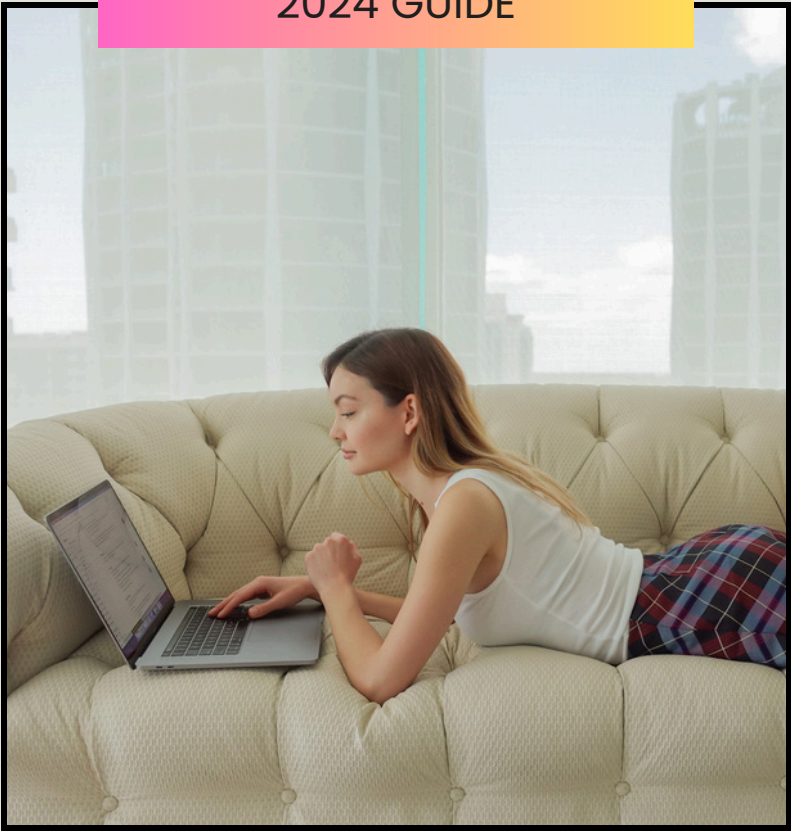


HOW TO GET HIRED AS A

# SOFTWARE DEVELOPER

2024 GUIDE



by Coding Nomad

# The truth about the current market in 2024

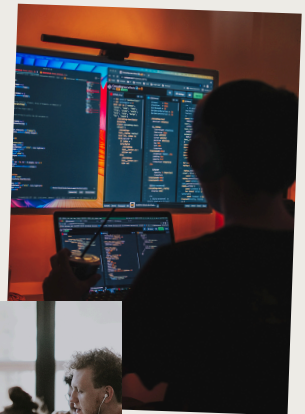
Last year has been **tough** on the tech industry. There was a lot of competition for software engineering jobs and many companies laid off a portion of their staff.

Finding a job as a new software developer is more challenging than it used to be. Completing a few courses and showcasing projects you learned from tutorials is not enough anymore.

But don't get discouraged! This profession is still on the rise! Last year the demand for software engineers rose by nearly 17% and will keep growing. If you're interested in programming, I encourage you to pursue it!

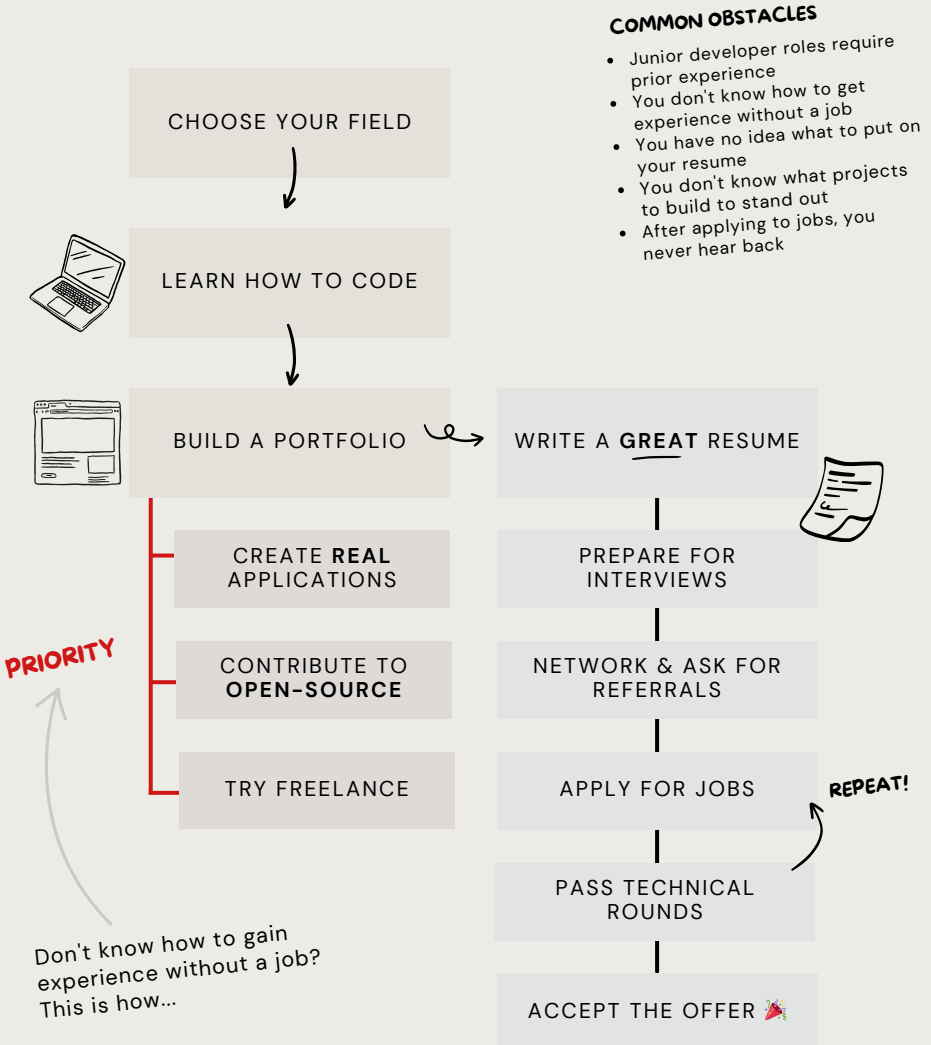
**The hardest part** about getting a SWE job in 2024 is **landing interviews**. Beginners apply with poorly written resumes and not-so-great portfolio websites...and never hear back.

To get a job this year, **you have to play the "game" smarter**. Learn how to stand out from other applicants and get invited to interviews next...



## OVERVIEW OF THE ROADMAP

# Self-Taught Developer Path



# Create a portfolio that will stand out

## What not to do ❌

- Don't show projects you've built from tutorials without any customization
- Don't include lots of unfinished projects (quality > quantity)
- Don't send a portfolio with errors and poor styling

Don't worry too much about building an advanced portfolio website with fancy animations! It should be fast, easy to navigate, and the main focus should be on your projects & experience.

↖  
**SIMPLE BUT FULLY COMPLETED PROJECTS ARE BETTER THAN COMPLICATED AND UNFINISHED ONES**



## What to do ✅

- Make sure your portfolio has no errors and has responsive styling for all screen sizes
- Make sure all of your links are working properly
- Include projects that you've built for real users (friends/family/yourself/local business/non-profit organizations)
- Include projects from freelancing
- Include work from open-source contributions on GitHub

## PLAN YOUR FEATURES BEFORE CODING



# Embrace Your Journey

Becoming a self-taught developer involves a lot of studying, building projects, preparing for interviews, and, of course, searching for a job. It can be a challenging journey, but in the end, it's all worth it.

The key is to focus on creating software and building projects **that can be helpful to people**. I'm not talking about coming up with the next billion-dollar startup idea. Instead, think about practical projects like:

- Pomodoro timer to aid student concentration
- Simple website for a local business
- Donation platform for an animal shelter
- Weekly menu generator for busy people
- A job board featuring the top 100 growing companies to assist other developers in finding employment

The possibilities are endless, and the main point is to keep it simple and unique, rather than replicating projects from tutorials that thousands of other developers have already done.

**Don't overlook the value of contributing to open-source projects.** It's an excellent way to gain experience and work collaboratively with a team. You can learn how to contribute here.

If you want to learn how to perfect your portfolio & resume, build an effective interview strategy, and land a job this year, sign up for my [course pre-sale!](#)

- KHRIS, CODING NOMAD