



PROJECT1

DECKER

Decker is a card game which has some rules.



CLASSES
HUMAN
COMPUTER
INPUT
CARD GAME
CARD SUIT

```
Enter the suit of first card= c
Enter the number of first card= 1
Enter the suit of second card= h
Enter the number of second card= 5
Enter the suit of third card= c
Enter the number of third card= 8
()
Puanınız = 0
programsonu
```

A decker teaching lots of things
Designing algorithms and flowchart
Simple code
Group working and sharing tasks

CARDS	POINTS
Consecutive cars of the same suit	100
The same number of cards	80
Consecutive cards of the different suits	20
All cards from the royal family	10
Non-consecutive cards of the same suit	5
The total of three cards are 21	4
All cards even or odd	2
All from different suits	1
Otherwise	0

REFERENCES

<https://msdn.microsoft.com/tr-tr>
<https://www.draw.io/>

MUSTAFA ONUR DURKAL
ENİS YASİR KALAY
RUMEYSA MUSLU