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Engineering leader with 9+ years at Microsoft designing and scaling mission-critical infrastructure for global SaaS platforms. Combines deep infrastructure expertise with security architecture and emerging AI capabilities to drive organizational impact.

Professional Experience

Microsoft

- Senior Software Engineer (Last title change September 2022) Copenhagen, Denmark
December 2016 - Present
- Architected and Scaled the global deployment and hotfix infrastructure for a multi-region SaaS product, achieving zero-touch secure updates across 30+ Azure regions and reducing hotfix release latency to under 10 minutes
 - Spearheaded the design of a distributed, auto-scaling CI/CD and model-based build system, yielding a 3x increase in build throughput and reclaiming 40% of developer engineering time across the organization
 - Orchestrated the BCDR and capacity strategy for massive-scale compute and SQL workloads, slashing performance incidents by 50% while optimizing cloud architecture to reduce annual operational spend by 10%
 - Appointed team Security Champ for Microsoft's Secure Future Initiative (SFI); overhauled service-wide identity standards by implementing managed credentials and strict tenant isolation to achieve a zero-trust architecture, and delivered security guidance at external partner conferences to elevate industry-wide zero-trust adoption.
 - Pioneered a proprietary AI evaluation framework to validate ERP-embedded generative features, increasing model precision by 20–30% and establishing the data-driven benchmarks for global release readiness
 - Standardized livesite diagnostic and mitigation tooling now adopted as the organizational gold standard, accelerating root-cause analysis and reducing customer-impacting incident resolution time (MTTR) by 35%

Google Summer of Code

- Open source software contributor Bonn, Germany
June 2016 - August 2016
- Worked with the PRISM model checker community
 - Improved the graph plotting abilities of the prism tool by adding new 2D and 3D plots support
 - Improved the GUI and general stability of the prism tool [[project page](#)]

Serena Software

- Software Process App Designer Cologne, Germany
January 2015 - June 2016
- Contributed software engineering expertise in the development of a customer relationship management (CRM) software from requirements definition through robust implementation
 - Successfully collaborated with a 3 person team to complete the implementation before the set deadline

IAV Automotive Engineering

- Software Engineering Intern Chemnitz, Germany
June 2013 - September 2013
- Responsible for the development and testing of an internal tool at IAV used to evaluate simulation results

- Upon completion of internship made the tool robust enough for its initial launch inside the company

Academic & Research Experience

- **University of Bonn** Bonn, Germany
Master Thesis - 3D human pose estimation using deep networks June 2016 - November 2016
 - Achieved state of the art results in 3D human pose estimation using deep networks
 - Did several experiments by training convolutional neural networks using different techniques to predict the 3D human poses directly from a single RGB image [\[document\]](#)
- **University of Bonn** Bonn, Germany
Graduate Teaching Assistant for Computer Vision October 2015 - February 2016
 - Worked with Prof. Dr. Jürgen Gall, the head of Computer Vision department at Uni Bonn
 - Responsible for scheduling and maintaining regular office hours to help students with course material, grading weekly assignments and keeping the professor updated with students' performance
- **Jacobs University Bremen** Bremen, Germany
Student Research Assistant June 2014 - September 2014
 - Worked with Prof. Dr. Andreas Birk, the head of Robotics department at Jacobs University Bremen
 - Modernized the user interface, fixed logical bugs and wrote technical documentation for a robot generated map scoring tool
 - Deployed the tool on Linux with above threshold software quality
 - Technologies used were Qt with C++ and OGRE framework
- **Jacobs University Bremen** Bremen, Germany
Teaching Assistant for Programming in Java September 2013 - January 2014
 - Responsible for giving weekly tutorials to students and grading assignments and exams
- **Jacobs University Bremen** Bremen, Germany
Bachelor's Thesis in Computer Graphics September 2013 - June 2014
 - Successfully designed a collision detection algorithm to provide a real time chewing simulation of a human teeth model with a gummy bear substrate
 - Analyzed a detailed comparison of the designed method with the other state of the art collision detection methods. [\[source code\]](#) [\[document\]](#)

Public Projects

- **Business Manager** ReactJS, ASP.Net core
A complete business management solution 2023
 - Features include inventory management, invoicing, register management, reporting and partial HR management
 - Supports multiple users with different permission levels
 - Built with security and scalability in mind [\[source code\]](#)

- **Saliency Maps** C++, OpenCV
Selective attention in images to reduce processing times in fields like robotics 2015
 - Winner of a competition held at University of Bonn computer vision department for the best implementation of a saliency system
 - Coordinated and collaborated in a conflict free environment with another team member to deliver a robust and quality final product [\[source code\]](#) [\[results\]](#)
- **Procedural Modeling of Buildings** Qt, C++, OpenGL
Implementation of the paper 'Procedural modeling of buildings Muller et al' 2015
 - Implementation allows modeling rich outdoor scenes using a compact input grammar
 - The models can be interactively viewed and exported to hard disk for later use [\[source code\]](#)
- **JEditor** Java Swing
A lightweight text editor with many modern functions 2014
 - Developed an advanced desktop text editor which supports spell checking, word completion, syntax highlighting, file recovery and customizable UI
 - Regularly updated with bug fixes and new features. Packages are available for Linux and Windows [\[source code\]](#)

For a complete list of my projects, please visit my [github profile](#).

Education

- **University of Bonn** Bonn, Germany
M.Sc. Computer Science 2014 - 2016
 - Specialization in Computer graphics and Computer vision
 - Additional courses from Machine learning, Data mining and Digital signal processing
- **Jacobs University Bremen** Bremen, Germany
B.Sc. Electrical Engineering and Computer Science 2011 - 2014

Skills

- **Proficient:** C#, PowerShell, Azure SDK, ASP.NET Core, ReactJS, C/C++, Java
- **Experienced:** OpenCV, MATLAB, Spring Framework, Qt, OpenGL
- **Cloud & DevOps:** Azure DevOps, Azure Resource Management, CI/CD Pipelines
- **AI/ML:** Model evaluation frameworks, generative AI integration
- **Languages:** English (fluent), Urdu (native), Danish (advanced), German (basic)

For a complete list of my skills, please visit my [LinkedIn profile](#).