CSS in JS. SWR. Context. Routing.

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01	CSS in JS
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03	Context
04	Routing





01

CSS in JS

CSS in JS

Motivation

- Classic usage of CSS via classes isn't really for the components era
 - In big projects, those can become mentally unscalable
 - While it supports code reuse, only most basic stuff is re-used
 - E.g. standard project paddings, margins, borders
 - CSS is focused on defining document-level stylesheets, not component-level
- Solution: CSS in JS



CSS in JS

CSS in JS

- Idea: Write CSS inside JS files, leverage some JS features
- Advantages:
 - Thinking in components
 - Inject only used styles at render-time, not all styles
 - Handles vendor prefixing (e.g. -webkit-box-align or -moz-box-align)
 - Dead code elimination
 - Almost flat learning curve because it's very similar to classic CSS, but better
 - No (minimal) inline styling
 - Clean conditional statements



CSS in JS

Styled components

- yarn add styled-components
- yarn add @types/styled-components
- Sofascore's preferred CSS in JS library
- Essentially writing styles inside template strings
 - Allows using JS variables inside those strings
- Can be in the same file as other JS or in separate files
- Docs



Styled components example - styled.md





02

SWR

SWR

Motivation

- Fetch + useEffect + useState is okayish, but we usually require complex features
 - E.g. polling, local caching, fetching on tab focus, request deduplication
 - We could implement this, but let's not reinvent the wheel 😉
- Solution: SWR (stale-while-revalidate)
 - Hooks based HTTP client library



SWR

SWR

- yarn add swr
 - Types are added out of the box
- Wrap your app in SWRConfig which accepts value of SWRConfiguration type
 - Fetcher callback needs to be defined
 - For all intents and purposes of this Academy just c/p my demo
- Check out App.tsx in our demo project
- e.g. const {data: match, error} = useSWR<MatchDetailsResponse>(matchRoute(matchId), {refreshInterval: 10000})
 - Store result of MatchDetailsResponse type into match variable, error in error variable
 - Poll the server every 10 seconds



SWR example - swr.md







Motivation

- We have a value at the top of the app, and need it:
 - A) Pretty much everywhere (e.g. app's theme light or dark)
 - B) In some component deep in the file tree
- We want to remain flexible where to use some data or logic
- Anti-solution: "prop drilling"
 - Pass everything via props to every component
 - The whole component tree re-renders on change, app is data heavy
- Solution: Context



Context

- Shipped with React
- Wrap your components/App with a ContextProvider component with some value (can be an object)
- Consume your Context via ContextConsumer component or useContext hook
 - Provider has to be rendered above consumer.
 - <u>Consumer will receive data from the nearest Provider of the same type (if multiple rendered)</u>
- When Provider value changes, all its Consumers will rerender, to get new value.



Context vs Redux

- Redux is a 3rd party library for state-management
 - Extremely popular with React a few years ago, now it's just popular
 - Propagation of state changes to components
- Context comes out of the box with React
- Context is simpler to use and makes cleaner code in small apps
- Redux is more robust for state management and persisted states
 - Context can but isn't exactly intended to fully replace a state management library
- We at Sofascore use:
 - Context for passing data and avoiding prop drilling
 - Redux for global state management (e.g. reason: redux-saga)



Context example - context.md







Routing

- URL addresses specific resource on the Internet (page, response, ...)
- Makes user navigation easier (refresh, browser back)
- Process of navigating to the specific resource on the web



SEO (Search Engine Optimization)

- Process of making a website more visible in search results
- Search engines crawl web, index content from pages, points to relevant pages in search results
- Ranking algorithm is secret, known only by search engine companies.



SEO (Search Engine Optimization)

- More traffic -> More 💰





Server side routing

- Route transition is handled on the server
 - When the URL changes, a new HTML document is retrieved from the server
- Browser has to communicate with the server
- Good:
 - Minimal data for each page
 - Search engine friendly
- Bad:
 - Slower interaction between pages
 - Full refresh of a page -> Context is lost
- Does not necessarily imply server-side rendering



Client side routing

- Route transition is handled on the client
 - When URL changes, new HTML is not needed, current one is changed
- Good:
 - Faster page transitions
 - Preserves context
 - Page transitions can be animated
- Bad:
 - Larger first load
 - Possible extra data
 - Not so friendly to search engines they have to render the page like a true browser
- First load can be server-side rendered, but it isn't default in React



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Thank you for your attention!



