**Clock Hand and Angles:**

Traditional clocks are increasingly uncommon, but most can still read rotating hands of hours, minutes, and seconds. Create function clockHandAngles(seconds)​ that, given the number of seconds since 12:00:00, will print the angles (in degrees) of the hour, minute and second hands. As a quick review, there are 360 degrees in a full arc rotation. Treat “straight-up” 12:00:00 as 0 degrees for all hands.

Input/define number of seconds

Each hour = 360/12 = 30 degrees // each minute = 360/60 = 6 degrees

Each hour = 3600 second

Define variable hours = (number of seconds) / 3600)

Define variable Hours angle = Hours \* 30 + minutes\*0.5

Define Variable minutes angle = minutes \*6

Define seconds angle = seconds \* 6

Define var hours = 0

Define ‘for’ loop for minutes that starts from 0 to the input # counter + 1 every 60

Define ‘if’ clause inside the for loop the condition being # ! 60 == 0 { h +=1 , minute counter = 0}