

```
1  #include<stdio.h>
2  #include<stdlib.h>
3  #include<conio.h>
4  struct node
5  {
6      int info;
7      struct node*link;
8
9  };
10 typedef struct node*NODE;
11 NODE getnode()
12 {
13     NODE x;
14     x=(NODE)malloc(sizeof(struct node));
15     if(x==NULL)
16     {
17         printf("memory full\n");
18         exit(0);
19     }
20     return x;
21 }
22 void freenode(NODE x)
23 {
24     free(x);
25 }
26 NODE insert_front(NODE first,int item)
27 {
```

```
26 NODE insert_front(NODE first,int item)
27 {
28     NODE temp;
29     temp=getnode();
30     temp->info=item;
31     temp->link=NULL;
32     if(first==NULL)
33         return temp;
34     temp->link=first;
35     first=temp;
36     return first;
37 }
38 NODE delete_front(NODE first)
39 {
40     NODE temp;
41     if(first==NULL)
42     {
43         printf("list is empty cannot delete\n");
44         return first;
45     }
46     temp=first;
47     temp=temp->link;
48     printf("item deleted at front end is=%d \n",first->info);
49     free(first);
50     return temp;
51 }
52 NODE insert_rear(NODE first,int item)
```

```
51 }
52 NODE insert_rear(NODE first,int item)
53 {
54     NODE temp,cur;
55     temp=getnode();
56     temp->info=item;
57     temp->link=NULL;
58     if(first==NULL)
59         return temp;
60     cur=first;
61     while(cur->link!=NULL)
62         cur=cur->link;
63     cur->link=temp;
64     return first;
65 }
66 NODE delete_rear(NODE first)
67 {
68     NODE cur,prev;
69     if(first==NULL)
70     {
71         printf("list is empty cannot delete\n");
72         return first;
73     }
74     if(first->link==NULL)
75     {
76         printf("item deleted is %d\n",first->info);
77         return first;
```

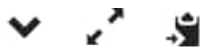
```
75 {  
76     printf("item deleted is %d\n",first->info);  
77     free(first);  
78     return NULL;  
79 }  
80 prev=NULL;  
81 cur=first;  
82 while(cur->link!=NULL)  
83 {  
84     prev=cur;  
85     cur=cur->link;  
86 }  
87 printf("item deleted at rear end is %d",cur->info);  
88 free(cur);  
89 prev->link=NULL;  
90 return first;  
91 }  
92 void display(NODE first)  
93 {  
94     NODE temp;  
95     if(first==NULL)  
96         printf("list empty cannot display items\n");  
97     for(temp=first;temp!=NULL;temp=temp->link)  
98     {  
99         printf("%d\n",temp->info);  
100     }
```

main.c

```
99     printf("%d\n",temp->info);
100 }
101 }
102 void main()
103 {
104     int item,choice;
105     NODE first=NULL;
106     for(;;)
107     {
108         printf("\n 1:Insert_front\n 2:Delete_front\n 3:Insert_rear\n 4:Delete_rear\n 5:Display_list\n 6:EXIT\n");
109         printf("enter the choice\n");
110         scanf("%d",&choice);
111         printf("-----\n");
112         switch(choice)
113         {
114             case 1:printf("enter the item at front end\n");
115                     scanf("%d",&item);
116                     first=insert_front(first,item);
117                     break;
118             case 2:first=delete_front(first);
119                     break;
120             case 3:printf("enter the item at rear end\n");
121                     scanf("%d",&item);
122                     first=insert_rear(first,item);
123                     break;
124             case 4:first=delete_rear(first);
```



```
110 scanf("%d",&choice);
111 printf("-----\n");
112 switch(choice)
113 {
114     case 1:printf("enter the item at front end\n");
115             scanf("%d",&item);
116             first=insert_front(first,item);
117             break;
118     case 2:first=delete_front(first);
119             break;
120     case 3:printf("enter the item at rear end\n");
121             scanf("%d",&item);
122             first=insert_rear(first,item);
123             break;
124     case 4:first=delete_rear(first);
125             break;
126     case 5:display(first);
127             break;
128     default:exit(0);
129             break;
130 }
131 }
132 }
133
134
135
136
```



```
1:Insert_front
2:Delete_front
3:Insert_rear
4:Delete_rear
5:Display_list
6:EXIT
```

enter the choice

1

enter the item at front end

23

```
1:Insert_front
2:Delete_front
3:Insert_rear
4:Delete_rear
5:Display_list
6:EXIT
```

enter the choice

1

enter the item at front end

34

```
1:Insert_front
2:Delete_front
```

5:Display_list

6:EXIT

enter the choice

5

34

23

1:Insert_front

2>Delete_front

3:Insert_rear

4>Delete_rear

5:Display_list

6:EXIT

enter the choice

3

enter the item at rear end

45

1:Insert_front

2>Delete_front

3:Insert_rear

4>Delete_rear

5:Display_list

6:EXIT

enter the choice


```
3:Insert_rear  
4>Delete_rear  
5:Display_list  
6:EXIT
```

enter the choice

3

enter the item at rear end

78

```
1:Insert_front  
2>Delete_front  
3:Insert_rear  
4>Delete_rear  
5:Display_list  
6:EXIT
```

enter the choice

5

34

23

45

78

```
1:Insert_front  
2>Delete_front  
3:Insert_rear
```

```
3:Insert_rear
4>Delete_rear
5:Display_list
6:EXIT
enter the choice
2
-----
item deleted at front end is=34

1:Insert_front
2>Delete_front
3:Insert_rear
4>Delete_rear
5:Display_list
6:EXIT
enter the choice
4
-----
item deleted at rear end is 78

1:Insert_front
2>Delete_front
3:Insert_rear
4>Delete_rear
5:Display_list
6:EXIT
```

enter the choice

2

item deleted at front end is=23

1:Insert_front

2>Delete_front

3:Insert_rear

4>Delete_rear

5:Display_list

6:EXIT

enter the choice

4

item deleted is 45

1:Insert_front

2>Delete_front

3:Insert_rear

4>Delete_rear

5:Display_list

6:EXIT

enter the choice

4

list is empty cannot delete

list is empty cannot delete

1:Insert_front

2>Delete_front

3:Insert_rear

4>Delete_rear

5:Display_list

6:EXIT

enter the choice

5

list empty cannot display items

1:Insert_front

2>Delete_front

3:Insert_rear

4>Delete_rear

5:Display_list

6:EXIT

enter the choice

6

...Program finished with exit code 0

Press ENTER to exit console.