DSP LAB MANUAL

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CONTENTS

Sl. No . Experiment

- 1. To develop programs for generating elementary signal functions like Unit Step, Ramp, Exponential, Sine and Cosine sequences.

 Demonstrate the effect of sampling, aliasing.
- 2. To develop the program for finding the convolution between two sequences.
- 3. To develop the program for finding the DFT
- 4. To develop the program for finding the Autocorrelation of a sequence
- 5. To develop the program for finding the magnitude and phase response of system described by system function H(s).
- 6. To develop the program for designing Low Pass Butterworth filter having passband defined from 0-40 Hz and stopband in the range of 150-500Hz having less than 3 dB of ripple in the passband and atleast 60dB of attenuation in the stopband.
- 7. To develop the program for designing Low pass Type 1 Chebyshev filter having passband defined from 0-40 Hz and stopband in the range of 150-500Hz having less than 3 dB of ripple in the passband and atleast 60dB of attenuation in the stopband.
- 8.To develop the program for designing Low pass Type II Chebyshev filter having passband defined from 0-40 Hz and stopband in the range of 150-500Hz having less than 3 dB of ripple in the passband and atleast 60dB of attenuation in the stopband.
- 9. To develop a program for designing FIR Filters
- 10. To develop a program for designing IIR Filters.
- 11. Analysis of Z transform and inverse Z transform.
- 12. Application on speech signal processing (students will prepare project based on this experiment)
- (a) Read Speech sound file
- (b) Show the effect of sampling, e.g. over, under, aliasing effect
- (c) Show the effect of filtering- low pass, windowing

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- (d) Reconstruction of signal
- (e)Add white and color noise to speech at particular SNR- show waveform, spectrogram, etc
- (f)Show the FFT with changing different parameters.
- (g) Show the effect of filters on noisy speech- adaptive
- (h) Calculation of SNR

Experiment No 1

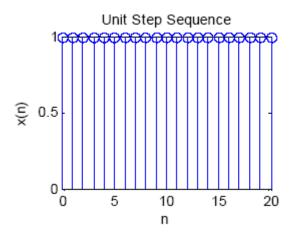
Aim of Experiment: -To develop programs for generating elementary signal functions like Unit Step, Ramp, Exponential, Sine and Cosine sequences.

Appartus: - PC installed with Matlab software.

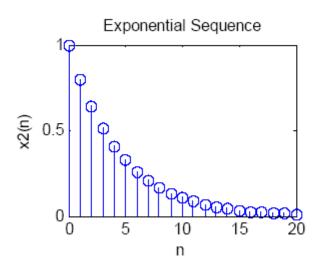
Program: -

(a) %Unit Step Sequence:-

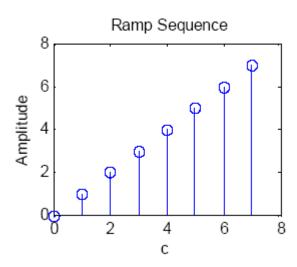
```
N=21;
x=ones(1,N);
n=0:1:N-1;
subplot(2,2,1);stem(n,x);
xlabel('n');ylabel('x(n)');
title('Unit Step Sequence');
```



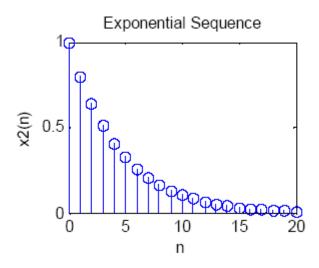
(b) %Exponential sequence: -x2=0.8.^(n); subplot(2,2,3);stem(n,x2); xlabel('n');ylabel('x(n)'); title('Exponential Sequence');



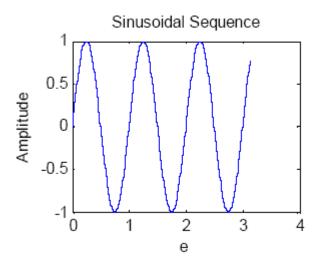
```
(c) % Ramp Sequence
x=input('enter the length of ramp sequence')
enter the length of ramp sequence
x =
7
t=0:7;
subplot(2,2,1);stem(t,t);
xlabel('c');
ylabel('Amplitude');
title(' Ramp Sequence');
```



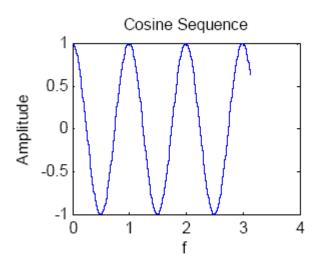
(d) %Exponential sequence: -x2=0.8.^(n); subplot(2,2,3);stem(n,x2); xlabel('n');ylabel('x(n)'); title('Exponential Sequence');

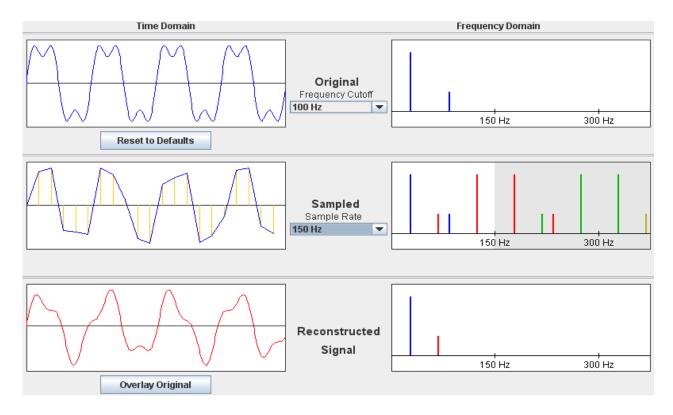


```
(e) %Sinusoidal sequence:-
t=0:0.01:pi;
y=sin(2*pi*t);
subplot(2,2,1);
plot(t,y);
ylabel('Amplitude');
xlabel('e');
title('Sinusoidal Sequence');
```

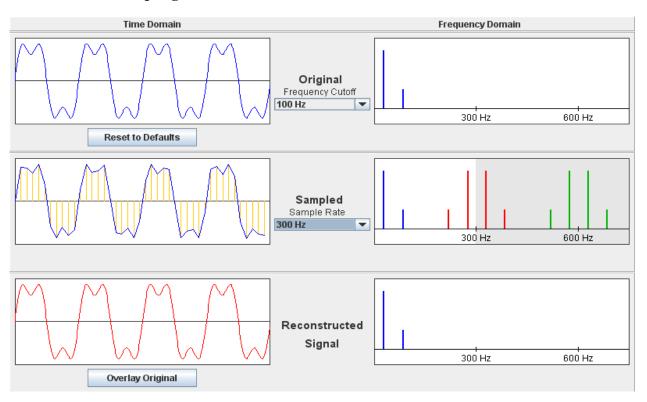


```
(f) % Cosine Sequence:-
t=0:0.01:pi;
y=cos(2*pi*t);
subplot(2,2,1);
plot(t,y);
ylabel('Amplitude');
xlabel('f');
title('Cosine Sequence');
```





Effect of under sampling



Effect of required sampling frequency

Aim of Experiment:- To develop the program for finding the convolution between two sequences.

Appartus:- PC installed with Matlab Software.

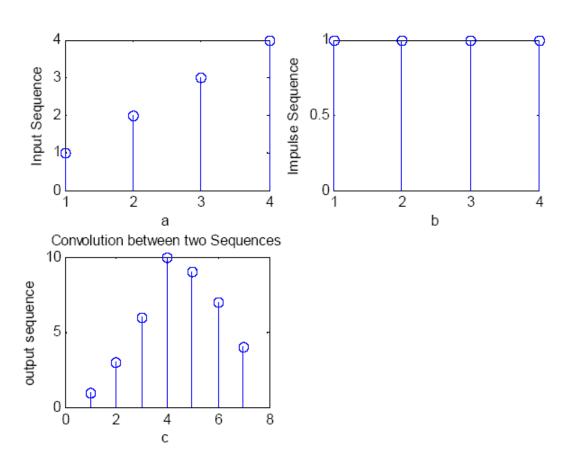
```
Program:-
```

```
x=input('enter the first sequence')
enter the first sequence[1 2 3 4]
h=input('enter the second sequence')
enter the second sequence[1 1 1 1]
y=conv(x,h);
subplot(2,2,1);
stem(x);
xlabel('a');
ylabel('Input Sequence');
subplot(2,2,2);
stem(h);
xlabel('b');
ylabel('Impulse Sequence');
subplot(2,2,3);
stem(y);
xlabel('c');
vlabel('output sequence');
title('Convolution between two Sequences');
```

Program 2:

```
clc;
close all;
clear all;
x=[1,2,1,1]; % first signal 0r input signal
h=[1,-1,1,-1]; %second signal
N1 = length(x);
N2=length(h);
X=[x,zeros(1,N2)]; %padding of N2 zeros
H=[h,zeros(1,N1)]; %padding of N1 zeros
  for i=1:N1+N2-1
    y(i)=0;
    for i=1:N1
       if(i-j+1>0)
         y(i)=y(i)+X(j)*H(i-j+1);
       else
       end
```

```
end
end
stem(y);
ylabel('y[n]');
xlabel('---->n');
title('convolution of two signal');
```



```
Use what is in the noisyC script to generate a noisy sine wave: fs = 1e4; t = 0.1/fs:5; sw = sin(2*pi*262.62*t); % Middle C n = 0.1*randn(size(sw)); swn = sw + n;

Use a simple lowpass (averaging) _lter: b=[.25 .25 .25 .25 .25]; a=[1 0 0 0]; y=filter(b,a,swn); figure, plot(t,y), axis([0 0.04 -1.1 1.1]) h=impz(b,a); y2=conv(swn,h); figure, plot(t,y2(1:end-3)), axis([0 0.04 -1.1 1.1])
```

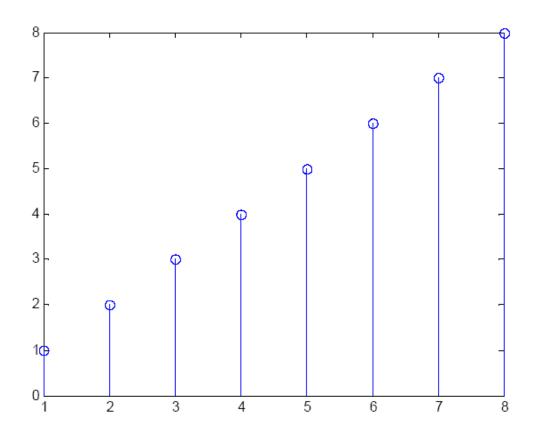
Q. How do the two outputs (y and y2) compare?

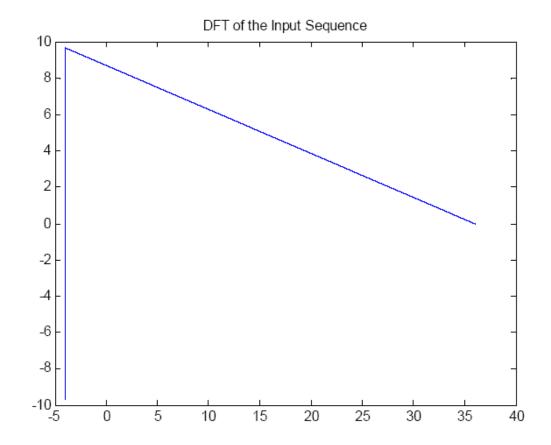
Aim of Experiment:- To develop the program for finding the DFT

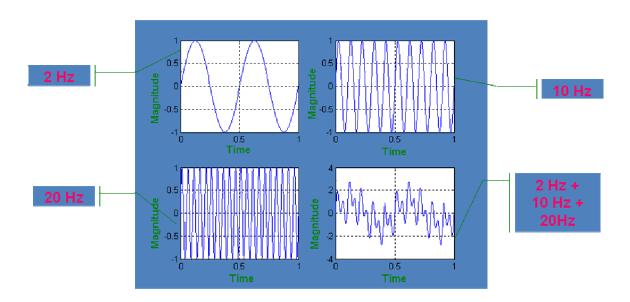
Appartus:- PC installed with Matlab Software

Program:-

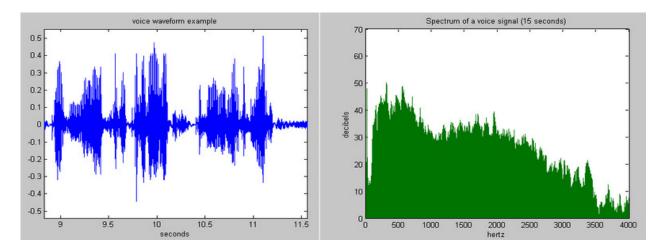
```
x=input('enter the input sequence');
enter the input sequence[1 2 3 4 5 6 7 8]
n=input('enter the length of sequence');
enter the length of sequence8
X=fft(x,n);
stem(x);
plot(x);
plot(X);
title('DFT of the Input Sequence');
```



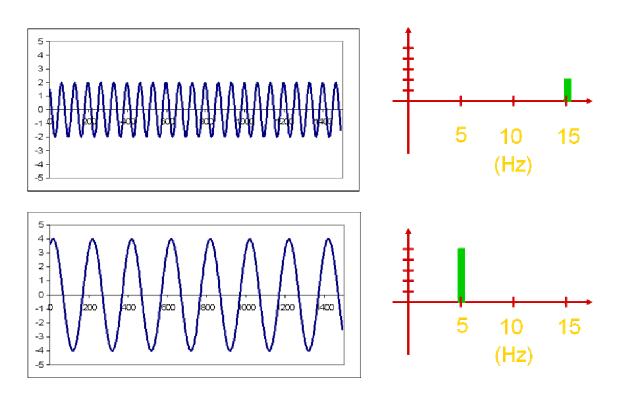




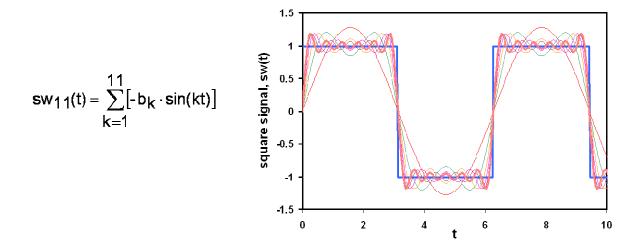
Demonstrate the addition of 3 TD signals at different frequencies, show the FFT output



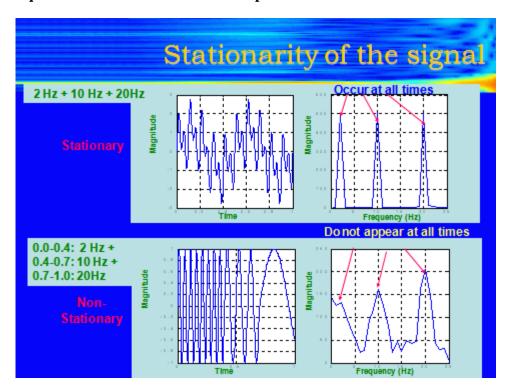
Demonstrate the power spectrum of speech signal



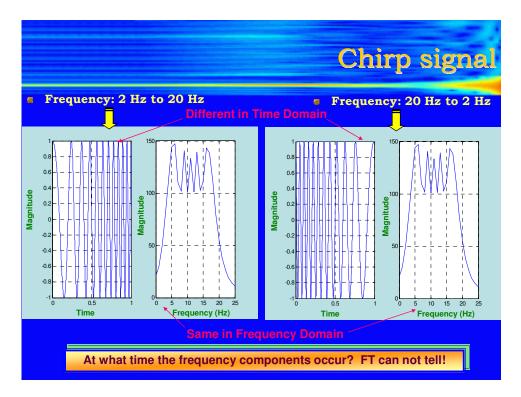
Demonstration of fourier transform



Square wave reconstruction from spectral terms



Demonstration of stationary and non stationary signals



Chirp signal

Discrete Fourier Transform

A common use of Fourier transforms is to find the frequency components of a signal buried in a noisy time domain signal. In this exercise we will create a sound signal sampled at 1000 Hz containing 50 Hz and 120 Hz and corrupt it with some zero-mean random noise.

• Use SIN function to create a 5 second sound signal with 50Hz and 120 Hz

```
t = 0:0.001:5; number of sampling points at 1000Hz for 5 seconds x = \sin(2*pi*50*t) + \sin(2*pi*120*t); Create a sound signal with 50Hz and 120Hz
```

- Use RANDN to create random noise to be added to the sound signal. y = x + 2*randn(size(t));
- Use PLOT command to plot the corrupted sound signal plot(1000*t(1:50),y(1:50)) title('Signal Corrupted with Zero-Mean Random Noise') xlabel('time (milliseconds)')
- It is difficult to identify the frequency components by looking at the original signal. Using discrete Fourier transform to convert to the signal to frequency domain. We will perform a 512-point fast Fourier transform (FFT), calculate and plot the power spectrum.
- 1. Calculate FFT Y = fft(y,512);
- 2. Calculate power spectrum (a measurement of the power at various frequencies)

Power spectrum = Y.* conj(Y) / 512;

3. Graph the first 257 points (the other 255 points are redundant) on a meaningful frequency axis:

```
f = 1000*(0:256)/512;
plot(f,Pyy(1:257))
title('Frequency content of y')
xlabel('frequency (Hz)')
```

Aim of Experiment:- To develop the program for finding the Autocorrelation of a sequence.

Appartus:- PC installed with Matlab Software.

```
Program:-
x=input('enter the first sequence')
enter the first sequence [1 2 3 4]
y=xcorr(x,x);
subplot(2,2,1);
stem(x);
xlabel('a');
ylabel('Input Sequence');
subplot(2,2,2);
stem(y);
xlabel('b');
ylabel('output sequence');
title('Auto Correlation of a Sequence ');
```

```
Program 2:
% correlation of two sequences
\% x(n)=[3,11,7,0,-1,4,2], x=[-3:3]
% y(n) = x(n-2) + w(n), where w(n) is a random number
clc;
x=[3, 11, 7, 0, -1, 4, 2]; nx=[-3:3]; \% given x(n)
% signal shift
ny=nx+2; y=x; % implement y(n)=x(n-2)
%%%%%%%%%%%%%%%%%%%
w=rand(1,length(y)); nw=ny; % generate white noise w(n)
% signal addition
n=\min(\min(nx),\min(nw)):\max(\max(nx),\max(nw))\% duration of y(n)
y1=zeros(1,length(n)); y2=y1; % initialization
y1(find((n>=min(nx))&(n<=max(nx))==1))=y; \% y with duration of y
```

```
y2(find((n>=min(nw))&(n<=max(nw))==1))=w; \% w with duration of y
ww=y1+y2; % sequence addition
\%\%\%\%\%\%\%\%\%\%\%\%\%\%\%
% signal folding
x=fliplr(x); nx=-fliplr(nx);
% convolution of arbitrary support sequences
nyb = nx(1) + n(1);
nye=nx(length(x))+n(length(ww));
ny=[nyb:nye];
% convolution
N1=length(x);
N2=length(ww);
X=[x,zeros(1,N2)];% padding of N2 zeros
H=[ww,zeros(1,N1)];% padding of N1 zeros
  for i=1:N1+N2-1
    y(i)=0;
   for j=1:N1
     if(i-j+1>0)
    y(i)=y(i)+X(j)*H(i-j+1);
     else
     end
   end
  end
```

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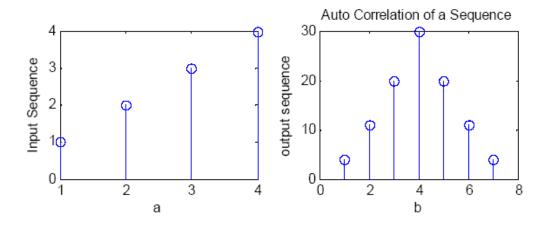
%subplot(1,1,1); subplot(2,1,1);

stem(ny,y);

%axis([-4,8,-50,250]); xlebel('lag variable 1')

%ylebel('ny');

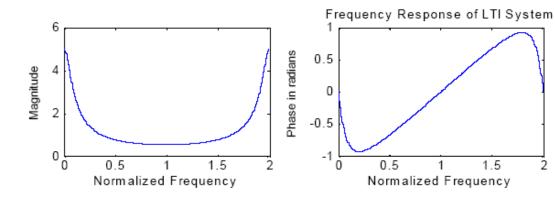
%title('cross correlation with noise sequence')



Aim of Experiment:- To develop the program for finding the magnitude and phase response of system described by system function H(s).

Appartus:- PC installed with Matlab Software.

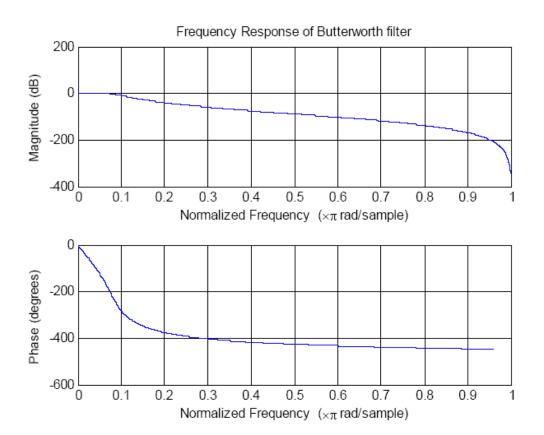
```
Program:-
b=[1];
a=[1,-0.8];
h=freqz(b,a,w);
w=0:0.01:2*pi;
[h]=freqz(b,a,w);
subplot(2,2,1);
plot(w/pi,abs(h));
xlabel('Normalized Frequency');
ylabel('Magnitude');
subplot(2,2,2);
plot(w/pi,angle(h));
xlabel('Normalized Frequency');
ylabel('Phase in radians');
title('Frequency Response of LTI System');
```



Aim of Experiment:- To develop the program for designing Low Pass Butterworth filter having passband defined from 0-40 Hz and stopband in the range of 150-500Hz having less than 3 dB of ripple in the passband and atleast 60dB of attenuation in the stopband.

Appartus:- PC installed with Matlab Software.

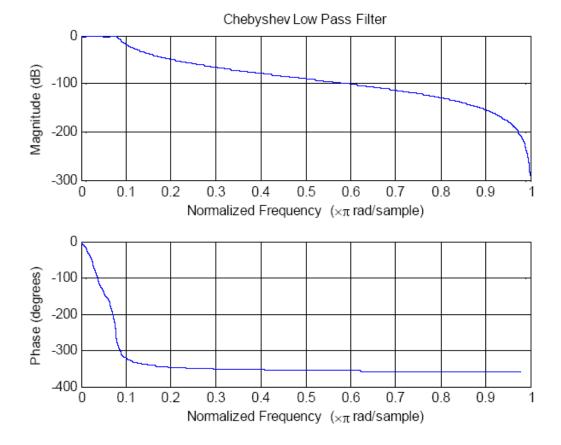
```
Program:-
wp=40/500;
ws=150/500;
[n,wn]=buttord(wp,ws,3,60);
n =
5
wn =
0.0810
(b,a)=butter(n,wn);
freqz(b,a)
title('Frequency Response of Butterworth filter')
```



Aim of Experiment:- To develop the program for designing Low pass Type 1 Chebyshev filter having passband defined from 0-40 Hz and stopband in the range of 150-500Hz having less than 3 dB of ripple in the passband and atleast 60dB of attenuation in the stopband.

Appartus: - PC installed with Matlab Software.

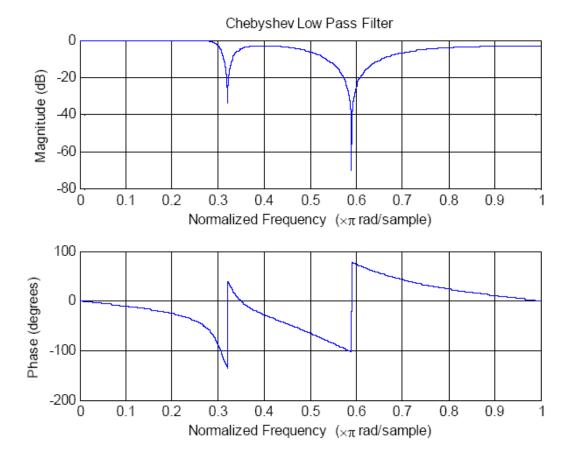
```
Program: -
wp=40/500;
ws=150/500;
[n,wn]=cheb1ord(wp,ws,3,60)
n =
4
wn =
0.0800
[b,a]=cheby1(n,3,wn);
freqz(b,a)
title('Chebyshev Low Pass Filter');
```



Aim of Experiment:- To develop the program for designing Low pass Type II Chebyshev filter having passband defined from 0-40 Hz and stopband in the range of 150-500Hz having less than 3 dB of ripple in the passband and atleast 60dB of attenuation in the stopband.

Appartus: - PC installed with Matlab Software.

```
Program: -
wp=40/500;
ws=150/500;
[n,wn]=cheb2ord(wp,ws,3,60)
n =
4
wn =
0.0800
[b,a]=cheby2(n,3,wn);
freqz(b,a)
title('Chebyshev Low Pass Filter');
```



Aim of Experiment:- To develop a program for designing FIR Filters

Appartus: - PC installed with Matlab Software.

Program:-

N=64;

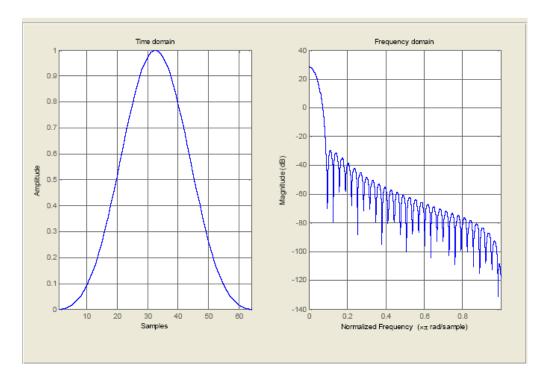
wvtool(blackman(N))

wvtool(hamming(N))

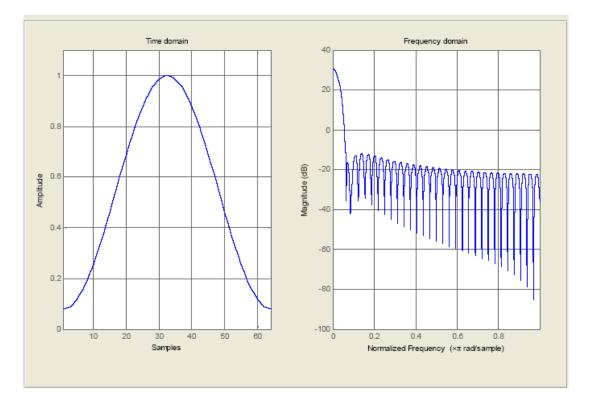
wvtool(hann(N))

wvtool(gausswin(N))

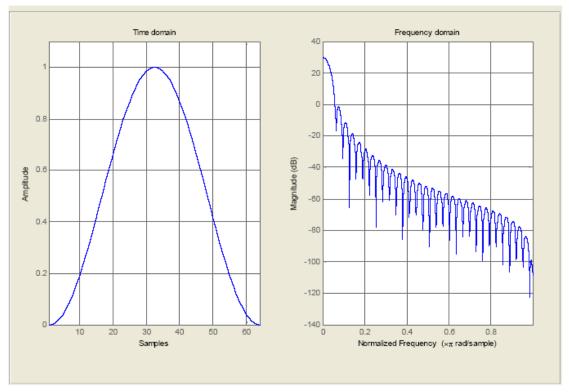
wvtool(Blackman(N),hamming(N),hann(N),gausswin(N))



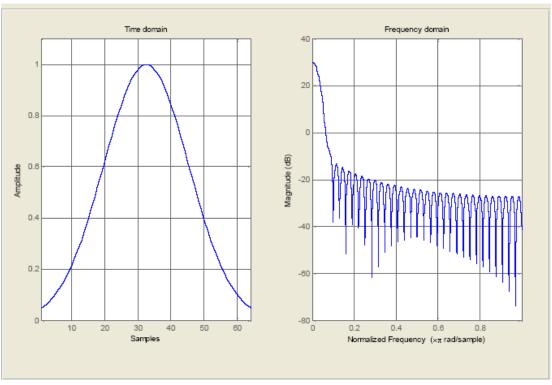
Blackman Window



Hamming Window



Hanning Window



Gaussian window

Aim of Experiment:- To develop a program for designing IIR Filters .

Appartus: - PC installed with Matlab Software.

```
Program:-
(A). Using bilinear transformation.
b=[2];
a=[1,3,2];
fs=1;
[B,A]=bilinear(b,a,fs);
B =0.1667 0.3333 0.1667
A =1.0000 -0.3333 0.0000
(B). Using impulse invariant method
b=[2];
a=[1,3,2];
fs=1;
[B,A]=impinvar(b,a,fs)
B =
0 0.4651
A =
```

1.0000 -0.5032 0.0498

Aim of Experiment:- Analysis of Z transform and Inverse Z Transform.

Appartus: - PC installed with Matlab Software

```
%Analysis of Z-Transforms %Definition of numerators and denominator
coefficients
num = [5 6 -44 21 32];
den=[5 13 15 18 -12]; %Conversion from rational to Factored form
[z,p,k]=tf2zp(num,den);
disp('Zeros are at');disp(z);
disp('Poles are at');disp(p);
disp('Gain Constant'); disp(k); %Determination of radius of the poles
radius=abs(p);
disp('Radius of the poles');
disp(radius); %Pole Zero Map using numerator and denominator
coefficients
zplane(num, den) %Conversion from factored to second ordered factored
sos=zp2sos(z,p,k)
disp('Second Order Sections');disp(sos);
%Inverse Z-Transform using impz
%definition of numerator and denominator coefficients
num = [0.1 + .4 * i 5 .05];
den=[1 .9+0.3*i .12];
%Finding the inverse z transform of G(z)
[a,b]=impz(num,den);
%Evaluating on Unit Circle i.e. Fourier Transform
[c,d]=freqz(num,den);
% Plotting of x[n] and it's fourier transform
subplot(2,2,1)
stem(b, real(a))
title('Real Part of g[n]')
xlabel('Samples'); ylabel('Magnitude')
grid on
subplot(2,2,2)
stem(b,imag(a))
title('Imaginary Part of g[n]')
xlabel('Samples'); ylabel('Magnitude')
grid on
subplot(2,2,3)
plot(d/pi,abs(c))
title('Magnitude Spectrum of g[n]')
xlabel('\omega/\pi'); ylabel('Magnitude')
grid on
subplot(2,2,4)
plot(d/pi,angle(c))
title('Phase Spectrum of g[n]')
xlabel('\omega/\pi'); ylabel('Phase, radians')
grid on
```

Aim of Experiment: To develop an application with speech signal.

Appartus: - PC installed with Matlab Software

```
clc
clear
%%%%%%%%read of clean speech file%%%%%%%
[x, fs]=wavread('2.wav'); %fs=sampling frequency. x=sample point(the
sampled data in y)
block=256;%floor(0.023*fs); block=number of sample data in each block.
n=floor(length(x)/block);% number of blocks
x=x(1:block*n);% x will start from 1 and go upto blockno*no of
block=total data
figure, plot(x);
title('Original signal');
%%%%%%%%%%%%% Generate noise using random number (white noise)
888888888888888888888
db=0; % SNR
%signal=x/max(abs(x));
sig_var=cov(x); % covariance of x
randn('state',0); % use default initial stage of random number
v1=randn(1, size(x)); % generate random number (noise), lenght is 1 to
size of x
noise_var=sig_var*10^(-db/10); % find noise variance for the particular
v=sqrt(noise_var)*v1; % modify noise with noise variance
xn=x+v'; % add noise with clean speech we have noisy speech
wavwrite(xn,11000,'nois.wav'); % making wav file of noisy speech
figure, plot(xn);
```

THIS APPLICATION WILL EXTEND STEP BY STEP

SNR CALCULATION

```
function [overall_snr, segmental_snr] = snr(clean_speech,
processed_speech)
8 -----
% Check the length of the clean and processed speech. Must be the
clean_length = length(clean_speech);
processed_length = length(processed_speech);
if (clean_length ~= processed_length)
 disp('Error: Both Speech Files must be same length.');
 return
end
% -----
% Scale both clean speech and processed speech to have same dynamic
% range. Also remove DC component from each signal
clean_speech = clean_speech - mean(clean_speech);
processed_speech = processed_speech - mean(processed_speech);
processed_speech = processed_speech.*(max(abs(clean_speech))/...
                   max(abs(processed speech)));
overall_snr = 10*log10(sum(clean_speech.^2)/sum((processed_speech-
clean_speech).^2));
<u>8</u> ______
% Global Variables
% -----
sample_rate = 16000; % default sample rate
winlength = 320; % window length in samples
skiprate = 100; % window skip in samples
MIN_SNR = -10; % minimum SNR in dB
MIN\_SNR = -10;

MAX\_SNR = 30;
                       % maximum SNR in dB
% For each frame of input speech, calculate the Segmental SNR
```

```
num_frames = clean_length/skiprate-(winlength/skiprate); % number of
start
       = 1;
                         % starting sample
window = 0.54 - 0.46 \cos(2 \pi i) (1:winlength)'/(winlength+1));
for frame_count = 1:num_frames
  8 -----
  % (1) Get the Frames for the test and reference speech.
  % Multiply by Hanning Window.
  % ______%
  clean_frame = clean_speech(start:start+winlength-1);
  processed_frame = processed_speech(start:start+winlength-1);
  clean frame = clean frame.*window;
  processed_frame = processed_frame.*window;
  % (2) Compute the Segmental SNR
  % -----
  signal_energy = sum(clean_frame.^2);
  noise_energy = sum((clean_frame-processed_frame).^2);
  segmental_snr(frame_count) = 10*log10(signal_energy/noise_energy);
  segmental_snr(frame_count) =
max(segmental snr(frame count), MIN SNR);
  segmental_snr(frame_count) =
min(segmental_snr(frame_count), MAX_SNR);
  start = start + skiprate;
```

end