```python
class Bank:
    def __init__(self):
        self.closingBal=0

    def display(self):
        print("Enter your options:")

        print("1 for deposit: \n2 for withdraw: ")
        getOption= input()

        if getOption=="1":
            self.deposit()
        elif getOption=="2":
            self.withdraw()

        elif getOption !=1 or getOption !=2:
            print("Thanks")
            return

        print("Your closing balance is :", self.closingBal)
        print("Do you want to continue:")
        a = input()
        if a == "Y" or a == 'y':
            self.display()

        else:
            print("Thanks for visiting our bank")

    def deposit(self):
        depositAmount= int(input("Enter your deposit amount"))
        self.closingBal=self.closingBal + depositAmount
        return self.closingBal

    def withdraw(self):
        withdrawAmount=int(input("Enter your withdraw amount"))
        if self.closingBal>=withdrawAmount:
            self.closingBal=self.closingBal - withdrawAmount
            print("After withdraw your balance amount is:", self.closingBal)

        else:
            print("No sufficient balance")

        return self.closingBal
bankObj=Bank()
bankObj.display()
```