



# System Programming

---

## Shell Operators



# Three Standard Files

---

- `stdin` – standard input
  - input character stream
  - Defaults to keyboard
- `stdout` – standard output
  - output character stream
  - Defaults to terminal
- `stderr` – standard error
  - receives error messages
  - Defaults to terminal



# Redirecting stdout

- Instead of sending stdout to the terminal, you can tell a program to **write to a file**
- **> *filename*** : redirect stdout to a file
  - file is created if it does not exist
  - file is zeroed if it does
- **>> *filename*** : append stdout to an existing file
- Examples:
  - `man ls > ls_help.txt`
  - `echo $PWD > current_directory`
  - `cat file1 >> file2`



# Redirecting stdin

- Instead of reading from a terminal, you can tell a program to **read from a file**
- **< filename** : redirect stdin from an existing file
- **<< word** : redirect stdin from lines that follow up until a line containing just **word**
  - Parameter substitution, back-quoted commands and backslash character on the lines are interpreted
- **Examples:**
  - `mail user@domain.com < message.txt`
  - `at 3am < cmds` or `at 0945 < cmds`
  - `sort < friends > sorted_friends`
  - `cat << end`



# Standard File Descriptors

---

- A file can be associated with a file descriptor
- The shell associates three standard files with three standard file descriptors for every command respectively
  - 0 : standard input (STDIN)
  - 1 : standard output (STDOUT)
  - 2 : standard error (STDERR)
- Standard descriptors are associated with the user's terminal, but they can also be redirected into other files.



# File Descriptor Creation

---

- To open a file for writing, use one of these  
*exec n>filename*  
*exec n>>filename*  
where
  - *n* is an integer, and *filename* is the name of the file opened for writing.
  - The first form overwrites the specified *filename* if it exists.
  - The second form appends to the specified *filename*.
- To open a file for reading, use  
*exec n<filename*
- To open a file for both reading and writing, use  
*exec n<>filename*



# Redirection with File Descriptors

- To redirect standard output to the file associated with file descriptor *n*, use  
`command >&n`
- To redirect standard input from the file associated with file descriptor *n*, use  
`command <&n`
- `exec n>&-`: output file descriptor *n* is closed
  - `exec 1>&-`, `exec >&-` : standard output is closed
- `exec n<&-`: input file descriptor *n* is closed
  - `exec 0<&-` , `exec <&-` : standard input is closed



# Redirection with File Descriptors

- Writing to a file

```
exec 4> file
ls >&4
```

# Open "file", assigning fd 4 to it.  
# Write ls output to "file"
- Reading from a file

```
exec 5< file
wc <&5
```

# Open "file", assigning fd 4 to it.  
# Read input from "file"
- Writing at a specified place in a file

```
echo 1234567890 > file
exec 3<> file
read -n 4 <&3
echo -n . >&3
exec 3>&-
cat file
```

# Write string to "file".  
# Open "file", assigning fd 3 to it.  
# Read only 4 characters.  
# Write a decimal point there.  
# Close fd 3.  
# ==> 1234.67890





# General Input/Output Redirection

- The standard output or input redirection is explicitly indicated in the general form as
  - command 1> file*
  - command 1>> file*
  - command 0< file*
- The basic syntax to redirect STDOUT and STDERR to separate files is
  - command 1> fileA 2> fileB*
    - the STDOUT of the specified *command* is redirected to *fileA*, and the STDERR (error messages) is redirected to *fileB*.



# Redirection To Separate Files

---

- The append operator can be also used.

*command >> fileA 2> fileB*

*command > fileA 2>> fileB*

*command >> fileA 2>> fileB*

- The first form appends STDOUT to *fileA* and redirects STDERR to *fileB*.
- The second form redirects STDOUT to *fileA* and appends STDERR to *fileB*.
- The third form appends STDOUT to *fileA* and appends STDERR to *fileB*.



# Redirection To A Single File

- The basic syntax to redirect or append STDOUT and STDERR to the same file is

*command > file 2>&1* or *command &> file*  
*command >> file 2>&1*

- STDOUT (file descriptor 1) and STDERR (file descriptor 2) are redirected or appended into the specified *file*.

*command 2>&1 >> file* (*compare this to above*)

- *m>&n*: file descriptors *m* is redirected to *n*
  - *>&n*: standart output is redirected to file descriptor *n*
- Example

*rm -rf /tmp/my\_tmp\_dir > /dev/null 2>&1*

*rdate ntp.nasa.gov >> /var/log/rdate.log 2>&1*

*if [ ! -f \$FILE ]; then echo "\$FILE is not a file" >&2; fi*



# Pipes

---

- Pipe ( | ) : connect stdout of one command to stdin of another
- Examples
  - `ls -la | less`
  - `ls -al | wc`
  - `ls-al | sort +4r`
  - `cat file | wc`
  - `man bash | grep "history"`
  - `ps aux | grep user1 | wc -l`
  - `who | sort > current_users`



# Processes

---

- Run more than one program at a time
- Separate commands with a semicolon ( ; )

`date ; who`

- Run more than one program simultaneously
- Use an ampersand ( & ) at the end of a command

`ls -al & wc *`



# Filters

- **Filter** – a program that takes input and transforms it in some way
  - *wc* – gives a count of lines/words/characters
  - *grep* – searches for lines with a given pattern
    - `grep <pattern> <filename>` (pattern can be RE)
  - *sort* – sorts lines alphabetically or numerically
    - `sort -r` : reverse normal order of sorting
    - `sort -n` : sort in numeric order
    - `sort +2n` : sort items in the second column
  - *cut* – select parts of each line to send to stdout
    - `cut -c1-5` : select the first 5 characters of each line
    - `cut -c1,5` : select the first and fifth chars of each line
    - `cut -d: -f1,3 /etc/passwd` : map user names to IDs



# Filters (cont.)

- *head* – display first few lines of files
  - `head -n <filename>`      `n`: an integer
- *tail* – display the last part of a file
  - `tail -n <filename>` : the last `n` lines
  - `tail +n <filename>` : lines after the *n*<sup>th</sup> line
- *diff* – report on all the lines that are different
- *cmp* – find the first place where two files differ
  - `<diff/cmp> <file1> <file2>`
- *od* – display octal representation of a file
  - e.g. `od -c` : visual representation of all bytes
- `ls -lt` : list file in time order
- *crypt* – encode or decode a file
  - e.g. `crypt key < clear.file > encrypted.file`



# Filters (cont.)

- *tr* – transliterate the characters in its input
  - `tr "[:lower:]" "[:upper:]" <file>`
    - map lower case to upper
- *uniq* – report or filter out repeated lines in a file
  - `uniq -d <file>` – display lines repeated in <file>
  - `uniq -u <file>` – display lines not repeated in <file>
  - `uniq -c <file>` – display with number of lines repeated
- *pr* – print files in various forms
  - `ls -a | pr -n -h $(pwd)`
    - *print* a numbered list of all files in the current directory
- What does the following command do?
  - `cat * | tr -sc A-Za-z '\012' | sort`  
`| uniq -c | sort -n | tail | pr -5 -t`





# More Commands: Communication

- `talk` – interactive chat with another user
  - e.g. `talk smith pts/2`
- `write` – send message to another user
  - e.g. `write smith pts/2`
  - `mesg [n|y]–` permit/deny messages
- `mail`, `pine` – text- based email program
- `ftp`, `sftp` – text-based FTP program
- `telnet`, `ssh` – connect to other machines directly
- `lynx` – text-based web browser



# More commands: Processes

---

- `ps` – list current processes
- `top` – dynamic display of system's utilization by processes
- `kill` – terminate a process (default: SIGTERM)
  - `kill -9 <pid>` (sending SIGKILL signal)
- `time` – keep timing information for a process
  - `time ls` (displaying real/user/sys time)
- `wait` – waiting for all procs initiated with `&`
- `nohup` – keep command running after logging out
- `nice` – keep command running with lower priority
  - `nohup/nice <command> &`



# More commands: File system

- *file* – determine file type
  - `file /bin/ed`  
`/bin/ed: pure executable`
- A runnable program is marked by a binary “magic number” at its beginning.
  - `od /bin/ed`  
`0000000 077505 046106 000402 000400 000000 ...`
- *du* – tell how much disc space is consumed
  - `du <file/directory>` (in terms of disc blocks)
- *df* – report space on the mounted file subsystems
  - `df -k` (in terms of disc blocks) (a block = 512 or 1024 bytes)