## **Gnu Tools**

## make command

```
make
```

## **Output**

```
murthu@desd:~/desd/embedded linux/Assignments/Day-2$ make gcc -ggdb -c file.c gcc -ggdb -c main.c gcc -ggdb main.o file.o -o main
```

• using arm-linux-gnueabi-gcc compiler

```
murthu@desd:~/desd/embedded linux/Assignments/Day-2$ make CC=arm-linux-gnueabi-gcc
arm-linux-gnueabi-gcc -ggdb -c file.c
arm-linux-gnueabi-gcc -ggdb -c main.c
arm-linux-gnueabi-gcc -ggdb main.o file.o -o main
```

• using cortex-A53 cpu (raspberrypi 3b+)

```
murthu@desd:~/desd/embedded linux/Assignments/Day-2$ make CC=arm-linux-gnueabi-gcc
arm-linux-gnueabi-gcc -mtune="cortex-a53" -ggdb -c file.c
arm-linux-gnueabi-gcc -mtune="cortex-a53" -ggdb -c main.c
arm-linux-gnueabi-gcc -mtune="cortex-a53" -ggdb main.o file.o -o main
```

## objdump command

```
arm-linux-gnueabi-objdump --architecture=cortex-a53 -S file.o
```

- Description
  - -S --> Display source code intermixed with disassembly, if possible
- Sample output for cortex a-53 processor

```
file.o:
           file format elf32-littlearm
Disassembly of section .text:
00000000 <read file>:
#include "file.h"
#define SIZE 1024
char* read_file(FILE* file_path)
  0:
      e92d4800
                               {fp, lr}
                       push
  4: e28db004
                       add
                               fp, sp, #4
                               sp, sp, #24
  8: e24dd018
                       sub
                               r0, [fp, #-24] ; 0xffffffe8
  c:
       e50b0018
                       str
      e59f3078
 10:
                       ldr
                               r3, [pc, #120] ; 90 <read_file+0x90>
 14: e5933000
                       ldr
                               r3, [r3]
 18: e50b3008
                       str
                               r3, [fp, #-8]
                               r3, #0
 1c:
       e3a03000
                       mov
   size_t count=0;
                               r3, #0
 20: e3a03000
                       mov
 24:
       e50b3014
                               r3, [fp, #-20] ; 0xffffffec
                       str
   char* buffer=NULL;
 28:
       e3a03000
                       mov
                               r3, #0
 2c:
     e50b3010
                               r3, [fp, #-16]
                       str
   ssize_t nread=0;
 30: e3a03000
                       mov
                               r3, #0
 34:
       e50b300c
                               r3, [fp, #-12]
                       str
   //allocates size dynamically if buffer is null and count is 0
   nread=getline(&buffer,&count,file_path);
 38:
       e24b1014
                       sub
                               г1, fp, #20
 3c: e24b3010
                       sub
                               r3, fp, #16
```