



```
Q3) #include <stdio.h>
#include <conio.h>
int main()
{
    int i, j, n, num = 1;
    printf("Enter the value of n: ");
    scanf("%d", &n);
    for (i = 1; i <= n; i++)
    {
        for (j = 1; j <= i; j++)
        {
            printf("%d\t", num);
            num++;
        }
        printf("\n");
    }
    return 0;
}
```

OUTPUT :-

enter the value of n : 4

1

2

3

4

5

6

7

8

9

10

Q4)

```
#include <stdio.h>
#include <stdlib.h>
```

```
int main()
{
```

```
    int ciemarks, seemarks;
    float see, total;
```

```
    int i;
```

```
    for (i=1; i<=5; i++)
    {
```

```
        printf("enter your marks in CIE for sub (%d):", i);
        scanf("%d", &ciemarks);
```

```
        if ((ciemarks >= 0) && (ciemarks <= 50))
        {
```

```
            printf("your cie marks for sub (%d) is : %d\n", i, ciemarks);
        }
```

```
        else
```

```
        { printf("marks invalid\n");
          exit(0);
        }
```

```
        printf("enter your marks in SEE for sub (%d) : ", i);
```

```
        scanf("%d", &seemarks);
```

```
        if ((seemarks >= 0) && (seemarks <= 100))
        {
```

```
            printf("your see marks for sub (%d) is : %d\n", i, seemarks);
        }
```

```
    else
```

```
    {
```



```

printf("marks invalid\n");
exit(0);
}
see = seemarks / 2;
total = see + ciemarks;
printf("total marks you have scored in sub(%.d) =
      %f\n", i, total);
if (total >= 90)
printf("grade is S\n");
else if (total >= 80 && total < 90)
printf("grade is A\n");
else if (total >= 70 && total < 80)
printf("grade is B\n");
else if (total >= 60 && total < 70)
printf("grade is C\n");
else if (total >= 50 && total < 60)
printf("grade is D\n");
else if (total >= 40 && total < 50)
printf("grade is E\n");
else
printf("grade is F\n");
}
return 0;
}

```

OUTPUT :-

enter your marks in CIE for sub (1) :

43

your cie marks for sub(1) is : 43

enter your marks in SEE for sub(1):
79

your see marks for sub(1) is : 79
total marks you have scored in sub(1) = 82.0000
grade is A

enter your marks in CIE for sub(2):
45

your ~~see~~ cie marks for sub(2) is : 45
enter your marks in SEE for sub(2) : -67
marks invalid


```

Q5) #include <stdio.h>
int main ()
{
    int num1, num2, flag, i, j;
    printf ("enter the 1st integer \n");
    scanf ("%d", &num1);
    printf ("enter the 2nd integer \n");
    scanf ("%d", &num2);
    printf ("prime numbers from %d and %d are:
           \n", num1, num2);
    for (i = num1; i <= num2; ++i)
    {
        flag = 0;
        for (j = 2; j <= i/2; ++j)
        {
            if (i % j == 0)
            {
                flag = 1;
                break;
            }
        }
        if (flag == 0)
            printf ("%d \n", i);
    }
    return 0;
}

```

OUTPUT :

enter the 1st integer
23

enter the 2nd integer

Prime numbers from 23
and 50 are :

23
29
31
37
41
43
47

```

Q6) #include <stdio.h>
#include <math.h>
int main()
{
    float area, volume, r, h;
    int i, flag = 0;
    float pi = 3.14;
    do
    {
        printf("Enter 1: Cylinder \n 2: Cone \n 3: Sphere \n 4: exit\n");
        scanf("%d", &i);
        switch(i)
        {
            case 1:
                printf("enter radius\n");
                scanf("%f", &r);
                printf("enter height\n");
                scanf("%f", &h);
                area = (2 * pi * r * h) + (2 * pi * r * r);
                volume = (pi * r * r * h);
                printf("the area and volume of cylinder is %f\n", area, volume);
                break;
            case 2:
                printf("enter radius\n");
                scanf("%f", &r);
                scanf("%f", &r);
                printf("enter height\n");
                scanf("%f", &h);
                area = pi * r * (r + sqrt(h * h) + (r * r));
                volume = pi * r * r * (h/3);

```



```
printf ("the area and volume of cone is %.2f and
%.2f \n", area, volume);
```

```
break;
```

```
Case 3 :
```

```
printf ("enter radius \n");
```

```
scanf ("%f", &r);
```

```
area = 4 * pi * r * r;
```

```
volume = (4/3) * pi * r * r * r;
```

```
printf ("the area and volume of sphere is %.2f and
%.2f \n", area, volume);
```

```
break;
```

```
Case 4 :
```

```
flag = 1;
```

```
break;
```

```
}
```

```
}
```

```
while (flag != 1);
```

```
return 0;
```

```
}
```

OUTPUT :-

Enter 1: Cylinder

2: Cone

3: Sphere

4: exit

~~enter radius 3~~

enter radius

12

the area and volume of sphere is 1808.640015
and 5425.919922



Enter 1: Cylinder

2: cone

3: sphere

4: exit

1

enter radius

12

enter height

76

the area and volume of cylinder is 6631.679628
and 34364.160156

Enter 1: Cylinder

2: cone

3: sphere

4: exit

4



```

Q7) #include <stdio.h>
#include <string.h>
void main()
{
    char name[100][100]; int n, k, c, i=0, j=0,
    int n, k, c, i=0, j=0, d=0;
    do
    {
        printf("Enter the number of students:");
        scanf("%d", &n);
        printf("Enter the name of the student and
        course respectively \n 1 for internet of things \n 2
        for advanced java and J2EE for \n 3 for
        advanced data structure \n");
        for (k=0; k<n; k++)
        {
            scanf("%s %d", name[i], &c);
        }
        for (k=0; k<n; k++)
        {
            if (c==1)
                i++;
            if (c==2)
                j++;
            if (c==3)
                d++;
        }
    }
    while (i<30 || j<30 || d<30);
    printf("Students in internet of things : %d", i);
    printf("Students in advanced java and J2EE
  
```

```

        %.d", j);
printf("students in advanced data structure :
        %.d", d);
}

```

OUTPUT:-

Enter the number of students: 4

Enter name of the students and course respectively

- 1 for internet of things
- 2 for advanced java and J2EE
- 3 for advanced data structures

ram 2

chyan 3

zhanshyam 1

Sita 1

Enter the number of students: