# Chapter-3

**Functions** 

### **Functions in Math**

- Given some number (*Input*)
- Calculates the result (*Output*)

#### Ex:

$$a = 3$$
  
 $f(x) = x*x$   
 $f(a) = 3*3 = 9$ 

# **Functions in Programming**

- A named sequence of of statements that performs a computation
- Not only numbers, but different types (Ex: string, list)
- Not only calculations (Ex: print out, draw, change value)

#### Ex:

```
>>> type(63)
<class 'int'>
```

• Function Call

### **Built-in Functions**

```
Ex:
print()
type(x)
pow(x,y)
```

• Name, *argument*, result (*return value*)

A function takes an argument, and returns a result.

# **Type Conversion Functions**

```
>>> int(3.14)
>>> float('2.79')
2.79
>>> str(777)
\777'
```

### **Math Functions**

• Module (library): a file consisting of related functions

# Ex: >>> import math >>> print(math)

• Dot Notation

```
Ex:
>>> math.sin(radians)
>>> math.pi
```

# **Composition**

```
>>> x = math.sin(degrees / 360.0 * 2* math.pi)
>>> x = math.exp(math.log(x+1))
>>> minut = saghat * 60
>>> saghat * 60 = minut
```

# **Adding New Function**

```
def function_name():
    # action1 (statement)
    # action2
...
```

- We *define* a function, then we *call* it.
- Function object

```
print(fun)
type(fun)
```

### Flow of Execution

```
def fun1():
   fun2()
   print(1)
def fun2():
   print(2)
def fun3():
   print(3)
   fun1()
>>> fun3()
```

## **Arguments and Parameters**

```
type(x)
pow(b,d)

def square_area(side):
    print(side*side)
x=4
square_area(x)
```

- A function requires an argument(s)
- An argument is assigned to function parameter

# **Scope: Variables & Parameters are Local**

```
def square_area(side):
    area = side*side
    print(area)

x=4
square_area(x)
print(side)
print(area)
```

• Stack Diagram: See textbook sections 3.8 and 3.9

### **Fruitful & void Functions**

- Fruitful: returns a result (Ex: math.sqrt())
- *void*: performs an action, but doesn't return a value (Ex: print())

• *None*: a special value with its own type

# Why use Functions?

- ...
- ...
- ...
- ...