///////////////multiCycleDatapath\_code///////////////

module multiCycleDatapath\_code(

clk,

rst,

PCWrite,

MemWrite,

IRWrite,

ImmSrc,

RegWrite,

ALUSrcA,

AdrSrc,

ALUControl,

ALUSrcB,

RegSrc,

ResultSrc,

ALU\_flags,

R1out,

R2out

);

input wire clk;

input wire rst;

input wire PCWrite;

input wire MemWrite;

input wire IRWrite;

input wire ImmSrc;

input wire RegWrite;

input wire ALUSrcA;

input wire [1:0] AdrSrc;

input wire [3:0] ALUControl;

input wire [1:0] ALUSrcB;

input wire [2:0] RegSrc;

input wire [1:0] ResultSrc;

output wire [3:0] ALU\_flags;

output wire [7:0] R1out;

output wire [7:0] R2out;

wire [15:0] WREGout;

wire [3:0] X;

wire [7:0] SYNTHESIZED\_WIRE\_0;

wire [7:0] SYNTHESIZED\_WIRE\_31;

wire [7:0] SYNTHESIZED\_WIRE\_2;

wire [7:0] SYNTHESIZED\_WIRE\_3;

wire [7:0] SYNTHESIZED\_WIRE\_32;

wire [2:0] SYNTHESIZED\_WIRE\_5;

wire [2:0] SYNTHESIZED\_WIRE\_6;

wire [7:0] SYNTHESIZED\_WIRE\_33;

wire [7:0] SYNTHESIZED\_WIRE\_34;

wire [7:0] SYNTHESIZED\_WIRE\_9;

wire [15:0] SYNTHESIZED\_WIRE\_11;

wire [2:0] SYNTHESIZED\_WIRE\_12;

wire [2:0] SYNTHESIZED\_WIRE\_13;

wire [2:0] SYNTHESIZED\_WIRE\_14;

wire [7:0] SYNTHESIZED\_WIRE\_16;

wire [7:0] SYNTHESIZED\_WIRE\_17;

wire [7:0] SYNTHESIZED\_WIRE\_35;

wire [7:0] SYNTHESIZED\_WIRE\_22;

wire [7:0] SYNTHESIZED\_WIRE\_23;

wire [7:0] SYNTHESIZED\_WIRE\_24;

wire [7:0] SYNTHESIZED\_WIRE\_25;

wire [15:0] SYNTHESIZED\_WIRE\_36;

InstDataMemMC b2v\_inst(

.clk(clk),

.memWE(MemWrite),

.memA(SYNTHESIZED\_WIRE\_0),

.memWD(SYNTHESIZED\_WIRE\_31),

.memRD(SYNTHESIZED\_WIRE\_36));

simpleREG b2v\_inst10(

.clk(clk),

.rst(rst),

.DATA(SYNTHESIZED\_WIRE\_2),

.SREGout(SYNTHESIZED\_WIRE\_9));

defparam b2v\_inst10.W = 8;

simpleREG b2v\_inst11(

.clk(clk),

.rst(rst),

.DATA(SYNTHESIZED\_WIRE\_3),

.SREGout(SYNTHESIZED\_WIRE\_31));

defparam b2v\_inst11.W = 8;

simpleREG b2v\_inst12(

.clk(clk),

.rst(rst),

.DATA(SYNTHESIZED\_WIRE\_32),

.SREGout(SYNTHESIZED\_WIRE\_24));

defparam b2v\_inst12.W = 8;

muxWTwoToOne b2v\_inst13(

.s0(RegSrc[2]),

.I0(SYNTHESIZED\_WIRE\_5),

.I1(WREGout[7:5]),

.out(SYNTHESIZED\_WIRE\_12));

defparam b2v\_inst13.W = 3;

muxWTwoToOne b2v\_inst14(

.s0(RegSrc[1]),

.I0(WREGout[4:2]),

.I1(WREGout[10:8]),

.out(SYNTHESIZED\_WIRE\_13));

defparam b2v\_inst14.W = 3;

muxWTwoToOne b2v\_inst15(

.s0(RegSrc[0]),

.I0(WREGout[10:8]),

.I1(SYNTHESIZED\_WIRE\_6),

.out(SYNTHESIZED\_WIRE\_14));

defparam b2v\_inst15.W = 3;

muxWTwoToOne b2v\_inst16(

.s0(RegSrc[0]),

.I0(SYNTHESIZED\_WIRE\_33),

.I1(SYNTHESIZED\_WIRE\_34),

.out(SYNTHESIZED\_WIRE\_16));

defparam b2v\_inst16.W = 8;

extendImm b2v\_inst17(

.ImmSrc(ImmSrc),

.Instr70(WREGout[7:0]),

.extendedImm(SYNTHESIZED\_WIRE\_22));

muxWTwoToOne b2v\_inst18(

.s0(ALUSrcA),

.I0(SYNTHESIZED\_WIRE\_9),

.I1(SYNTHESIZED\_WIRE\_34),

.out(SYNTHESIZED\_WIRE\_17));

defparam b2v\_inst18.W = 8;

shrinkImm b2v\_inst19(

.Instr150(SYNTHESIZED\_WIRE\_11),

.instr70(SYNTHESIZED\_WIRE\_25));

RegisterFileMC b2v\_inst2(

.clk(clk),

.rst(rst),

.WE(RegWrite),

.A1(SYNTHESIZED\_WIRE\_12),

.A2(SYNTHESIZED\_WIRE\_13),

.A3(SYNTHESIZED\_WIRE\_14),

.R6(SYNTHESIZED\_WIRE\_33),

.WD3(SYNTHESIZED\_WIRE\_16),

.R1(R1out),

.R2(R2out),

.RD1(SYNTHESIZED\_WIRE\_2),

.RD2(SYNTHESIZED\_WIRE\_3));

ConstantValueGenerator b2v\_inst20(

.Data\_on\_Bus(SYNTHESIZED\_WIRE\_5));

defparam b2v\_inst20.BUS\_DATA = 3'b110;

defparam b2v\_inst20.DATA\_WIDTH = 3;

ConstantValueGenerator b2v\_inst21(

.Data\_on\_Bus(SYNTHESIZED\_WIRE\_6));

defparam b2v\_inst21.BUS\_DATA = 3'b111;

defparam b2v\_inst21.DATA\_WIDTH = 3;

ConstantValueGenerator b2v\_inst22(

.Data\_on\_Bus(SYNTHESIZED\_WIRE\_23));

defparam b2v\_inst22.BUS\_DATA = 3'b100;

defparam b2v\_inst22.DATA\_WIDTH = 8;

ALU\_MC b2v\_inst3(

.A(SYNTHESIZED\_WIRE\_17),

.ALUcontrol(ALUControl),

.B(SYNTHESIZED\_WIRE\_35),

.N(X[3]),

.Z(X[2]),

.CO(X[1]),

.OVF(X[0]),

.Y(SYNTHESIZED\_WIRE\_32));

defparam b2v\_inst3.W = 8;

muxWFourToOne b2v\_inst4(

.s0(AdrSrc[0]),

.s1(AdrSrc[1]),

.I0(SYNTHESIZED\_WIRE\_34),

.I1(SYNTHESIZED\_WIRE\_33),

.out(SYNTHESIZED\_WIRE\_0));

defparam b2v\_inst4.W = 8;

muxWFourToOne b2v\_inst5(

.s0(ALUSrcB[0]),

.s1(ALUSrcB[1]),

.I0(SYNTHESIZED\_WIRE\_31),

.I1(SYNTHESIZED\_WIRE\_22),

.I2(SYNTHESIZED\_WIRE\_23),

.out(SYNTHESIZED\_WIRE\_35));

defparam b2v\_inst5.W = 8;

muxWFourToOne b2v\_inst6(

.s0(ResultSrc[0]),

.s1(ResultSrc[1]),

.I0(SYNTHESIZED\_WIRE\_24),

.I1(SYNTHESIZED\_WIRE\_25),

.I2(SYNTHESIZED\_WIRE\_32),

.I3(SYNTHESIZED\_WIRE\_35),

.out(SYNTHESIZED\_WIRE\_33));

defparam b2v\_inst6.W = 8;

writeEnableREG b2v\_inst7(

.clk(clk),

.rst(rst),

.WE(IRWrite),

.DATA(SYNTHESIZED\_WIRE\_36),

.WREGout(WREGout));

defparam b2v\_inst7.W = 16;

simpleREG b2v\_inst9(

.clk(clk),

.rst(rst),

.DATA(SYNTHESIZED\_WIRE\_36),

.SREGout(SYNTHESIZED\_WIRE\_11));

defparam b2v\_inst9.W = 16;

writeEnableREG4PC b2v\_PCregister(

.clk(clk),

.rst(rst),

.WE(PCWrite),

.DATA(SYNTHESIZED\_WIRE\_33),

.WREGout(SYNTHESIZED\_WIRE\_34));

assign ALU\_flags = X;

endmodule

/\*for the pc counter initialize with 0\*/

module writeEnableREG4PC (DATA,clk,rst,WREGout,WE);

input rst,clk,WE;

input [7:0] DATA;

output reg [7:0] WREGout=8'b00000000;

always @(posedge clk)//due to sync reset issue

begin

if(rst==1)

begin

WREGout<=0;

end

if(WE==1)

begin

WREGout<=DATA;

end

end

endmodule

module ALU\_MC #(parameter W=8) (ALUcontrol,A,B,Y,N,Z,CO,OVF);

//negative and zero bits are affected by ALU op

//CO and OVF are affected by arithmetics

input [3:0] ALUcontrol;

input [W-1:0] A,B;

output reg [W-1:0] Y; //output

output reg CO,OVF,N,Z; //cpsr

wire [W-1:0] Bcomp=~B; //bitwise not

wire [W-1:0] Acomp=~A; //bitwise not

reg E;

always @(\*)

begin

case(ALUcontrol)

4'b0000: //add

begin

//update the overflow bit according to the signs

{CO, Y} = A + B;

if (A[W-1] ~^ B[W-1]) //if the signs are the same

OVF = Y[W-1] ^ A[W-1];

else

OVF = 0;

end

4'b0001: //subt a-b

begin

//update the overflow bit according to the signs

{CO, Y} = A + Bcomp+1;

if ((A[W-1] ^ B[W-1]))

OVF = Y[W-1] ^ A[W-1];

else

OVF = 0;

end

4'b0010:

begin

Y=A&B; //and

CO=0;

OVF=0;

end

4'b0011:

begin

Y=A|B; //or

CO=0;

OVF=0;

end

4'b0100:

begin

Y=A^B; //xor

CO=0;

OVF=0;

end

4'b0101:

begin

Y=0; //clear

CO=0;

OVF=0;

end

4'b0110:

begin

Y={A[6:0],A[7]}; //rol

CO=0;

OVF=0;

end

4'b0111:

begin

Y={A[0],A[7:1]}; //ror

CO=0;

OVF=0;

end

4'b1000: //shift left lsl

begin

Y=A<<1;

CO=0;

OVF=0;

end

4'b1001: //shift right lsr

begin

Y=A>>1;

CO=0;

OVF=0;

end

4'b1010:

begin

Y={A[7],A[7:1]}; //arithmetic shift right

CO=0;

OVF=0;

end

endcase

end

always @(\*)

begin

N = Y[W-1];

Z = ~|Y;

end

endmodule

module extendImm

(

//data,shift no needfor the extendedImm

//memory inst imm5 for the ldr and str

//memory inst imm8 for the immediate

//branch no need to extend

//input port

input ImmSrc,

input [7:0] Instr70,

//output port

output [7:0] extendedImm

);

//ImmSrc 1 no change

//ImmSrc 0 imm5

assign extendedImm=ImmSrc ? Instr70 :{3'b0,Instr70[4:0]};

endmodule

//DATA MEMORY

module InstDataMemMC

( // input ports

input clk,

input [7:0] memA,//memory address according to the address write or read occur

input [7:0] memWD,//memory write data, it specifies the memory data which can be written

input memWE,//memory write enable

// output port

output [15:0] memRD

);

reg [15:0] DATAmem [255:0];

//also maximum PC value is 252

//however PC values are 0-4-8...252

//memWD values are extended to 16 bits

//initialize the memory

integer i;

initial

begin

//instructionMemory initialization

//we have 16 bits in the memORY it is used instruction

//instructions

/\*

register file initial contents

register\_R[3] = 8'b00001111; //15

register\_R[4] = 8'b00011111; //31

register\_R[5] = 8'b00111111; //63

\*/

DATAmem[0] = 16'b0000\_0001\_0111\_0000;//add rd 1 rn 3 rm 4 then result is " 46" initially r3=15 r4=31 r5=63

DATAmem[4] = 16'b0001\_0010\_1010\_1100;//sub r2=r5-r3 "48"

DATAmem[8] = 16'b0010\_0001\_0111\_0000;//and r1=r4&r3 "15"

DATAmem[12] = 16'b0010\_1010\_0111\_0100;//orr r2=r3|r5 "63"

DATAmem[16] = 16'b0011\_0001\_0110\_0000;//xor r1=r3^r0 "15" because r0 initially zero

DATAmem[20] = 16'b0011\_1010\_0000\_0000;//clr r2 loaded with 0

//shift operations shift rn and store it in rd

DATAmem[24] = 16'b0100\_0001\_0110\_0000;//rol r1=rol r3

DATAmem[28] = 16'b0100\_1010\_1000\_0000;//ror r2= ror r4

DATAmem[32] = 16'b0101\_0001\_1010\_0000;//lsl r1= r5\*2 126

DATAmem[36] = 16'b0101\_1010\_1000\_0000;//asr r2=asr r4

DATAmem[40] = 16'b0110\_0001\_1010\_0000;//lsr r1= r5/2 31

//memory instructions rd=r2

DATAmem[44] = 16'b1000\_0010\_0110\_0101; //ldr r2,[r3,5]

DATAmem[48] = 16'b1001\_0010\_1111\_1111;//ldi r2 255

DATAmem[52] = 16'b1010\_0010\_0110\_0101; // str r2,[r3,5]

//rd=1

DATAmem[56] = 16'b1000\_0001\_0110\_0101; // ldr r1,[r3,5] 33+5=38

//branch instructions

DATAmem[60] = 16'b1100\_0000\_0000\_1000; //b pc+8+imm8(8)=76

//B TO #76 branch here "B 76"

DATAmem[76] = 16'b1001\_0010\_0100\_1100;//ldi r2 76

DATAmem[80] = 16'b1100\_1000\_0001\_0000; //bl branch with link to the 104

//BL TO THE 104 "BL 104"

DATAmem[104] = 16'b1001\_0010\_0110\_1000;//ldi r2 104

DATAmem[108] = 16'b1100\_0000\_0101\_1000; //b pc+8+imm8(64)=204

//with branch at the 108 jump here

DATAmem[204] = 16'b1001\_0010\_1101\_1000;//ldi r2 216

//verfy branch indirect

//bi r2

DATAmem[208] = 16'b1101\_0000\_0000\_1000; //bi r2

DATAmem[216] = 16'b1001\_0010\_1111\_1111;//jump to here after bi instruction

//end of the instruction

DATAmem[220] = 16'b0000\_0000\_0000\_0000;

DATAmem[224] = 16'b0000\_0000\_0000\_0000;

DATAmem[228] = 16'b0000\_0000\_0000\_0000;

DATAmem[232] = 16'b0000\_0000\_0000\_0000;

DATAmem[236] = 16'b0000\_0000\_0000\_0000;

DATAmem[240] = 16'b0000\_0000\_0000\_0000;

DATAmem[244] = 16'b0000\_0000\_0000\_0000;

DATAmem[248] = 16'b0000\_0000\_0000\_0000;

DATAmem[252] = 16'b0000\_0000\_0000\_0000;

//data memory initialization

//data initialization

//instructions at the 0 4 8 12 ... 252 therefore others can be assigned randomly

for(i=0;i<256;i=i+1)

begin

if(i%3'd4!=0)

begin

DATAmem[i] = i;

end

end

end

/\*

initial begin

$readmemh("memory.txt",DATAmem,0,255);

end

\*/

//memory write operation

always @(posedge clk) begin

if (memWE)

begin

DATAmem[memA] = {8'b0,memWD};//extended value is stored the memory

end

else

begin

//nothing

end

end

assign memRD = DATAmem[memA]; //it provides the data which is specified by the address

endmodule

/\*

Implement a W-bit 2 to 1 and a W-bit 4 to 1 multiplexers, where W is a parameter specifying the

data width of the input.

\*/

module muxWFourToOne #(parameter W=1)(s0,s1,I0,I1,I2,I3,out);

input s0;

input s1;

input [W-1:0] I0;

input [W-1:0] I1;

input [W-1:0] I2;

input [W-1:0] I3;

output reg [W-1:0] out;

wire [1:0] sel ={s1,s0};

always @(s0 or s1 or I0 or I1 or I2 or I3)

begin

case (sel)

2'b00 : out = I0;

2'b01 : out = I1;

2'b10 : out = I2;

2'b11 : out = I3;

endcase

end

endmodule

/\*

Implement a W-bit 2 to 1 and a W-bit 4 to 1 multiplexers, where W is a parameter specifying the

data width of the input.

\*/

module muxWTwoToOne #(parameter W=1)(s0,I1,I0,out);

input [W-1:0] I1;

input [W-1:0] I0;

input s0;

output [W-1:0] out;

assign out=s0 ? I1 : I0;

endmodule

module RegisterFileMC

( //input ports

input clk,

input rst,

input WE, //write enable signal

input [2:0] A1 ,

input [2:0] A2,

input [2:0] A3,

input [7:0] WD3,

//output ports

output [7:0] RD1,

output [7:0] RD2,

//demostration purposes

output [7:0] R1,

output [7:0] R2,

input [7:0] R6

);

reg [7:0] register\_R [7:0]; //8 bits width and 8 bits length

always @ (posedge clk or posedge rst) begin

if(rst) begin

//general purpose registers

register\_R[0] = 8'b0;

register\_R[1] = 8'b0;

register\_R[2] = 8'b0;

register\_R[3] = 8'b00001111; //15

register\_R[4] = 8'b00011111; //31

register\_R[5] = 8'b00111111; //63

//link register

register\_R[7] = 8'b0;

//pc represent the r6

end

else

begin

if(WE)

begin

register\_R[A3] <= WD3; //if WE is equal to 1 then corresponding register is written

end

end

end

assign RD1 = (A1==3'b110) ? R6:register\_R[A1]; //read data 1

assign RD2 = register\_R[A2]; //read data 2

assign R1 = register\_R[1];

assign R2 = register\_R[2];

endmodule

module shrinkImm

(

input [15:0] Instr150,

//output port

output [7:0] instr70

);

assign instr70=Instr150[7:0];

endmodule

//it creates the constant value

module ConstantValueGenerator #(parameter DATA\_WIDTH = 1,parameter BUS\_DATA = 0) (

//port declerations

output wire [DATA\_WIDTH-1:0] Data\_on\_Bus

);

//assign DATA\_BUS to the bus

assign Data\_on\_Bus [DATA\_WIDTH-1:0]=BUS\_DATA;

endmodule

module simpleREG #(parameter W=1) (DATA,clk,rst,SREGout);

input rst,clk;

input [W-1:0] DATA;

output reg [W-1:0] SREGout;

always @(posedge clk)

begin

if(rst==1)

begin

SREGout<=0;

end

else

begin

SREGout<=DATA;

end

end

endmodule

module writeEnableREG #(parameter W=1) (DATA,clk,rst,WREGout,WE);

input rst,clk,WE;

input [W-1:0] DATA;

output reg [W-1:0] WREGout;

always @(posedge clk)//due to sync reset issue

begin

if(rst==1)

begin

WREGout<=0;

end

else

begin

if(WE==1)

begin

WREGout<=DATA;

end

end

end

endmodule

//////////////Textbench Multi Cycle Code///////////////

/\*

input wire clk;

input wire rst;

input wire PCWrite;

input wire MemWrite;

input wire IRWrite;

input wire ImmSrc;

input wire RegWrite;

input wire ALUSrcA;

input wire [1:0] AdrSrc;

input wire [3:0] ALUControl;

input wire [1:0] ALUSrcB;

input wire [2:0] RegSrc;

input wire [1:0] ResultSrc;

\*/

module testbenchMC();

//inputs are reg

//outputs are wire

//assume that bus width is 3 to test the result

//inputs

reg clk;

reg rst;

reg PCWrite;

reg MemWrite;

reg IRWrite;

reg ImmSrc;

reg RegWrite;

reg ALUSrcA;

reg [1:0] AdrSrc;

reg [3:0] ALUControl;

reg [1:0] ALUSrcB;

reg [2:0] RegSrc;

reg [1:0] ResultSrc;

//outputs

wire [3:0] ALU\_flags;

wire [7:0] R1out;

wire [7:0] R2out;

// instantiate device under test

multiCycleDatapath\_code DUT(

clk,

rst,

PCWrite,

MemWrite,

IRWrite,

ImmSrc,

RegWrite,

ALUSrcA,

AdrSrc,

ALUControl,

ALUSrcB,

RegSrc,

ResultSrc,

ALU\_flags,

R1out,

R2out

);

initial

begin

rst=1;

#100;

rst=0;

PCWrite=0;

MemWrite=0;

IRWrite=0;

ImmSrc=1;

RegWrite=0;

ALUSrcA=1;

AdrSrc=2'b11;

ALUControl=4'b0000;

ALUSrcB=2'b11;

RegSrc=3'b000;

ResultSrc=2'b00;

end

// generate clock

always // no sensitivity list, so it always executes

begin

clk = 0; #50; clk = 1; #50;

end

//change the input signals according to the instructions

initial // no sensitivity list, so it always executes

begin

//ADD instruction

//fetch

#100;

PCWrite=1;

IRWrite=1;

ALUSrcA=1;

AdrSrc=2'b00;

ALUControl=4'b0000;

ALUSrcB=2'b10;

ResultSrc=2'b10;

//decode

#100;

PCWrite=0;

MemWrite=0;

IRWrite=0;

RegWrite=0;

ALUSrcA=1;

ALUControl=4'b0000;

ALUSrcB=2'b10;

RegSrc=3'b100;

ResultSrc=2'b10;

//execute

#100;

ALUSrcA=0;

ALUControl=4'b0000;

ALUSrcB=2'b00;

RegSrc=3'b100;

ResultSrc=2'b10;

RegWrite=0;

//alu write back

#100;

ResultSrc=2'b00;

RegWrite=1;

//SUB instruction

//fetch

#100;

RegWrite=0;

PCWrite=1;

IRWrite=1;

ALUSrcA=1;

AdrSrc=2'b00;

ALUControl=4'b0000;

ALUSrcB=2'b10;

ResultSrc=2'b10;

//decode

#100;

PCWrite=0;

MemWrite=0;

IRWrite=0;

RegWrite=0;

ALUSrcA=1;

ALUControl=4'b0000;

ALUSrcB=2'b10;

RegSrc=3'b100;

ResultSrc=2'b10;

//execute

#100;

ALUSrcA=0;

ALUControl=4'b0001;

ALUSrcB=2'b00;

RegSrc=3'b100;

ResultSrc=2'b10;

RegWrite=0;

//alu write back

#100;

ResultSrc=2'b00;

RegWrite=1;

//AND instruction

//fetch

#100;

RegWrite=0;

PCWrite=1;

IRWrite=1;

ALUSrcA=1;

AdrSrc=2'b00;

ALUControl=4'b0000;

ALUSrcB=2'b10;

ResultSrc=2'b10;

//decode

#100;

PCWrite=0;

MemWrite=0;

IRWrite=0;

RegWrite=0;

ALUSrcA=1;

ALUControl=4'b0000;

ALUSrcB=2'b10;

RegSrc=3'b100;

ResultSrc=2'b10;

//execute

#100;

ALUSrcA=0;

ALUControl=4'b0010;

ALUSrcB=2'b00;

RegSrc=3'b100;

ResultSrc=2'b10;

RegWrite=0;

//alu write back

#100;

ResultSrc=2'b00;

RegWrite=1;

//ORR instruction

//fetch

#100;

RegWrite=0;

PCWrite=1;

IRWrite=1;

ALUSrcA=1;

AdrSrc=2'b00;

ALUControl=4'b0000;

ALUSrcB=2'b10;

ResultSrc=2'b10;

//decode

#100;

PCWrite=0;

MemWrite=0;

IRWrite=0;

RegWrite=0;

ALUSrcA=1;

ALUControl=4'b0000;

ALUSrcB=2'b10;

RegSrc=3'b100;

ResultSrc=2'b10;

//execute

#100;

ALUSrcA=0;

ALUControl=4'b0011;

ALUSrcB=2'b00;

RegSrc=3'b100;

ResultSrc=2'b10;

RegWrite=0;

//alu write back

#100;

ResultSrc=2'b00;

RegWrite=1;

//XOR instruction

//fetch

#100;

RegWrite=0;

PCWrite=1;

IRWrite=1;

ALUSrcA=1;

AdrSrc=2'b00;

ALUControl=4'b0000;

ALUSrcB=2'b10;

ResultSrc=2'b10;

//decode

#100;

PCWrite=0;

MemWrite=0;

IRWrite=0;

RegWrite=0;

ALUSrcA=1;

ALUControl=4'b0000;

ALUSrcB=2'b10;

RegSrc=3'b100;

ResultSrc=2'b10;

//execute

#100;

ALUSrcA=0;

ALUControl=4'b0100;

ALUSrcB=2'b00;

RegSrc=3'b100;

ResultSrc=2'b10;

RegWrite=0;

//alu write back

#100;

ResultSrc=2'b00;

RegWrite=1;

//CLR instruction

//fetch

#100;

RegWrite=0;

PCWrite=1;

IRWrite=1;

ALUSrcA=1;

AdrSrc=2'b00;

ALUControl=4'b0000;

ALUSrcB=2'b10;

ResultSrc=2'b10;

//decode

#100;

PCWrite=0;

MemWrite=0;

IRWrite=0;

RegWrite=0;

ALUSrcA=1;

ALUControl=4'b0000;

ALUSrcB=2'b10;

RegSrc=3'b100;

ResultSrc=2'b10;

//execute

#100;

ALUSrcA=0;

ALUControl=4'b0101;

ALUSrcB=2'b00;

RegSrc=3'b100;

ResultSrc=2'b10;

RegWrite=0;

//alu write back

#100;

ResultSrc=2'b00;

RegWrite=1;

//ROL instruction

//fetch

#100;

RegWrite=0;

PCWrite=1;

IRWrite=1;

ALUSrcA=1;

AdrSrc=2'b00;

ALUControl=4'b0000;

ALUSrcB=2'b10;

ResultSrc=2'b10;

//decode

#100;

PCWrite=0;

MemWrite=0;

IRWrite=0;

RegWrite=0;

ALUSrcA=1;

ALUControl=4'b0000;

ALUSrcB=2'b10;

RegSrc=3'b100;

ResultSrc=2'b10;

//execute

#100;

ALUSrcA=0;

ALUControl=4'b0110;

ALUSrcB=2'b00;

RegSrc=3'b100;

ResultSrc=2'b10;

RegWrite=0;

//alu write back

#100;

ResultSrc=2'b00;

RegWrite=1;

//ROR instruction

//fetch

#100;

RegWrite=0;

PCWrite=1;

IRWrite=1;

ALUSrcA=1;

AdrSrc=2'b00;

ALUControl=4'b0000;

ALUSrcB=2'b10;

ResultSrc=2'b10;

//decode

#100;

PCWrite=0;

MemWrite=0;

IRWrite=0;

RegWrite=0;

ALUSrcA=1;

ALUControl=4'b0000;

ALUSrcB=2'b10;

RegSrc=3'b100;

ResultSrc=2'b10;

//execute

#100;

ALUSrcA=0;

ALUControl=4'b0111;

ALUSrcB=2'b00;

RegSrc=3'b100;

ResultSrc=2'b10;

RegWrite=0;

//alu write back

#100;

ResultSrc=2'b00;

RegWrite=1;

//LSL instruction

//fetch

#100;

RegWrite=0;

PCWrite=1;

IRWrite=1;

ALUSrcA=1;

AdrSrc=2'b00;

ALUControl=4'b0000;

ALUSrcB=2'b10;

ResultSrc=2'b10;

//decode

#100;

PCWrite=0;

MemWrite=0;

IRWrite=0;

RegWrite=0;

ALUSrcA=1;

ALUControl=4'b0000;

ALUSrcB=2'b10;

RegSrc=3'b100;

ResultSrc=2'b10;

//execute

#100;

ALUSrcA=0;

ALUControl=4'b1000;

ALUSrcB=2'b00;

RegSrc=3'b100;

ResultSrc=2'b10;

RegWrite=0;

//alu write back

#100;

ResultSrc=2'b00;

RegWrite=1;

//ASR instruction

//fetch

#100;

RegWrite=0;

PCWrite=1;

IRWrite=1;

ALUSrcA=1;

AdrSrc=2'b00;

ALUControl=4'b0000;

ALUSrcB=2'b10;

ResultSrc=2'b10;

//decode

#100;

PCWrite=0;

MemWrite=0;

IRWrite=0;

RegWrite=0;

ALUSrcA=1;

ALUControl=4'b0000;

ALUSrcB=2'b10;

RegSrc=3'b100;

ResultSrc=2'b10;

//execute

#100;

ALUSrcA=0;

ALUControl=4'b1010;

ALUSrcB=2'b00;

RegSrc=3'b100;

ResultSrc=2'b10;

RegWrite=0;

//alu write back

#100;

ResultSrc=2'b00;

RegWrite=1;

//LSR instruction

//fetch

#100;

RegWrite=0;

PCWrite=1;

IRWrite=1;

ALUSrcA=1;

AdrSrc=2'b00;

ALUControl=4'b0000;

ALUSrcB=2'b10;

ResultSrc=2'b10;

//decode

#100;

PCWrite=0;

MemWrite=0;

IRWrite=0;

RegWrite=0;

ALUSrcA=1;

ALUControl=4'b0000;

ALUSrcB=2'b10;

RegSrc=3'b100;

ResultSrc=2'b10;

//execute

#100;

ALUSrcA=0;

ALUControl=4'b1001;

ALUSrcB=2'b00;

RegSrc=3'b100;

ResultSrc=2'b10;

RegWrite=0;

//alu write back

#100;

ResultSrc=2'b00;

RegWrite=1;

//shift and data processing operations are completed

//LDR instruction

//fetch-Cycle 1

#100;

RegWrite=0;

PCWrite=1;

IRWrite=1;

ALUSrcA=1;

AdrSrc=2'b00;

ALUControl=4'b0000;

ALUSrcB=2'b10;

ResultSrc=2'b10;

//decode Cycle 2

#100;

PCWrite=0;

MemWrite=0;

IRWrite=0;

RegWrite=0;

ALUSrcA=1;

ALUControl=4'b0000;

ALUSrcB=2'b10;

RegSrc=3'b100;

ResultSrc=2'b10;

//memADR Cycle 3

#100;

ImmSrc=0;

ALUSrcB=2'b01;

ALUSrcA=0;

ALUControl=4'b0000;

//memREAD Cycle 4

#100;

ResultSrc=2'b00;

AdrSrc=2'b01;

MemWrite=0;

//memWriteBack Cycle 5

#100;

ResultSrc=2'b01;

RegWrite=1;

//LDI instruction

//fetch-Cycle 1

#100;

RegWrite=0;

PCWrite=1;

IRWrite=1;

ALUSrcA=1;

AdrSrc=2'b00;

ALUControl=4'b0000;

ALUSrcB=2'b10;

ResultSrc=2'b10;

//decode Cycle 2

#100;

PCWrite=0;

MemWrite=0;

IRWrite=0;

RegWrite=0;

ALUSrcA=1;

ALUControl=4'b0000;

ALUSrcB=2'b10;

RegSrc=3'b100;

ResultSrc=2'b10;

//ALU write back for LDI cycle 3

#100;

ImmSrc=1;

ALUSrcB=2'b01;

ResultSrc=2'b11;

RegWrite=1;

//STR instruction

//fetch-Cycle 1

#100;

RegWrite=0;

PCWrite=1;

IRWrite=1;

ALUSrcA=1;

AdrSrc=2'b00;

ALUControl=4'b0000;

ALUSrcB=2'b10;

ResultSrc=2'b10;

//decode Cycle 2

#100;

PCWrite=0;

MemWrite=0;

IRWrite=0;

RegWrite=0;

ALUSrcA=1;

ALUControl=4'b0000;

ALUSrcB=2'b10;

RegSrc=3'b110;

ResultSrc=2'b10;

//memADR Cycle 3

#100;

ImmSrc=0;

ALUSrcB=2'b01;

ALUSrcA=0;

ALUControl=4'b0000;

//memWrite

#100;

ResultSrc=2'b00;

AdrSrc=2'b01;

MemWrite=1;

//LDR instruction

//fetch-Cycle 1

#100;

RegWrite=0;

MemWrite=0;

PCWrite=1;

IRWrite=1;

ALUSrcA=1;

AdrSrc=2'b00;

ALUControl=4'b0000;

ALUSrcB=2'b10;

ResultSrc=2'b10;

//decode Cycle 2

#100;

PCWrite=0;

MemWrite=0;

IRWrite=0;

RegWrite=0;

ALUSrcA=1;

ALUControl=4'b0000;

ALUSrcB=2'b10;

RegSrc=3'b100;

ResultSrc=2'b10;

//memADR Cycle 3

#100;

ImmSrc=0;

ALUSrcB=2'b01;

ALUSrcA=0;

ALUControl=4'b0000;

//memREAD Cycle 4

#100;

ResultSrc=2'b00;

AdrSrc=2'b01;

MemWrite=0;

//memWriteBack Cycle 5

#100;

ResultSrc=2'b01;

RegWrite=1;

//LDR and STR instructions are done

//after that branch instructions

//B instruction

//fetch-Cycle 1

#100;

RegWrite=0;

MemWrite=0;

PCWrite=1;

IRWrite=1;

ALUSrcA=1;

AdrSrc=2'b00;

ALUControl=4'b0000;

ALUSrcB=2'b10;

ResultSrc=2'b10;

//decode Cycle 2

#100;

PCWrite=0;

MemWrite=0;

IRWrite=0;

RegWrite=0;

ALUSrcA=1;

ALUControl=4'b0000;

ALUSrcB=2'b10;

RegSrc=3'b000;

ResultSrc=2'b10;

//branch cycle 3

#100;

PCWrite=1;

ALUSrcA=0;

ALUControl=4'b0000;

ALUSrcB=2'b01;

ResultSrc=2'b10;

//LDI instruction

//fetch-Cycle 1

#100;

RegWrite=0;

PCWrite=1;

IRWrite=1;

ALUSrcA=1;

AdrSrc=2'b00;

ALUControl=4'b0000;

ALUSrcB=2'b10;

ResultSrc=2'b10;

//decode Cycle 2

#100;

PCWrite=0;

MemWrite=0;

IRWrite=0;

RegWrite=0;

ALUSrcA=1;

ALUControl=4'b0000;

ALUSrcB=2'b10;

RegSrc=3'b100;

ResultSrc=2'b10;

//ALU write back for LDI cycle 3

#100;

ImmSrc=1;

ALUSrcB=2'b01;

ResultSrc=2'b11;

RegWrite=1;

//BL instruction

//fetch-Cycle 1

#100;

RegWrite=0;

MemWrite=0;

PCWrite=1;

IRWrite=1;

ALUSrcA=1;

AdrSrc=2'b00;

ALUControl=4'b0000;

ALUSrcB=2'b10;

ResultSrc=2'b10;

//decode Cycle 2

#100;

PCWrite=0;

MemWrite=0;

IRWrite=0;

RegWrite=0;

ALUSrcA=1;

ALUControl=4'b0000;

ALUSrcB=2'b10;

RegSrc=3'b001;

ResultSrc=2'b10;

//branch cycle 3

#100;

PCWrite=1;

ALUSrcA=0;

ALUControl=4'b0000;

ALUSrcB=2'b01;

ResultSrc=2'b10;

RegWrite=1;

//LDI instruction

//fetch-Cycle 1

#100;

RegWrite=0;

PCWrite=1;

IRWrite=1;

ALUSrcA=1;

AdrSrc=2'b00;

ALUControl=4'b0000;

ALUSrcB=2'b10;

ResultSrc=2'b10;

//decode Cycle 2

#100;

PCWrite=0;

MemWrite=0;

IRWrite=0;

RegWrite=0;

ALUSrcA=1;

ALUControl=4'b0000;

ALUSrcB=2'b10;

RegSrc=3'b100;

ResultSrc=2'b10;

//ALU write back for LDI cycle 3

#100;

ImmSrc=1;

ALUSrcB=2'b01;

ResultSrc=2'b11;

RegWrite=1;

//B instruction

//fetch-Cycle 1

#100;

RegWrite=0;

MemWrite=0;

PCWrite=1;

IRWrite=1;

ALUSrcA=1;

AdrSrc=2'b00;

ALUControl=4'b0000;

ALUSrcB=2'b10;

ResultSrc=2'b10;

//decode Cycle 2

#100;

PCWrite=0;

MemWrite=0;

IRWrite=0;

RegWrite=0;

ALUSrcA=1;

ALUControl=4'b0000;

ALUSrcB=2'b10;

RegSrc=3'b000;

ResultSrc=2'b10;

//branch cycle 3

#100;

PCWrite=1;

ALUSrcA=0;

ALUControl=4'b0000;

ALUSrcB=2'b01;

ResultSrc=2'b10;

//LDI instruction

//fetch-Cycle 1

#100;

RegWrite=0;

PCWrite=1;

IRWrite=1;

ALUSrcA=1;

AdrSrc=2'b00;

ALUControl=4'b0000;

ALUSrcB=2'b10;

ResultSrc=2'b10;

//decode Cycle 2

#100;

PCWrite=0;

MemWrite=0;

IRWrite=0;

RegWrite=0;

ALUSrcA=1;

ALUControl=4'b0000;

ALUSrcB=2'b10;

RegSrc=3'b100;

ResultSrc=2'b10;

//ALU write back for LDI cycle 3

#100;

ImmSrc=1;

ALUSrcB=2'b01;

ResultSrc=2'b11;

RegWrite=1;

//BI instruction

//fetch-Cycle 1

#100;

RegWrite=0;

PCWrite=1;

IRWrite=1;

ALUSrcA=1;

AdrSrc=2'b00;

ALUControl=4'b0000;

ALUSrcB=2'b10;

ResultSrc=2'b10;

//decode Cycle 2

#100;

PCWrite=0;

MemWrite=0;

IRWrite=0;

RegWrite=0;

ALUSrcA=1;

ALUControl=4'b0000;

ALUSrcB=2'b10;

RegSrc=3'b101;

ResultSrc=2'b10;

//bi pc write

#100;

ALUSrcB=2'b00;

ResultSrc=2'b11;

PCWrite=1;

//LDI instruction

//fetch-Cycle 1

#100;

RegWrite=0;

PCWrite=1;

IRWrite=1;

ALUSrcA=1;

AdrSrc=2'b00;

ALUControl=4'b0000;

ALUSrcB=2'b10;

ResultSrc=2'b10;

//decode Cycle 2

#100;

PCWrite=0;

MemWrite=0;

IRWrite=0;

RegWrite=0;

ALUSrcA=1;

ALUControl=4'b0000;

ALUSrcB=2'b10;

RegSrc=3'b100;

ResultSrc=2'b10;

//ALU write back for LDI cycle 3

#100;

ImmSrc=1;

ALUSrcB=2'b01;

ResultSrc=2'b11;

RegWrite=1;

end

endmodule