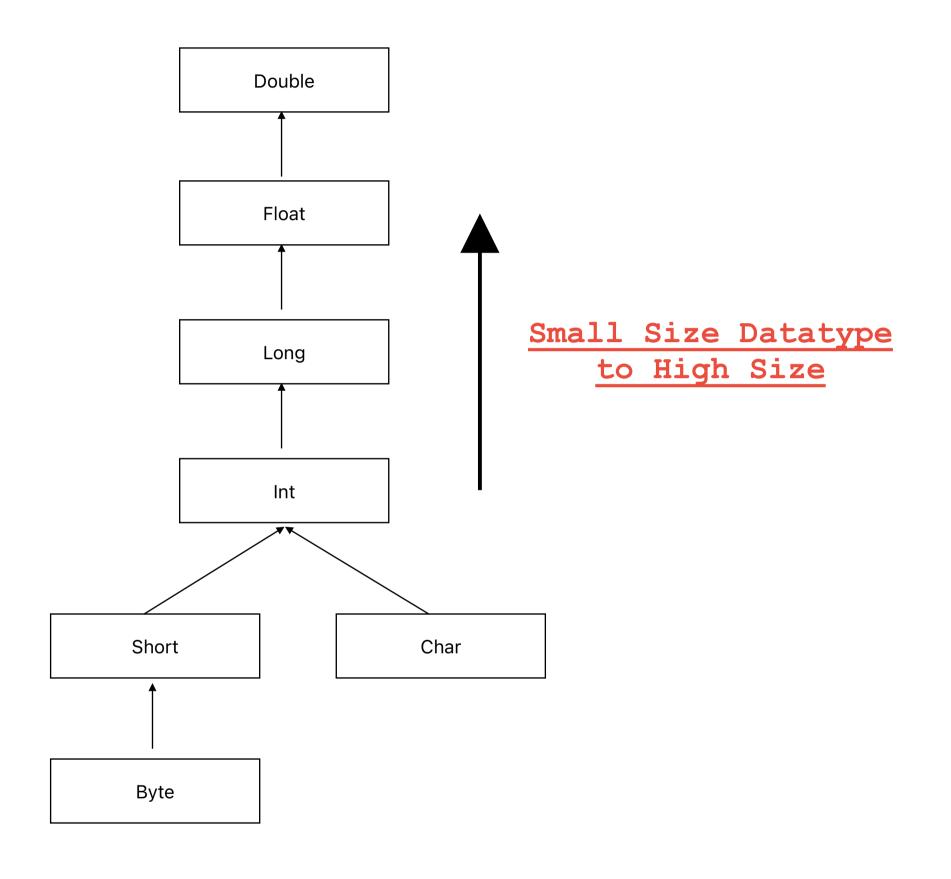
## Overspill



## Integer types

Kotlin provides a set of built-in types that represent numbers.

For integer numbers, there are four types with different sizes and, hence, value ranges:

| Туре  | Size (bits) | Min value                                      | Max value                                       |
|-------|-------------|--|---|
| Byte  | 8           | -128   | 127   |
| Short | 16          | -32768   | 32767   |
| Int   | 32          | -2,147,483,648 (-2 <sup>31</sup> )             | 2,147,483,647 (2 <sup>31</sup> - 1)             |
| Long  | 64          | -9,223,372,036,854,775,808 (-2 <sup>63</sup> ) | 9,223,372,036,854,775,807 (2 <sup>63</sup> - 1) |

| Туре   | Size (bits) | Significant bits | Exponent bits | Decimal digits |
|--------|-------------|------------------|---------------|----------------|
| Float  | 32          | 24               | 8             | 6-7            |
| Double | 64          | 53               | 11            | 15-16          |

var x = 1234567890123

var y: Int = x.toInt() //Value is 1912276171!

var x = 123.456

var y: Int = x.toInt() //Value is 123