SPOS Assignment No.2

```
#ifdef CALCULATIONDLL EXPORTS
#define CALCULATION_API_declspec(dllexport)
#define CALCULATION API declspec(dllimport)
#endif
class CALCULATION API
public:
    void Addition(float x, float y);
                                             // Add parameters here
    void Subtraction(float x, float y);
                                            // Add parameters here
    void Multiply(float x, float y);
                                             // Add parameters here
// CalculationDll.cpp
#include "math.h"
#include <iostream>
using namespace std;
void CALCULATION_API::Addition(float x, float y)
    cout << "\nEnter the numbers for Addition: " << endl;</pre>
    cin >> x >> y;
    cout << "Addition = "<<(x + y) << endl;</pre>
}
void CALCULATION_API::Subtraction(float x, float y)
    cout << "\nEnter the numbers for Subtraction: " << endl;</pre>
    cin >> x >> y;
    cout << "Subtraction = "<<(x - y) << endl;</pre>
void CALCULATION API::Multiply(float x, float y)
    cout << "\nEnter the numbers for Multiplication: " << endl;</pre>
    cin >> x >> y;
    cout << "Multilpication = "<<(x * y) << endl;</pre>
}
int main()
      float x, y;
      CALCULATION_API cal;
      cal.Addition(x,y);
      cal.Subtraction(x,y);
      cal.Multiply(x,y);
      return 0;
}
```

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