ADA LABTEST 2

Implement all pair Shortest paths Problem using Floyd's algorithm

Modification: - Shortest path between the given source and destination

include (stdio.h)

include < conio.h>

void floyds ();

int min (int, int);

int c[10] [10], d[10] [10], i, j, k, n, see, dest;

void main ()

prints ("Enter number of nertices \n"); scanf ("1.d", &n);

Prints ("Enter cost- adjacency matrix \n"); for (i=1; i <= n; i++)

for (j=1; j <=n; j++)

scanf ("1.d", & c[i][j]);

floyds();

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 Prints (" \n Shortest path between every pair of vertical");

for (i=1; i <= n; i++)

E
     for (j=1; j <=n; j++)
      print ("-1.d", d[i][j]);
    print ("\n");
frint (" In Enter the source verten:");
scant ("'/.d", & sre);
scanf ("1.d", & src);
I sint (" Enter the destination werter: \n");
Scant ("1.d", & dest);
Scanf ("1.d", & dest);
printy (" Shortest path between source vertex 1.d and
     destination verten 1. d = 1. d", sre, dest,
                                   d [sen] [dest]);
getch ();
int min (inta, intb)
 if (a < b)
 netwin (a);
else
return (b);
```

MUSKAN GUPTA 1BM19CS091 void floyds () for (i=1; i <= n; i++) bor (j=1) j (=n; j++) { d[i][j] = c[i][j]; Jx (K=1; K(=n; K++) {or (i=1; i<=n; i++) fa (j=1; j (=n; j++) d[i][j] = min (d[i][j],d[i][k] + d[k][i]);