

Realistic Social Media Project - Simplified

Let me give you a **much simpler but complete project** that hits ALL requirements without overwhelming you.

Simplified Project: "PostHub - Mini Social Network"

What It Does (Keep It Simple):

- Users can register and login
- Create text posts
- Like posts
- Comment on posts
- View all posts in a feed
- Search posts by keyword
- Everything saves to files

What We're REMOVING:

- No follow/unfollow system (too complex)
 - No user profiles (just basic info)
 - No media posts (just text)
 - No feed algorithms (just show all posts)
 - No edit features
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Simplified Class Structure (10 Classes Only)

1. User Class

Fields: userId, username, password, email
Methods: getters/setters only
Purpose: Store user data

2. Post Class (Abstract Parent)

Fields: postId, authorName, content, timestamp, likeCount
Methods: abstract display(), addLike(), removeLike()
Purpose: Base for all posts

3. TextPost Class (Child)

Extends: Post
Additional: wordCount field

Override: display() method
Purpose: Concrete post implementation

4. StatusPost Class (Child)

Extends: Post
Additional: mood field (Happy/Sad/Excited)
Override: display() method
Purpose: Second child for inheritance requirement

5. Comment Class

Fields: commentId, postId, authorName, content, timestamp
Methods: getters/setters, display()
Purpose: Comments on posts

6. PostManager Class

Fields: ArrayList<Post> posts, ArrayList<Comment> comments
Methods:
- createPost(content, author) - creates TextPost
- createPost(content, author, mood) - creates StatusPost [OVERLOADING]
- deletePost(postId)
- getAllPosts()
- searchPosts(keyword)
- addLike(postId)
- addComment(postId, comment)
Purpose: Manages all posts and comments

7. UserManager Class

Fields: ArrayList<User> users
Methods:
- addUser(user)
- getUserByUsername(username)
- getAllUsers()
Purpose: Manages all users

8. AuthManager Class

Fields: UserManager userManager, User currentUser
Methods:
- register(username, password, email) - throws DuplicateUserException
- login(username, password) - throws InvalidLoginException
- logout()
- getCurrentUser()
Purpose: Handles authentication

9. FileManager Class

Static Methods:
- saveUsers(users) - throws IOException

- loadUsers() - returns ArrayList<User>
 - savePosts(posts) - throws IOException
 - loadPosts() - returns ArrayList<Post>
 - saveComments(comments) - throws IOException
 - loadComments() - returns ArrayList<Comment>
- Purpose: All file operations

10. SystemController Class

Fields: AuthManager authManager, UserManager userManager, PostManager postManager, FileManager fileManager

Methods:

- initialize() - loads all data
- saveAll() - saves all data

Purpose: Main system coordinator [COMPOSITION with all managers]

Interfaces (2 only):

Searchable Interface

Methods: search(keyword)

Implemented by: PostManager

Likeable Interface

Methods: addLike(), removeLike(), getLikeCount()

Implemented by: Post

Exception Classes (2 only):

InvalidLoginException - wrong username/password **DuplicateUserException** - username exists

OOP Requirements - How They're Met

Encapsulation: All fields private, public getters/setters **Inheritance:** Post → TextPost, StatusPost **Polymorphism:**

- Overriding: display() in TextPost and StatusPost
- Overloading: createPost() with different parameters **Abstraction:** Abstract Post class + 2 interfaces **Composition:** SystemController owns all managers (can't exist without them) **Aggregation:** PostManager has ArrayList<Post> (posts can exist independently) **Exception Handling:** 2 custom + IOException + try-catch-finally **File Handling:** Save/load from text files

File Structure (3 Files Only)

users.txt

```
1|john_doe|pass123|john@email.com
2|jane_smith|pass456|jane@email.com
```

posts.txt

```
1|TextPost|john_doe>Hello World!|2025-11-29 10:30|5|10
2|StatusPost|jane_smith|Great day!|2025-11-29 11:00|3|Happy
```

Format: postId|type|author|content|timestamp|likeCount|wordCount/mood

comments.txt

```
1|1|jane_smith|Nice post!|2025-11-29 10:35
2|1|john_doe|Thanks!|2025-11-29 10:40
```

Format: commentId|postId|author|content|timestamp

Simple GUI Structure (5 Screens Only)

Screen 1: Login (LoginScreen.fxml)

Components:

- TextField (username)
- PasswordField (password)
- Button (Login)
- Button (Register)
- Label (error message)

Actions:

- Login → validate → open Feed
 - Register → open Registration
-

Screen 2: Registration (RegisterScreen.fxml)

Components:

- TextField (username, email)
- PasswordField (password)
- Button (Register)
- Button (Back)
- Label (error/success)

Actions:

- Register → save user → back to Login
-

Screen 3: Feed (FeedScreen.fxml)

Components:

- MenuBar (Logout, Create Post, Search)
- ListView (all posts)
- Label (welcome message)
- Button (Refresh)

Actions:

- Click post → open Post Detail
 - Create Post → open Create Post screen
 - Logout → back to Login
-

Screen 4: Create Post (CreatePostScreen.fxml)

Components:

- TextArea (content)
- RadioButton (Text Post / Status Post)
- ComboBox (mood - only if Status Post)
- Button (Post)
- Button (Cancel)
- Label (character count)

Actions:

- Post → save → back to Feed

Screen 5: Post Detail (PostDetailScreen.fxml)

Components:

- Label (author, content, timestamp, likes)
- Button (Like)
- ListView (comments)
- TextArea (new comment)
- Button (Add Comment)
- Button (Back)

Actions:

- Like → increment count → save
 - Add Comment → save → refresh list
-

Realistic 7-Day Plan

Day 1 (Today) - Entity Classes

Time: 3-4 hours

Morning (2 hours):

- Create User class (private fields + getters/setters)
- Create Comment class
- Test by creating objects

Afternoon (1-2 hours):

- Create abstract Post class
- Create TextPost extending Post
- Create StatusPost extending Post
- Test inheritance

Checkpoint: Can create User, TextPost, StatusPost objects

Day 2 - Interfaces + Managers

Time: 4-5 hours

Morning (2 hours):

- Create Searchable interface
- Create Likeable interface
- Make Post implement Likeable
- Test

Afternoon (2-3 hours):

- Create UserManager class
- Create PostManager class (implement Searchable)
- Implement all basic methods
- Test: create users, create posts, search

Checkpoint: Can manage users and posts in memory

Day 3 - Auth + System + Exceptions

Time: 4-5 hours

Morning (2 hours):

- Create InvalidLoginException
- Create DuplicateUserException
- Create AuthManager with try-catch blocks
- Test registration and login

Afternoon (2-3 hours):

- Create SystemController
- Wire everything together
- Test complete flow in console (no GUI)

Checkpoint: Backend complete - can register, login, post, comment, like (in memory)

Day 4 - File Handling (CRITICAL)

Time: 5-6 hours

All Day:

- Create FileManager class
- Implement saveUsers/loadUsers
- Test: save → clear → load → verify
- Implement savePosts/loadPosts (handle both TextPost and StatusPost)
- Test: save → clear → load → verify
- Implement saveComments/loadComments
- Test: save → clear → load → verify

CRITICAL TEST:

- Run program → register → login → create posts → comment → like
- Close program
- Reopen program → ALL DATA SHOULD BE THERE

Checkpoint: Data persists - THIS IS MANDATORY

Day 5 - GUI Part 1 (Login + Register + Feed)

Time: 5-6 hours

Morning (2-3 hours):

- Install Scene Builder
- Create LoginScreen.fxml (design in Scene Builder)
- Create LoginController.java
- Connect and test login/register navigation
- Implement login with try-catch, show errors

Afternoon (2-3 hours):

- Create RegisterScreen.fxml
- Create RegisterController.java
- Implement registration with exception handling
- Create FeedScreen.fxml
- Create FeedController.java
- Load posts into ListView from file

Checkpoint: Can login → see feed with posts

Day 6 - GUI Part 2 (Create Post + Post Detail)

Time: 5-6 hours

Morning (2-3 hours):

- Create CreatePostScreen.fxml
- Create CreatePostController.java
- Implement RadioButton logic (show mood ComboBox only for StatusPost)
- Implement Post button → save → back to feed
- Test creating both post types

Afternoon (2-3 hours):

- Create PostDetailScreen.fxml
- Create PostDetailController.java
- Load post details + comments
- Implement Like button
- Implement Add Comment button
- Save changes to file

Checkpoint: All features work through GUI

Day 7 - Testing + UML + Report

Time: 6-8 hours

Morning (2 hours): TESTING:

- Test full flow: Register → Login → Create Post → Like → Comment → Logout → Login → Data still there
- Test exceptions: wrong password, duplicate username
- Test edge cases: empty fields, special characters
- Fix bugs

Afternoon (4-6 hours):

Hour 1: UML (use my PlantUML code, simplified version below)

Hours 2-4: Report (4-5 pages)

Page 1:

- Title page
- Introduction: "PostHub is a mini social network where users can create posts, like, and comment."
- System overview: briefly describe features

Page 2:

- **Encapsulation:** Explain User class with code snippet
- **Inheritance:** Post → TextPost, StatusPost. Show UML snippet + code
- **Polymorphism:**
 - Overriding: display() method with code
 - Overloading: createPost() method with code

Page 3:

- **Abstraction:** Abstract Post + interfaces with justification
- **Composition:** SystemController owns managers. UML snippet with filled diamond
- **Aggregation:** PostManager has posts. UML snippet with hollow diamond
- **Exception Handling:** Show 2 custom exceptions + try-catch code + IOException

Page 4:

- **File Handling:** Explain 3 files, show format, show save/load code
- **Class Descriptions:** 1-2 sentences per class

Page 5:

- UML diagram (full page)

Page 6:

- 5 GUI screenshots with captions
- Conclusion: "Successfully implemented all OOP requirements"

Hour 5-6:

- Proofread report
- Test demo one more time
- Prepare to explain code

Checkpoint: PROJECT COMPLETE! 

Time Breakdown Summary

Day	Focus	Hours	Cumulative
1	Entity Classes	3-4	4
2	Interfaces + Managers	4-5	9
3	Auth + System	4-5	14
4	File Handling	5-6	20
5	GUI Part 1	5-6	26

Day	Focus	Hours	Cumulative
6	GUI Part 2	5-6	32
7	Testing + Docs	6-8	40

Total: ~40 hours over 7 days

What Makes This Realistic

Only 10 classes (vs 15 in previous plan) Only 5 GUI screens (vs 8) Only 3 text files (vs 5) No complex features (no follows, no profiles, no media) Still meets ALL requirements from your PDF Each day has clear, achievable goals Buffer time built in for bugs and breaks

Emergency Shortcuts (If Behind)

Skip if necessary:

- StatusPost class (just use TextPost, explain in report you could extend to StatusPost)
- Search functionality (implement but keep very basic)
- Mood ComboBox (just use TextField)

Never skip:

- File handling
 - At least one inheritance (Post → TextPost)
 - Exception handling with try-catch
 - Basic GUI with login and create post
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Success Checklist

By Day 3: Backend works in console **By Day 4:** Data saves and loads from files **By Day 6:** GUI works for all features **By Day 7:** Report done, ready to demo

This is **actually doable in one week** if you dedicate 5-6 hours per day. The project is simpler but still impressive and meets every single requirement.

Start TODAY with Day 1. Don't overthink it. Just code. 🤘

Good luck! You got this! 🚀