

CSA0961 – JAVA

ASSIGNMENT – 10

- 1 . Create a generic method `sortList` that takes a list of comparable elements and sorts it. Demonstrate this method with a list of Strings and a list of Integers.

PROGRAM :

```
import java.util.Collections;
import java.util.List;
import java.util.ArrayList;

// Generic method to sort a list of Comparable elements
public class GenericSorter {

    // Generic method to sort a list
    public static <T extends Comparable<T>> void sortList(List<T> list) {
        Collections.sort(list);
    }

    public static void main(String[] args) {
        // Demonstrating with a list of Strings
        List<String> stringList = new ArrayList<>();
        stringList.add("Banana");
        stringList.add("Apple");
        stringList.add("Cherry");

        System.out.println("Before sorting (Strings): " + stringList);
        sortList(stringList);
        System.out.println("After sorting (Strings): " + stringList);

        // Demonstrating with a list of Integers
        List<Integer> integerList = new ArrayList<>();
        integerList.add(5);
        integerList.add(2);
        integerList.add(8);
        integerList.add(1);

        System.out.println("Before sorting (Integers): " + integerList);
        sortList(integerList);
        System.out.println("After sorting (Integers): " + integerList);
    }
}
```

OUTPUT :

```
Before sorting (Strings): [Banana, Apple, Cherry]
After sorting (Strings): [Apple, Banana, Cherry]
Before sorting (Integers): [5, 2, 8, 1]
After sorting (Integers): [1, 2, 5, 8]
```

2. Write a generic class `TreeNode<T>` representing a node in a tree with children. Implement methods to add children, traverse the tree (e.g., depth-first search), and find a node by value. Demonstrate this with a tree of Strings and Integers.

PROGRAM :

```
import java.util.ArrayList;
```

```
import java.util.List;
```

```
// Generic TreeNode class
```

```
class TreeNode<T> {
```

```
    private T value;
```

```
    private List<TreeNode<T>> children;
```

```
// Constructor
```

```
public TreeNode(T value) {
```

```
    this.value = value;
```

```
    this.children = new ArrayList<>();
```

```
}
```

```
// Method to add a child
```

```
public void addChild(TreeNode<T> child) {
```

```
    children.add(child);
```

```
}
```

```
// Method to traverse the tree using Depth-First Search (DFS)
```

```
public void traverse() {
```

```
    System.out.println(value);
```

```
    for (TreeNode<T> child : children) {
```

```
        child.traverse();
```

```
    }
```

```
}
```

```
// Method to find a node by value
```

```
public TreeNode<T> findNodeByValue(T searchValue) {
```

```

    if (value.equals(searchValue)) {
        return this;
    }
    for (TreeNode<T> child : children) {
        TreeNode<T> result = child.findNodeByValue(searchValue);
        if (result != null) {
            return result;
        }
    }
    return null;
}

```

// Getters

```

public T getValue() {
    return value;
}

```

```

public List<TreeNode<T>> getChildren() {
    return children;
}
}

```

// Main class to demonstrate TreeNode functionality

```

public class TreeNodeDemo {
    public static void main(String[] args) {
        // Demonstrating with a tree of Strings
        TreeNode<String> rootString = new TreeNode<>("Root");
        TreeNode<String> child1String = new TreeNode<>("Child1");
        TreeNode<String> child2String = new TreeNode<>("Child2");
        TreeNode<String> grandChild1String = new TreeNode<>("GrandChild1");

        rootString.addChild(child1String);
    }
}

```

```

rootString.addChild(child2String);
child1String.addChild(grandChild1String);

System.out.println("String Tree Traversal:");
rootString.traverse();

TreeNode<String> foundNodeString = rootString.findNodeByValue("Child2");
System.out.println("Found Node (String): " + (foundNodeString != null ?
foundNodeString.getValue() : "Not Found"));

// Demonstrating with a tree of Integers
TreeNode<Integer> rootInteger = new TreeNode<>(1);
TreeNode<Integer> child1Integer = new TreeNode<>(2);
TreeNode<Integer> child2Integer = new TreeNode<>(3);
TreeNode<Integer> grandChild1Integer = new TreeNode<>(4);

rootInteger.addChild(child1Integer);
rootInteger.addChild(child2Integer);
child1Integer.addChild(grandChild1Integer);

System.out.println("\nInteger Tree Traversal:");
rootInteger.traverse();

TreeNode<Integer> foundNodeInteger = rootInteger.findNodeByValue(3);
System.out.println("Found Node (Integer): " + (foundNodeInteger != null ?
foundNodeInteger.getValue() : "Not Found"));
}
}

```

OUTPUT :

```
String Tree Traversal:
Root
Child1
GrandChild1
Child2
Found Node (String): Child2

Integer Tree Traversal:
1
2
4
3
Found Node (Integer): 3
```

3. Implement a generic class `GenericPriorityQueue<T extends Comparable<T>>` with methods like enqueue, dequeue, and peek. The elements should be dequeued in priority order. Demonstrate with Integer and String.

PROGRAM :

```
import java.util.PriorityQueue;

// Generic class for a priority queue
public class GenericPriorityQueue<T extends Comparable<T>> {
    private PriorityQueue<T> priorityQueue;

    // Constructor
    public GenericPriorityQueue() {
        this.priorityQueue = new PriorityQueue<>();
    }

    // Enqueue method to add elements to the queue
    public void enqueue(T element) {
        priorityQueue.offer(element);
    }

    // Dequeue method to remove and return the highest priority element
    public T dequeue() {
        return priorityQueue.poll();
    }
}
```

// Peek method to view the highest priority element without removing it

```
public T peek() {  
    return priorityQueue.peek();  
}
```

// Check if the queue is empty

```
public boolean isEmpty() {  
    return priorityQueue.isEmpty();  
}
```

// Main method to demonstrate the functionality

```
public static void main(String[] args) {  
    // Demonstrating with Integer  
    GenericPriorityQueue<Integer> intQueue = new GenericPriorityQueue<>();  
    intQueue.enqueue(5);  
    intQueue.enqueue(1);  
    intQueue.enqueue(3);  
  
    System.out.println("Integer PriorityQueue:");  
    while (!intQueue.isEmpty()) {  
        System.out.println("Peek: " + intQueue.peek());  
        System.out.println("Dequeue: " + intQueue.dequeue());  
    }
```

// Demonstrating with String

```
GenericPriorityQueue<String> strQueue = new GenericPriorityQueue<>();  
strQueue.enqueue("apple");  
strQueue.enqueue("banana");  
strQueue.enqueue("cherry");
```

```
System.out.println("\nString PriorityQueue:");
```

```
while (!strQueue.isEmpty()) {
```

```

        System.out.println("Peek: " + strQueue.peek());

        System.out.println("Dequeue: " + strQueue.dequeue());
    }
}
}

```

OUTPUT :

```

Integer PriorityQueue:
Peek: 1
Dequeue: 1
Peek: 3
Dequeue: 3
Peek: 5
Dequeue: 5

String PriorityQueue:
Peek: apple
Dequeue: apple
Peek: banana
Dequeue: banana
Peek: cherry
Dequeue: cherry

```

4. Design a generic class `Graph<T>` with methods for adding nodes, adding edges, and performing graph traversals (e.g., BFS and DFS). Ensure that the graph can handle both directed and undirected graphs. Demonstrate with a graph of String nodes and another graph of Integer nodes.

PROGRAM :

```

import java.util.*;

public class Graph<T> {
    private final Map<T, List<T>>> adjacencyList;
    private final boolean isDirected;

    // Constructor to initialize the graph
    public Graph(boolean isDirected) {
        this.adjacencyList = new HashMap<>();
        this.isDirected = isDirected;
    }

    // Method to add a node to the graph

```

```

public void addNode(T node) {
    adjacencyList.putIfAbsent(node, new ArrayList<>());
}

```

// Method to add an edge to the graph

```

public void addEdge(T from, T to) {
    adjacencyList.putIfAbsent(from, new ArrayList<>());
    adjacencyList.putIfAbsent(to, new ArrayList<>());
    adjacencyList.get(from).add(to);
    if (!isDirected) {
        adjacencyList.get(to).add(from);
    }
}

```

// Method to perform Breadth-First Search (BFS)

```

public void bfs(T start) {
    if (!adjacencyList.containsKey(start)) {
        System.out.println("Node not found.");
        return;
    }
}

```

```

Set<T> visited = new HashSet<>();
Queue<T> queue = new LinkedList<>();
queue.add(start);
visited.add(start);

```

```

while (!queue.isEmpty()) {
    T node = queue.poll();
    System.out.print(node + " ");
}

```

```

for (T neighbor : adjacencyList.get(node)) {
    if (!visited.contains(neighbor)) {

```



```

        visited.add(neighbor);
        queue.add(neighbor);
    }
}
}
System.out.println();
}

// Method to perform Depth-First Search (DFS)
public void dfs(T start) {
    if (!adjacencyList.containsKey(start)) {
        System.out.println("Node not found.");
        return;
    }

    Set<T> visited = new HashSet<>();
    dfsUtil(start, visited);
    System.out.println();
}

private void dfsUtil(T node, Set<T> visited) {
    visited.add(node);
    System.out.print(node + " ");

    for (T neighbor : adjacencyList.get(node)) {
        if (!visited.contains(neighbor)) {
            dfsUtil(neighbor, visited);
        }
    }
}

// Method to print the graph

```

```

public void printGraph() {
    for (Map.Entry<T, List<T>> entry : adjacencyList.entrySet()) {
        System.out.print(entry.getKey() + " -> ");
        for (T neighbor : entry.getValue()) {
            System.out.print(neighbor + " ");
        }
        System.out.println();
    }
}

```

// Main method to demonstrate the graph with String and Integer nodes

```

public static void main(String[] args) {
    // Graph with String nodes
    Graph<String> stringGraph = new Graph<>(false); // Undirected graph
    stringGraph.addNode("A");
    stringGraph.addNode("B");
    stringGraph.addNode("C");
    stringGraph.addEdge("A", "B");
    stringGraph.addEdge("A", "C");
    stringGraph.addEdge("B", "C");

    System.out.println("String Graph:");
    stringGraph.printGraph();
    System.out.print("BFS starting from A: ");
    stringGraph.bfs("A");
    System.out.print("DFS starting from A: ");
    stringGraph.dfs("A");

    // Graph with Integer nodes
    Graph<Integer> intGraph = new Graph<>(true); // Directed graph
    intGraph.addNode(1);
    intGraph.addNode(2);

```

```

        intGraph.addNode(3);
        intGraph.addEdge(1, 2);
        intGraph.addEdge(2, 3);
        intGraph.addEdge(1, 3);

        System.out.println("\nInteger Graph:");
        intGraph.printGraph();
        System.out.print("BFS starting from 1: ");
        intGraph.bfs(1);
        System.out.print("DFS starting from 1: ");
        intGraph.dfs(1);
    }
}

```

OUTPUT :

```

String Graph:
A -> B C
B -> A C
C -> A B
BFS starting from A: A B C
DFS starting from A: A B C

Integer Graph:
1 -> 2 3
2 -> 3
3 ->
BFS starting from 1: 1 2 3
DFS starting from 1: 1 2 3

```

5. Create a generic class `Matrix<T extends Number>` that represents a matrix and supports operations like addition, subtraction, and multiplication of matrices. Ensure that the operations are type-safe and efficient. Demonstrate with matrices of Integer and Double.

PROGRAM :

```

public class Matrix<T extends Number> {
    private final int rows;
    private final int cols;
    private final T[][] data;
    private final Class<T> type;

```

```

@SuppressWarnings("unchecked")
public Matrix(int rows, int cols, Class<T> type) {
    this.rows = rows;
    this.cols = cols;
    this.type = type;
    this.data = (T[][][]) new Number[rows][cols];
}

// Method to set the value at a specific position
public void set(int row, int col, T value) {
    data[row][col] = value;
}

// Method to get the value from a specific position
public T get(int row, int col) {
    return data[row][col];
}

// Matrix addition
public Matrix<T> add(Matrix<T> other) {
    if (this.rows != other.rows || this.cols != other.cols) {
        throw new IllegalArgumentException("Matrix dimensions must match for addition.");
    }
    Matrix<T> result = new Matrix<>(rows, cols, type);
    for (int i = 0; i < rows; i++) {
        for (int j = 0; j < cols; j++) {
            result.set(i, j, addNumbers(this.get(i, j), other.get(i, j)));
        }
    }
    return result;
}

```

// Matrix subtraction

```
public Matrix<T> subtract(Matrix<T> other) {  
    if (this.rows != other.rows || this.cols != other.cols) {  
        throw new IllegalArgumentException("Matrix dimensions must match for subtraction.");  
    }  
    Matrix<T> result = new Matrix<>(rows, cols, type);  
    for (int i = 0; i < rows; i++) {  
        for (int j = 0; j < cols; j++) {  
            result.set(i, j, subtractNumbers(this.get(i, j), other.get(i, j)));  
        }  
    }  
    return result;  
}
```

// Matrix multiplication

```
public Matrix<T> multiply(Matrix<T> other) {  
    if (this.cols != other.rows) {  
        throw new IllegalArgumentException("Matrix dimensions must match for multiplication.");  
    }  
    Matrix<T> result = new Matrix<>(this.rows, other.cols, type);  
    for (int i = 0; i < this.rows; i++) {  
        for (int j = 0; j < other.cols; j++) {  
            T sum = type == Integer.class ? (T) Integer.valueOf(0) : (T) Double.valueOf(0);  
            for (int k = 0; k < this.cols; k++) {  
                sum = addNumbers(sum, multiplyNumbers(this.get(i, k), other.get(k, j)));  
            }  
            result.set(i, j, sum);  
        }  
    }  
    return result;  
}
```

// Add two numbers

```
private T addNumbers(T a, T b) {  
    if (type == Integer.class) {  
        return (T) Integer.valueOf(a.intValue() + b.intValue());  
    } else if (type == Double.class) {  
        return (T) Double.valueOf(a.doubleValue() + b.doubleValue());  
    }  
    throw new UnsupportedOperationException("Type not supported for addition.");  
}
```

// Subtract two numbers

```
private T subtractNumbers(T a, T b) {  
    if (type == Integer.class) {  
        return (T) Integer.valueOf(a.intValue() - b.intValue());  
    } else if (type == Double.class) {  
        return (T) Double.valueOf(a.doubleValue() - b.doubleValue());  
    }  
    throw new UnsupportedOperationException("Type not supported for subtraction.");  
}
```

// Multiply two numbers

```
private T multiplyNumbers(T a, T b) {  
    if (type == Integer.class) {  
        return (T) Integer.valueOf(a.intValue() * b.intValue());  
    } else if (type == Double.class) {  
        return (T) Double.valueOf(a.doubleValue() * b.doubleValue());  
    }  
    throw new UnsupportedOperationException("Type not supported for multiplication.");  
}
```

// Method to print the matrix

```
public void printMatrix() {
```

```

        for (int i = 0; i < rows; i++) {
            for (int j = 0; j < cols; j++) {
                System.out.print(data[i][j] + "\t");
            }
            System.out.println();
        }
    }
}

// Main method to demonstrate with Integer and Double matrices
public static void main(String[] args) {
    // Integer Matrix
    Matrix<Integer> intMatrix1 = new Matrix<>(2, 2, Integer.class);
    Matrix<Integer> intMatrix2 = new Matrix<>(2, 2, Integer.class);

    intMatrix1.set(0, 0, 1);
    intMatrix1.set(0, 1, 2);
    intMatrix1.set(1, 0, 3);
    intMatrix1.set(1, 1, 4);

    intMatrix2.set(0, 0, 5);
    intMatrix2.set(0, 1, 6);
    intMatrix2.set(1, 0, 7);
    intMatrix2.set(1, 1, 8);

    System.out.println("Integer Matrix 1:");
    intMatrix1.printMatrix();

    System.out.println("Integer Matrix 2:");
    intMatrix2.printMatrix();

    System.out.println("Addition Result:");
    Matrix<Integer> intAddResult = intMatrix1.add(intMatrix2);
    intAddResult.printMatrix();
}

```

```
System.out.println("Subtraction Result:");  
Matrix<Integer> intSubResult = intMatrix1.subtract(intMatrix2);  
intSubResult.printMatrix();
```

```
System.out.println("Multiplication Result:");  
Matrix<Integer> intMulResult = intMatrix1.multiply(intMatrix2);  
intMulResult.printMatrix();
```

```
// Double Matrix  
Matrix<Double> doubleMatrix1 = new Matrix<>(2, 2, Double.class);  
Matrix<Double> doubleMatrix2 = new Matrix<>(2, 2, Double.class);
```

```
doubleMatrix1.set(0, 0, 1.1);  
doubleMatrix1.set(0, 1, 2.2);  
doubleMatrix1.set(1, 0, 3.3);  
doubleMatrix1.set(1, 1, 4.4);
```

```
doubleMatrix2.set(0, 0, 5.5);  
doubleMatrix2.set(0, 1, 6.6);  
doubleMatrix2.set(1, 0, 7.7);  
doubleMatrix2.set(1, 1, 8.8);
```

```
System.out.println("\nDouble Matrix 1:");  
doubleMatrix1.printMatrix();  
System.out.println("Double Matrix 2:");  
doubleMatrix2.printMatrix();
```

```
System.out.println("Addition Result:");  
Matrix<Double> doubleAddResult = doubleMatrix1.add(doubleMatrix2);  
doubleAddResult.printMatrix();
```



```

        System.out.println("Subtraction Result:");
        Matrix<Double> doubleSubResult = doubleMatrix1.subtract(doubleMatrix2);
        doubleSubResult.printMatrix();

        System.out.println("Multiplication Result:");
        Matrix<Double> doubleMulResult = doubleMatrix1.multiply(doubleMatrix2);
        doubleMulResult.printMatrix();
    }
}

```

OUTPUT :

```

Integer Matrix 1:
1      2
3      4
Integer Matrix 2:
5      6
7      8
Addition Result:
6      8
10     12
Subtraction Result:
-4     -4
-4     -4
Multiplication Result:
19     22
43     50

Double Matrix 1:
1.1    2.2
3.3    4.4
Double Matrix 2:
5.5    6.6
7.7    8.8
Addition Result:
6.6    8.8
11.0   13.200000000000001
Subtraction Result:
-4.4   -4.3999999999999995
-4.4   -4.4
Multiplication Result:
22.990000000000002    26.620000000000005
52.03    60.5

```