



Fundamentals of Object Oriented Programming

CSN- 103

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Java final class

If you make any class as final, you cannot extend it.

```
1 final class Bike{}
2
3 class Honda1 extends Bike{
4     void run(){System.out.println("running safely with 100kmph");}
5
6     public static void main(String args[]){
7         Honda1 honda= new Honda1();
8         honda.run();
9     }
10 }
```

Terminal

```
sh-4.3$ javac Honda1.java
Honda1.java:3: error: cannot inherit from final Bike
class Honda1 extends Bike{
                  ^
1 error
sh-4.3$
```

<https://ideone.com/krEcRi>

Is final method inherited?

- Yes, final method is inherited but you cannot override it.

```
1 class Bike{
2     final void run(){System.out.println("running...");}
3 }
4 class Honda2 extends Bike{
5     public static void main(String args[]){
6         new Honda2().run();
7         //Bike b1;
8         //b1=new Honda2();
9         //b1.run();
10    }
11 }
12
```

Terminal

```
sh-4.3$ javac Honda2.java
sh-4.3$ java Honda2
running...
sh-4.3$
```

- <https://ideone.com/qulQhx>

Example of blank final variable

```
class Student{  
  int id;  
  String name;  
  final String PAN_CARD_NUMBER;  
  . . .  
}
```



Can we initialize blank final variable?

- Yes. but only in constructor

```
1 class Bike10{
2     final int speedlimit;//blank final variable
3
4     Bike10(){
5         speedlimit=70;
6         System.out.println(speedlimit);
7     }
8
9     public static void main(String args[]){
10         new Bike10();
11     }
12 }
```

// Bike10 b1 = new Bike10();

```
sh-4.3$ javac Bike10.java
sh-4.3$ java Bike10
70
sh-4.3$
```

- <https://ideone.com/HP3VCJ>

static blank final variable

```
1 class A{
2     static final int data;//static blank final variable
3     static{data=500;}
4     public static void main(String args[]){
5         System.out.println(A.data);
6     }
7 }
```



Terminal

```
sh-4.3$ javac A.java
sh-4.3$ java A
500
sh-4.3$
```

<https://ideone.com/2s64Ew>

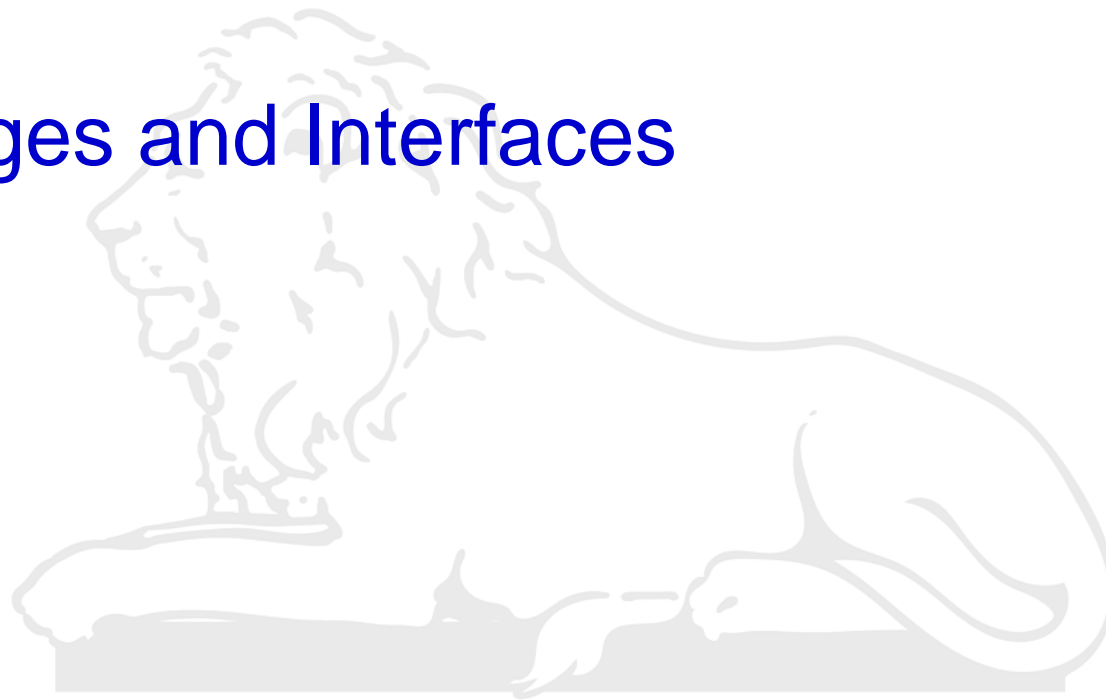
```
1 class Bike11{
2     int cube(final int n){
3         n=n*n*n;//can't be changed as n is final
4         return n;
5     }
6     public static void main(String args[]){
7         Bike11 b=new Bike11();
8         b.cube(5);
9     }
10 }
```

Terminal

```
sh-4.3$ javac Bike11.java
Bike11.java:3: error: final parameter n may not be assigned
    n=n*n*n;//can't be changed as n is final
    ^
1 error
sh-4.3$
```

- <https://ideone.com/JTSsMK>

- Packages and Interfaces



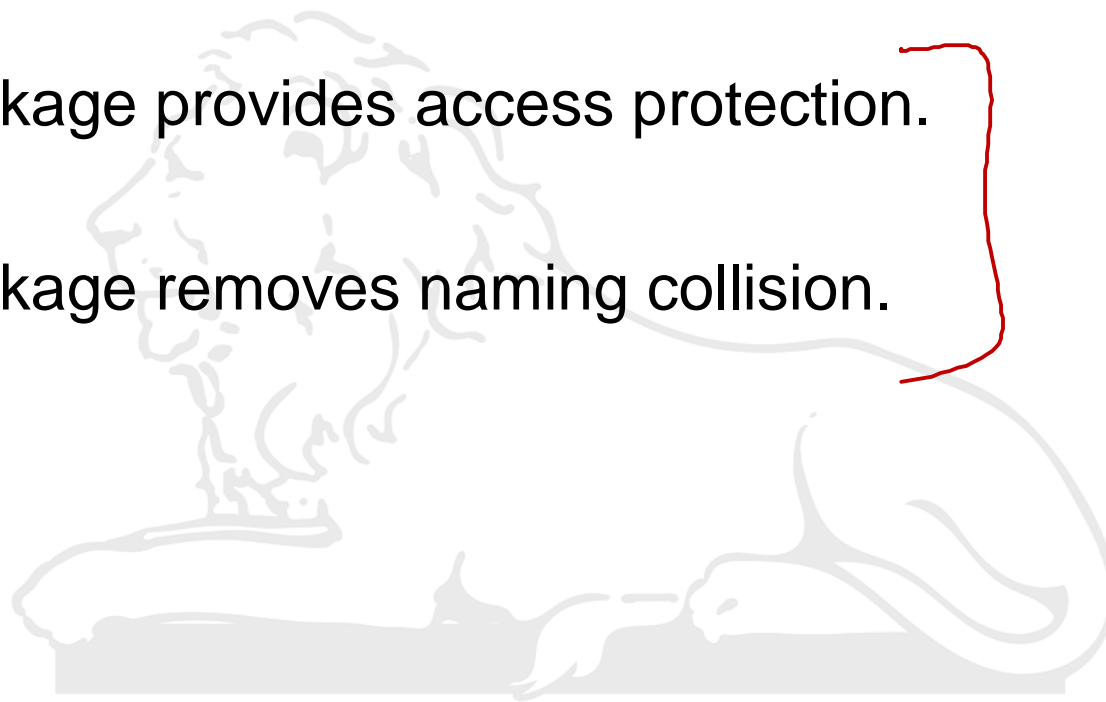


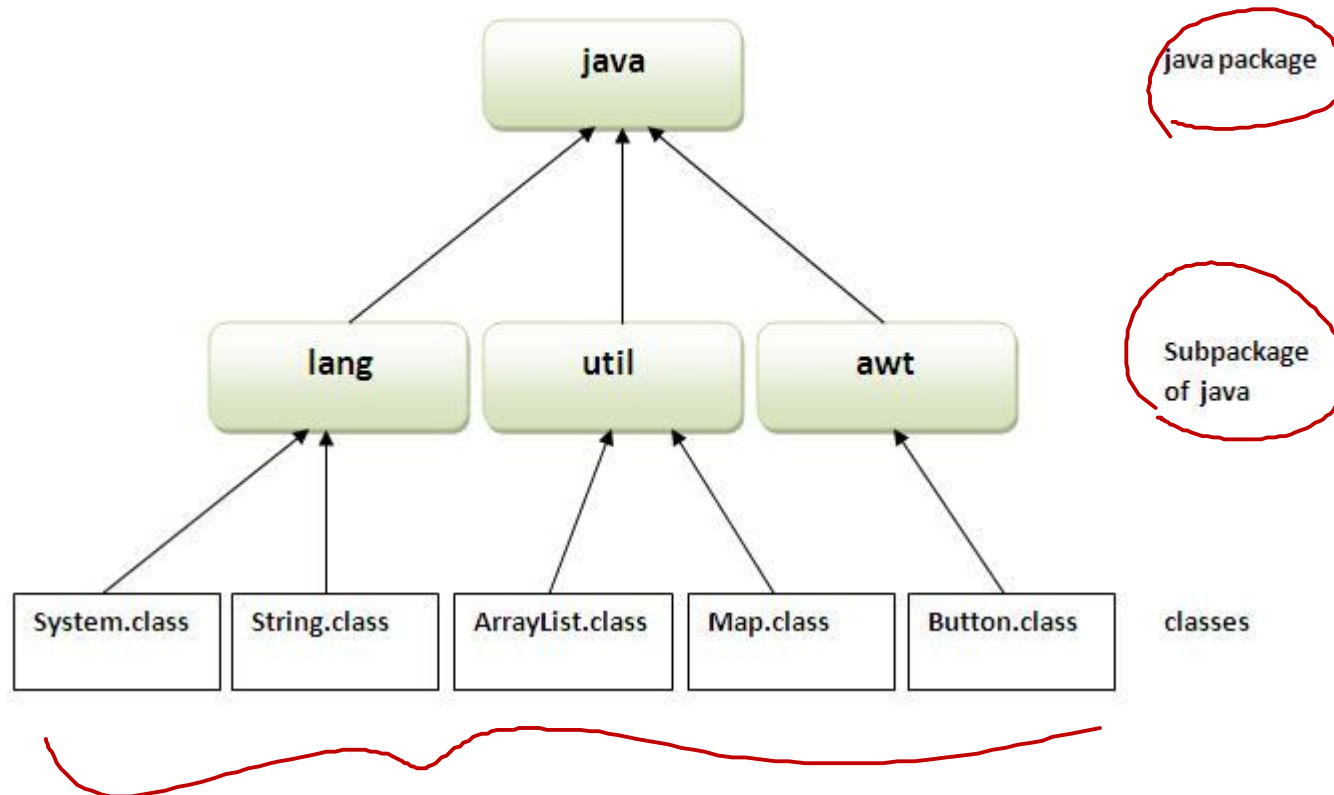
Java Package

- A **java package** is a group of similar types of classes, interfaces and sub-packages.
- Package in java can be categorized in two form, built-in package and user-defined package.
- There are many **built-in packages** such as java, lang, awt, javax, swing, net, io, util, sql etc.
- Here, we will focus on **user-defined packages**.

Advantages of Java Package

- 1) Java package is used to categorize the classes and interfaces so that they can be easily maintained. ✓
- 2) Java package provides access protection. }
- 3) Java package removes naming collision. }







Simple Example of Java Package

```
1 package mypack;  
2 public class Simple{  
3     public static void main(String args[]){  
4         System.out.println("Welcome to CSN-103, IIT Roorkee to learn the concept of package");  
5     }  
6 }
```

Terminal

```
sh-4.3$ javac -d . Simple.java  
sh-4.3$ java mypack.Simple  
Welcome to CSN-103, IIT Roorkee to learn the concept of package  
sh-4.3$
```

- <http://goo.gl/jBRYHT>

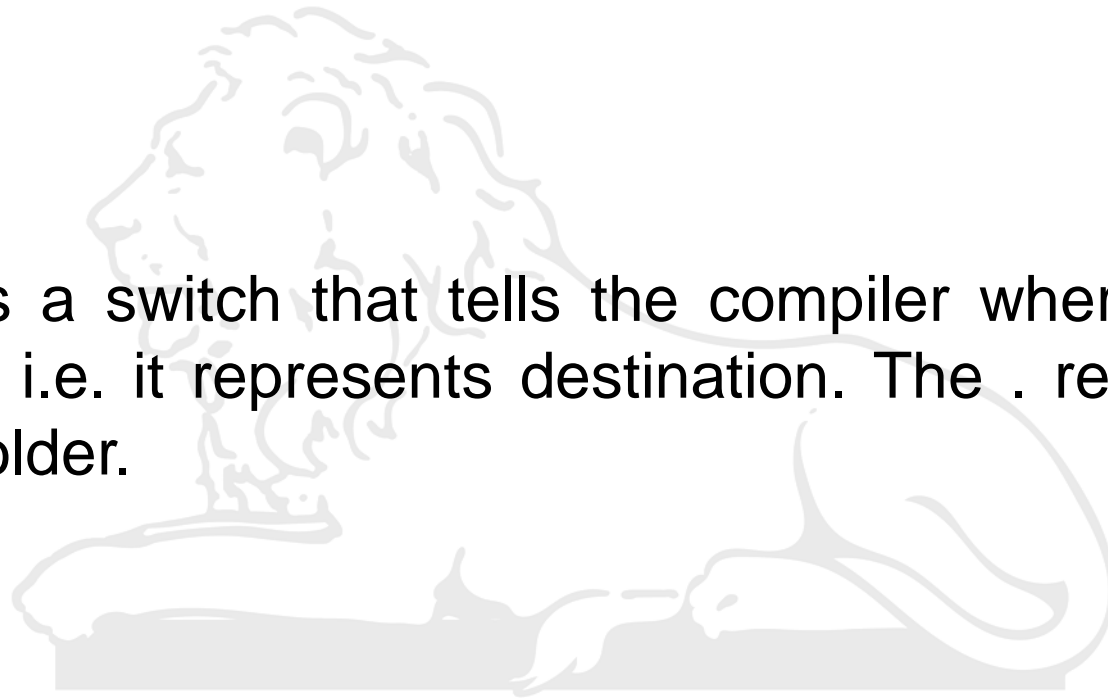


How to compile java package

- In Terminal
- `javac -d directory javafilename` (in general)
- `javac -d . Simple.java` (particular example)
- The `-d` switch specifies the destination where to put the generated class file. You can use any directory name like `/home` (in case of Linux), `d:/abc` (in case of windows) etc. If you want to keep the package within the same directory, you can use `.` (dot).

How to run java package program

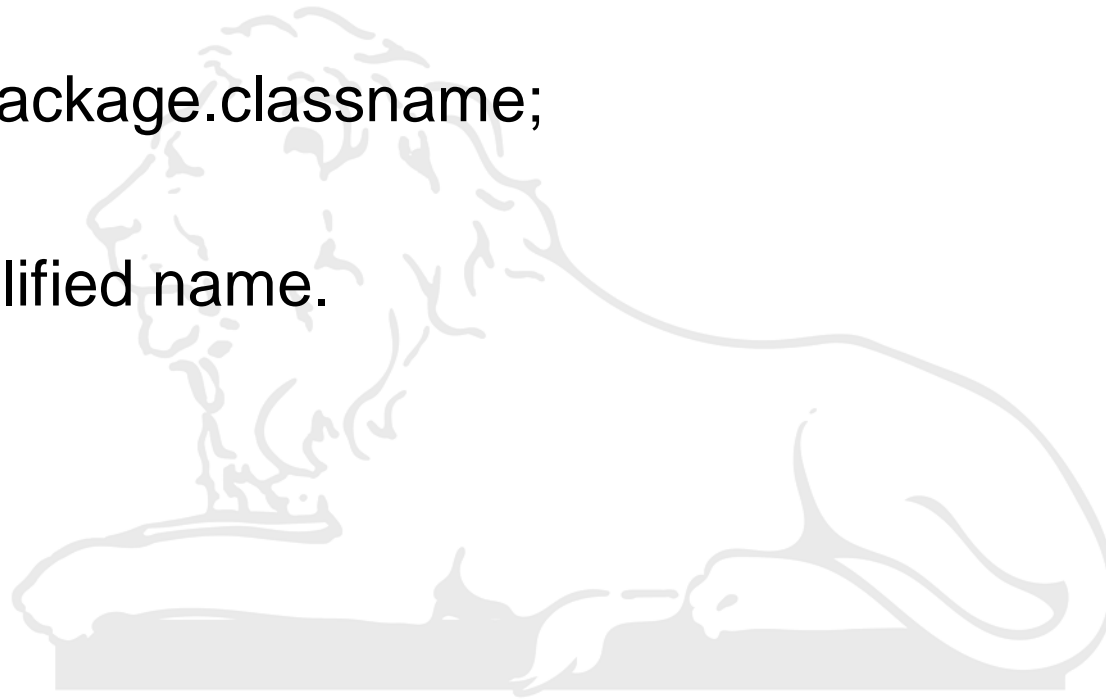
- **To Compile:** `javac -d . Simple.java`
- **To Run:** `java mypack.Simple`
- The `-d` is a switch that tells the compiler where to put the class file i.e. it represents destination. The `.` represents the current folder.



How to access package from another package?



1. There are three ways to access the package from outside the package.`import package.*;`
2. `import package.classname;`
3. fully qualified name.



1) Using packagename.*

```
1 package pack;  
2 public class A{  
3     public void msg(){  
4         System.out.println("CSN-102, IITR");  
5         System.out.println("Packages");  
6     }  
7 }
```



- <http://goo.gl/h7Wkec>


```
1 package mypack;  
2 import pack.*;  
3  
4 class B{  
5     public static void main(String args[]){  
6         A obj = new A();  
7         obj.msg();  
8     }  
9 }
```

 Terminal

```
sh-4.3$ javac -d . A.java  
sh-4.3$ javac -d . B.java  
sh-4.3$ java mypack.B  
CSN-102, IITR  
Packages  
sh-4.3$
```

2) Using packagename.classname

```
1 package pack;  
2 public class X{  
3     public void msg(){System.out.println("Using packagename.classname");}  
4 }
```

- <http://goo.gl/7gH3LL>



```
1 package mypack;
2 import pack.X;
3
4 class Y{
5     public static void main(String args[]){
6         X obj = new X();
7         obj.msg();
8     }
9 }
```

Terminal

```
sh-4.3$ javac -d . X.java
sh-4.3$ javac -d . Y.java
sh-4.3$ java mypack.Y
Using packagename.classname
sh-4.3$
```

3) Using fully qualified name

```
1 package pack;
2 public class A{
3     public void msg(){
4         System.out.println("CSN-103, IITR");
5         System.out.println("Using fully qualified name");
6     }
7 }
```



- <http://goo.gl/DmDkFI>

```
1 package mypack;
2 class B{
3     public static void main(String args[]){
4         pack.A obj = new pack.A();//using fully qualified name
5         obj.msg();
6     }
7 }
```

Terminal

```
sh-4.3$ javac -d . A.java
sh-4.3$ javac -d . B.java
sh-4.3$ java mypack.B
CSN-103, IITR
Using fully qualified name
sh-4.3$
```

Runtime Polymorphism (Exercises)

```
1 class Animal{
2     void eat(){System.out.println("animal is eating...");}
3 }
4
5 class Dog extends Animal{
6     void eat(){System.out.println("dog is eating...");}
7 }
8
9 class BabyDog extends Dog{
10     void eat(){System.out.println("babydog is eating...");}
11 public static void main(String args[]){
12     Animal a=new BabyDog();
13     System.out.println(a);
14     a.eat();
15 }
16 }
```

Terminal

```
sh-4.3$ javac BabyDog.java
sh-4.3$ java BabyDog
BabyDog@659e0bfd
babydog is eating...
sh-4.3$
```

- <https://ideone.com/W11O49>

```
1 class Animal{
2     void eat(){System.out.println("animal is eating...");}
3 }
4
5 class Dog extends Animal{
6     void eat(){System.out.println("dog is eating...");}
7 }
8
9 class BabyDog extends Dog{
10     void eat(){System.out.println("babydog is eating...");}
11 public static void main(String args[]){
12     Dog a=new BabyDog();
13     System.out.println(a);
14     a.eat();
15 }
16 }
```

Terminal

```
sh-4.3$ javac BabyDog.java
sh-4.3$ java BabyDog
BabyDog@659e0bfd
babydog is eating...
sh-4.3$
```

- <https://ideone.com/fXlqDy>

```
1 class Animal{
2     void eat(){System.out.println("animal is eating...");}
3 }
4
5 class Dog extends Animal{
6     void eat(){System.out.println("dog is eating...");}
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9 class BabyDog extends Dog{
10     void eat(){System.out.println("babydog is eating...");}
11 public static void main(String args[]){
12     BabyDog a=new BabyDog();
13     System.out.println(a);
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```

Terminal

```
sh-4.3$ javac BabyDog.java
sh-4.3$ java BabyDog
BabyDog@659e0bfd
babydog is eating...
sh-4.3$
```

- <https://ideone.com/Ki8k5m>


```
1 class Animal{
2     //void eat(){System.out.println("animal is eating...");}
3 }
4
5 class Dog extends Animal{
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Terminal

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sh-4.3$ javac BabyDog.java
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BabyDog@659e0bfd
babydog is eating...
sh-4.3$
```

- <https://ideone.com/8FWqzN>

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1 ▾ class Animal{
2   //void eat(){System.out.println("animal is eating...");}
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16 }
```

Terminal

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sh-4.3$ javac BabyDog.java
sh-4.3$ java BabyDog
BabyDog@659e0bfd
dog is eating...
sh-4.3$
```

- <https://ideone.com/QigR3m>

```
1 class Animal{
2     //void eat(){System.out.println("animal is eating...");}
3 }
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5 class Dog extends Animal{
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BabyDog@659e0bfd
babydog is eating...
sh-4.3$
```

- <https://ideone.com/1icrQJ>

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 Terminal

```
sh-4.3$ javac BabyDog.java
sh-4.3$ java BabyDog
BabyDog@659e0bfd
animal is eating...
sh-4.3$
```

- <https://ideone.com/TrWjed>

```
1 class Animal{
2 void eat(){System.out.println("animal is eating...");}
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6 //void eat(){System.out.println("dog is eating...");}
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Terminal

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sh-4.3$ javac BabyDog.java
sh-4.3$ java BabyDog
BabyDog@659e0bfd
animal is eating...
sh-4.3$
```

- <https://ideone.com/9lnYWv>

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Terminal

```
sh-4.3$ javac BabyDog.java
sh-4.3$ java BabyDog
BabyDog@659e0bfd
babydog is eating...
sh-4.3$
```

- <https://ideone.com/Ksb1d8>

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1 class Animal{
2 void eat(){System.out.println("animal is eating...");}
3 }
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5 class Dog extends Animal{
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13 System.out.println(a);
14 a.eat();
15 }
16 }
```

Terminal

```
sh-4.3$ javac BabyDog.java
sh-4.3$ java BabyDog
BabyDog@659e0bfd
babydog is eating...
sh-4.3$
```

- <https://ideone.com/Jbi7Rz>

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1 class Animal{
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14         a.eat();
15     }
16 }
```

Terminal

```
sh-4.3$ javac BabyDog.java
sh-4.3$ java BabyDog
Dog@659e0bfd
animal is eating...
sh-4.3$
```

- <https://ideone.com/DNXW75>


```
1 class Animal{
2 void eat(){System.out.println("animal is eating...");}
3 }
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5 class Dog extends Animal{
6 void eat(){System.out.println("dog is eating...");}
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Terminal

```
sh-4.3$ javac BabyDog.java
sh-4.3$ java BabyDog
Dog@659e0bfd
dog is eating...
sh-4.3$
```

- <https://ideone.com/lpTPFk>

Happy Dussehra!