

1.01 Introduction to Algorithms, Programming, and Compilers

Define the following terms.

programming language A formal set of rules to write instructions a computer can execute	Algorithm A step by step procedure to solve a problem
pseudocode Informal step by step language code	Sequencing Executing statements in specific order
class Defines objects data and behavior	Method Block of code in a class that can be called as a function
IDE Software that combines code, debug editor	Compiler A tool that helps the code to run

1.02 Variables & Data Types

Define the following terms.

variable Storage location that holds a value	primitive variable Variable of data type that stores the value directly, everything except string
reference variable Holds an reference to an object, example: string	data type Defines what kind of variable can be hold
int Integer variable type	Double Any number can be expressed by decimals
boolean True or false	String Basically textual data

declaring a variable Introduce type + name	initializing a variable Give the variable a value
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Declare the following variables. Make sure you use the correct type.

Declare a variable called num with the value 10. Int num = 10;	Declare a variable called pi with the value 3.14159 Double pi = 3.14159
Declare a variable called isRaining with the value true Boolean isRaining = True;	Declare a variable called word with the value Hello String word = "Hello";

1.03 Expressions and Output

Integer Division and Mod

$1 / 2 = 0$	$4 / 2 = 2$	$13 / 4 = 3$	$3 / 4 = 0$
$1 \% 2 = 1$	$4 \% 2 = 0$	$13 \% 4 = 1$	$3 \% 4 = 3$

How do you access the last digit of num ? $\text{num} \% 10$	How do you remove the last digit of num ? $\text{num} / 10$
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Solve these problems using P-MD%-AS.

$8 - 18 / 6 * 4$ -4	$25 * 3 + 11 / 2$ 80
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$13 \% 5 - 2 * 3$ -3	$20 / 3 * 6 \% 7$ 1
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1.04 Assignment Statements and Input

Write code that does the following:

Imports the Scanner class.	<code>import java.util.Scanner;</code>
Creates a Scanner object.	<code>Scanner in = new Scanner(System.in);</code>
Gets an integer value and stores it in the variable num.	<code>int num = in.nextInt();</code>
Gets a decimal value and stores it in the variable num2.	<code>double num2 = in.nextDouble();</code>
Gets the next line of text and stores it in the variable line.	<code>String line = in.nextLine();</code>
Gets the next word of text and stores it in the variable word.	<code>String word = in.next();</code>

1.05 Casting and Range of Variables

What is the result of the following expressions?

$1 / 2 = 0$	$13 / 4 = 3$	$3 / 4 = 0$	<code>(int) 4.7 = 4</code>
<code>(double) 1 / 2 = 0.5</code>	<code>(double) 13 / 4 = 3.25</code>	<code>(double) 3 / 4 = 0.75</code>	<code>(int) 3.3 = 3</code>

What line of code would round the number num to the nearest

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1.06 Compound Assignment Operators

<u>Trace the values of the variables in the table below.</u> line of code value of value	line of code value of count int
<code>int value = 50;</code>	<code>count = 120;</code>
<code>value += 10;</code>	<code>count += 35;</code> 155
60	<code>count -= 5;</code> 150
<code>value -= 15;</code>	<code>count *= 3;</code> 450
45	<code>count /= 10;</code> 45
<code>value *= 2;</code>	<code>count %= 8;</code> 5
90	
<code>value /= 4;</code>	
22	
<code>value %= 5;</code>	
2	