```
C heap_sort.c X
C heap_sort.c
      #include<stdio.h>
      #include<stdlib.h>
      #include<conio.h>
      #include<time.h>
      clock_t start,end;
      double cpu_time;
      void heapadj(int a[], int n)
          int i,j,item;
          j=0;
          item=a[j];
          i=2*j+1;
          while(i<=n-1)
              if(i+1<=n-1)
                  if(a[i]<a[i+1])
                  [
i++;
              if(item<a[i])
                  a[j]=a[i];
                  j=i;
                  i=2*j+1;
                  break;
          a[j]=item;
```

```
C heap_sort.c X
C heap_sort.c
      void heapcons(int a[], int n)
          int i,j,k,item;
          for(k=1;k<n;k++)
              item=a[k];
              i=k;
              j=(i-1)/2;
              while(i>0 && item>a[j])
                  a[i]=a[j];
                  i=j;
                  j=(i-1)/2;
              a[i]=item;
      int heapsort(int a[], int n)
          int i,temp;
          heapcons(a,n);
          for(i=n-1;i>0;i--)
              temp=a[0];
              a[0]=a[i];
              a[i]=temp;
              heapadj(a,i);
      int main()
          int n,i,a[10000];
          srand(time(0));
```

printf("enter number of elements:\n");

printf("%d ",a[i]);

cpu_time = (double)(end - start) / CLOCKS_PER_SEC;

printf("\nExecution time for Heap sort = %f ms\n", cpu_time*1000);

end = clock();

getch();

