Lecture

Access Class Attributes





1

```
class Enemy:
   init_num_lives = 5

def __init__(self, x_coord, y_coord, speed):
        self.x_coord = x_coord
        self.y_coord = y_coord
        self.speed = speed
```



1

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2





1

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def __init__(self, x_coord, y_coord, speed):
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```

- 2 Instance
- 3 Value?



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class Enemy:
   init_num_lives = 5

def __init__(self, x_coord, y_coord, speed):
        self.x_coord = x_coord
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```

2 Instance

3 Value?





<class_name><mark>.<</mark>class_attribute>







```
class Enemy:
    in num lives = 5
     init (self, x coord, y coord, speed):
       self.x coord = x coord
       self.y coord = y coord
       self.speed = speed
```

Enemy.init num lives





```
class Enemy:
   init_num_lives = 5

def __init__(self, x_coord, y_coord, speed):
        self.x_coord = x_coord
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```

Enemy!init_num_lives



```
class Enemy:
    init_num_lives = 5

    def __init__(sels x_coord, y_coord, speed):
        self.x_coord = x_coord
        self.y_coord = y_coord
        self.speed = speea
```

Enemy.init_num_lives

Outside the class

Inside the class



