

Project Structure

Create new file `_base.scss` and cut basic style code in `index.scss` file and paste it `_base.scss` file

```
// import google font
@import
url('https://fonts.googleapis.com/css2?family=Poppins:ital,wght@0,100;0,200;0,300;0,400;0,500;0,600;0,700;0,800;0,900;1,100;1,200;1,300;1,400;1,500;1,600;1,700;1,800;1,900&display=swap');

/* reset styles */
* {
  color: inherit;
  margin: 0;
}

body {
  font-family: Poppins;
}

ul {
  padding: 0;
  list-style-type: none;
}

a {
  text-decoration: none;
}

hr {
  border: 0;
  border-top: 1px dotted #efefef;
}

img {
  max-width: 100%;
}
```

Modifying path in gulpfile.js file

```
const { src, dest, watch, series } = require('gulp');
const sass = require('gulp-sass')(require('sass'));

const buildStyles = () => {
  return src('shinabi/**/*.scss')
    .pipe(sass())
    .pipe(dest('css'))
}

const watchTask = () => {
  watch(['shinabi/**/*.scss'], buildStyles);
}

exports.default = series(buildStyles, watchTask);
```

Create new folder shinabi and move files `_variable.scss`, `_base.scss`, `index.scss` in shinabi

