ZHANG SIYUAN

ightharpoonup zhangsy3@shanghaitech.edu.cn \cdot $\$ (+86) 15000426547 \cdot in zhangsy $\$ murez

EDUCATION

ShanghaiTech University, Shanghai, China

Sep. 2019 – Present

Senior in Computer Science (CS), expected Jun. 2023

EXPERIENCE

with NeuDim ShanghaiTech University

Nov. 2022 - Feb. 2022

Co-Author

Co-authored **NEPHELE**: A Neural Platform for Highly Realistic Cloud Radiance Rendering, as the second author.

- Reduced hash grid size by **8.7** times by introducing **Perfect Spatial Hashing** into NGP.
- Developed a multi-GPU, multi-node extrem low latency NGP rendering framework, achieving 50 FPS @ 1080 resolution for 12 NGP on 4 GPUs in one node and 37 FPS @ 1080 resolution for 12 NGP on 4 GPUs in 2 nodes.

Geek_Pie HPC ShanghaiTech University

Oct. 2020 – Present

Member

High Performance Computing (HPC) related research. Continually preparing and aiming for the top-tier student supercomputing competitions, including ASC, ISC and SC. Mainly in charge of HPC tasks related with AI, MPI and CUDA.

- ASC21: Implied and improved BERT on a cluster for a CLOZE job in ASC20.
- **ISC21**, 8th *Place*: Modified a GPU optimized **HPCC** benchmark, researched on MPI and OpenMP balance for **WRF** and contributed for **collective_profiler** a set of tools and libraries to profile Alltoally MPI calls.
- SC21, 2nd Place, Best Reproduction: Mainly was in charge of Reproduction confirming the correctness of a SC research ramBLe and finished the Mystery App Challenge which contains running and tuning a multi-node DNN image segmentation application CosmicTagger and won the second place.
- **ISC22**, *4*th *Place*: Working on optimization of **ICON** a MPI Program for earth system model, and won the **third highest score** of this problem.
- ASC22, undergoing: Working on Acceleration of YUAN A Large Language Model Pretrain Model.

DEEMOS | MARS LAB ShanghaiTech University

Dec. 2019 – Dec. 2020

Intern Research Assistant Intern Software Engineer

MARS is a lab dedicated to exploring the integration and application of cutting-edge artificial intelligence and VFX in film and television.

- Used StyleGAN and Pix2Pix to train face style transformers and a face editor. Online demo: ANOME
- Implied interactive models in Looking Glass by C++ and Unity.

Geek_Pie Association ShanghaiTech University

Sep. 2019 – Present

Main DevOps & Main Frontend Developer

Geekpie is a sci-tech student club that provides services such as mirror source, sign-in system, etc. for the whole campus and the community.

- Redeveloped frontend of the Geek_Pie Open Source Mirrors(a old version) by Vue.js.
- Developed frontend and backend and mainly designed the Geek_Pie course sign-in system.
- Applied Rancher and Jenkins to complex software development and stability in Linux DevOps.

CS171: Computer Graphics ShanghaiTech University

Sep. 2022 – Jan. 2023

Teaching Assistant

OTHER PROJECTS

Fantanstic Movie Intel 2020 Hackathon

Head of Machine Learning Part

Fantastic Movie is an awesome and GAN-based stylized live broadcast system with market potential. Won the second prize on Intel 2020 Hackathon.

- Processing online video streaming with Few Shot Patch Based Training to achieve a cost acceptable special live streaming solution.
- Real-time processing of 512 by 512 video @ 15 fps with low latency
- Application of the ANOME in video style transform

Course Projects Shanghaitech University

Parallel Computing

- Parallel StringArt Using CUDA to transform a picture into a StringArt.
- Cuckoohahsing Using CUDA to implement a high performance hash algorithm.
- Parallel BFS using OpenMP Using OpenMP to implement BFS algorithm.

Computer Graphics

- IsoSurface Visualize Texture based pre integrated isosurface rendering which achieved Highest Score.
- Assignments OpenGL Practices & Ray tracing

Computer Vision

• Assignments OpenCV, Pytorch Practices

Distributed System / Computer Architecture III

• DASH: A Deadline Aware Scheduler of Heterogeneous System for AI Training Jobs

SKILLS

• Programming Languages:

Familiar: Python, C, C++, Javascript

• Familiar Frameworks and Packages:

CUDA, OpenMP, MPI, OpenGL, OpenCV, Pytorch

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• Development:

HPC, Machine Learning

• DevOps:

Docker, Linux

• Intrests:

MLsys, ML acceleration, NeRF

• Tools:

Nsight System, Nsight Compute, Intel Vtune, Intel Trace Analyzer and Collector

○ Honors and Awards

2 nd Prize, 2020 Intel® Open Innovation Hackathon	Dec. 2020
2 Frize, 2020 line open fillovation Hackathon	Dec. 2020
8 th Place, ISC High Performance Student Cluster Competition 2021	Jun. 2021
4 th Place, ISC High Performance Student Cluster Competition 2022	Jun. 2022
2 nd Place, SC Conference Series Student Cluster Competition 2021	Nov. 2021

₽PAPERS

G. Li et al., "Critique of "A Parallel Framework for Constraint-Based Bayesian Network Learning via Markov Blanket Discovery" by SCC Team from ShanghaiTech University," in IEEE Transactions on Parallel and Distributed Systems, 2022, doi: 10.1109/TPDS.2022.3205479.

Luo, H., Zhang, S., Zhao, F., Jing, H., Wang, P., Yu, Z., Yan, D., Ding, J., Zhang, B., Hu, Q., Yin, S., Xu, L., Yu, J. (2023). NEPHELE: A Neural Platform for Highly Realistic Cloud Radiance Rendering. ArXiv, abs/2303.04086.

Dec. 2020