

Realistic Social Media Project - Simplified

Let me give you a **much simpler but complete project** that hits ALL requirements without overwhelming you.

Simplified Project: "PostHub - Mini Social Network"

What It Does (Keep It Simple):

- Users can register and login
- Create text posts
- Like posts
- Comment on posts
- View all posts in a feed
- Search posts by keyword
- Everything saves to files

What We're REMOVING:

- No follow/unfollow system (too complex)
- No user profiles (just basic info)
- No media posts (just text)
- No feed algorithms (just show all posts)
- No edit features

Simplified Class Structure (10 Classes Only)

1. User Class

Fields: `userId`, `username`, `password`, `email`
Methods: getters/setters only
Purpose: Store user data

2. Post Class (Abstract Parent)

Fields: `postId`, `authorName`, `content`, `timestamp`, `likeCount`
Methods: `abstract display()`, `addLike()`, `removeLike()`
Purpose: Base for all posts

3. TextPost Class (Child)

Extends: `Post`
Additional: `wordCount` field

Override: display() method
Purpose: Concrete post implementation

4. StatusPost Class (Child)

Extends: Post
Additional: mood field (Happy/Sad/Excited)
Override: display() method
Purpose: Second child for inheritance requirement

5. Comment Class

Fields: commentId, postId, authorName, content, timestamp
Methods: getters/setters, display()
Purpose: Comments on posts

6. PostManager Class

Fields: ArrayList<Post> posts, ArrayList<Comment> comments
Methods:

- createPost(content, author) - creates TextPost
- createPost(content, author, mood) - creates StatusPost [OVERLOADING]
- deletePost(postId)
- getAllPosts()
- searchPosts(keyword)
- addLike(postId)
- addComment(postId, comment)

Purpose: Manages all posts and comments

7. UserManager Class

Fields: ArrayList<User> users
Methods:

- addUser(user)
- getUserByUsername(username)
- getAllUsers()

Purpose: Manages all users

8. AuthManager Class

Fields: UserManager userManager, User currentUser
Methods:

- register(username, password, email) - throws DuplicateUserException
- login(username, password) - throws InvalidLoginException
- logout()
- getCurrentUser()

Purpose: Handles authentication

9. FileManager Class

Static Methods:

- saveUsers(users) - throws IOException

```
- loadUsers() - returns ArrayList<User>
- savePosts(posts) - throws IOException
- loadPosts() - returns ArrayList<Post>
- saveComments(comments) - throws IOException
- loadComments() - returns ArrayList<Comment>
```

Purpose: All file operations

10. SystemController Class

Fields: AuthManager authManager, UserManager userManager, PostManager postManager, FileManager fileManager

Methods:

- initialize() - loads all data
- saveAll() - saves all data

Purpose: Main system coordinator [COMPOSITION with all managers]

Interfaces (2 only):

Searchable Interface

Methods: search(keyword)

Implemented by: PostManager

Likeable Interface

Methods: addLike(), removeLike(), getLikeCount()

Implemented by: Post

Exception Classes (2 only):

InvalidLoginException - wrong username/password **DuplicateUserException** - username exists

OOP Requirements - How They're Met

☒ **Encapsulation:** All fields private, public getters/setters ☒ **Inheritance:** Post → TextPost, StatusPost ☒ **Polymorphism:**

- Overriding: display() in TextPost and StatusPost
- Overloading: createPost() with different parameters ☒ **Abstraction:** Abstract Post class + 2 interfaces ☒ **Composition:** SystemController owns all managers (can't exist without them) ☒ **Aggregation:** PostManager has ArrayList<Post> (posts can exist independently) ☒ **Exception Handling:** 2 custom + IOException + try-catch-finally ☒ **File Handling:** Save/load from text files

File Structure (3 Files Only)

users.txt

```
1|john_doe|pass123|john@email.com
2|jane_smith|pass456|jane@email.com
```

posts.txt

```
1|TextPost|john_doe|Hello World!|2025-11-29 10:30|5|10
2|StatusPost|jane_smith|Great day!|2025-11-29 11:00|3|Happy
```

Format: postId|type|author|content|timestamp|likeCount|wordCount/mood

comments.txt

```
1|1|jane_smith|Nice post!|2025-11-29 10:35
2|1|john_doe|Thanks!|2025-11-29 10:40
```

Format: commentId|postId|author|content|timestamp

Simple GUI Structure (5 Screens Only)

Screen 1: Login (LoginScreen.fxml)

Components:

- TextField (username)
- PasswordField (password)
- Button (Login)
- Button (Register)
- Label (error message)

Actions:

- Login → validate → open Feed
 - Register → open Registration
-

Screen 2: Registration (RegisterScreen.fxml)

Components:

- TextField (username, email)
- PasswordField (password)
- Button (Register)
- Button (Back)
- Label (error/success)

Actions:

- Register → save user → back to Login
-

Screen 3: Feed (FeedScreen.fxml)

Components:

- MenuBar (Logout, Create Post, Search)
- ListView (all posts)
- Label (welcome message)
- Button (Refresh)

Actions:

- Click post → open Post Detail
 - Create Post → open Create Post screen
 - Logout → back to Login
-

Screen 4: Create Post (CreatePostScreen.fxml)

Components:

- TextArea (content)
- RadioButton (Text Post / Status Post)
- ComboBox (mood - only if Status Post)
- Button (Post)
- Button (Cancel)
- Label (character count)

Actions:

- Post → save → back to Feed

Screen 5: Post Detail (PostDetailScreen.fxml)

Components:

- Label (author, content, timestamp, likes)
- Button (Like)
- ListView (comments)
- TextArea (new comment)
- Button (Add Comment)
- Button (Back)

Actions:

- Like → increment count → save
 - Add Comment → save → refresh list
-

Realistic 7-Day Plan

Day 1 (Today) - Entity Classes

Time: 3-4 hours

Morning (2 hours):

- Create User class (private fields + getters/setters)
- Create Comment class
- Test by creating objects

Afternoon (1-2 hours):

- Create abstract Post class
- Create TextPost extending Post
- Create StatusPost extending Post
- Test inheritance

☒ **Checkpoint:** Can create User, TextPost, StatusPost objects

Day 2 - Interfaces + Managers

Time: 4-5 hours

Morning (2 hours):

- Create Searchable interface
- Create Likeable interface
- Make Post implement Likeable
- Test

Afternoon (2-3 hours):

- Create UserManager class
- Create PostManager class (implement Searchable)
- Implement all basic methods
- Test: create users, create posts, search

☒ **Checkpoint:** Can manage users and posts in memory

Day 3 - Auth + System + Exceptions

Time: 4-5 hours

Morning (2 hours):

- Create InvalidLoginException
- Create DuplicateUserException
- Create AuthManager with try-catch blocks
- Test registration and login

Afternoon (2-3 hours):

- Create SystemController
- Wire everything together
- Test complete flow in console (no GUI)

☒ **Checkpoint:** Backend complete - can register, login, post, comment, like (in memory)

Day 4 - File Handling (CRITICAL)

Time: 5-6 hours

All Day:

- Create FileManager class
- Implement saveUsers/loadUsers
- Test: save → clear → load → verify
- Implement savePosts/loadPosts (handle both TextPost and StatusPost)
- Test: save → clear → load → verify
- Implement saveComments/loadComments
- Test: save → clear → load → verify

CRITICAL TEST:

- Run program → register → login → create posts → comment → like
- Close program
- Reopen program → ALL DATA SHOULD BE THERE

☒ **Checkpoint:** Data persists - THIS IS MANDATORY

Day 5 - GUI Part 1 (Login + Register + Feed)

Time: 5-6 hours

Morning (2-3 hours):

- Install Scene Builder
- Create LoginScreen.fxml (design in Scene Builder)
- Create LoginController.java
- Connect and test login/register navigation
- Implement login with try-catch, show errors

Afternoon (2-3 hours):

- Create RegisterScreen.fxml
- Create RegisterController.java
- Implement registration with exception handling
- Create FeedScreen.fxml
- Create FeedController.java
- Load posts into ListView from file

☒ **Checkpoint:** Can login → see feed with posts

Day 6 - GUI Part 2 (Create Post + Post Detail)

Time: 5-6 hours

Morning (2-3 hours):

- Create CreatePostScreen.fxml
- Create CreatePostController.java
- Implement RadioButton logic (show mood ComboBox only for StatusPost)
- Implement Post button → save → back to feed
- Test creating both post types

Afternoon (2-3 hours):

- Create PostDetailScreen.fxml
- Create PostDetailController.java
- Load post details + comments
- Implement Like button
- Implement Add Comment button
- Save changes to file

☒ **Checkpoint:** All features work through GUI

Day 7 - Testing + UML + Report

Time: 6-8 hours

Morning (2 hours): TESTING:

- Test full flow: Register → Login → Create Post → Like → Comment → Logout → Login → Data still there
- Test exceptions: wrong password, duplicate username
- Test edge cases: empty fields, special characters
- Fix bugs

Afternoon (4-6 hours):

Hour 1: UML (use my PlantUML code, simplified version below)

Hours 2-4: Report (4-5 pages)

Page 1:

- Title page
- Introduction: "PostHub is a mini social network where users can create posts, like, and comment."
- System overview: briefly describe features

Page 2:

- **Encapsulation:** Explain User class with code snippet
- **Inheritance:** Post → TextPost, StatusPost. Show UML snippet + code
- **Polymorphism:**
 - Overriding: display() method with code
 - Overloading: createPost() method with code

Page 3:

- **Abstraction:** Abstract Post + interfaces with justification
- **Composition:** SystemController owns managers. UML snippet with filled diamond
- **Aggregation:** PostManager has posts. UML snippet with hollow diamond
- **Exception Handling:** Show 2 custom exceptions + try-catch code + IOException

Page 4:

- **File Handling:** Explain 3 files, show format, show save/load code
- **Class Descriptions:** 1-2 sentences per class

Page 5:

- UML diagram (full page)

Page 6:

- 5 GUI screenshots with captions
- Conclusion: "Successfully implemented all OOP requirements"

Hour 5-6:

- Proofread report
- Test demo one more time
- Prepare to explain code

☒ **Checkpoint: PROJECT COMPLETE!** 🎉

Time Breakdown Summary

Day	Focus	Hours	Cumulative
1	Entity Classes	3-4	4
2	Interfaces + Managers	4-5	9
3	Auth + System	4-5	14
4	File Handling	5-6	20
5	GUI Part 1	5-6	26

Day	Focus	Hours	Cumulative
6	GUI Part 2	5-6	32
7	Testing + Docs	6-8	40

Total: ~40 hours over 7 days

What Makes This Realistic

☒ **Only 10 classes** (vs 15 in previous plan)
 ☒ **Only 5 GUI screens** (vs 8)
 ☒ **Only 3 text files** (vs 5)
 ☒ **No complex features** (no follows, no profiles, no media)
 ☒ **Still meets ALL requirements** from your PDF
 ☒ **Each day has clear, achievable goals**
☒ **Buffer time built in** for bugs and breaks

Emergency Shortcuts (If Behind)

Skip if necessary:

- StatusPost class (just use TextPost, explain in report you could extend to StatusPost)
- Search functionality (implement but keep very basic)
- Mood ComboBox (just use TextField)

Never skip:

- File handling
 - At least one inheritance (Post → TextPost)
 - Exception handling with try-catch
 - Basic GUI with login and create post
-

Success Checklist

By Day 3: ☒ Backend works in console
 By Day 4: ☒ Data saves and loads from files
 By Day 6: ☒ GUI works for all features
 By Day 7: ☒ Report done, ready to demo

This is **actually doable in one week** if you dedicate 5-6 hours per day. The project is simpler but still impressive and meets every single requirement.

Start TODAY with Day 1. Don't overthink it. Just code. 💪

Good luck! You got this! 🚀