## ADA LAB TEST-1

```
I Sort a given set of Ninteger elements using Heap
Solt Technique and compute its Time taken.
 # include < stdio.h>
# include < stdlib . h)
# include (conio.h)
# include < time , h>
 clock - t start, end;
  double cper-time;
  word heapady (int a [], int n)
     int i, j, item;
      item = a [j]i
      i=2*j+1;
      mhile (i <= n-1)
         if (i+1 (= n-1)
             y (a [i] La[i+i]
              i++;
```

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   if (item (a li])
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     a[j]=a[i];
     i = 2 * j + 1;
    break;
   a[j]=item;
void heapcons (intal), inta)
 inti,j, k, item;
 for ( K=1; K(n; K++)
    item = a[K];
    i = K;
    1 = (i-i) /2;
 while (i > 0 88 item > a[j])
      a[i] = a[j];
```

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a [i] = item;
 int heapsort (int a [], int n)
    int i, temp;
    heapcons (a,n);
    for (i=n=1; i>0; i--)
         temp = a[o];
         a[0] = a[i];
         a [i] = temp i
       } heaply (a, i);
 int main ()
    int n, i, a [10000];
    Srand (time (0));
    Print (" Enter the number of elements: \n");
    scanf ("1.d", &n);
```

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print (" Array Elements: \n");
for (i=0; i<n; i++)
   a[i] = rand() 1/.100;
frinty ("1/.d", a(i));
 start = clock ();
 heapsort (a,n);
                                 Prints ("In sorted array: In");
 follizo; i < n; i++)
   printy ("/od", a[i]);
 end = clock;
 cpu-time = (double) (end-start) / CLOCKS_PER_SEC;
 Prints ("In Execution time for HeapSort = 1. f seconds In",
                      cpu-time);
 setch();
```

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Modification -> Min Heap Tree Creation woid heapcons (intal], int n) int i, j, K, item; for (K=1; K <n; K++) iten = a[k]; iz K; j = (i-1)/2; while (i>o && item < a[j]) a[i] = a[j]; i= 1; 1 = (i-1)/2; a [i] z item;

