Mihail Musca Full-Stack Developer

Q Timisoara, Romania
 □ muscamihailp@gmail.com
 ↓ +40738479198
 □ muscaa

https://muscaa.github.io/portfolio/

EDUCATION

Student at West University of Timisoara *∂* 2023 – 2026

Computer Science

Graduated Theoretical High School "Aurel Lazar", Oradea ≥ 2019 – 2023

Mathematics and Computer Science

EXPERIENCE

Co-Founder and CEO May 2025 – present

Vest Visuals *⊘*

• Built the business website from the ground up using Next.js, React, Tailwind CSS, and Docker, focusing on performance, SEO, and responsive design.

- Architected and deployed the full backend infrastructure using PocketBase, S3compatible storage (MinIO), and Nginx on Hetzner Cloud.
- Continuously improved site performance, reliability, and security, implementing
 optimizations such as server side rendering, image compression and caching
 strategies.
- Oversaw the creation, editing, and delivery of photography and videography content, ensuring high-quality output for clients.

Self Employed Aug 2024 – present

- Developed and maintained full-stack applications, ranging from simple websites to complex software solutions.
- Managed the entire development cycle, including design, implementation, and optimization.
- Provided practical support and guidance to help clients integrate and utilize the products effectively.

Open Source Contributor Dec 2023 – present

GitHub ∂

- Built and maintained multiple public GitHub repositories.
- Wrote clean, well-documented code and followed best practices such as code readability, version control and automated testing.

Freelancer Mar 2022 – May 2022

Fiverr *⊘*

- Developed and maintained small-scale applications for freelance clients.
- Managed projects independently, handling client communication and requirements.

ACHIEVEMENTS

38th Classic Cloudflight Coding Contest - 2nd place *⊘* 20 Oct 2023

CERTIFICATES

Cambridge Assessment English B2 Level

ECDL Profile Certificate

LANGUAGES

Romanian − Native | **English** − B2 | **German** − B1

SKILLS

Java Spring Boot C C++ C# OpenGL JavaScript TypeScript HTML CSS
Next.js React Tailwind CSS Zustand Node.js MySQL SQLite PostgreSQL
Supabase PocketBase S3 MinIO Bash Python Git Npm GraphQL Gradle
CI/CD Docker Nginx Postman JUnit Oracle Cloud Hetzner Cloud UI/UX
Responsive Design Problem Solving REST APIs

PROJECTS

Vest Visuals *∂*

TypeScript, Next.js, React, Tailwind CSS, ShadcnUI, AnimeJS, Hetzner Cloud, Docker, Nginx, S3, MinIO, PocketBase

- Overview: Developed a modern, responsive website for my photography and videography business, designed for performance, scalability, and ease of maintenance.
- Features: Includes pages for services, contact, portfolio, an admin dashboard for managing content, animations for smooth user experiences, cloud storage for media assets (via S3/MinIO), and fully containerized deployment with Docker and Nginx on Hetzner Cloud.

Telebot ⊘

C, C++, CMake, VCPKG, Networking, Cross-Platform, SDL3, Boost, ESP32, Java, Android, Github Actions

- **Overview**: Built a cross-platform robot control application enabling users to operate ESP32-based robots remotely via the internet.
- Features: Real-time video and audio feedback, control with controller, keyboard or GUI, an android app for linking the microcontroller to the main app through bluetooth & mobile data, plugin system, cross-platform compatibility.

Chess &

Java, Gradle, Jitpack, Fluff, Swing, LibGDX, OpenGL, Networking, JDBC, MySQL, SQLite

- Overview: Developed a chess game in Java supporting both single-player (BOT opponent) and multiplayer (local/online) modes.
- Features: Integrated player chat system with command support, full modding capabilities to extend/customize gameplay, and cross-platform compatibility with Windows, macOS, and Linux.
- Launcher: Built a dedicated launcher that allows users to select a specific game version or opt for the latest version with auto-updates.

Fluff Libraries @

Java, Gradle, Jitpack

• Overview: Developed a set of small, versatile, and modular libraries designed for efficiency and ease of use across various projects.

Logic Gate Simulator *⊘*

Java, Gradle, OpenGL, Slick2D

- Overview: Developed an application for designing and simulating logic gate systems.
- Features: Allows users to build, save, and load custom logic circuits, making it easier to experiment with and understand digital logic concepts.

Free CV Maker (in dev) ⊘

TypeScript, Next.js, React, Tailwind CSS, Zustand

- Overview: Created a free CV maker web app where users can choose from existing templates or integrate their own custom designs using a JavaScript API.
- **Features:** Supports saving projects in the browser or downloading them, with an intuitive management system for projects and templates.

Visit my portfolio website for more projects *∂*