MUSHFIQUR RAHMAN

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PROFILE

Motivated and creative graduate with a first-class degree in Computer Games Technology from Birmingham City University, interested in technology, web development and games. Experienced with both front-end and back-end development, with proficiency in C#, JavaScript, Typescript, HTML, and CSS. Skilled in building modern user interfaces combining libraries and frameworks such as ReactJS and Tailwind, with a solid foundation in server-side development using NodeJS, ExpressJS and MySQL. A detail-oriented and collaborative team player with strong problem-solving, and bugfixing skills, with excellent verbal and written communication abilities. I am focused on delivering engaging and optimised user experiences. Currently seeking an opportunity to contribute and grow as a professional developer.

EXPERIENCE

Birmingham City University

09/2023 - 04/2024

Demonstrator/ Teaching Assistant

- Early planning and time management with individual students for successful project completion and hand-in within the deadline.
- Excellent communication skills both written and verbal to further clarify doubt, and complex topics and assess brief
- Logical, analytical approach to problems, code reviews, and bug fixing in JavaScript, HTML, CSS, NodeJS, C# and C++.

EDUCATION

BSc (Hons) Computer Games Technology (First Class)

Birmingham City University, Sep 2021 – July 2024.

Access to Higher Education in Computing (Overall Distinction)

Walsall College, Sep 2020 - July 2021

SKILLS

Programming Languages: JavaScript, C#, C++, TypeScript, HTML, CSS, NodeJS and ExpressJS

Additional Tools: Tailwind, Bootstrap, React, Vite, GIT, MySQL, .Net Core

Platforms: PC, Console, Mobile, VR/AR

PROJECTS

Web game development

- Developed Front- End skills in HTML 5, CSS, JavaScript and Three.js
- Developed Back- End skills in Node JS and MySQL

E-commerce website (In Progress)

- Front-End technology used, React, TypeScript, Tailwind
- Back-end technology used, Node JS, Express JS and MongoDB