Question 1: Fixing a Rectangle-Square Hierarchy

Refactor the Square class to adhere to the Liskov Substitution Principle. Ensure that a Square object can be used wherever a Rectangle object is expected without causing unexpected behavior

```
class Shape:
   def area(self):
        pass
class Rectangle(Shape):
   def init (self, width, height):
       self.width = width
       self.height = height
   def set_width(self, width):
        self.width = width
   def set height(self, height):
        self.height = height
   def area(self):
        return self.width * self.height
class Square(Shape):
   def __init__(self, side):
        self.side = side
   def set_side(self, side):
        self.side = side
   def area(self):
        return self.side * self.side
# Testing
shapes = [Rectangle(4, 5), Square(4)]
for shape in shapes:
   print(f"{shape.__class__.__name__} Area: {shape.area()}")
    Rectangle Area: 20
     Square Area: 16
```

Question 2: Fixing a Bird-Penguin Hierarchy

Refactor the Bird and Penguin classes to adhere to the Liskov Substitution Principle. Ensure that a Penguin object can be used wherever a Bird object is expected without causing unexpected behavior.

```
class Bird:
    def make_sound(self):
        print("Chirp!")
class FlyingBird(Bird):
    def fly(self):
        print("Flying in the sky")
class NonFlyingBird(Bird):
    pass # Penguins and similar birds will inherit this
class Penguin(NonFlyingBird):
    def swim(self):
        print("Swimming in water")
# Testing
birds = [FlyingBird(), Penguin()]
for bird in birds:
    bird.make_sound()
    if isinstance(bird, FlyingBird):
        bird.fly()
    elif isinstance(bird, Penguin):
        bird.swim()
```

```
Chirp!
Flying in the sky
Chirp!
Swimming in water
```

Question 3: Fixing a File Reader-Writer Hierarchy

Refactor the FileReader and FileWriter classes to adhere to the Liskov Substitution Principle. Ensure that a FileWriter object can be used wherever a FileReader object is expected without causing unexpected behavior.

```
class FileReader:
    def __init__(self, filename):
        self.filename = filename
    def read(self):
        with open(self.filename, 'r') as file:
            return file.read()
class FileWriter:
    def __init__(self, filename):
        self.filename = filename
    def write(self, content):
        with open(self.filename, 'w') as file:
            file.write(content)
# Testing
reader = FileReader("test.txt")
writer = FileWriter("test.txt")
writer.write("Hello, Liskov!")
print(reader.read()) # Should print "Hello, Liskov!"
→ Hello, Liskov!
```