

When you speak, your voice is picked up by an analog sensor in the cell phone's microphone. An analog-to-digital converter chip converts your voice, which is an analog signal, into digital signals, represented by 1s and 0s.

The DSP compresses the digital signals and removes any background noise. In the listener's cell phone, a digital-toanalog converter chip changes the digital signals back to an analog voice signal.

Your voice exits the phone through the speaker.

## EHM 310 SAYISAL İŞARET İŞLEME MATLAB UYGULAMALAR (2)

An LTI system is specified by the difference equation

$$y(n) = 0.8y(n-1) + x(n)$$

- a. Determine  $H(e^{j\omega})$ .
- b. Calculate and plot the steady-state response  $y_{ss}(n)$  to

$$x(n) = \cos(0.05\pi n)u(n)$$

Rewrite the difference equation as y(n) - 0.8y(n-1) = x(n).

a. Using (3.21), we obtain

$$H(e^{j\omega}) = \frac{1}{1 - 0.8e^{-j\omega}}$$

b. In the steady state the input is  $x(n) = \cos(0.05\pi n)$  with frequency  $\omega_0 = 0.05\pi$  and  $\theta_0 = 0^{\circ}$ . The response of the system is

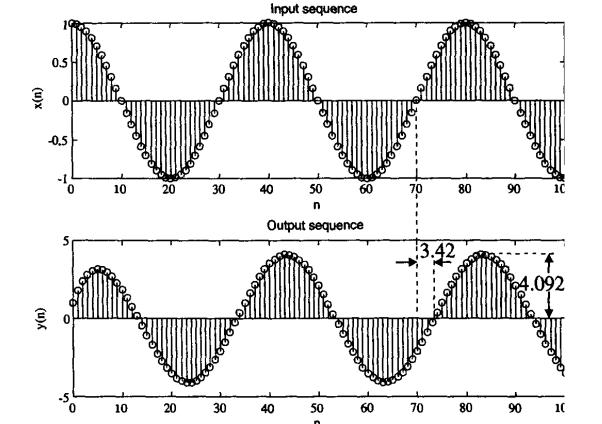
$$H(e^{j0.05\pi}) = \frac{1}{1 - 0.8e^{j0.05\pi}} = 4.0928e^{-j0.5377}$$

Therefore

$$y_{ss}(n) = 4.0928\cos(0.05\pi n - 0.5377) = 4.0928\cos[0.05\pi(n - 3.42)]$$

This means that at the output the sinusoid is scaled by 4.0928 and shifted by 3.42 samples. This can be verified using MATLAB.

```
subplot(1,1,1)
b = 1; a = [1,-0.8];
n=[0:100];x = cos(0.05*pi*n);
y = filter(b,a,x);
subplot(2,1,1); stem(n,x);
xlabel('n'); ylabel('x(n)'); title('Input sequence')
subplot(2,1,2); stem(n,y);
xlabel('n'); ylabel('y(n)'); title('Output sequence')
```

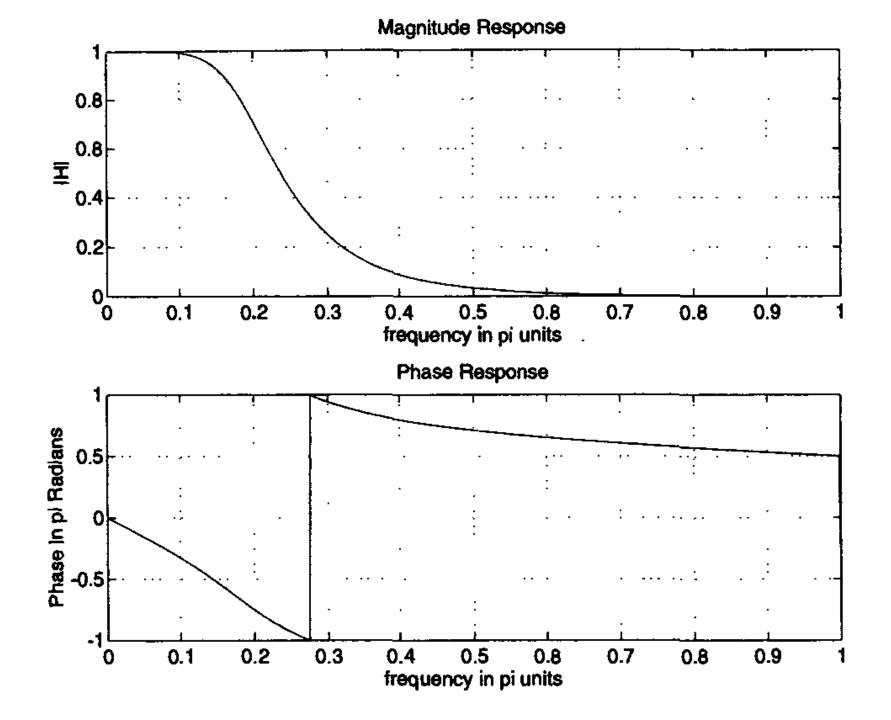


A 3rd-order lowpass filter is described by the difference equation

$$y(n) = 0.0181x(n) + 0.0543x(n-1) + 0.0543x(n-2) + 0.0181x(n-3) + 1.76y(n-1) - 1.1829y(n-2) + 0.2781y(n-3)$$

Plot the magnitude and the phase response of this filter and verify that it is a lowpass filter.

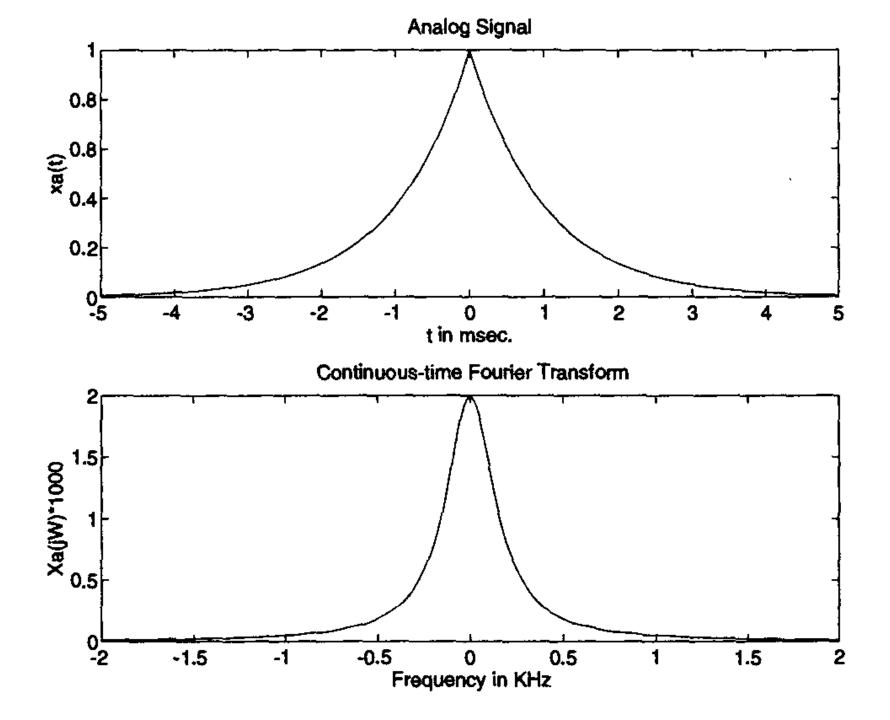
```
b = [0.0181, 0.0543, 0.0543, 0.0181]; % filter coefficient array b
a = [1.0000, -1.7600, 1.1829, -0.2781]; % filter coefficient array a
m = 0:length(b)-1; l = 0:length(a)-1; % index arrays m and l
K = 500; k = 0:1:K;
                                     % index array k for frequencies
                                     % [0, pi] axis divided into 501 points.
w = pi*k/K;
num = b + exp(-j*m'*w);
                                      % Numerator calculations
den = a + exp(-j+1'+w);
                                          % Denominator calculations
H = num . / den:
                                          % Frequency response
magH = abs(H); angH = angle(H);
                                          % mag and phase responses
subplot(1,1,1);
subplot(2,1,1); plot(w/pi,magH); grid; axis([0,1,0,1])
xlabel('frequency in pi units'); ylabel('|H|');
title('Magnitude Response');
subplot(2.1,2); plot(w/pi,angH/pi); grid
xlabel('frequency in pi units'); ylabel('Phase in pi Radians');
title('Phase Response');
```



 $x_a(t) = e^{-1000|t|}$ . Determine and plot its Fourier transform.

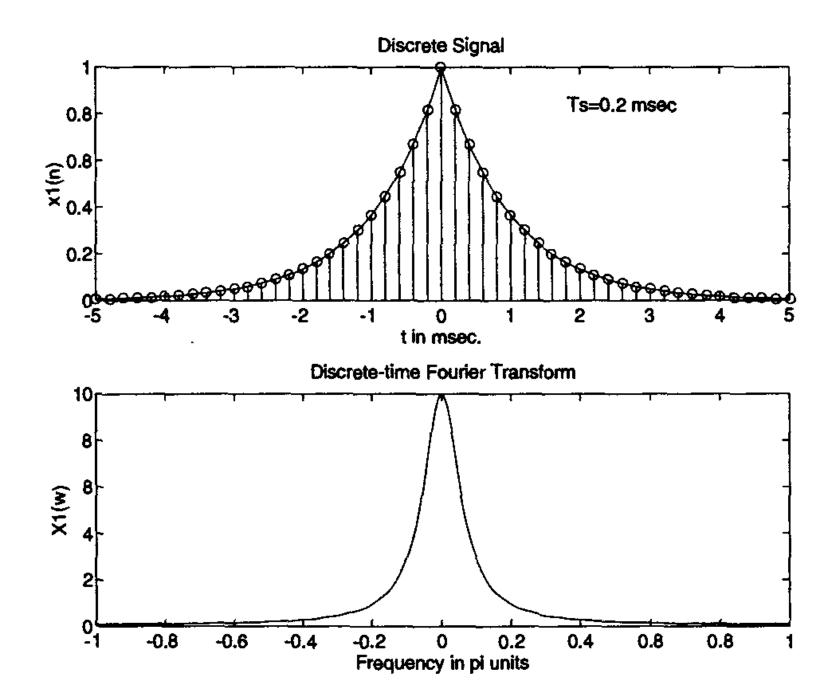
$$X_{a}(j\Omega) = \int_{-\infty}^{\infty} x_{a}(t)e^{-j\Omega t}dt = \int_{-\infty}^{0} e^{1000t}e^{-j\Omega t}dt + \int_{0}^{\infty} e^{-1000t}e^{-j\Omega t}dt$$
$$= \frac{0.002}{1 + \left(\frac{\Omega}{1000}\right)^{2}}$$

```
% Analog Signal
>> Dt = 0.00005; t = -0.005:Dt:0.005; xa = exp(-1000*abs(t));
% Continuous-time Fourier Transform
>>Wmax = 2*pi*2000; K = 500; k = 0:1:K; W = k*Wmax/K;
>>Xa = xa * exp(-j*t'*W) * Dt; Xa = real(Xa);
>>W = [-fliplr(W), W(2:501)]; % Omega from -Wmax to Wmax
>>Xa = [fliplr(Xa), Xa(2:501)]; % Xa over -Wmax to Wmax interval
>>subplot(1,1,1)
>>subplot(2,1,1);plot(t*1000,xa);
>>xlabel('t in msec.'); ylabel('xa(t)')
>>title('Analog Signal')
>>subplot(2,1,2);plot(W/(2*pi*1000),Xa*1000);
>>xlabel('Frequency in KHz'); ylabel('Xa(jW)*1000')
>>title('Continuous-time Fourier Transform')
```

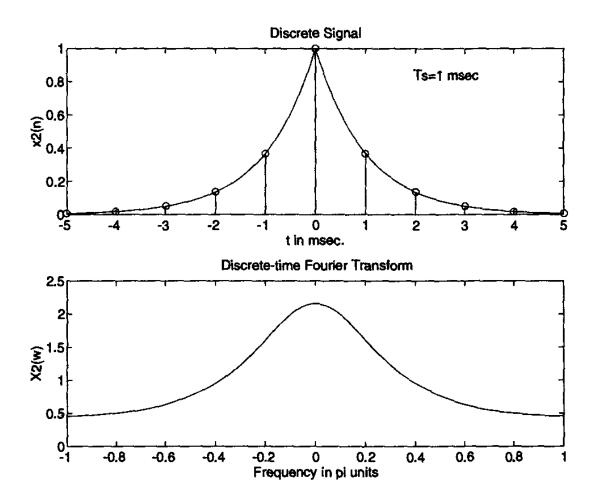


- a. Sample  $x_a(t)$  at  $F_s = 5000$  sam/sec to obtain  $x_1(n)$ . Determine and plot  $X_1(e^{j\omega})$ .
- b. Sample  $x_a(t)$  at  $F_s = 1000$  sam/sec to obtain  $x_2(n)$ . Determine and plot  $X_2(e^{j\omega})$ .
- a. Since the bandwidth of  $x_a(t)$  is 2KHz, the Nyquist rate is 4000 sam/sec, which is less than the given  $F_s$ . Therefore aliasing will be (almost) nonexistent.

```
% Analog Signal
>> Dt = 0.00005; t = -0.005:Dt:0.005; xa = exp(-1000*abs(t));
% Discrete-time Signal
>> Ts = 0.0002; n = -25:1:25; x = exp(-1000*abs(n*Ts));
% Discrete-time Fourier transform
>> K = 500; k = 0:1:K; w = pi*k/K;
>> X = x + exp(-j*n'*w); X = real(X);
>> w = [-fliplr(w), w(2:K+1)];
>> X = [fliplr(X), X(2:K+1)];
>> subplot(1,1,1)
>> subplot(2,1,1);plot(t*1000,xa);
>> xlabel('t in msec.'); ylabel('x1(n)')
>> title('Discrete Signal'); hold on
>> stem(n*Ts*1000,x); gtext('Ts=0.2 msec'); hold off
>> subplot(2,1,2);plot(w/pi,X);
>> xlabel('Frequency in pi units'); ylabel('X1(w)')
>> title('Discrete-time Fourier Transform')
```



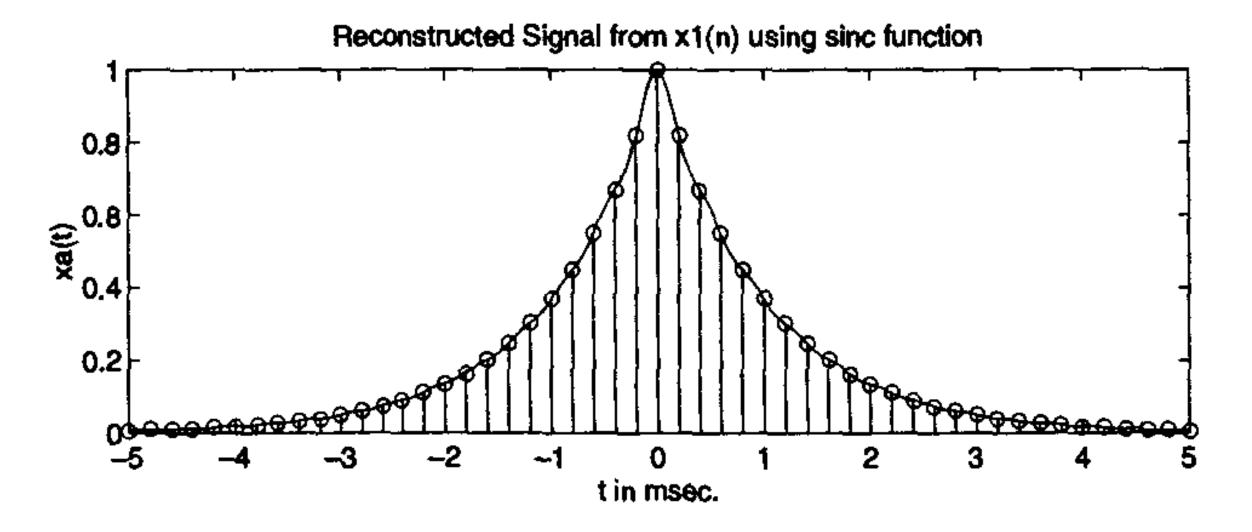
b. Here  $F_s = 1000 < 4000$ . Hence there will be a considerable amount of aliasing. This is evident from Figure 3.13, in which the shape of  $X(e^{j\omega})$  is different from that of  $X_a(j\Omega)$  and can be seen to be a result of adding overlapping replicas of  $X_a(j\Omega)$ .



```
x_a(t) = e^{-1000|t|}. Reconstruct (Fs=5000 samp/sec)
```

Note that  $x_1(n)$  was obtained by sampling  $x_a(t)$  at  $T_s = 1/F_s = 0.0002$  sec. W will use the grid spacing of 0.00005 sec over  $-0.005 \le t \le 0.005$ , which give x(n) over  $-25 \le n \le 25$ .

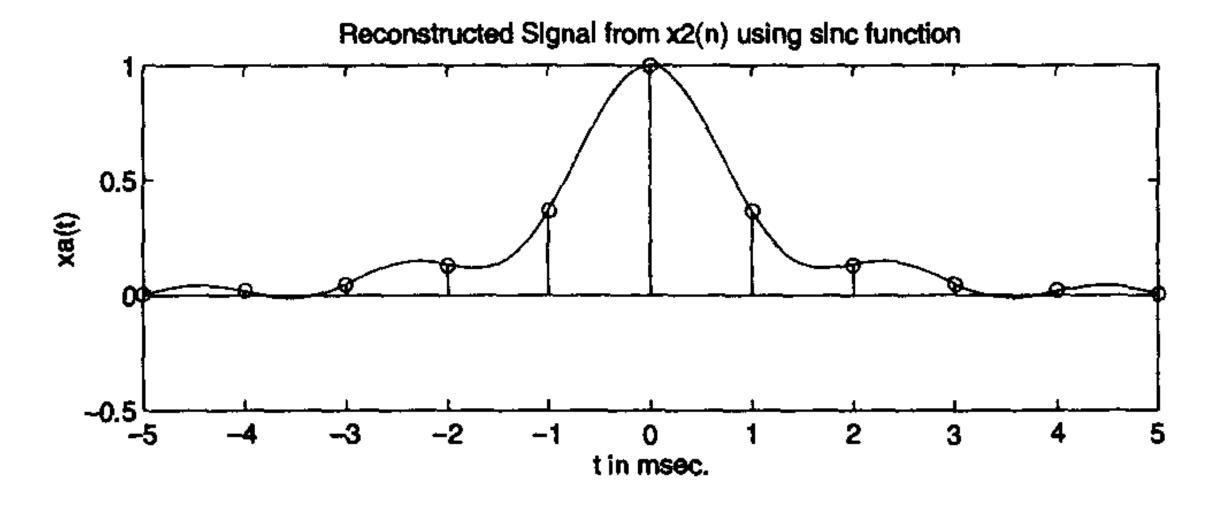
The maximum error between the reconstructed and the actual analog signal 0.0363, which is due to the fact that  $x_a(t)$  is not strictly band-limited (and als we have a finite number of samples). From Figure 3.15 we note that visuall the reconstruction is excellent.



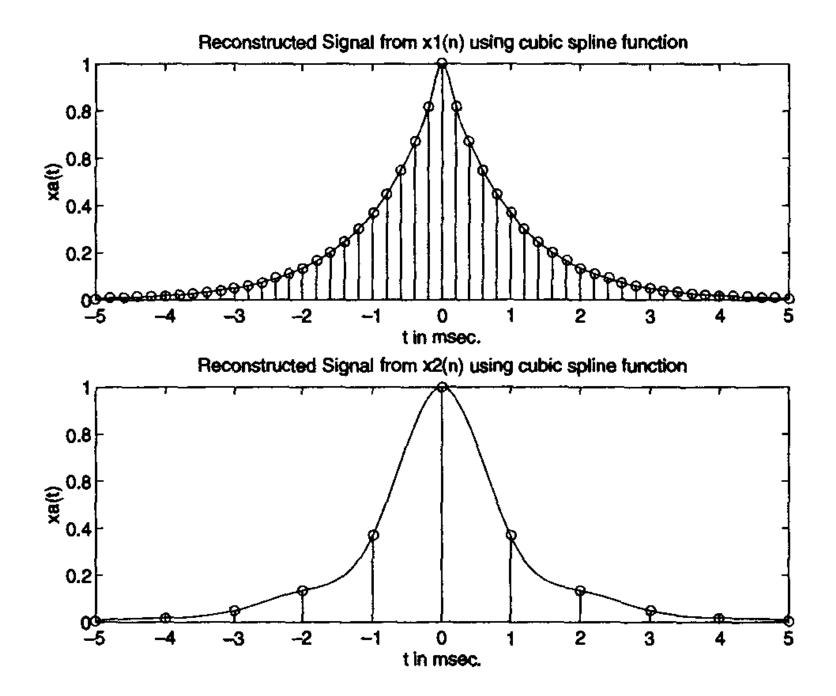
```
Reconstruct (Fs=1000 samp/sec) x_a(t) = e^{-1000|t|}.
```

In this case  $x_2(n)$  was obtained by sampling  $x_a(t)$  at  $T_s = 1/F_s = 0.001$  sec. We will again use the grid spacing of 0.00005 sec over  $-0.005 \le t \le 0.005$ , which gives x(n) over  $-5 \le n \le 5$ .

The maximum error between the reconstructed and the actual analog signal is 0.1852, which is significant and cannot be attributed to the nonband-limitedness of  $x_a(t)$  alone. From Figure 3.16 observe that the reconstructed signal differs from the actual one in many places over the interpolated regions. This is the visual demonstration of aliasing in the time domain.



```
% a) Discrete-time Signal x1(n): Ts = 0.0002
>> Ts = 0.0002; n = -25:1:25; nTs = n*Ts;
>> x = exp(-1000*abs(nTs));
% Analog Signal reconstruction
>> Dt = 0.00005; t = -0.005:Dt:0.005;
>> xa = spline(nTs,x,t);
% check
>> error = max(abs(xa - exp(-1000*abs(t))))
error = 0.0317
% Discrete-time Signal x2(n): Ts = 0.001
>> Ts = 0.001; n = -5:1:5; nTs = n*Ts;
>> x = exp(-1000*abs(nTs));
% Analog Signal reconstruction
>> Dt = 0.00005; t = -0.005:Dt:0.005;
>> xa = spline(nTs,x,t);
% check
>> error = max(abs(xa - exp(-1000*abs(t))))
error = 0.1679
```



## Z Dönüşümü

$$X_1(z) = 2 + 3z^{-1} + 4z^{-2} \text{ and } X_2(z) = 3 + 4z^{-1} + 5z^{-2} + 6z^{-3}.$$

$$X_3(z) = X_1(z)X_2(z)$$

$$x_1(n) = \{2, 3, 4\} \quad \text{and} \quad x_2(n) = \{3, 4, 5, 6\}$$

$$\uparrow \qquad \qquad \uparrow$$

$$\Rightarrow x_1 = [2, 3, 4]; \quad x_2 = [3, 4, 5, 6];$$

$$\Rightarrow x_3 = \text{conv}(x_1, x_2)$$

$$x_3 = 6 \quad 17 \quad 34 \quad 43 \quad 38 \quad 24$$

$$X_3(z) = 6 + 17z^{-1} + 34z^{-2} + 43z^{-3} + 38z^{-4} + 24z^{-5}$$

$$X(z) = \frac{z^{-1}}{3z^{2} - 4z + 1}$$

$$X(z) = \frac{z^{-1}}{3 - 4z^{-1} + z^{-2}} = \frac{0 + z^{-1}}{3 - 4z^{-1} + z^{-2}}$$

$$\Rightarrow b = [0,1]; a = [3,-4,1];$$

$$\Rightarrow [R,p,C] = residuez(b,a)$$

$$R = 0.5000$$

$$= 0.5000$$

$$= 0.3333$$

$$c = []$$

$$X(z) = \frac{\frac{1}{2}}{1 - z^{-1}} - \frac{\frac{1}{2}}{1 - \frac{1}{3}z^{-1}}$$

$$X(z) = \frac{0 + \frac{1}{3}z^{-1}}{1 - \frac{4}{3}z^{-1} + \frac{1}{3}z^{-2}} = \frac{z^{-1}}{3 - 4z^{-1} + z^{-2}} = \frac{z}{3z^2 - 4z + 1}$$

$$X(z) = \frac{1}{(1 - 0.9z^{-1})^{2}(1 + 0.9z^{-1})}, \quad |z| > 0.9$$

$$\Rightarrow b = 1; \quad a = \text{poly}([0.9, 0.9, -0.9])$$

$$a = 1.0000 \quad -0.9000 \quad -0.8100 \quad 0.7290$$

$$\Rightarrow [R, p, C] = \text{residuez}(b, a)$$

$$R = 0.2500$$

$$0.5000$$

$$0.2500$$

$$p = 0.9000$$

$$0.9000$$

$$-0.9000$$

$$c = []$$

$$X(z) = \frac{0.25}{1 - 0.9z^{-1}} + \frac{0.5}{(1 - 0.9z^{-1})^{2}} + \frac{0.25}{1 + 0.9z^{-1}}, \quad |z| > 0.9$$

$$= \frac{0.25}{1 - 0.9z^{-1}} + \frac{0.5}{0.9}z \frac{(0.9z^{-1})}{(1 - 0.9z^{-1})^{2}} + \frac{0.25}{1 + 0.9z^{-1}}, \quad |z| > 0.9$$

$$x(n) = 0.25(0.9)^{n} u(n) + \frac{5}{9}(n + 1)(0.9)^{n+1} u(n + 1) + 0.25(-0.9)^{n} u(n)$$

$$x(n) = 0.75(0.9)^{n} u(n) + 0.5n(0.9)^{n} u(n) + 0.25(-0.9)^{n} u(n)$$

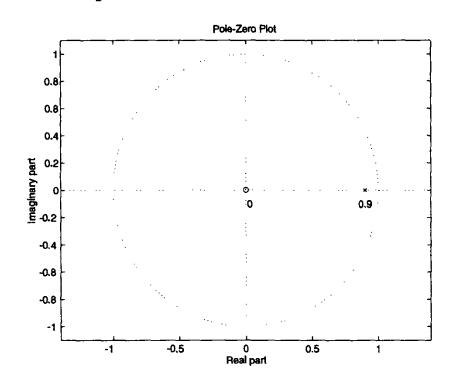
## Given a causal system

$$y(n) = 0.9y(n-1) + x(n)$$

- a. Find H(z) and sketch its pole-zero plot.
- b. Plot  $|H(e^{j\omega})|$  and  $\angle H(e^{j\bar{\omega}})$ .
- c. Determine the impulse response h(n).

$$y(n) - 0.9y(n-1) = x(n)$$
  $H(z) = \frac{1}{1 - 0.9z^{-1}}; |z| > 0.9$ 

$$b = [1, 0]; a = [1, -0.9];$$
  
zplane(b,a)



```
[H,w] = freqz(b,a,100);
magH = abs(H); phaH = angle(H);
subplot(2,1,1);plot(w/pi,magH);grid
xlabel('frequency in pi units'); ylabel('Magnitude');
title('Magnitude Response')
subplot(2,1,2);plot(w/pi,phaH/pi);grid
xlabel('frequency in pi units'); ylabel('Phase in pi units');
title('Phase Response')
                                         h(n) = \mathcal{Z}^{-1} \left[ \frac{1}{1 - 0.9z^{-1}}, |z| > 0.9 \right] = (0.9)^n u(n)
                                   Magnitude Response
        Magnitude
G
                                         0.5
                                                      0.7
                                                                  0.9
                 0.1
                       0.2
                                   0.4
                                               0.8
                             0.3
                                   frequency in pi units
                                    Phase Response
       Phase in pl units
        -0.4<u>--</u>
                                         0.5
                                                0.8
                                                      0.7
                                                                  0.9
                 0,1
                       0.2
                             0.3
                                   0.4
                                                            0.8
                                   frequency in pi units
```