



Q WAP to implement singly linked list

Sol #include <stdio.h>
#include <stdlib.h>
#include <conio.h>

struct node

{

int info;

struct node *link;

};

typedef struct node *NODE;

NODE getnode ()

{

NODE x;

x = (NODE) malloc (sizeof (struct node));

if (x == NULL)

{
printf ("memory full \n");

exit (0);

}

return x;

}

void freenode (NODE x)

{

free (x);

}

NODE insert-front (NODE first, int item)

{

NODE temp;

temp = getnode ();

```

temp -> info = item;
temp -> link = NULL;
if (first == NULL)
    return temp;
temp -> link = first;
first = temp;
return first;
}

```

```

NODE delete-front (NODE first)
{

```

```

    NODE temp;
    if (first == NULL)
    {

```

```

        printf ("list is empty cannot delete\n");
        return first;
    }

```

```

    temp = first;
    temp = temp -> link;

```

```

    printf ("item deleted at front end is %d\n",
            first -> info);

```

```

    free (first);
    return temp;
}

```

```

NODE insert-rear (NODE first, int item)
{

```

```

    NODE temp, cur;
    temp = getnode();
    temp -> info = item;
    temp -> link = NULL;
    if (first == NULL)
        return temp;

```




```
cur = first;
while (cur -> link != NULL)
cur = cur -> link;
cur -> link = temp;
return first;
}
```

```
NODE delete-rear (NODE first)
{
```

```
    NODE cur, prev;
    if (first == NULL)
    {
```

```
        printf ("list is empty cannot delete \n");
        return first;
    }
```

```
    if (first -> link == NULL)
    {
```

```
        printf ("item deleted is %d \n", first -> info);
        free (first);
        return NULL;
    }
```

```
    prev = NULL;
    cur = first;
    while (cur -> link != NULL)
    {
```

```
        prev = cur;
        cur = cur -> link;
    }
```

```
    printf ("item deleted at rear end is %d",
            cur -> info);
    free (cur);
    prev -> link = NULL;
```

```

        return first;
    }
    void display (NODE first)
    {
        NODE temp;
        if (first == NULL)
            printf ("list is empty cannot display items \n");
        for (temp = first; temp != NULL; temp = temp->next)
        {
            printf ("%d \n", temp->info);
        }
    }

    void main ()
    {
        int item, choice;
        NODE first = NULL;
        for (i; i)
        {
            printf ("\n 1: Insert-front\n 2: Delete-front\n 3: Insert-rear\n 4: Delete-rear\n 5: Display-list\n 6: EXIT\n");

            printf ("enter the choice \n");
            scanf ("%d", &choice);
            printf ("----- \n");
            switch (choice)
            {
                case 1: printf ("enter the item at front end \n");
                        scanf ("%d", &item);
                        first = insert-front (first, item);
                        break;

```




Date ____/____/____

Case 2 : first = delete-front (first);
break;

case 3 : printf ("enter the item at rear end \n");
scanf ("%d", & item);
first = insert-rear (first, item);
break;

case 4 : first = delete-rear (first);
break;

Case 5: display (first);
break;

default : exit (0);

break;

}

}

}