

# AI for Research – Traveling Salesman Problem (TSP)

This repository contains an **AI for Research** project focused on solving the **Traveling Salesman Problem (TSP)** using computational and algorithmic approaches. The work is implemented primarily in a Jupyter Notebook for experimentation, visualization, and analysis.

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## Project Overview

The **Traveling Salesman Problem (TSP)** is a classic optimization problem where the goal is to find the shortest possible route that visits each city exactly once and returns to the starting city.

In this project, we: - Formulate the TSP as an optimization problem - Apply AI/algorithmic techniques to find efficient solutions - Analyze and visualize results for research and learning purposes

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## Project Structure

```
.
├── Ai_for_research_Project_.ipynb    # Main Jupyter Notebook
└── README.md                        # Project documentation
```

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## Requirements

To run this project, you will need:

- Python 3.8+
- Jupyter Notebook / JupyterLab
- Common Python libraries (may include):
  - numpy
  - matplotlib
  - pandas
  - math / random (standard library)

You can install required libraries using:

```
pip install numpy pandas matplotlib
```

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## How to Run

1. Clone or download this repository
2. Navigate to the project directory
3. Launch Jupyter Notebook:

```
jupyter notebook
```

1. Open **Ai\_for\_research\_Project.ipynb**
2. Run the cells sequentially to see the implementation and results



## Features

- Clear explanation of the TSP problem
- Algorithmic implementation for solving TSP
- Step-by-step execution in notebook format
- Visualization of routes and distances
- Suitable for academic and research purposes



## Academic Context

This project was developed as part of a **university AI for Research assignment**, focusing on: - Problem formulation - Experimental evaluation - Documentation of methods and results



## License

This project is intended for **educational and research use**. You may modify and reuse it with proper attribution.

## Author

Developed by a university student as part of an AI research project.

If you would like, I can: - Customize this README for a specific algorithm (GA, A\*, heuristics, etc.) - Add dataset details - Add result screenshots or figures - Rewrite it to meet IEEE / academic standards