

# CIS4301 Notes

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## 1 Relational Algebra

See <http://cise.ufl.edu/class/cis4301sp14/slides/ra.ppt> for class slides on this. These notes are mostly a condensed version of the slides, the slides contain some nice table images to help you visualize the operations.

### 1.1 What is Relational Algebra?

**Operators** most common actions you execute on relations

**Operands** relations or variables that represent relations

### 1.2 Core Relational Algebra

**Union, Intersection, Difference** most common actions you execute on relations

**Selection** picking certain rows

**Projection** picking certain columns

**Products/Joins** compositions of relations

**Renaming** of relations and attributes

#### 1.2.1 Selection

$R1 := \sigma_c(R2)$

C is a condition that refers to attributes of R2

R1 is all tuples of R2 that satisfy C

Relation Sells:			$JoeMenu := \sigma_{bar="Joe's"}(Sells) :$		
bar	beer	price	bar	beer	price
Joe's	Bud	2.50	Joe's	Bud	2.50
Joe's	Miller	2.75	Joe's	Miller	2.75
Sue's	Bud	2.50	Sue's	Bud	2.50
Sue's	Miller	3.00	Sue's	Miller	3.00

### 1.2.2 Projection

$R1 := \pi_L(R2)$

L is a list of attributes from R2's schema

R1 contains only the attributes of R2 listed in L (in the order they are listed)

Set operation: removes duplicate tuples

### 1.2.3 Extended Projection

$R1 := \pi_L(R2)$

Like projection, but L can contain arbitrary expressions involving attributes. Example:  $\pi_{A+B \rightarrow C, A, A}(R)$  will create a new table where the first column, C, is the sum of A and B, and the next two columns A1 and A2 are copies of the original A.

### 1.2.4 Product

$R3 := R1 \times R2$

- pair each tuple t1 of R1 with each tuple t2 of R2
- Concatenation  $t_1 t_2$  is a tuple of  $R_3$
- Schema of R3 is the attributes of R1 and then R2, in order
- Beware attribute A of same name in R1 and R2: use R1.A and R2.A

Example:  $R3 := R1 \times R2$

Duplicate column B, so use R1.B and R2.B to differentiate.

### 1.2.5 Theta Join

$R3 := R1 \bowtie_C R2$  Equivalent to taking the product  $R1 \times R2$  and applying  $\sigma_C$  to the result.

$R \bowtie_\theta S \equiv \sigma_\theta(R \times S)$

C can be any boolean-values condition.

### 1.2.6 Natural Join

Remove duplicate columns, only return columns that naturally combine.  $R3 := R1 \bowtie R2$

### 1.2.7 Renaming

Gives a new schema to a relation.

$R1 := \rho_{R1(A_1, \dots, A_n)}(R2)$  or  $R1(A_1, \dots, A_n) := R2$  (simplified notation)

R1 is a relation with the same tuples as R2 but the attributes  $A_1, \dots, A_n$ .

## 1.3 Building Complex Expressions

Combine operators with parentheses and precedence rules.

Three notations:

1. Sequences of assignment statements
2. Expressions with several operators
3. Expression trees

### 1.3.1 Operator Precedence

1.  $[\sigma, \pi, \rho]$  (highest)
2.  $[X, \bowtie]$
3.  $\cap$
4.  $\cup$

### 1.3.2 Expression Trees

Leaves are operands (variables or constant relations).

Interior nodes are operators applied to children.

**Example:**

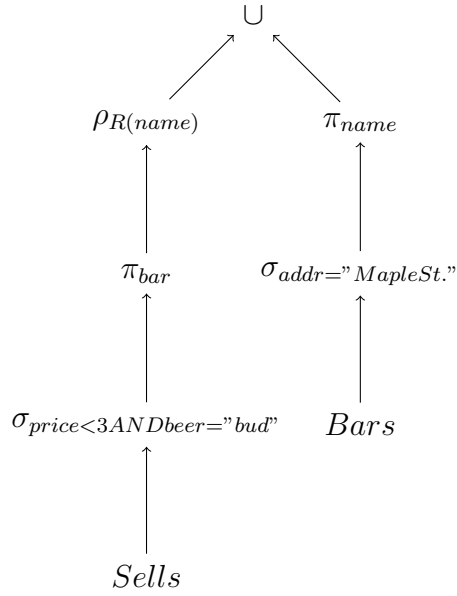


Figure 1: Find the names of all bars that are either on maple street or sell Bud for less than \$3

## 1.4 Relational Algebra on Bags

A bag is like a set, but duplicate elements are allowed. SQL is a bag language. Operations like projection are more efficient on bags than on sets.

### 1.4.1 Bag Union

Just add elements together, including duplicates.

$$\{1, 2, 1\} \cup \{1, 1, 2, 3, 1\} = \{1, 1, 1, 1, 1, 2, 2, 3\}$$

### 1.4.2 Bag Intersection

Minimum number of duplicates in resulting set.

$$\{1, 2, 1, 1\} \cap \{1, 2, 1, 3\} = \{1, 1, 2\}$$

### 1.4.3 Bag Difference

Result contains all tuples in first relation that aren't in the second.

$$\{1, 2, 1, 1\} - \{1, 2, 3\} = 1, 1$$

### 1.4.4 Bag Laws != Set Laws

Set union is **idempotent**, (result does not change if applied multiple times.)

For a bag union, if  $x$  appears  $n$  times in  $S$ , then it appears  $2n$  times in union.

## 2 Why SQL?

Say what to do rather than how to do it.

**SELECT** desired attributes

**FROM** one or more tables

**WHERE** some condition holds

**Beers** desired attributes

**FROM** one or more tables

**WHERE** some condition holds

### 2.1 Example:

Names of beers made by Anheuser-Busch:

---

```
SELECT name
FROM Beers
WHERE manf = 'Anheuser-Busch'
```

---

name	manf
Bud	Anheuser-Busch

\* indicates "all attributes in relation.

---

```
SELECT name
FROM Beers
WHERE manf = 'Anheuser-Busch'
```

---

Try adding things to SELECT \*

Rename *name* to *beer* using **AS**

---

```
SELECT name AS beer, manf
FROM Beers
WHERE manf = 'Anheuser-Busch'
```

---

---

```
SELECT bar, ber,
price*114 AS PriceInYen
FROM Beers
```

---

Using **Likes**(*drinker*, *beer*): Put 'likes Bud' in attribute whoLikesBud

---

```
SELECT drinker
  'likes Bud' AS whoLikesBud
FROM Likes
WHERE beer = 'Bud'
```

---

## 2.2 Information Integration

Each **Data warehouse** manages several subdatabases that each have multiple tables.

Example: Each bar has its own relation Menu(beer,price) tat we need to integrate.

---

```
SELECT 'Joe''s Bar', beer, price
FROM Menu;
```

---

Do this for each bar to create a consistent schema, then take the Union.

## 2.3 Complex Conditions

Using **Sells(bar, beer, price)**, find the price Joe charges for Bud.

---

```
SELECT price
FROM Sells
WHERE bar = 'Joe''s Bar' AND beer = 'Bud';
```

---

## 2.4 Patterns

Usable on **VARCHAR**. Useable on **DATE**, **INT**? Maybe.

```
<Attribute> LIKE <pattern>
<Attribute> iLIKE <pattern>    --case insensitive like
<Attribute> NOT LIKE <pattern>
```

% means any string

\_ means any character

Example: choose numbers with two digits

---

```
FROM NUMBERS
WHERE number LIKE "__"
```

---

Example: choose numbers with at least two digits

---

```
FROM NUMBERS
WHERE number LIKE "__%"
```

---

Find drinkers with phone number starting with 555.

---

```
SELECT name
FROM Drinkers
WHERE phone LIKE '%555- _ _ _ _';
```

---

## 2.5 NULL Values

NULL could mean:

**Missing Value** we know it exists but dont have value

**Inapplicable** e.g. spouse of unmarried person

NULLs can be tricky, try to avoid if possible.

### 2.5.1 3-valued logic

TRUE = 1, FALSE = 0, UNKNOWN = 1/2

AND = MIN, OR=MAX, NOT(x) = 1-x

Ex:

TRUE AND (FALSE OR NOT(UNKNOWN)) = MIN(1, MAX(0, (1-1/2)))

Start on innermost paren and change truth values to numeric values. E.g. NOT(UNKNOWN) = (1-1/2)

### 2.5.2 Surprising Example

bar	beer	price
Joes	Bud	NULL

---

```
SELECT bar
FROM Sells
WHERE price < 2.00 OR price >= 2.00;
```

---

The comparisons become UNKNOWN because they are undefined for NULL.  
Result is

NULL OR NULL

$\text{Max}(1/2, 1/2) = 1/2$

Expected to get everything, got nothing

## 2.6 Multirelation Queries

Distinguish between attributes of same name by "relation.attribute"

### 2.6.1 Examples

Using **Likes**(**drinker**,**beer**), **Frequents**(**drinker**, **bar**), find the beers liked by at least one person who frequents Joe's.

---

```
SELECT beer
FROM Likes, Frequents
WHERE Bar = 'Joes' AND
      Frequents.drinker =
      Likes.drinker;
```

---

A theta join  $\bowtie_{=}$  is used to equate the drinker attribute from each table. Can be done in any order.

For example:

