

# yvonne chen

yvonnechen.91@hotmail.com  
muscovite.github.io

work	<b>ExtraHop Networks</b> Senior Software Engineer, Framework // TODO Software Engineer, Framework // TODO	Seattle, WA Jan 2020 – present  Aug 2016 – Dec 2019
	<b>Groundspeak/ Geocaching HQ</b> Software Engineering Intern	Seattle, WA Jun 2015 – Sept 2015
	<b>Center for Game Science, UW</b> Graduate Research Assistant Focus: educational games for K-12 students Chen, Y. et al. <i>Crowdsourcing Accurate and Creative Word Problems and Hints</i>	Seattle, WA Aug 2014 – May 2016  HCOMP 2016
	<b>Interface Ecology Lab, Texas A&amp;M University</b> REU Student Researcher Focus: integrating sketching with digital curation  <i>References available upon request</i>	College Station, TX Jun 2013 – Jan 2014
	<b>University of Washington (UW)</b> M.S. Computer Science GPA: 3.73  <b>New Jersey Institute of Technology (NJIT)</b> B.S. Computer Science GPA: 4.0	Seattle, WA Aug 2014 – May 2016
		Newark, NJ Aug 2010 – May 2014
skills	<b>Languages</b> Python, Go, C, Mandarin (conversational)	<b>Frameworks</b> Django, V8
awards	<b>National Science Foundation (NSF)</b> Graduate Research Fellowship	Mar 2015
interests	Raising pet ducks, weightlifting, hiking, baking, consuming baked goods, reading, saying that I want to learn Rust and Russian but not following through	