a) Which of the following is a valid way to declare a variable in JavaScript?

```
let x = 5;
var y = "Hello";
const z = true;
All of the above
```

b) What is the output of the following code?

```
let x = 5;
let y = 10;
console.log(x + y);
15
50
"510"
None of the above
```

c) Which statement is used to stop a loop?

```
exit
break
return
```

Functions and Scope

a) What is the output of the following code?

```
let x = 5;

function addFive() {
    x = x + 5;
    console.log(x);
}

addFive();

5

10

15

Error
```

b) Which of the following is the correct way to declare a function in JavaScript?

```
function myFunction() { /* code */ }
let myFunction = function() { /* code */ }
const myFunction = () => { /* code */ }
All of the above
```

c) What is the value of x after executing the following code?

```
let x = 10;
```

```
function outer() {
  let x = 20;
  function inner() {
    x = 30;
  }
  inner();
}
outer();
console.log(x);
10
20
30
Error
```

Arrays and Objects

a) How do you access the first element of an array called myArray?

```
myArray[0]
myArray.first
```

```
myArray.get(0)
myArray.length[0]
```

b) What is the output of the following code?

```
let person = {
  name: "John",
  age: 30,
  city: "New York"
};

console.log(person.age);
undefined
30
null
Error
```

c) How do you convert a JavaScript object into a JSON string?

```
JSON.stringify(obj)
obj.toJSON()

JSON.parse(obj)
obj.toString()
```

a) Which method is used to select an HTML element with a specific ID?

```
document.getElementById()
document.querySelector()
document.getElementByClass()
document.getElementsByTagName()
```

b) How do you add an event listener to a button element?

```
<button id="myButton">Click me</button>

const button = document.getElementById('myButton');

// Add event listener here

button.onclick = function() { /* code */ }

button.addEventListener('click', function() { /* code */ })

button.on('click', function() { /* code */ })

button.addEvent('click', function() { /* code */ })
```

c) What is the difference between event.preventDefault() and event.stopPropagation()?

```
preventDefault() stops the default behavior of an event, and stopPropagation() stops
the event from bubbling up the DOM tree.
```

preventDefault() stops the event from bubbling up the DOM tree, and stopPropagation() stops the default behavior of an event.

They are the same function with different names.

They have no difference; they are used interchangeably.