind,
not connected to any of your branches:

b6bb78f Update menu font.

If you want to keep them by creating a new
branch, this may be a good time to do so
with:

```
git branch new_branch_name b6bb78f
```

Switched to branch 'master'

Git will suggest a command, but this
would add it to a NEW branch

She checks out the
branch she wants to
move it to

Git warns about the
"orphaned" commit

b6bb78f



MODIFY SUBMODULES

Jane meant for this commit to go on the "master" branch...

```
$ git merge b6bb78f  
Updating 29b657e..b6bb78f  
Fast-forward  
 example.css | 2 +-  
 1 file changed, 1 insertion(+), 1  
deletion(-)
```

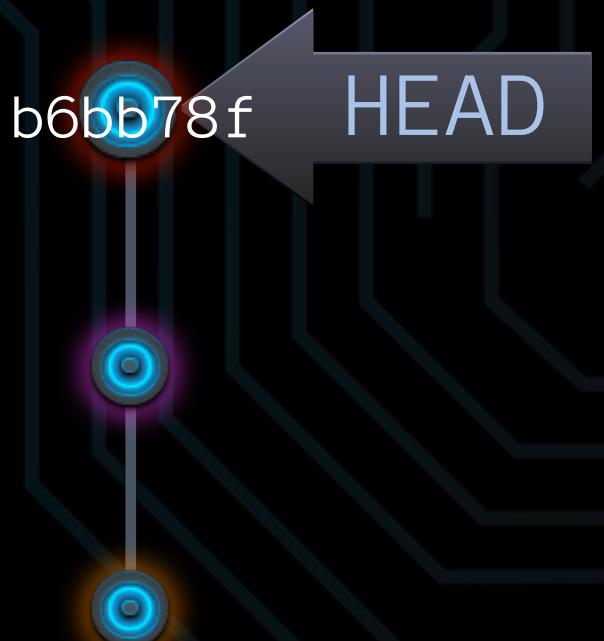
```
$ git log --oneline  
b6bb78f Update menu font.  
29b657e Revise content padding.  
4eac8bd Initial commit.
```

```
$ git push  
...  
To git@example.com:css.git  
 29b657e..b6bb78f master -> master
```

She merges
it in directly

It becomes
part of
"master"
history

Now she
can push
don't forget to!



MODIFY PARENT PROJECT

The parent project still references the old commit

```
$ cd ..  
  
$ git status  
# On branch master  
# Changes not staged for commit:  
#   modified:   css (new commits)  
no changes added to commit
```

```
$ git add css  
  
$ git commit -m "Update menu font in css."  
[master 4e4e316] Update menu font in css.  
 1 file changed, 1 insertion(+), 1 deletion(-)  
  
$ git push
```

She adds...
commits...
and pushes



PUSHING SUBMODULES

So, why is it so important to push submodule updates?

Step 1

/submodule

\$ git push

Step 2

/

\$ git push

```
$ git submodule update  
fatal: reference is not a tree: b6bb78f...  
Unable to checkout 'b6bb78f...' in submodule path 'css'
```

*if Jane had forgotten to
push the submodule...*

Gregg would see this

Collaborators would be stuck until Jane pushed the submodule!

PUSHING SUBMODULES

Worried about forgetting?

```
$ git push --recurse-submodules=check
```

The following submodule paths contain changes that can
not be found on any remote:

js

Please try

```
git push --recurse-submodules=on-demand
```

or cd to the path and use

```
git push
```

to push them to a remote.

```
fatal: Aborting.
```

Will abort a push if you haven't
pushed a submodule

*Run this when you push from the
parent directory*

PUSHING SUBMODULES

To push all repositories (even submodules)

```
$ git push --recurse-submodules=on-demand
Pushing submodule 'js'
Counting objects: 5, done.
Total 3 (delta 0), reused 0 (delta 0)
To git@example.com:js.git
  ddfbdcd..136b9d4  master -> master
Counting objects: 3, done.
Delta compression using up to 4 threads.
Total 2 (delta 1), reused 0 (delta 0)
To git@example.com:aquarium.git
  389f86d..c5c9ec9  master -> master
```

PUSHING SUBMODULES

Make it an alias!

```
$ git config alias.pushall "push --recurse-submodules=on-demand"
```

```
$ git pushall
Pushing submodule 'js'
Counting objects: 5, done.
Total 3 (delta 0), reused 0 (delta 0)
To git@example.com:js.git
  ddfbdcd..136b9d4  master -> master
Counting objects: 3, done.
Delta compression using up to 4 threads.
Total 2 (delta 1), reused 0 (delta 0)
To git@example.com:aquarium.git
  389f86d..c5c9ec9  master -> master
```

SECRET

REFLOG

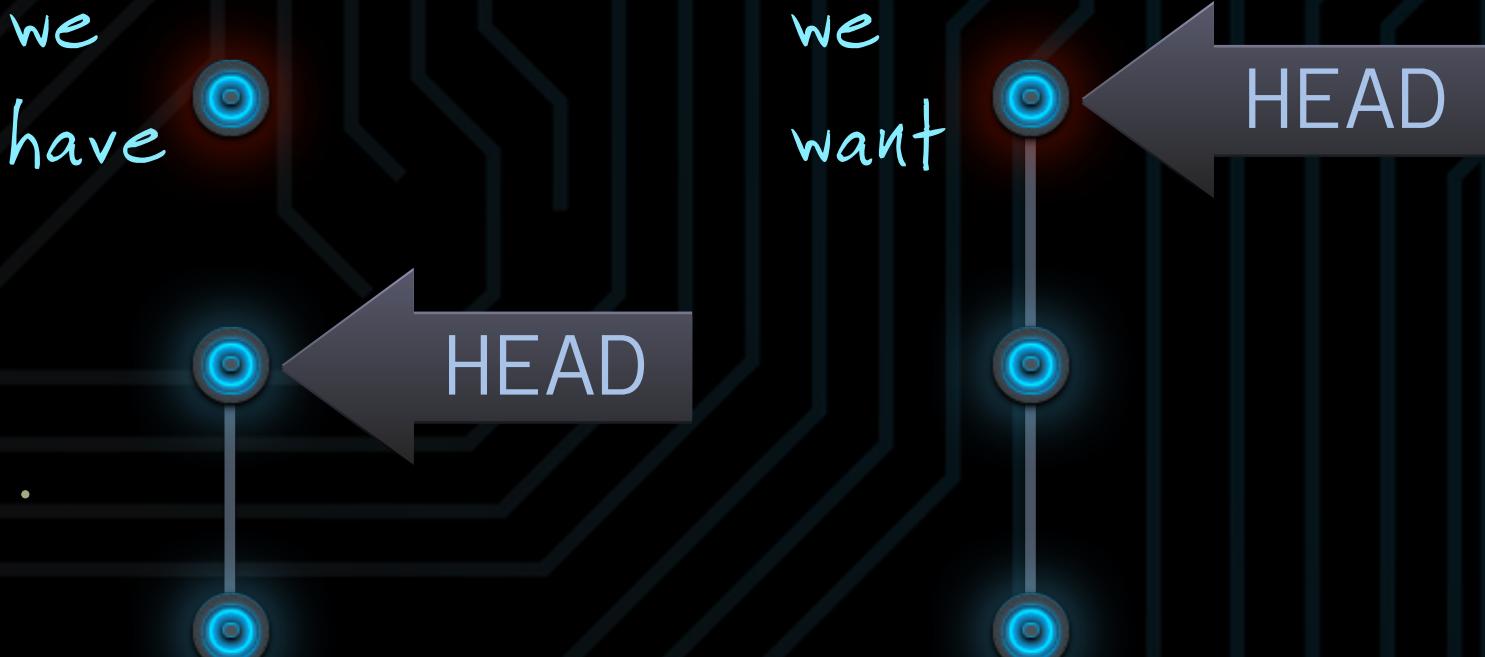
CHAPTER 6

LOST DATA

Gregg decided he didn't need that latest commit, and did a hard reset

```
$ git log --pretty=oneline  
1e62107... Add third section.  
43c13e7... Add second section.  
2bd404a... Add first section.
```

```
$ git reset --hard 43c1  
HEAD is now at 43c13e7 Add second section.
```



And now he's realized
that was a mistake

Git *never* deletes a commit
(partly because of situations like this)

It's just that no
branch points to
it right now

REFLOG

How can you get those commits back? They're not in the log...

```
$ git log --pretty=oneline  
43c13e7... Add second section.  
2bd404a... Add first section.
```

But Git keeps a *second* log, only in your local repo, called the *reflog*

```
$ git reflog  
43c13e7 HEAD@{0}: reset: moving to 43c1  
1e62107 HEAD@{1}: commit: Add third section.  
43c13e7 HEAD@{2}: commit: Add second section.  
2bd404a HEAD@{3}: commit (initial): Add first section.
```

here's after
the reset

here's the
commit you
want back

REFLOG

Git updates the reflog anytime HEAD moves (due to new commits, checking out branches, or resetting)

```
$ git reflog
43c13e7 HEAD@{0}: reset: moving to 43c1
1e62107 HEAD@{1}: commit: Add third section.
43c13e7 HEAD@{2}: commit: Add second section.
2bd404a HEAD@{3}: commit (initial): Add first section.
```

commit
SHA

reflog
shortname

operation
that caused
HEAD to move

HEAD@{0} is always
your current commit

RESTORING COMMITS

```
$ git reflog  
43c13e7 HEAD@{0}: reset: moving to 43c1  
1e62107 HEAD@{1}: commit: Add third section.  
43c13e7 HEAD@{2}: commit: Add second section.  
2bd404a HEAD@{3}: commit (initial): Add first section.
```

we need this
commit back

```
$ git reset --hard 1e62
```

OR

```
$ git reset --hard HEAD@{1}
```

Now that we know
where the commit is,
we can point the
branch back to it

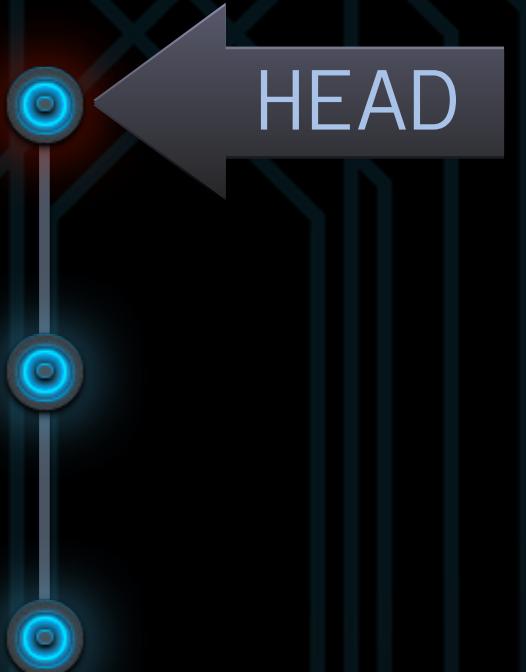
You can use reflog shortnames
in place of commit SHAs

RESTORING COMMITS

If we run a "git log", we'll see the commit is back

```
$ git log --oneline  
1e62107 Add third section.  
43c13e7 Add second section.  
2bd404a Add first section.
```

The files will be
waiting in the
directory



LOCAL-ONLY

Note that your reflog exists only in your local repository

```
$ git log --oneline  
1e62107 Add third section.  
43c13e7 Add second section.  
2bd404a Add first section.
```

If Jane clones Gregg's repo,
the log will still be there

```
$ git reflog  
1e62107 HEAD@{0}: clone: from git@example.com:aquarium.git
```



But the reflog starts
over from scratch

DELETED BRANCHES

Jane decided the aquarium project doesn't need its "aviary" branch

```
$ git branch -d aviary  
error: The branch 'aviary' is not fully merged.  
If you are sure you want to delete it, run 'git branch -D aviary'.
```

```
$ git branch -D aviary  
Deleted branch aviary (was 280ee63).
```

It wasn't merged

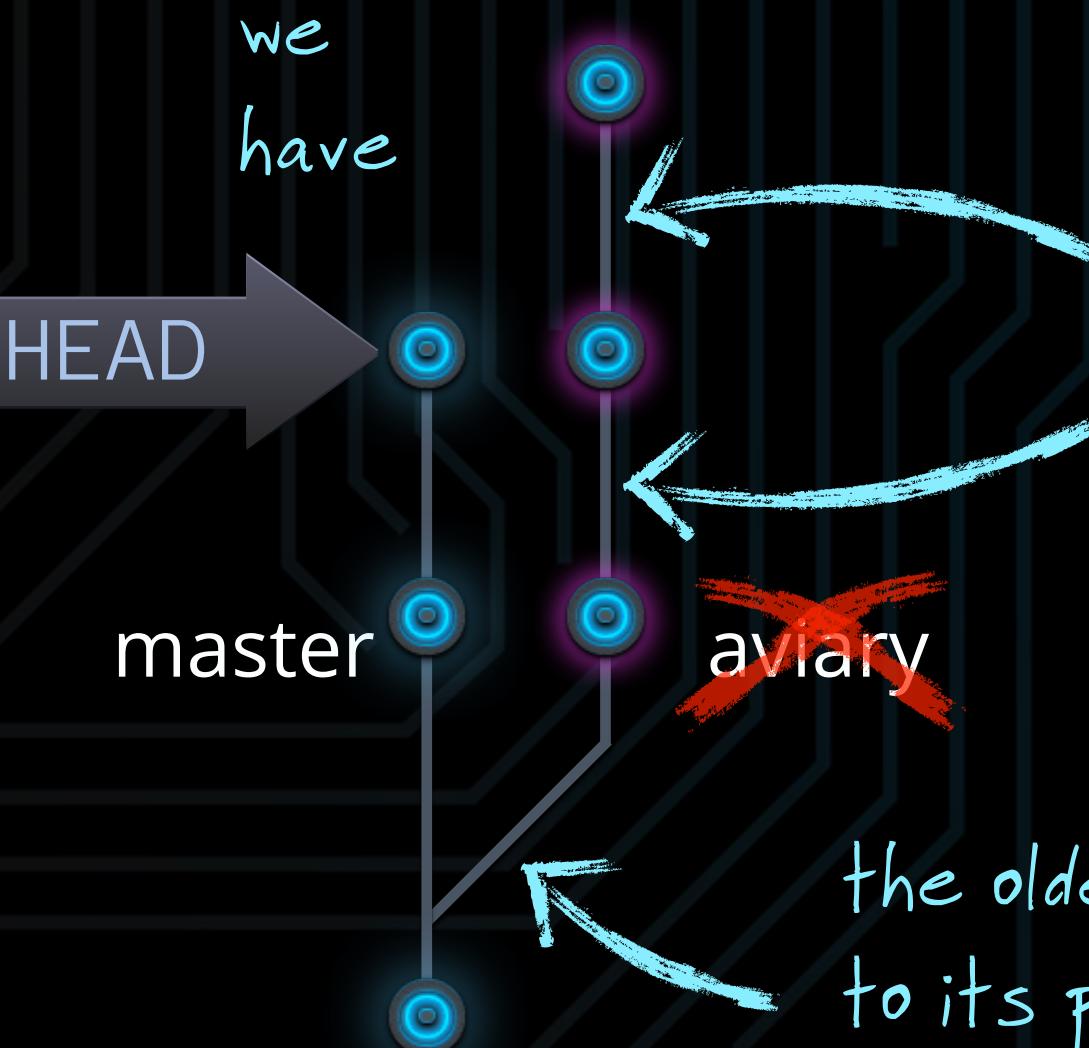
So she force-deleted it

She forgot that it had a new menu system she wants for the next feature



DELETED BRANCHES

As before, the commits aren't really gone, just the branch



commits always keep
a link to their parent,
even if their branch
is deleted

DELETED BRANCHES

If we can find the latest commit and re-create the branch that points to it, it'll be like the branch was never deleted



WALK-REFLOGS

The output of "git reflog" isn't as detailed as the full log

```
$ git log --walk-reflogs  
commit b7a5df73f03de5bd534f889d8d2c0a9bf89b1e0  
Reflog: HEAD@{0} (Jane <jane@example.com>)  
Reflog message: checkout: moving from aviary to master  
Author: Jane <jane@example.com>
```

Add clownfish.

```
commit 280ee635634f8c97b6e7d47beef1a110a1679811  
Reflog: HEAD@{1} (Jane <jane@example.com>)  
Reflog message: commit: Add birds.  
Author: Jane <jane@example.com>
```

Add birds.

Pass the --walk-reflogs option to "git log" to see the reflog info in full log format

Includes reflog shortnames and messages

There's the most recent commit from our deleted branch!

RESTORING DELETED BRANCHES

Instead of a reset, Jane creates another branch, and points it at that commit

```
$ git branch aviary 280e
```

OR

```
$ git branch aviary HEAD@{1}
```

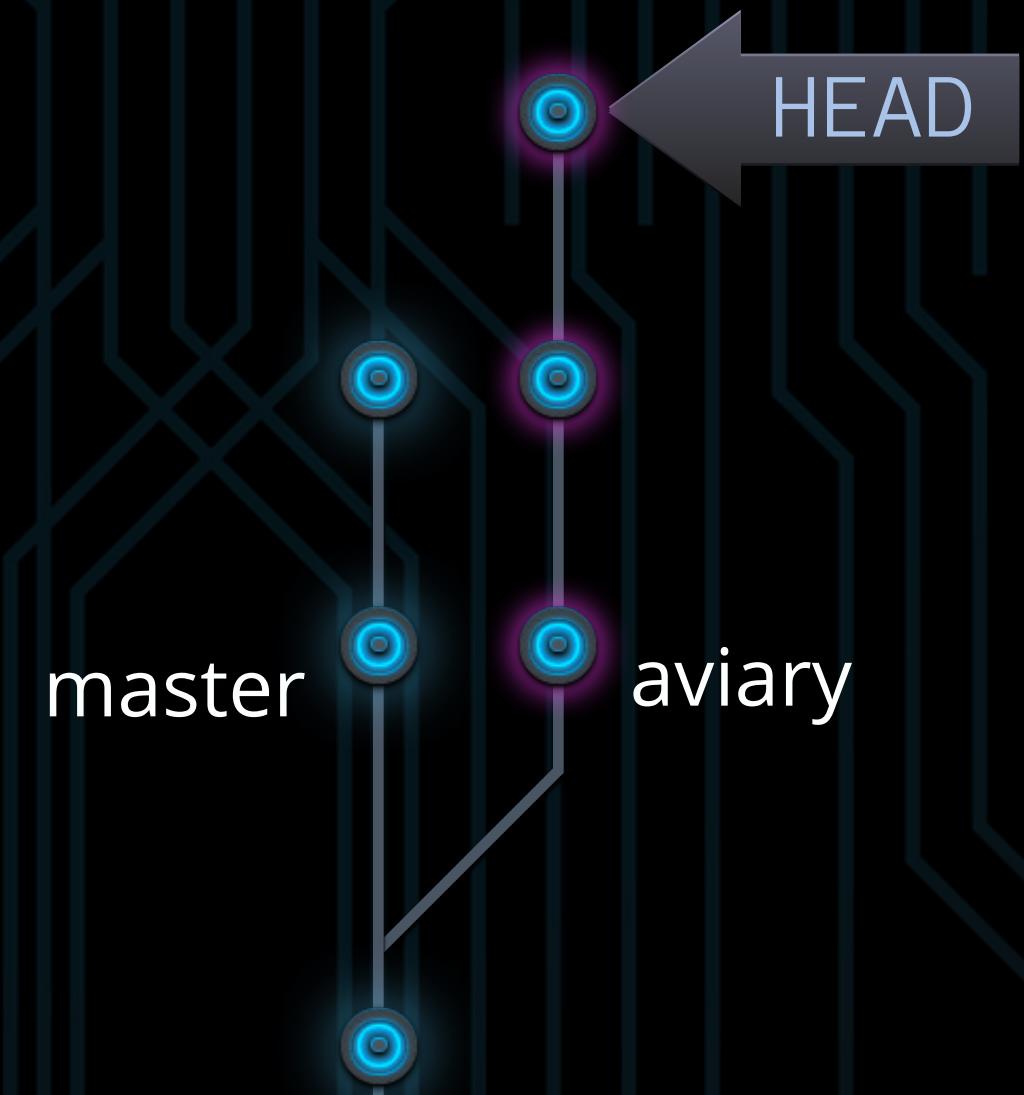
SHA or reflog
shortname

RESTORING DELETED BRANCHES

When she checks out the new branch, the aviary work is back

```
$ git checkout aviary
```

```
$ git log --oneline
280ee63 Add birds.
b7a5df7 Add license.
```



The deleted
branch is
resurrected!