

Nucleus

Java Foundation & Data Structures

Lecture 14 : OOPS 2



Monday, 26 June 17

Doubts from Last Class ?

Any doubts on assignment ?

Public and Non Public Classes?

Final Class?

Final Function

Abstract functions (Pure Virtual)

Abstract Classes

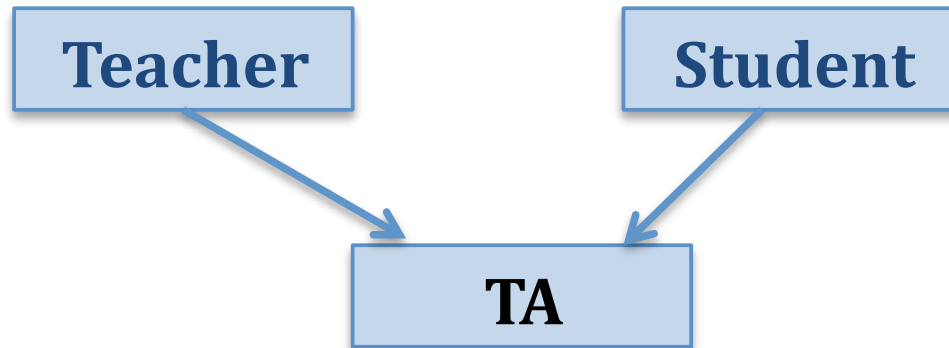
- Public?
- Protected?
- Private?
- Nothing(Friendly)
- Final
- Static

- Public?
- Protected?
- Private?
- Nothing(Friendly)
- Abstract
- Final
- Static

- Public?
- Nothing(Friendly)
- Abstract
- Final

Multiple Inheritance

Multiple Inheritance



Java Interfaces

Java interfaces

- All methods are public and abstract
- A non-abstract implementing class must implement all methods
- All data members are final and static
- A class can implement multiple interfaces
- An interface can extend another interface

Generics

- Allows us to create one method which works for many type of objects

Lets look at an example of
Generic class

- Instantiating a Generic class
- Multiple Type Parameters
- Multilayer Generic Parameters
- Raw Types

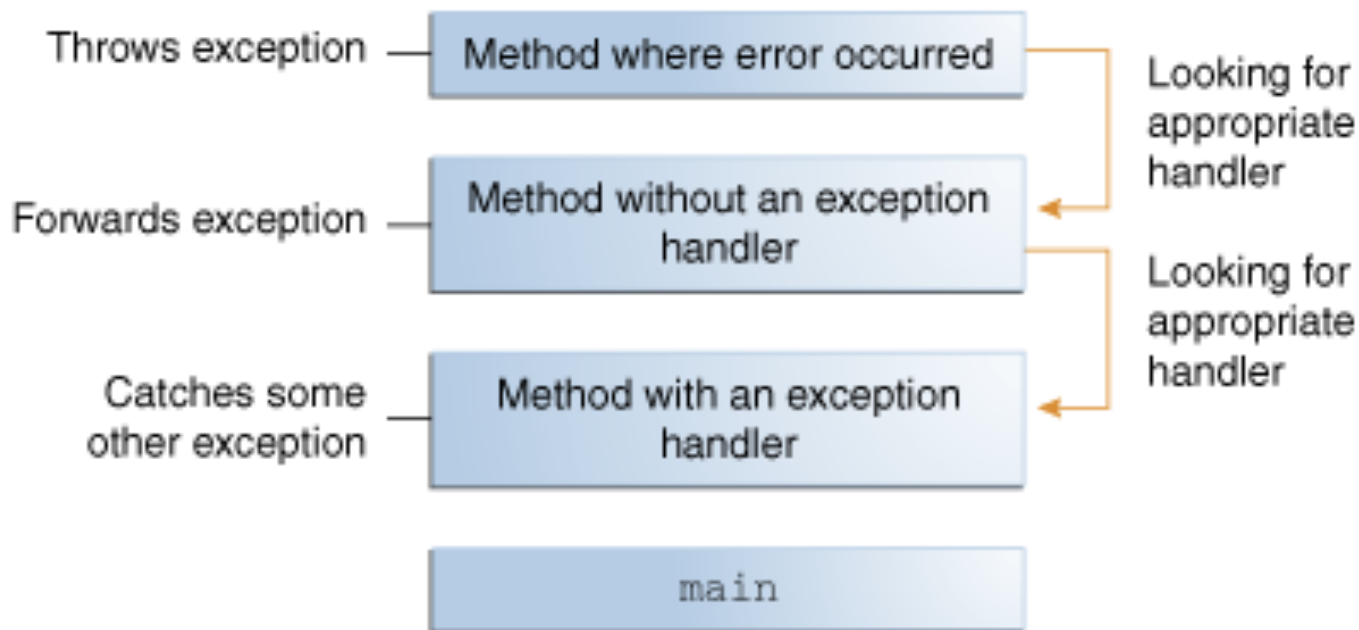
Generic Methods

How to bound the allowed types?

Java Comparable Interface

Exceptions

Exceptions & the call stack



Type of Exceptions

- Checked Exceptions (`java.lang.Exception`)
- Errors(`java.lang.Error`)
- Runtime Exceptions (`java.lang.RuntimeException`)

How to throw Exceptions?

How to create our own Exception Class?

Either Catch or Specify

Try catch and finally?

A casino offers a card game using a normal deck of 52 cards. The rule is that you turn over two cards each time. For each pair, if both are black, they go to the dealer's pile; if both are red, they go to your pile; if one black and one red, they are discarded. The process is repeated until you two go through all 52 cards. If you have more cards in your pile, you win \$100; otherwise (including ties) you get nothing. The casino allows you to negotiate the price you want to pay for the game. How much would you be willing to pay to play this game?



Thank you

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