



# CET4104 – MOBILE PROGRAMMING

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## AGENDA

- LIST
  - LOOPS
  - Listview
  - Map
  - Functions
- 
- Mit app inventor, a simple game

# LISTS

```
void main() {
//lists
//arrays
//resizable arrays are called growable lists
var arr=['a','b','c','d','e'];
print(arr);
//lists starts with zero index
print(arr[1]); //b
var arr2=[];
arr2.add(123);
arr2.add(1);
arr2.add(5);
arr2.add(23);
arr2.add(45);
print(arr2);
//error: print(arr2[5]);
```

```
// setAll is multiple form of "change values"
// listname.setAll(starting index,[values]);
arr.setAll(1,["1","2","3"]);
print(arr);
```

```
// .addAll([values]); multiple form of .add();
// adds the vlaues to the end of list
arr2.addAll([7,8,9]);
print(arr2);
```

```
//returns the indexof a values in list
print(arr2.indexOf(45));
print(arr2.indexOf(1000));
// returns -1 which means this value is not in the list
```

```
// .addAll([values]); multiple form of .add();
// adds the vlaues to the end of list
arr2.addAll([7,8,9]);
print(arr2);
```

```
//returns the indexof a values in list
print(arr2.indexOf(45));
print(arr2.indexOf(1000));
// returns -1 which means this value is not in the list
```

```
arr2.remove(23);
print(arr2);
//after removing the next values are shifted to left
arr2.insert(2,99);
print(arr2);
//after inserting the values next to nev value shifted to the right
```

```
arr2.removeLast();
print(arr2);
```

```
//replacing the elements indexed as 2nd,3rd adn 4th with the values 0 and 100
arr2.replaceRange(2,5,[0,100]);
print(arr2);
```

```
var arr3=["mustafa","murat","murtaza","nar","abcdefghi"];
```

```
arr2.sort();
print(arr2);
arr3.sort();
print(arr3);
```

```
arr2.sort((a,b)=>a.compareTo(b)); //asc
print(arr2);
```

```
arr2.sort((a,b)=>b.compareTo(a)); //desc
print(arr2);
```

```
//sorting in terms of length
arr3.sort((a,b)=>a.length.compareTo(b.length));
print(arr3);
```

```
print(arr2);
arr2.shuffle(); //in every execution has different order
print(arr2);
```

```
//find the element that contains letter "t"
print(arr3);
print(arr3.where(
  (s)=>s.contains("t")
));
```

```
print(arr);
print(arr.reversed); //we didnt changed the array order we are just showing it
print(arr);
}
```

# LOOPS

```
void main() {
    //loops
    int i; //is independent from for loop
    for(i=1; i<=5; i++){
        print(i);
    }
    print("i outside of the loop is : " + i.toString());
    print("-----");
    for(int j=1; j<=5; j++){
        print(j);
    }
    // undefined variable --> print(j);
    // because I did not declared it independent from for loop
    print("-----");
    var numbers=[12,23,34,45,22,1,345];
    print(numbers.length);
    for(i=0; i<numbers.length; i++)
        print(numbers[i]);
    print("merhaba"); //this is not inside of the loop
    //if you have only one command inside of loop
    //you dont have to use {}
    //if you dont use {} your loop ends with the first ;
```

```
//iterators: are a type loops
//but they cannot change the values of the list
//forEach is the other name of it
for(int n in numbers){
    print(n);
}
print("-----");
print(numbers);

for(var number in numbers){
    number=3;
}
print(numbers);

//prefix and postfix
int a=5, b=5,c,d;
a++;
++b;
print("a:"+a.toString() + " b:"+b.toString());

c = a++;
d = ++b;

print("a:"+a.toString() + " b:"+b.toString());
print("c:"+c.toString() + " d:"+d.toString());
```

```
//while
int ind=0;
while(ind++<=5){
    print(ind);
    //ind++;
}
```

```
int k=10;
while(k>6){
    print(k);
    k--;
}
```

```
//do...while
int m=1000;
```

```
while(m<5){ //if it is correct go to line 70
    print("bye");
}
```

```
do{
    print("hello");
}while(m<5); //if it is correct go to line 73
```

```
//f-=5 means f=f-5;
// i=i*5; -> i*=5;
// a=a%4; -> a%=4;
```

```
int f=100;
do{
    print(f-=5); //find this equation f-=5; then use f
}while(f>0);
```

```
int e=100;
do{
    e=e-5;
    print(e);
}while(e>0);
}
```

```

class MyApp extends StatelessWidget{
  int year=1981;
  String myTitle="how are you";
  String myText="here is my body text";
  var students = ["Mustafa Coşkun", "Yusup Hudaýgulyyev", "Furkan Barış", "Bayram Soltanov"];
  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(
        title: Text(myTitle),
      ), // AppBar
      body: Column(
        children: [
          Expanded(
            child:
              ListView.builder(
                itemCount: students.length,
                itemBuilder: (BuildContext context, int index){
                  return Text(students[index]);
                }
              ) // ListView.builder
          ), // Expanded
          Center(
            child: ElevatedButton(
              onPressed: (){
                String message="";
                if(year<1990)
                  message="you are soo old";
                else
                  message="my young friend";
                var alert=AlertDialog(
                  title: Text("Result"),
                  content: Text(message)
                ); // AlertDialog
                showDialog(context: context, builder: (BuildContext)=>alert);
              },
              child: Text("Please click on me")
            ) // ElevatedButton
          ), // Center
        ],
      ), // Column
    ); // Scaffold
    throw UnimplementedError();
  }
}

```



body

Column

Expanded

Center

# FUNCTIONS

```
//functions, methods
//do not repeat yourself
void main() {
    sayHello();
    sayHello();
    sayHello();
    sayHello();
    sayHelloName("mustafa");
    sayHelloName("yusup");
    double d=average(8,9,10);
    print(d);
    print(average(23,45,32).round());
    test1(1,2,3);
    // error -> test1(1,2);
    test2(1,2);
    test3(n3:345,n2:89,n1:85);
    test3(n2:0);
}
void test3({int? n1, int? n2, int? n3}){
    print(n1);
    print(n2);
    print(n3);
}
void test2(int n1, [int? n2, int? n3]){
    //I have to send n1 but I may not send n2 and n3
    //if I dont send assign them to null
    //in order to be assigned as null I put ? to int
    print(n1);
    print(n2);
    print(n3);
}
```

```
void test1(int n1, int n2, int n3){
    print(n1);
    print(n2);
    print(n3);
}
void sayHello(){
    print("Hello");
}
void sayHelloName(String name){
    print("Hello " + name);
}

double average(int n1, int n2, int n3){
    double avg;
    avg=(n1+n2+n3)/3;
    return avg;
}

/*
types of functions:
void -> not returning a value

typeOfFunction nameOfFunction(argsOfFunction){
    command1;
    command2;
    ....
    .....
    return returningValue;
}
*/
```

```
import 'package:flutter/cupertino.dart'; //for IOS Design
import 'package:flutter/material.dart'; // for Android Design
```

```
void main(){
```

```
  //intellisense
  runApp(MaterialApp(
    home: MyApp()
  ));
}
```

```
class MyApp extends StatelessWidget{
  int year=1981;
  String myTitle="how are you";
  String myText="here is my body text";
  var students = ["Mustafa Coşkun", "Yusup Hidaygulyyev", "Furkan Barış", "Bayram Soltanov"];
  @override
  Widget build(BuildContext context) {
    return Scaffold(
      backgroundColor: Colors.brown,
      appBar: AppBar(
        title: Text(myTitle),
      ),
      body: Column(
        children: [
          Expanded(
            child:
              ListView.builder(
                itemCount: students.length,
                itemBuilder: (BuildContext context, int index){
                  return Text(students[index]);
                }
              )
          ),
          Center(
            child: ElevatedButton(
              onPressed: (){
                showMessage(context, calculateOldness());
              },
              child: Text("Please click on me")
            )
          ),
        ],
      ),
    );
  }
  throw UnimplementedError();
}
```

```
//we are adding a new function here
```

```
String calculateOldness(){
  String message="";
  if(year<1990)
    message="you are soo old";
  else
    message="my young friend";
```

```
  return message;
}
```

```
void showMessage(BuildContext context, String message){ // since the context is not a variable I am going
to build that context inside of argument parenthesis
```

```
  var alert=AlertDialog(
    title: Text("Result"),
    content: Text(message)
  );
  showDialog(context: context, builder: (BuildContext)=>alert);
}
```

```
}
```